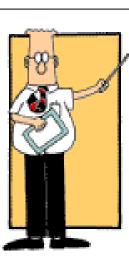
Oracle SQL Denistration An Introduction



Overview

- Foundation
 - Optimizer, cost vs. rule, data storage,
 SQL-execution phases, ...
- Creating & reading execution plans
 - Access paths, single table, joins, ...
- Utilities
 - Tracefiles, SQL hints, analyze/dbms_stat
- Warehouse specifics
 - Star queries & bitmap indexing
 - ETL
- Availability in version 9, 10, 11, 12?



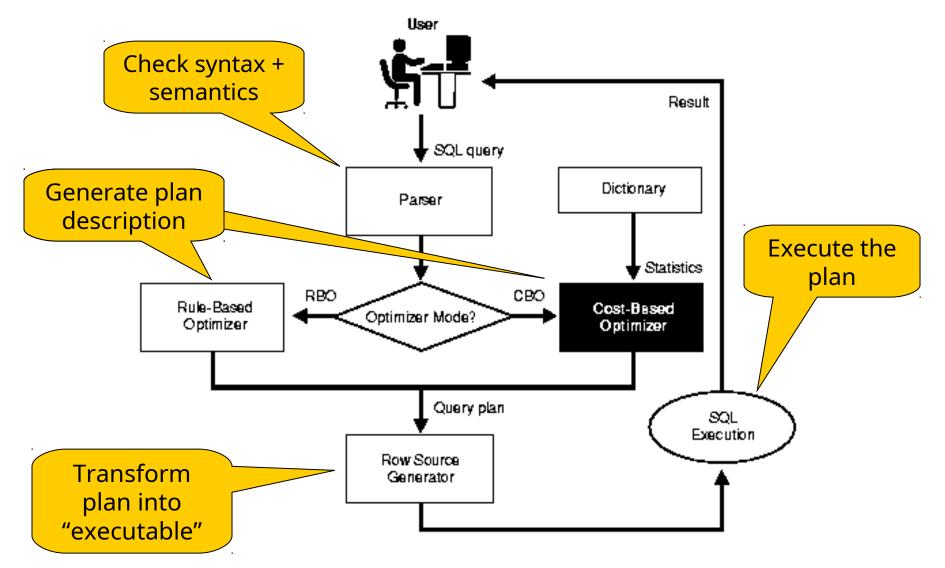
Goals

- Read execution plans
 - Table access
 - Index access
 - Joins
 - Subqueries
- Understand execution plans
 - Understand performance
 - Basic understanding of SQL optimization
- Start thinking how <u>you</u> should have executed it

Next...

- Basic Concepts (13)
 - Background information
- SQL-Execution (50)
 - Read + understand

Optimizer Overview



Cost vs. Rule

- Rule (RBO: Rule Based Optimization)
 - Hardcoded heuristic rules determine plan
 - "Access via index is better than full table scan"
 - "Fully matched index is better than partially matched index"
 - ...
- Cost (2 modes)
 - Statistics of data play role in plan determination
 - Best throughput mode: retrieve all rows asap
 - First compute, then return fast
 - Best response mode: retrieve first row asap
 - Start returning while computing (if possible)

How to set which one?

- Instance level: Optimizer_Mode parameter
 - Rule
 - Choose
 - if statistics then CBO (all_rows), else RBO
 - First_rows, First_rows_n (1, 10, 100, 1000)
 - All_rows
- Session level:
 - Alter session set optimizer_mode=<mode>;
- Statement level:
 - Hints inside SQL text specify mode to be used

DML vs. Queries

Open => Parse => Execute (=> Fetchn)

Fetches done SELECT ename, salary By client FROM emp WHERE salary>100000 Same SQL optimization **UPDATE** emp All fetches done internally SET commission='N' by SQL-Executor WHERE salary>100000

=> SQL =>
CLIENT <= Data or Returncode<= SERVER

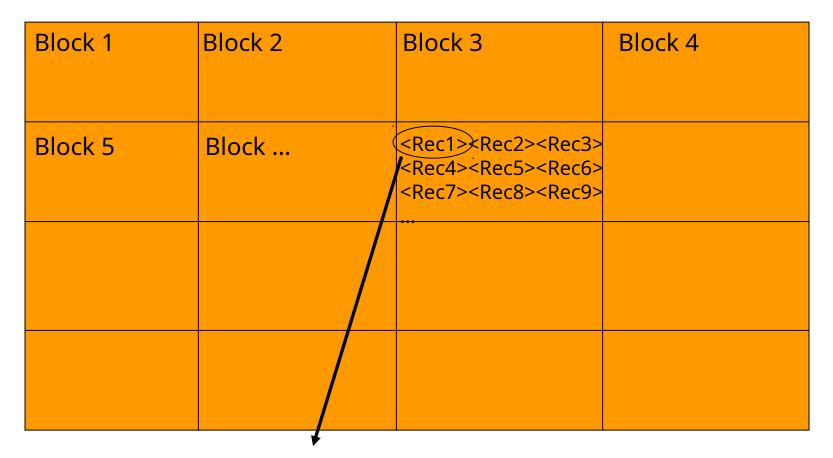
Data Storage: Tables

- Oracle stores all data inside datafiles
 - Location & size determined by DBA
 - Logically grouped in tablespaces
 - Each file is identified by a relative file number (fno)
- Datafile consists of data-blocks
 - Size equals value of db_block_size parameter
 - Each block is identified by its offset in the file
- Data-blocks contain rows
 - Each row is identified by its sequence in the block

ROWID: <Block>.<Row>.<File>

Data Storage: Tables

File x



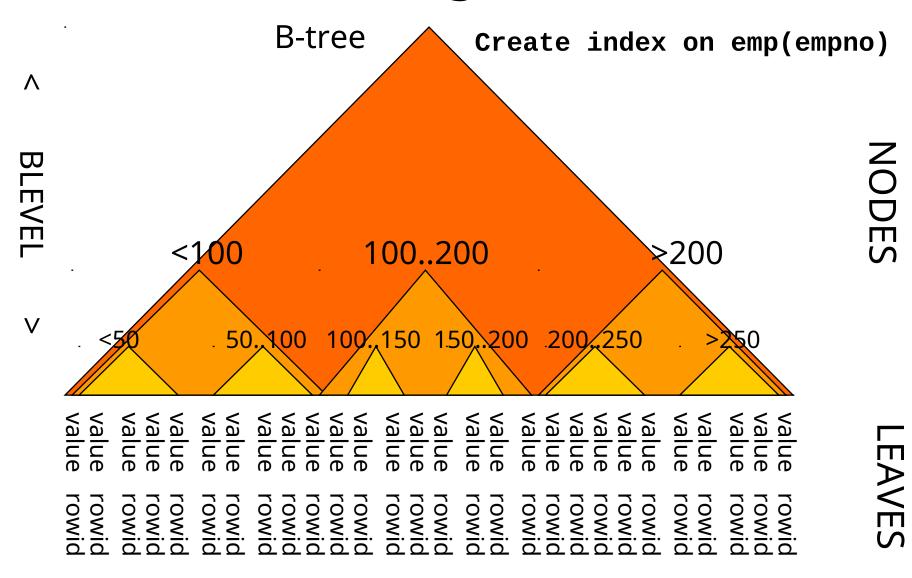
Rowid: 00000006.0000.000X

Data Storage: Indexes

Balanced trees

- Indexed column(s) sorted and stored seperately
 - NULL values are excluded (not added to the index)
- Pointer structure enables logarithmic search
 - Access index first, find pointer to table, then access table
- B-trees consist of
 - Node blocks
 - Contain pointers to other node, or leaf blocks
 - Leaf blocks
 - Contain actual indexed values
 - Contain rowids (pointer to rows)
- Also stored in blocks in datafiles
 - Proprietary format

Data Storage: Indexes



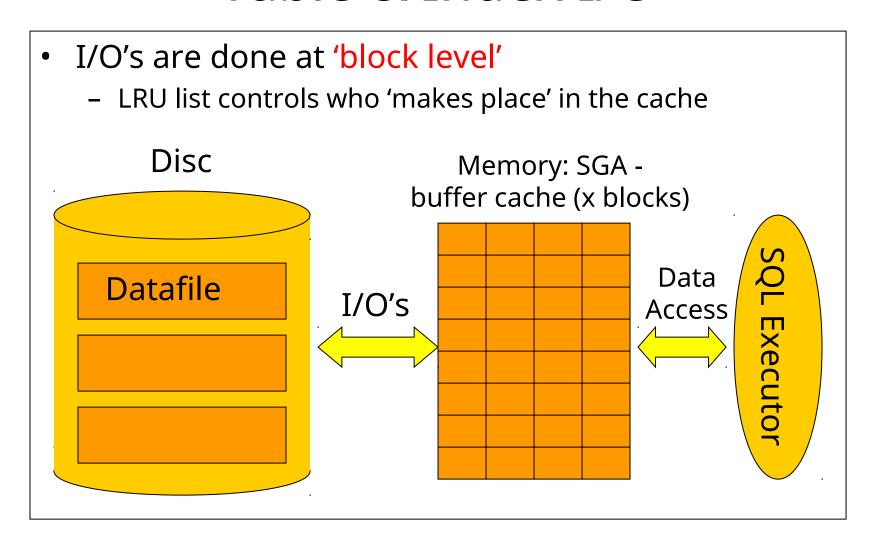
Data Storage: Indexes

Datafile

Block 1	Block 2	Block 3	Block 4
Block 5	Block	Index Node Block	Index Leaf Block
Index Leaf Block			

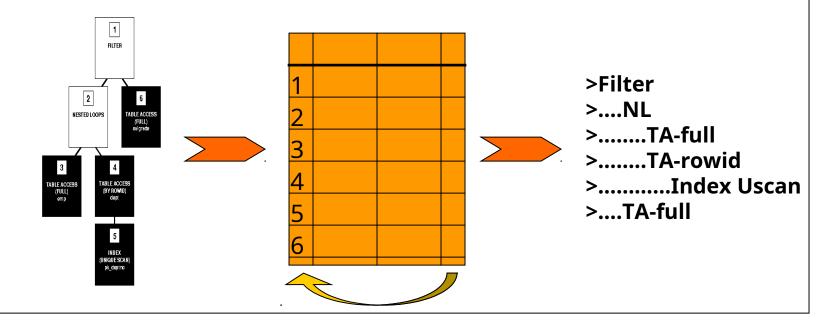
No particular order of node and leaf blocks

Table & Index I/O



Explain Plan Utility

- "Explain plan for <SQL-statement>"
 - Stores plan (row-sources + operations) in Plan_Table
 - View on Plan_Table (or 3rd party tool) formats into readable plan



Explain Plan Utility

```
create table PLAN TABLE (
 statement id varchar2(30), operation
                                              varchar2(30),
 options
          varchar2(30),
                               object_owner
                                              varchar2(30),
                varchar2(30),
 object_name
                               id
                                              numeric,
 parent id
                numeric,
                               position
                                              numeric,
 cost
                numeric,
                               bytes
                                              numeric);
```

```
create or replace view PLANS(STATEMENT_ID, PLAN, POSITION) as
select statement_id,
    rpad('>',2*level,'.')||operation||
    decode(options, NULL,'',' (')||nvl(options,'')||
    decode(options, NULL,'',') ')||
    decode(object_owner, NULL,'', object_owner||'.')||object_name plan,
    position
from plan_table
start with id=0
connect by prior id=parent_id
    and prior nvl(statement_id,'NULL')=nvl(statement_id,'NULL')
```

Execution Plans

- 1. Single table without index
- 2. Single table with index
- 3. Joins
 - Nested Loop
 - 2. Sort Merge
 - 3. Hash1 (small/large), hash2 (large/large)
- 4. Special operators

Single Table, no Index (1.1)

```
SELECT *
FROM emp;
```

```
>.SELECT STATEMENT
>...TABLE ACCESS full emp
```

- Full table scan (FTS)
 - All blocks read sequentially into buffer cache
 - Also called "buffer-gets"
 - Done via multi-block I/O's (db_file_multiblock_read_count)
 - Till high-water-mark reached (truncate resets, delete not)
 - Per block: extract + return all rows
 - Then put block at LRU-end of LRU list (!)
 - All other operations put block at MRU-end

Single Table, no Index (1.2)

```
SELECT *
FROM emp
WHERE sal > 100000;
```

```
>.SELECT STATEMENT
>...TABLE ACCESS full emp
```

- Full table scan with filtering
 - Read all blocks
 - Per block extract, filter, then return row
 - Simple where-clause filters never shown in plan
 - FTS with: rows-in > rows-out

Single Table, no Index (1.3)

```
SELECT *
FROM emp
ORDER BY ename;
```

```
>.SELECT STATEMENT
>...SORT order by
>....TABLE ACCESS full emp
```

- FTS followed by sort on ordered-by column(s)
 - "Followed by" Ie. SORT won't return rows to its parent row-source till its child row-source fully completed
 - SORT order by: rows-in = rows-out
 - Small sorts done in memory (SORT_AREA_SIZE)
 - Large sorts done via TEMPORARY tablespace
 - Potentially many I/O's

Single Table, no Index (1.3)

```
SELECT *
FROM emp
ORDER BY ename;
Emp(ename)
```

```
>.SELECT STATEMENT
>...TABLE ACCESS full emp
>....INDEX full scan i_emp_ename
```

- If ordered-by column(s) is indexed
 - Index Full Scan
 - CBO uses index if mode = First_Rows
 - If index is used => no sort is necessary

Single Table, no Index (1.4)

SELECT job,sum(sal) FROM emp GROUP BY job;

```
>.SELECT STATEMENT
>...SORT group by
>....TABLE ACCESS full emp
```

- FTS followed by sort on grouped-by column(s)
 - FTS will only retrieve job and sal columns
 - Small intermediate rowlength => sort more likely in memory
 - SORT group by: rows-in >> rows-out
 - Sort also computes aggregates

Single Table, no Index (1.5)

SELECT job,sum(sal)
FROM emp
GROUP BY job
HAVING sum(sal)>200000;

```
>.SELECT STATEMENT
>...FILTER
>....SORT group by
>.....TABLE ACCESS full emp
```

- HAVING Filtering
 - Only filter rows that comply to having-clause

Single Table, no Index (1.6)

SELECT *
FROM emp
WHERE rowid=
'00004F2A.00A2.000C'

>.SELECT STATEMENT
>...TABLE ACCESS by rowid emp

- Table access by rowid
 - Single row lookup
 - Goes straight to the block, and filters the row
 - Fastest way to retreive one row
 - If you know its rowid

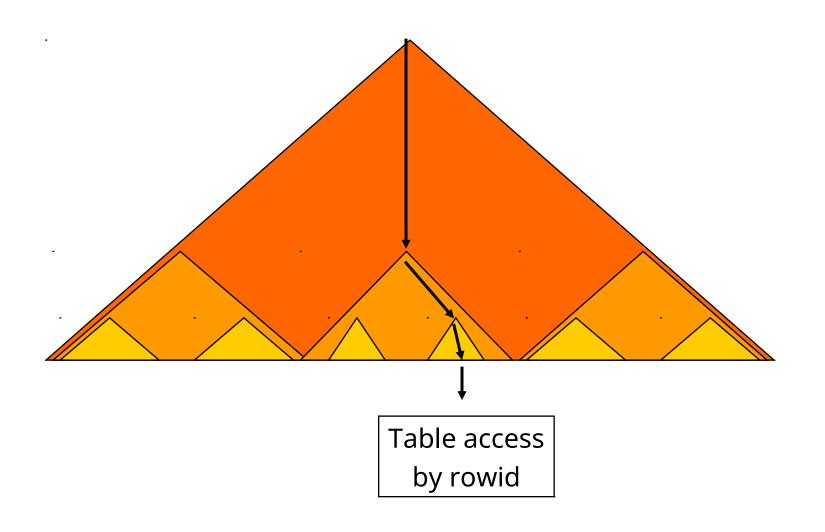
Single Table, Index (2.1)

```
SELECT *
FROM emp
WHERE empno=174;
Unique emp(empno)
```

```
>.SELECT STATEMENT
>...TABLE ACCESS by rowid emp
>....INDEX unique scan i_emp_pk
```

- Index Unique Scan
 - Traverses the node blocks to locate correct leaf block
 - Searches value in leaf block (if not found => done)
 - Returns rowid to parent row-source
 - Parent: accesses the file+block and returns the row

Index Unique Scan (2.1)



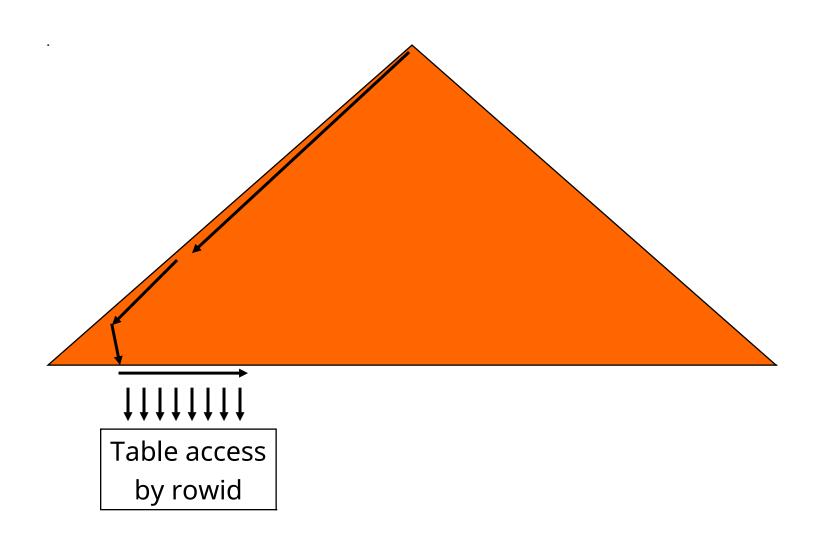
Single Table, Index (2.2)

```
SELECT *
FROM emp
WHERE job='manager';
emp(job)
```

```
>.SELECT STATEMENT
>...TABLE ACCESS by rowid emp
>....INDEX range scan i_emp_job
```

- (Non-unique) Index Range Scan
 - Traverses the node blocks to locate most left leaf block
 - Searches 1st occurrence of value in leaf block
 - Returns rowid to parent row-source
 - Parent: accesses the file+block and returns the row
 - Continues on to next occurrence of value in leaf block
 - Until no more occurences

Index Range Scan (2.2)



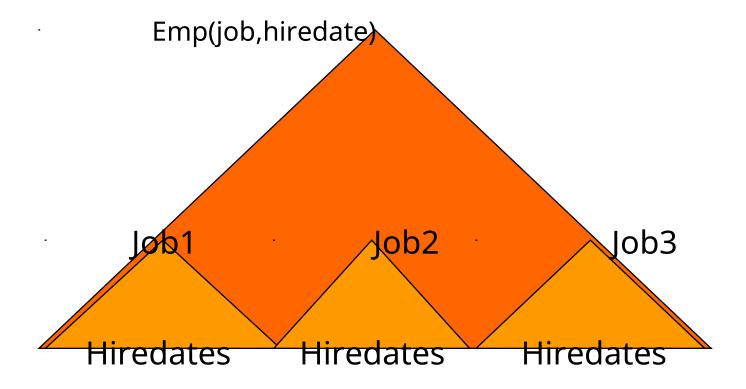
Single Table, Index (2.3)

```
SELECT *
FROM emp
WHERE empno>100;
Unique emp(empno)
```

```
>.SELECT STATEMENT
>...TABLE ACCESS by rowid emp
>....INDEX range scan i_emp_pk
```

- Unique Index Range Scan
 - Traverses the node blocks to locate most left leaf block with start value
 - Searches 1st occurrence of value-range in leaf block
 - Returns rowid to parent row-source
 - Parent: accesses the file+block and returns the row
 - Continues on to next valid occurrence in leaf block
 - Until no more occurences / no longer in value-range

Concatenated Indexes



Multiple levels of Btrees, by column order

Single Table, Index (2.4)

```
SELECT *
FROM emp
WHERE job='manager'
AND hiredate='01-01-2001';
Emp(job,hiredate)
```

```
>.SELECT STATEMENT
>...TABLE ACCESS by rowid emp
>....INDEX range scan i_emp_j_h
```

- Full Concatenated Index
 - Use job-value to navigate to sub-Btree
 - Then search all applicable hiredates

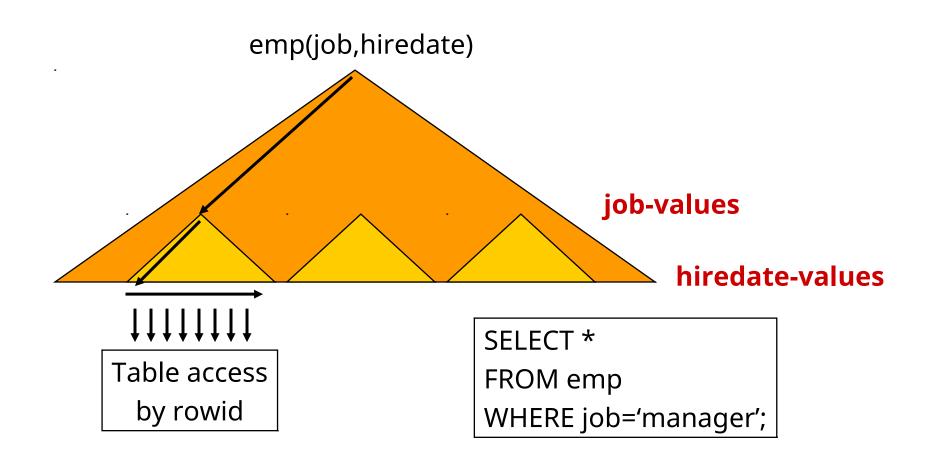
Single Table, Index (2.5)

```
SELECT *
FROM emp
WHERE job='manager';
Emp(job,hiredate)
```

```
>.SELECT STATEMENT
>...TABLE ACCESS by rowid emp
>....INDEX range scan i_emp_j_h
```

- (Leading) Prefix of Concatenated Index
 - Scans full sub-Btree inside larger Btree

Index Range Scan (2.5)



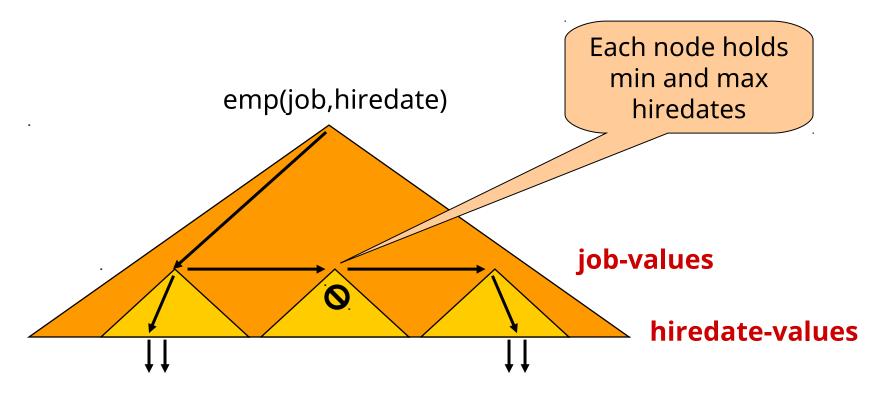
Single Table, Index (2.6)

```
SELECT *
FROM emp
WHERE hiredate='01-01-2001';
Emp(job,hiredate)
```

```
>.SELECT STATEMENT
>...TABLE ACCESS by rowid emp
>....INDEX range scan i_emp_j_h
```

- Index Skip Scan (prior versions did FTS)
 - "To use indexes where they've never been used before"
 - Predicate on leading column(s) no longer needed
 - Views Btree as collection of smaller sub-Btrees
 - Works best with low-cardinality leading column(s)

Index Skip Scan (2.6)



SELECT *
FROM emp
WHERE hiredate='01-01-2001';

Single Table, Index (2.7)

```
SELECT *
FROM emp
WHERE empno>100
AND job='manager';
Unique Emp(empno)
Emp(job)
```

```
>.SELECT STATEMENT
>...TABLE ACCESS by rowid emp
>....INDEX range scan i_emp_job
```

- Multiple Indexes
 - Rule: uses heuristic decision list to choose which one
 - Avaliable indexes are 'ranked'
 - Cost: computes most selective one (ie. least costing)
 - Uses statistics

RBO Heuristics

- Ranking multiple available indexes
 - 1. Equality on single column unique index
 - 2. Equality on concatenated unique index
 - 3. Equality on concatenated index
 - 4. Equality on single column index
 - 5. Bounded range search in index
 - Like, Between, Leading-part, ...
 - 6. Unbounded range search in index
 - Greater, Smaller (on leading part)

Normally you hint which one to use

CBO Cost Computation

- Statistics at various levels
 - Table:
 - Num_rows, Blocks, Empty_blocks, Avg_space
 - Column:
 - Num_values, Low_value, High_value, Num_nulls
 - Index:
 - Distinct_keys, Blevel, Avg_leaf_blocks_per_key,
 Avg_data_blocks_per_key, Leaf_blocks
 - Used to compute selectivity of each index
 - Selectivity = percentage of rows returned
 - Number of I/O's plays big role
 - FTS is also considered at this time!

Single Table, Index (2.1)

```
SELECT *
FROM emp
WHERE empno=174;
Unique emp(empno)
```

```
>.SELECT STATEMENT
>...TABLE ACCESS by rowid emp
>....INDEX unique scan i_emp_pk
Or,
>.SELECT STATEMENT
>...TABLE ACCESS full emp
```

- CBO will use Full Table Scan If,
 # of I/O's to do FTS < # of I/O's to do IRS (Index Range Scan)
 - FTS I/O uses db_file_multiblock_read_count (dfmrc)
 - Typically 16
 - Unique scan uses: (blevel + 1) +1 I/O's
 - FTS uses ceil(#table blocks / dfmrc) I/O's

CBO: Clustering Factor

- Index level statistic
 - How well ordered are the rows in comparison to indexed values?
 - Average number of blocks to access a single value
 - 1 means range scans are cheap
 - <# of table blocks> means range scans are expensive
 - Used to rank multiple available range scans

```
Blck 1 Blck 2 Blck 3
A A A B B B B C C C
```

```
Clust.fact = 1
```

```
Clust.fact = 3
```

Single Table, Index (2.2)

```
SELECT *
FROM emp
WHERE job='manager';
emp(job)
```

```
>.SELECT STATEMENT
>...TABLE ACCESS by rowid emp
>....INDEX range scan i_emp_job
Or,
>.SELECT STATEMENT
>...TABLE ACCESS full emp
```

Clustering factor comparing IRS against FTS

```
    If, (#table blocks / dfmrc)
    (#values * clust.factor) + blevel + leafblocks-to-visit
    then, FTS is used
```

Single Table, Index (2.7)

```
SELECT *
FROM emp
WHERE empno>100
AND job='manager';
Unique Emp(empno)
Emp(job)
```

```
>.SELECT STATEMENT
>...TABLE ACCESS by rowid emp
>....INDEX range scan i_emp_job
Or,
>.SELECT STATEMENT
>...TABLE ACCESS by rowid emp
>....INDEX range scan i_emp_empno
```

- Clust.factor comparing multiple IRS's
 - Suppose FTS is too many I/O's
 - Compare (#values * clust.fact) to decide which index
 - Empno-selectivity => #values * 1 => # I/O's
 - Job-selectivity => 1 * clust.fact => # I/O's

Single Table, Index (2.8)

```
SELECT *
FROM emp
WHERE job='manager'
AND depno=10

Emp(job)
Emp(depno)
```

```
>.SELECT STATEMENT
>...TABLE ACCESS by rowid emp
>....AND-EQUAL
>....INDEX range scan i_emp_job
>....INDEX range scan i_emp_depno
```

- Multiple same-rank, single-column indexes
 - AND-EQUAL: merge up to 5 single column range scans
 - Combines multiple index range scans prior to table access
 - Intersects rowid sets from each range scan
 - Rarely seen with CBO

Single Table, Index (2.9)

```
SELECT ename
FROM emp
WHERE job='manager';
Emp(job,ename)
```

```
>.SELECT STATEMENT
>...INDEX range scan i_emp_j_e
```

- Using indexes to avoid table access
 - Depending on columns used in SELECT-list and other places of WHERE-clause
 - No table-access if all used columns present in index

Single Table, Index (2.10)

```
SELECT count(*)
FROM big_emp;

Big_emp(empno)
```

```
>.SELECT STATEMENT
>...INDEX fast full scan i_emp_empno
```

- Fast Full Index Scan (CBO only)
 - Uses same multiblock I/O as FTS
 - Eligible index must have at least one NOT NULL column
 - Rows are returned leaf-block order
 - Not in indexed-columns-order

Joins, Nested Loops (3.1)

```
SELECT *

>...NESTED LOOPS

>....TABLE ACCESS full dept

>....TABLE ACCESS full emp
```

Full Cartesian Product via Nested Loop Join (NLJ)

 Init(RowSource1);
 While not eof(RowSource2);
 While not eof(RowSource2)
 Loop return(CurRec(RowSource1)+CurRec(RowSource2));
 NxtRec(RowSource2);
 End Loop;
 NxtRec(RowSource1);
 End Loop;
 End Loop;

Joins, Sort Merge (3.2)

```
SELECT *
FROM emp, dept
WHERE emp.d# = dept.d#;
```

```
>.SELECT STATEMENT
>...MERGE JOIN
>....SORT join
>.....TABLE ACCESS full emp
>....SORT join
>.....TABLE ACCESS full dept
```

Inner Join, no indexes: Sort Merge Join (SMJ)

```
Tmp1 := Sort(RowSource1,JoinColumn);
Tmp2 := Sort(RowSource2,JoinColumn);
Init(Tmp1); Init(Tmp2);
While Sync(Tmp1,Tmp2,JoinColumn)
Loop return(CurRec(Tmp1)+CurRec(Tmp2));
End Loop;
```

Sync advances pointer(s) to next match

Joins (3.3)

```
SELECT *
FROM emp, dept
WHERE emp.d# = dept.d#;
Emp(d#)
```

```
>.SELECT STATEMENT
>...NESTED LOOPS
>....TABLE ACCESS full dept
>....TABLE ACCESS by rowid emp
>....INDEX range scan e_emp_fk
```

- Inner Join, only one side indexed
 - NLJ starts with full scan of non-indexed table
 - Per row retrieved use index to find matching rows
 - Within 2nd loop a (current) value for d# is available!
 - And used to perform a range scan

Joins (3.4)

```
SELECT *
FROM emp, dept
WHERE emp.d# = dept.d#

Emp(d#)
Unique Dept(d#)
```

```
>.SELECT STATEMENT
>...NESTED LOOPS
>....TABLE ACCESS full dept
>....TABLE ACCESS by rowid emp
>....INDEX range scan e_emp_fk
Or,
>.SELECT STATEMENT
>...NESTED LOOPS
>....TABLE ACCESS full emp
>....TABLE ACCESS by rowid dept
>....TABLE ACCESS by rowid dept
>....TABLE ACCESS by rowid dept
```

- Inner Join, both sides indexed
 - RBO: NLJ, start with FTS of last table in FROM-clause
 - CBO: NLJ, start with FTS of biggest table in FROM-clause
 - Best multi-block I/O benefit in FTS
 - More likely smaller table will be in buffer cache

Joins (3.5)

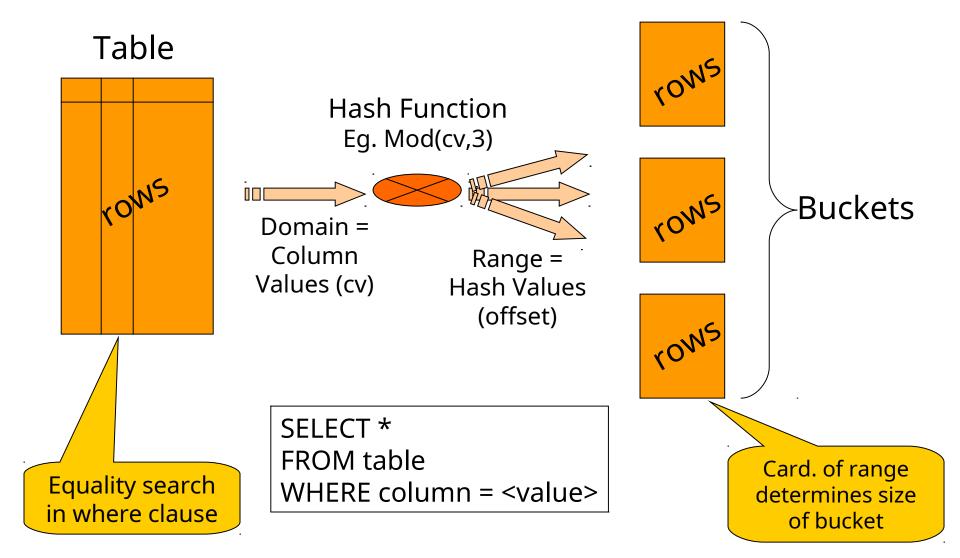
```
SELECT *
FROM emp, dept
WHERE emp.d# = dept.d#
AND dept.loc = 'DALLAS'

Emp(d#)
Unique Dept(d#)
```

```
>.SELECT STATEMENT
>...NESTED LOOPS
>....TABLE ACCESS full dept
>....TABLE ACCESS by rowid emp
>....INDEX range scan e_emp_fk
```

- Inner Join with additional conditions
 - Nested Loops
 - Always starts with table thas has extra condition(s)

Hashing



Joins, Hash (3.6)

```
SELECT *
FROM dept, emp
WHERE dept.d# = emp.d#

Emp(d#), Unique Dept(d#)
```

```
>.SELECT STATEMENT
>...HASH JOIN
>....TABLE ACCESS full dept
>....TABLE ACCESS full emp
```

```
    Tmp1 := Hash(RowSource1, JoinColumn); -- In memory Init(RowSource2);
    While not eof(RowSource2)
    Loop HashInit(Tmp1, JoinValue); -- Locate bucket While not eof(Tmp1)
    Loop return(CurRec(RowSource2)+CurRec(Tmp1));
    NxtHashRec(Tmp1, JoinValue);
    End Loop; NxtRec(RowSource2);
    End Loop;
```

Joins, Hash (3.6)

- Must be explicitely enabled via init.ora file:
 - Hash_Join_Enabled = True
 - Hash_Area_Size = <bytes>
- If hashed table does not fit in memory
 - 1st rowsource: temporary hash cluster is built
 - And written to disk (I/O's) in partitions
 - 2nd rowsource also converted <u>using same hash-function</u>
 - Per 'bucket' rows are matched and returned
 - One bucket must fit in memory, else very bad performance

Subquery (4.1)

```
SELECT dname, deptno
FROM dept
WHERE d# IN
(SELECT d#
FROM emp);
```

```
>.SELECT STATEMENT
>...NESTED LOOPS
>....VIEW
>.....SORT unique
>.....TABLE ACCESS full emp
>....TABLE ACCESS by rowid dept
>.....INDEX unique scan i_dept_pk
```

- Transformation into join
 - Temporary view is built which drives the nested loop

Subquery, Correlated (4.2)

```
SELECT *
FROM emp e
WHERE sal >
(SELECT sal
FROM emp m
WHERE m.e#=e.mgr#)
```

```
>.SELECT STATEMENT
>...FILTER
>....TABLE ACCESS full emp
>....TABLE ACCESS by rowid emp
>....INDEX unique scan i_emp_pk
```

- "Nested Loops"-like FILTER
 - For each row of 1st rowsource, execute 2nd rowsource and filter on truth of subquery-condition
 - Subquery can be re-written as self-join of EMP table

Subquery, Correlated (4.2)

```
SELECT *
FROM emp e, emp m
WHERE m.e#=e.mgr#
AND e.sal > m.sal;
```

```
>.SELECT STATEMENT
>...NESTED LOOPS
>....TABLE ACCESS full emp
>....TABLE ACCESS by rowid emp
>....INDEX unique scan i_emp_pk
```

Subquery rewrite to join

Subquery can also be rewritten to EXISTS-subquery

Subquery, Correlated (4.2)

```
FROM emp e
WHERE exists
(SELECT 'less salary'
FROM emp m
WHERE e.mgr# = m.e#
and m.sal < e.sal);
```

```
>.SELECT STATEMENT
>...FILTER
>....TABLE ACCESS full emp
>....TABLE ACCESS by rowid emp
>....INDEX unique scan i_emp_pk
```

- Subquery rewrite to EXISTS query
 - For each row of 1st rowsource, execute 2nd rowsource And filter on retrieval of rows by 2nd rowsource

Concatenation (4.3)

```
SELECT *
FROM emp
WHERE mgr# = 100
OR job = 'CLERK';

Emp(mgr#)
Emp(job)
```

```
>.SELECT STATEMENT
>...CONCATENATION
>....TABLE ACCESS by rowid emp
>.....INDEX range scan i_emp_m
>....TABLE ACCESS by rowid emp
>.....TABLE ACCESS by rowid emp
>.....INDEX range scan i_emp_j
```

- Concatenation (OR-processing)
 - Similar to query rewrite into 2 seperate queries
 - Which are then 'concatenated'
 - If one index was missing => Full Table Scan

Inlist Iterator (4.4)

```
SELECT *
FROM dept
WHERE d# in (10,20,30);
Unique Dept(d#)
```

```
>.SELECT STATEMENT
>...INLIST ITERATOR
>....TABLE ACCESS by rowid dept
>....INDEX unique scan i_dept_pk
```

- Iteration over enumerated value-list
 - Every value executed seperately
- Same as concatenation of 3 "OR-red" values

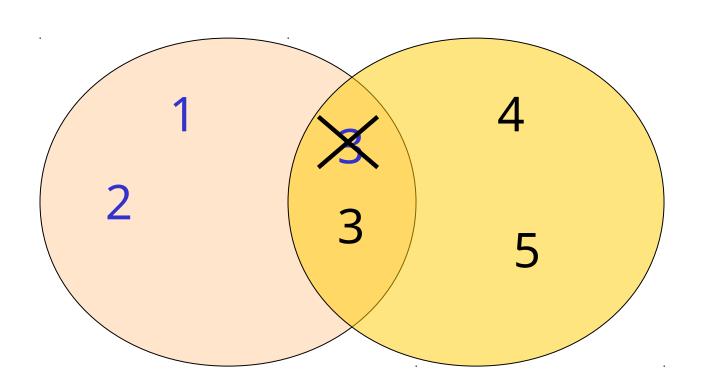
Union (4.5)

SELECT empno
FROM emp
UNION
SELECT deptno
FROM dept;

```
>.SELECT STATEMENT
>...SORT unique
>....UNION
>.....TABLE ACCESS full emp
>.....TABLE ACCESS full dept
```

- Union followed by Sort-Unique
 - Sub rowsources are all executed/optimized individually
 - Rows retrieved are 'concatenated'
 - Set theory demands unique elements (Sort)

UNION



Union All (4.6)

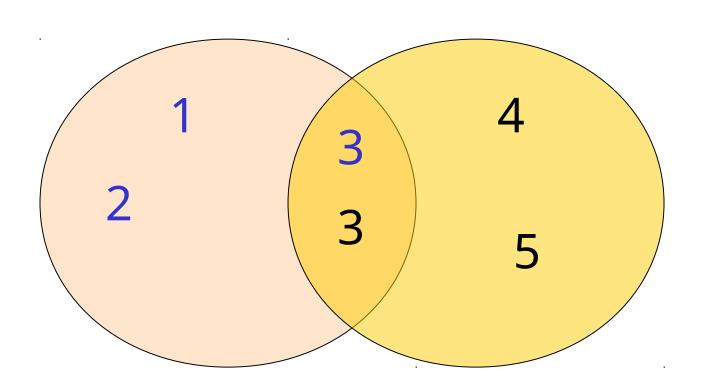
SELECT empno
FROM emp
UNION ALL
SELECT deptno
FROM dept;

```
>.SELECT STATEMENT
>...UNION-ALL
>....TABLE ACCESS full emp
>....TABLE ACCESS full dept
```

- Union-All: result is a 'bag', not a set
 - (expensive) Sort-operator not necessary

Use UNION-ALL if you know the bag is a set. (saving an expensive sort)

UNION ALL



Intersect (4.7)

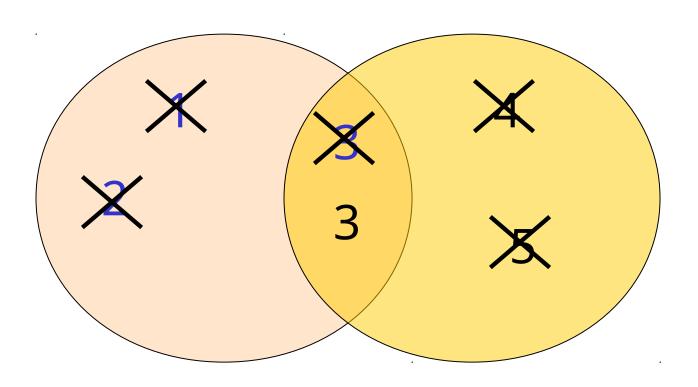
SELECT empno
FROM emp
INTERSECT
SELECT deptno
FROM dept;

```
>.SELECT STATEMENT
>...INTERSECTION
>....SORT unique
>.....TABLE ACCESS full emp
>....SORT unique
>.....SORT unique
>.....TABLE ACCESS full dept
```

INTERSECT

- Sub rowsources are all executed/optimized individually
- Very similar to Sort-Merge-Join processing
- Full rows are sorted and matched

INTERSECT



Minus (4.8)

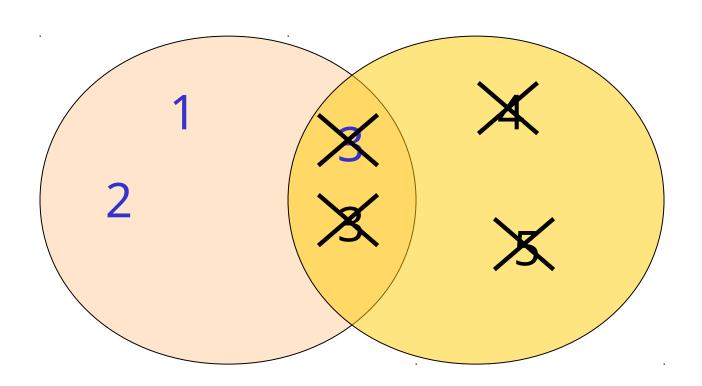
SELECT empno
FROM emp
MINUS
SELECT deptno
FROM dept;

```
>.SELECT STATEMENT
>...MINUS
>....SORT unique
>.....TABLE ACCESS full emp
>....SORT unique
>.....SORT unique
>.....TABLE ACCESS full dept
```

MINUS

- Sub rowsources are all executed/optimized individually
- Similar to INTERSECT processing
 - Instead of match-and-return, match-and-exclude

MINUS



Utilities

- Tracing
- SQL Hints
- Analyze command
- Dbms_Stats package

Trace Files

- Explain-plan: give insight <u>before</u> execution
- Tracing: give insight in <u>actual</u> execution
 - CPU-time spent
 - Elapsed-time
 - # of physical block-I/O's
 - # of cached block-I/O's
 - Rows-processed per row-source
- Session must be put in trace-mode
 - Alter session set sql_trace=true;
 - Exec dbms_system.set_sql_trace_in_session(sid,s#,T/F);

Trace Files

- Tracefile is generated on database server
 - Needs to be formatted with TKPROF-utility

- Two sections per SQL-statement:

call	count	сри	elapsed	disk	query	current	rows
Parse	1	0.06	0.07	0	0	0	0
Execute	1	0.01	0.01	0	Θ	0	0
Fetch	1	0.11	0.13	0	37	2	2
total	3	0.18	0.21	0	37	2	2

Trace Files

- 2nd section: extended explain plan:
 - Example 4.2 (emp with more sal than mgr),

```
#R Plan ...

2 SELECT STATEMENT

14 FILTER

14 TABLE ACCESS (FULL) OF 'EMP'

11 TABLE ACCESS (BY ROWID) OF 'EMP'

12 INDEX (UNIQUE SCAN) OF 'I_EMP_PK' (UNIQUE)
```

- Emp has 14 records
- Two of them have no manager (NULL mgr column value)
- One of them points to non-existing employee
- Two actually earn more than their manager

Hints

- Force optimizer to pick specific alternative
 - Implemented via embedded comment

```
SELECT /*+ <hint> */ ....
FROM ....
WHERE ....

UPDATE /*+ <hint> */ ....
WHERE ....

DELETE /*+ <hint> */ ....
WHERE ....

INSERT (see SELECT)
```

Hints

- Common hints
 - Full(<tab>)
 - Index(<tab> <ind>)
 - Index_asc(<tab> <ind>)
 - Index_desc(<tab> <ind>)
 - Ordered
 - Use_NL(<tab> <tab>)
 - Use_Merge(<tab> <tab>)
 - Use_Hash(<tab> <tab>)
 - Leading(<tab>)
 - First_rows, All_rows, Rule

Analyze command

- Statistics need to be periodically generated
 - Done via 'ANALYZE' command

Analyze table emp estimate statistics sample 30 percent;

Dbms_Stats Package

Successor of Analyze command

- Dbms_stats.gather_index_stats(<owner>,<index>,<blocksample>,<est.percent>)
- Dbms_stats.gather_table_stats(<owner>,,<blocksample>,<est.percent>)
- Dbms_stats.delete_index_stats(<owner>,<index>)
- Dbms_stats.delete_table_stats(<owner>,)

SQL>exec dbms_stats.gather_table_status('scott','emp',null,30);

Warehouse Specifics

- Traditional Star Query
- Bitmap Indexes
 - Bitmap merge, and, conversion-to-rowid
 - Single table query
- Star Queries
 - Multiple tables

Traditional Star Query

```
SELECT f.*

FROM a,b,f

WHERE a.pk = f.a_fk

AND b.pk = f.b_fk

AND a.t = ... AND b.s = ...

A(pk), B(pk)

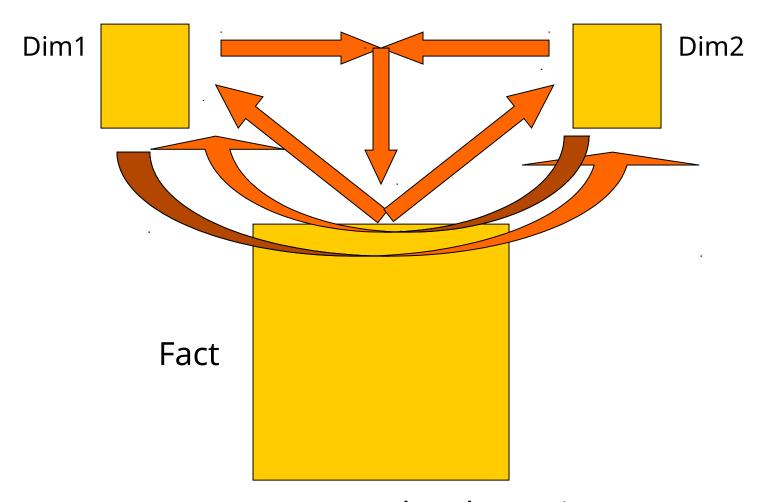
F(a_fk), F(b_fk)
```

```
>.SELECT STATEMENT
>...NESTED LOOPS
>....NESTED LOOPS
>.....TABLE ACCESS full b
>.....TABLE ACCESS by rowid fact
>.....INDEX range scan i_fact_b
>.....TABLE ACCESS by rowid a
>.....TABLE ACCESS by rowid a
```

- Double nested loops
 - Pick one table as start (A or B)
 - Then follow join-conditions using Nested_Loops

Too complex for AND-EQUAL

Traditional Star Query



Four access-order alternatives!

Traditional Star Query

```
SELECT f.*

FROM a,b,f

WHERE a.pk = f.a_fk

AND b.pk = f.b_fk

AND a.t = ... AND b.s = ...

F(a_fk,b_fk,...)
```

```
>.SELECT STATEMENT

>...NESTED LOOPS

>....MERGE JOIN cartesian

>.....TABLE ACCESS full a

>.....SORT join

>.....TABLE ACCESS full b

>.....TABLE ACCESS by rowid fact

>.....TABLE ACCESS by rowid fact
```

- Concatenated Index Range Scans for Star Query
 - At least two dimensions
 - Index at least one column more than dimensions used
 - Merge-Join-Cartesian gives all applicable dimension combinations
 - Per combination the concatenated index is probed

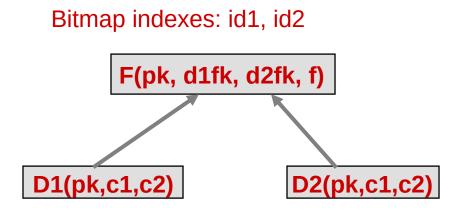
Bitmap Access, Single Table

SELECT count(*)
FROM customer
WHERE status='M'
AND region in ('C','W');

```
>....TABLE ACCESS (BY INDEX ROWID) cust
>....BITMAP CONVERSION to rowids
>....BITMAP AND
>....BITMAP INDEX single value cs
>....BITMAP MERGE
>....BITMAP KEY ITERATION
>....BITMAP INDEX range scan cr
```

- Bitmap OR's, AND's and CONVERSION
 - Find Central and West bitstreams (bitmap key-iteration)
 - Perform logical OR on them (bitmap merge)
 - Find Married bitstream
 - Perform logical AND on region bitstream (bitmap and)
 - Convert to actual rowid's
 - Access table

Bitmap Access, Star Query



```
SELECT sum(f)
FROM F,D1,D2
WHERE F=D1 and F=D2
AND D1.C1=<...>
AND D2.C2=<...>
```

Warehouse Hints

- Specific star-query related hints
 - Star
 - Traditional: via concat-index range scan
 - Star_transformation
 - Via single column bitmap index merges/and's
 - Fact(t) / No_fact(t)
 - Help star_transformation
 - Index_combine(t i1 i2 ...)
 - Explicitely instruct which indexes to merge/and

SQL Tuning: Roadmap

- Able to read plan
- Able to translate plan into 3GL program
 - Know your row-source operators
- Able to read SQL
- Able to translate SQL into business query
 - Know your datamodel
- Able to judge outcome
 - Know your business rules / data-statistics
 - Better than CBO does
- Experts:
 - Optimize SQL while writing SQL...