# TEST CASE GENERATION USING FUZZING IN C++

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# How do we verify software?

# **Unit Testing**

# **Advantages**

- 1. Essential for writing quality software
- 2. Most straightforward to reason about compared to other methods
- 3. Faster to implement and run

# Disadvantages

- 1. Not trivial to choose meaningful combinations
- 2. Hard to determine edge cases
- 3. Relies too much on the developer

# Static & Dynamic Analysis

- Used for finding vulnerabilities
- Concentrates on edge cases, not on general logic of the application
- As opposed to unit testing, it is independent from the developer

# **Fuzzing**

# How fuzzing works

- gives the program some input (array of bytes)
- measures coverage that the bytes triggerred
- saves successful inputs and mutates them to generate new ones

# What is accomplished

# Exposes Interface vulnerabilities

- Ones that are hard to detect manually
- Achieves powerful results in very short time

### In order to produce input, it uses

- Generational and mutation-based methods
- Coverage-guided engine

# Coverage based fuzzing for

generating test cases

## Motivation

- Unit tests verify that functions behave as expected for a particular internal state
- If data encapsulation is used, internal state is the result of other function calls
- Therefore, we could treat a some test cases as a sequence of function calls on the member

# What is different from fuzzing

Instead of using sequence of bytes as input, we will generate sequence of member function calls

# Overall description of the solved problems

# We need something that will

- 1. Generate sequences of calls (as strings)
- 2. Map the strings to function calls
- 3. Observe coverage resulting from these calls
- 4. Compare the results and determine ones that are worth saving

# Demo

# Summary

# This program could enable developers to

- automatically generate minimal test cases with high coverage for their libraries
- have a generic way of testing the logic of the application, just like static and dynamic analysis for vulnerabilities

## References

- Source code and this pdf.
   https://github.com/iarigby/bsc-thesis
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# THANK YOU FOR ATTENTION





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