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depth first search test.pv
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                                                                                 Page 1/1
   # HSLU / ICS/AIML : Modul ADS : Algorithmen & Datenstrukturen
   # Path : uebung11/al/aufgabe02
3
   # Version: Sun May 4 17:01:35 CEST 2025
   from uebung11.graphs.graph import Graph
   from uebung11.graphs.graph_adv import GraphADV
   from uebung11.al.aufgabe02.depth first search import DepthFirstSearch
8
   if name == ' main ':
12
13
     graph = Graph() # without ADV
     #graph = GraphADV() # with ADV
14
     v_a = graph.insert_vertex('A')
16
17
     v b = graph.insert vertex('B')
     v_c = graph.insert_vertex('C')
18
     v_d = graph.insert_vertex('D')
     v_e = graph.insert_vertex('E')
20
21
     graph.insert_edge(v_a, v_b)
22
23
     graph.insert edge(v a, v c)
     graph.insert_edge(v_a, v_d)
24
25
     graph.insert_edge(v_a, v_e)
26
     graph.insert_edge(v_b, v_c)
27
     graph.insert_edge(v_c, v_d)
28
     graph.insert_edge(v_c, v_e)
29
30
     dfs = DepthFirstSearch()
     dfs.search(graph)
31
32
     dfs.print maps()
33
34
35
   """ Session-Log:
37
38
   DepthFirstSearch. search(): v = A
39
41 DepthFirstSearch._search(): v = B
42
     e = A-B
     e = B-C
43
45
   DepthFirstSearch._search(): v = C
     e = A-C
46
47
      w = A
     e = B-C
     e = C-D
       w = D
   DepthFirstSearch._search(): v = D
51
     e = A - D
52
     e = C-D
54
     e = C-E
56
   DepthFirstSearch._search(): v = E
     e = A-F
59
     e = C-E
60
     e = A-C
61
62
     e = A-D
63
     e = A-E
65 DepthFirstSearch.print maps():
   Vertex-Map: {A=VISITED, B=VISITED, C=VISITED, D=VISITED, E=VISITED}
   Edge-Map : {A-B=DISCOVERY, A-C=BACK, A-D=BACK, A-E=BACK, B-C=DISCOVERY, C-D=DISCOVER
   Y, C-E=DISCOVERY}
68
69
70
```

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  # Path : uebung11/al/aufgabe02
   # Version: Sun May 4 17:01:35 CEST 2025
   import enum
   class DepthFirstSearch:
     class VertexLabelDFS(enum.Enum):
12
       UNEXPLORED = enum.auto()
13
       VISITED = enum.auto()
     class EdgeLabelDFS(enum.Enum):
       UNEXPLORED = enum.auto()
16
17
       DISCOVERY = enum.auto()
       BACK = enum.auto()
18
     def __init__(self):
20
       self. vertex map = dict()
21
       self._edge_map = dict()
22
23
       self. graph = None
24
25
     def search (self, graph):
26
       self. graph = graph
27
        self. vertex map = graph.get dfs vertex map()
        self._edge_map = graph.get_dfs_edge_map()
28
29
30
        for u in graph.vertices():
         self._vertex_map[u] = DepthFirstSearch._VertexLabelDFS.UNEXPLORED
31
        for e in graph.edges():
         self._edge_map[e] = DepthFirstSearch._EdgeLabelDFS.UNEXPLORED
33
        for v in graph.vertices():
34
         if self._vertex_map.get(v) is DepthFirstSearch._VertexLabelDFS.UNEXPLORED:
35
           self._search(graph, v)
37
     def search(self, graph, v):
38
       print("DepthFirstSearch. search(): v = " + str(v))
39
       self._vertex_map[v] = DepthFirstSearch._VertexLabelDFS.VISITED
41
        # TODO: Implement here ...
42
43
44
45
     def print_maps(self):
46
       self._graph.printing_maps(True)
47
       print("\nDepthFirstSearch.print_maps():")
       print("Vertex-Map: {", end = "")
48
       mappings = list()
50
        for v in self._vertex_map:
         mappings.append(v.__str__() + "=" + self._get_enum_name(self._vertex_map[v]))
51
       print(", ".join(mappings), end = "")
52
       print("}")
       print("Edge-Map : {", end = "")
54
55
       mappings = list()
56
        for e in self._edge_map:
57
         mappings.append(e.__str__() + "=" + self._get_enum_name(self._edge_map[e]))
58
       mappings.sort()
       print(", ".join(mappings), end = "")
print("}")
59
60
       self._graph.printing_maps(False)
61
62
63
     def _get_enum_name(self, enum_value):
       return enum_value.__str__().split(".")[1]
64
65
```