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## Why Python?

#### What do we need?

- Get data Observations / Simulations
- Manipulate and process the data
- Analysis and Visualization of the data
- Making plots for papers/presentations/reports etc...
- Other stuff???

# Why Python?

#### Some Languages Available in the market:

	Readability	Speed	Vectorized Operations	Astronomy Routines	Multithreading	User Community	Cost & Copyright
Python	:D	Interpreted – Slow Compiled C/ Fortran modules – Medium	With NumPy	Many separate modules*, PyRAF	Easy, several modules	Gigantic, multi- discipline (science, web, games)	Free & Open
IDL	:/	Interpreted – Slow Built-ins – Medium	Yes	Astrolib	Difficult	Astronomers: Large Others: Tiny	Expensive & Annoying
IRAF	:(	Interpreted – Slow Built-ins – Medium, but disk-write bound	evvexpr?	IRAF	None	Only Astronomers	Free & Open
С	:(::	Compiled – Fast	No	Many libraries	Difficult	Gigantic, multi- discipline	Free & Open
Fortran	*@#*&	Compiled – Fast	Yes	Many libraries	Easy	Scientists, Septuagenarians	Free & Open

<sup>\*</sup>There are current attempts to make a monolithic Astrolib-like package for Python

## Why Python?

#### Advantages

- Many scientific libraries (modules) available; (Maybe to many!)
- Simple and intuitive sintaxe; very readable;
- Many other libraries available (web, interfaces, system, ...);
- Free and open-source software, widely spread;

#### Drawbacks:

- Still no pleasant devolopment environment (missing a good IDE);
- Dependence on modules that slowly follow Python updates
- Careful with system python module version (you can use anaconda like systems)

## Scientific Python

#### **Building Blocks**

- Python
- IPython
- Numpy
- Scipy
- Matplotlib
- Pyraf
- Mayavi

#### **Bibliography**

- Python Scientific lecture notes
   http://scipy-lectures.github.io/
- Python Reference
   http://docs.python.org/2/reference/
- http://www.python.org/
- http://www.astropy.org/

#### **Advance Course Outline:**

- Lesson 1: Python basics (T + P)
- Lesson 2: Python with Numpy and Matplotlib (T + P)
- Lesson 3: Science and Astronomy modules (Scipy, Astropy/Pyfits) (T + P)
- Lesson 4: Interfacing with C (P)



#### **Advance Course Outline:**

- Lesson 1: Python basics (T + P)
- Lesson 2: Python with Numpy and Matplotlib (T + P)
- Lesson 3: Science and Astronomy modules (Scipy, Pyfits/Astopy, Pyraf)
   (T+P)



Lesson 1: Python basics

- Starting Python
- Syntax & Basic data types
- Input and Output Files
- Scripting & Modules
- Common Syntax Structures
- Standard Libraries



## Starting Python

#### Python:

type python in terminal...

```
sousasag@asusg51jx:~$ python
Python 2.7.4 (default, Apr 19 2013, 18:28:01)
[GCC 4.7.3] on linux2
Type "help", "copyright", "credits" or "license" for more information.
>>>
```

#### IPython:

type ipython in terminal...

```
sousasag@asusg51jx:~$ ipython
Python 2.7.4 (default, Apr 19 2013, 18:28:01)
Type "copyright", "credits" or "license" for more information.

IPython 0.13.2 -- An enhanced Interactive Python.

'Source -> Introduction and overview of IPython's features.

%quickref -> Quick reference.
help -> Python's own help system.
object? -> Details about 'object', use 'object??' for extra details.

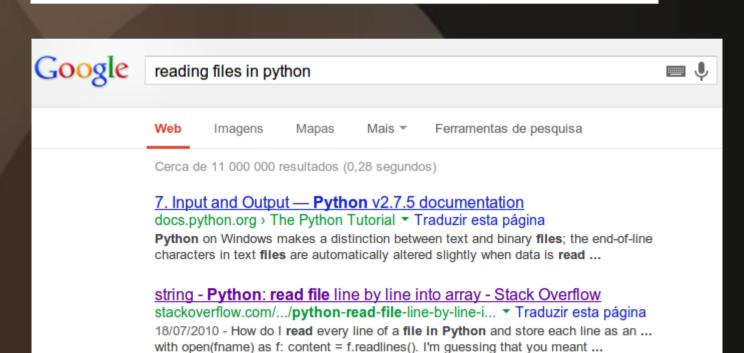
In [1]:
```

## Python finding help

The geeky way:

#### Interactive Help in Python Shell

help()	Invoke interactive help	
help(m)	Display help for module m	
help(f)	Display help for function $f$	
dir(m)	Display names in module m	



stackoverflow.com/.../reading-entire-file-in-python ▼ Traduzir esta página 13/09/2011 - If you read an entire file with content = open('Path/to/file', 'r').read() is ...

the answer to that question depends somewhat on the particular python ...

Reading entire file in Python - Stack Overflow

The easy way:

## Python importing modules

#### **Module Import**

import module\_name
from module\_name import name , ...

from module\_name import \*

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#### Interactive Help in Python Shell

help() Invoke interactive help	
help(m)	Display help for module <i>m</i>
help(f)	Display help for function f
dir(m)	Display names in module <i>m</i>

# Python Sintaxe and Basic Types Python as a calculator

## Using Python as a Calculator

#### **Common Data Types**

Туре	Description	Literal Ex
int	32-bit Integer	3, -4
long	Integer > 32 bits	101L
float	Floating point number	3.0, -6.55
complex	Complex number	1.2J

>>> 2	+ 5	
7		
>>> 2	.1*(2**3-1/2.3)	
15.88	6956521739132	
>>>		

**	Exponentiation
*, /, %	Multiply, divide, mod
+, -	Add, subtract

# Python Sintaxe and Basic Types Python as a calculator Using Python as an advanced Calculator

#### **Common Data Types**

Туре	Description	Literal Ex
int	32-bit Integer	3, -4
long	Integer > 32 bits	101L
float	Floating point number	3.0, -6.55
complex	Complex number	1.2J

**	Exponentiation	
*, /, %	Multiply, divide, mod	
+, -	Add, subtract	

```
Python 2.7.4 (default, Apr 19 2013, 18:28:01)
[GCC 4.7.3] on linux2
Type "help", "copyright", "credits" or "license" for mo re information.
>>> from math import *
>>> dir()
['__builtins__', '__doc__', '__name__', '__package__', 'acos', 'acosh', 'asin', 'asinh', 'atan', 'atan2', 'atanh', 'ceil', 'copysign', 'cos', 'cosh', 'degrees', 'e', 'erf', 'erfc', 'exp', 'expm1', 'fabs', 'factorial', 'floor', 'fmod', 'frexp', 'fsum', 'gamma', 'hypot', 'isinf', 'isnan', 'ldexp', 'lgamma', 'log', 'log10', 'log1p', 'modf', 'pi', 'pow', 'radians', 'sin', 'sinh', 'sqrt', 'tan', 'tanh', 'trunc']
>>> cos(radians(60))**2+sin(radians(60))**2
```

#### **Common Math Module Functions**

Function	Returns (all float)	
ceil(x)	Smallest whole nbr >= x	
cos(x)	Cosine of x radians	
degrees(x)	x radians in degrees	
radians(x)	x degrees in radians	
exp( <i>x</i> )	e ** x	
floor(x)	Largest whole nbr <= x	
hypot(x, y)	sqrt(x * x + y * y)	
log(x [, base])	Log of x to base or natural log if	
	base not given	
pow( <i>x, y</i> )	x ** y	
sin(x)	Sine of x radians	
sqrt(x)	Positive square root of x	
tan(x)	Tangent of x radians	
pi	Math constant pi to 15 sig figs	
е	Math constant e to 15 sig figs	

# Python Sintaxe and Basic Types

#### **Small Operator Precedence Table**

•		
func_name(args,)	Function call	
x[index : index]	Slicing	
x[index]	Indexing	
x.attribute	Attribute reference	
**	Exponentiation	
*, /, %	Multiply, divide, mod	
+, -	Add, subtract	
>, <, <=, >=, !=, ==	Comparison	
in, not in	Membership tests	
not, and, or	Boolean operators	
	NOT, AND, OR	
•	Boolean operators	

## Python Sintaxe and Basic Types

#### **Common Data Types**

common bata 1 y pcs		
Туре	Description	Literal Ex
int	32-bit Integer	3, -4
long	Integer > 32 bits	101L
float	Floating point number	3.0, -6.55
complex	Complex number	1.2J
bool	Boolean	True, False
str	Character sequence	"Python"
tuple	Immutable sequence	(2, 4, 7)
list	Mutable sequence	[2, x, 3.1]
dict	Mapping	{ x:2, y:5 }

Special Note: 32bit vs 64bit systems have different variable sizes:

max int for 32bit: 2\*\*31-1 for 64bit: 2\*\*63-1

you can check this with sys.maxint

# Python Sintaxe and Basic Types Strings

#### And more:

• **strip()** - Return a copy of the string s with leading and trailing whitespace removed.

#### Other useful functions:

- **atof(s)** Return the floating point number represented by the string s.
- **atoi(s)** Return the int number represented by the string s.
- **atol(s)** Return the long number represented by the string s.

#### Alternatively you can use casting of variables:

```
>>> from string import *
>>> s='1.23'
>>> df=atof(s)
>>> type(df)
<type 'float'>
>>> df2=float(s)
>>> type(df2)
<type 'float'>
>>> print df,df2
1.23 1.23
```

#### **Common String Methods**

Returns (str unless noted)	
S with first char uppercase	
S centered in str w chars wide	
int nbr of non-overlapping	
occurrences of <i>sub</i> in <i>S</i>	
int index of first occurrence of	
sub in S or -1 if not found	
bool True if S is all digit chars,	
False otherwise	
bool True if S is all lower/upper	
case chars, False otherwise	
All items in <i>seq</i> concatenated	
into a str, delimited by S	
Lower/upper case copy of S	
Copy of S with leading/ trailing	
whitespace removed, or both	
List of tokens in S, delimited by	
sep; if sep not given, delimiter	
is any whitespace	

# Python Sintaxe and Basic Types Strings – Formating numbers

```
>>> x=123;y=456.789
>>> s='%6d' % x
>>> s
' 123'
>>> '%06d' % x
'000123'
>>> '%8.2f' % y
' 456.79'
>>> '%8.2e' % y
'4.57e+02'
```

#### Formatting Numbers as Strings

**Syntax:** "format\_spec" % numeric\_exp format\_spec syntax: % width.precision type

- width (optional): align in number of colums specified; negative to left-align, precede with 0 to zero-fill
- precision (optional): show specified digits of precision for floats; 6 is default
- type (required): d (decimal int), f (float), s (string), e (float – exponential notation)
- Examples for x = 123, y = 456.789
   "%6d" % x -> . . . 123
   "%06d" % x -> 000123
   "%8.2f % y -> . . 456.79
   "8.2e" % y -> 4.57e+02
   "-8s" % "Hello" -> Hello . . .

# Python Sintaxe and Basic Types Lists

list Mutable sequence [2, x, 3.1]

```
>>> list = [1,2,3,4,5,6,7]
                             >>> a
>>> list[1]
                              ['Primeiro', 'a']
                             >>> a=[1,'a',2L]
>>> list [-1]
                             >>> a.insert(0,'Primeiro')
                              >>> a
>>> list[3:5]
                             ['Primeiro', 1, 'a', 2L]
[4, 5]
                             >>> ele=a.pop()
>>> list[4:]
                             >>> ele
[5, 6, 7]
                             2L
>>> list [:-3]
                              >>> a
[1, 2, 3, 4]
                             ['Primeiro', 1, 'a']
                             >>> a.reverse()
                             >>> a
                             ['a', 1, 'Primeiro']
                             >>> a.sort()
                             >>> a
                             [1, 'Primeiro', 'a']
                             >>> a.pop(0)
                             >>> a
                             ['Primeiro', 'a']
```

```
>>> a=['Helton','Jackson','Moutinho','Iturbe']
>>> a.sort()
>>> a
['Helton', 'Iturbe', 'Jackson', 'Moutinho']
>>> a.sort(reverse=True)
>>> a
['Moutinho', 'Jackson', 'Iturbe', 'Helton']
```

#### **Common List Methods**

L.method()	Result/Returns	
append( <i>obj</i> )	Append <i>obj</i> to end of <i>L</i>	
count( <i>obj</i> )	Returns int nbr of occurrences of	
	<i>obj</i> in <i>L</i>	
index( <i>obj</i> )	Returns index of first occurrence	
	of <i>obj</i> in <i>L</i> ; raises ValueError if	
	<i>obj</i> not in <i>L</i>	
pop([index])	Returns item at specified <i>index</i>	
	or item at end of L if <i>index</i> not	
	given; raises IndexError if <i>L</i> is	
	empty or <i>index</i> is out of range	
remove( <i>obj</i> )	Removes first occurrence of <i>obj</i>	
	from L; raises ValueError if obj is	
	not in <i>L</i>	
reverse()	Reverses <i>L</i> in place	
sort()	Sorts L in place	

# Python Sintaxe and Basic Types Tuples

tuple	Immutable sequence	(2, 4, 7)

Common Tuple Methods		
T.method()	Returns	
count( <i>obj</i> )	Returns nbr of occurrences of obj in T	
index( <i>obj</i> )	Returns index of first occurrence	
,	of <i>obj</i> in <i>T</i> ; raises ValueError if	
	obj is not in T	

#### **Tuples vs. Lists**

Tuples are immutable, what you define you cannot change it.

Lists is a dynamic data structure, you can add, remove, change elements.

Tuples are faster than Lists

# Python Sintaxe and Basic Types Dictionary

dict Mapping { x:2, y:5 }

```
>>> dict={'Helton':1,'Jackson':9,'Lucho':3}
>>> dict.keys()
['Helton', 'Lucho', 'Jackson']
>>> dict.values()
[1, 3, 9]
>>> for key in dict:
... print key,dict[key]
...
Helton 1
Lucho 3
Jackson 9
```

#### **Common Dictionary Methods**

D.method()	Result/Returns	
clear()	Remove all items from D	
get( <i>k</i> [, <i>val</i> ])	Return $D[k]$ if $k$ in $D$ , else $val$	
has_key(k)	Return True if k in D, else False	
items()	Return list of key-value pairs in	
	D; each list item is 2-item tuple	
keys()	Return list of D's keys	
pop( <i>k,</i> [ <i>val</i> ])	Remove key k, return mapped	
	value or <i>val</i> if <i>k</i> not in <i>D</i>	
values()	Return list of D's values	

# Python Sintaxe and Basic Types Common Built-in Functions

```
>>> list=range(0,8,2)
>>> list
[0, 2, 4, 6]
>>> len(list)
>>> max(list)
>>> min(list)
>>> sum(list)
12
>>> type(list)
<type 'list'>
>>> str='1.234'
>>> num=float(str)
>>> num
1.234
>>> round(num,2)
1.23
```

#### **Common Built-in Functions**

Function	Returns	
abs(x)	Absolute value of x	
dict()	Empty dictionary, eg: d = dict()	
float(x)	int or string x as float	
id( <i>obj</i> )	memory addr of <i>obj</i>	
int ( <i>x</i> )	float or string x as int	
len(s)	Number of items in sequence s	
list()	Empty list, eg: m = list()	
max(s)	Maximum value of items in s	
min(s)	Minimum value of items in s	
open(f)	Open filename f for input	
ord( <i>c</i> )	ASCII code of <i>c</i>	
pow( <i>x,y</i> )	x ** y	
range(x)	A list of x ints 0 to x - 1	
round(x,n)	float x rounded to n places	
str( <i>obj</i> )	str representation of <i>obj</i>	
sum(s)	Sum of numeric sequence s	
tuple(items)	tuple of items	
type( <i>obj</i> )	Data type of <i>obj</i>	

## Input – Output - Files

open(...)
 open(name[, mode[, buffering]]) -> file object

```
>>> lines list=file.readlines()
>>> lines list
['line 1\n', 'before an empty line\n', '\n', 'final line\n']
>>> file.close()
>>> fileout = open('output.file','w')
>>> fileout.write("First Line to fine\n")
>>> fileout.write("Last Line to file\n")
>>> fileout.close()
>>> fileap = open('file.tmp', 'a')
>>> fileap.write("Extra line to file\n")
>>> fileap.close()
sousasag@asusg51jx:~$ more file.tmp
line 1
before an empty line
final line
Extra line to file
sousasag@asusg51jx:~$
```

>>> file = open('file.tmp','r')

#### File modes

- Read-only: r
- Write-only: w
  - Note: Create a new file or *overwrite* existing file.
- · Append a file: a
- Read and Write: r+
- Binary mode: b
  - Note: Use for binary files, especially on Windows.

#### Common File Methods

F.method()	Result/Returns
read([ <i>n</i> ])	Return str of next <i>n</i> chars from <i>F</i> ,
	or up to EOF if <i>n</i> not given
readline([n])	Return str up to next newline, or
	at most <i>n</i> chars if specified
readlines()	Return list of all lines in F, where
	each item is a line
write(s)	Write str s to F
writelines(L)	Write all str in seq L to F
close()	Closes the file

# Scripting in Python

```
🚫 🖨 📵 simple_script.txt (~/Dropbox/Python/AdvancedCour
                              ← Undo →
 simple_script.txt
                      x simple script.py
1 print 'hello world'
              Tab Width: 24 ▼
 Plain Text ▼
                                Ln 1, Col 20
                                              INS
🙆 🖨 🗊 simple_script.py (~/Dropbox/Python/AdvancedCours
      Open 🔻 💹 Save | 🖺 | 衡 Undo 🧀
 simple script.py
                      × setter_script.py
                                              ×
1 print 'hello world'
             Tab Width: 24 ▼
   Python ▼
                                Ln 1, Col 20
                                             INS
better_script.py (~/Dropbox/Python/AdvancedCours
      Open ▼ 🤼 Save 🖺 🤚 Undo 🧀
1 #!/usr/bin/python
3 print 'hello world'
   Python *
              Tab Width: 24 ▼
                                Ln 3, Col 20
                                              INS
```

```
Template_Python.py (~/Dropbox/Python/Advance
       Open → 💹 Save | 💾 | 🤙 Undo 🦽
🖺 Template Python.py 🗴
1 #!/usr/bin/python
2 ## My first python code
4 ##imports:
8 ## My functions:
 ### Main program:
 def main():
   print "Hello"
    name == " main ":
     main()
Python *
            Tab Width: 24 ▼
                                Ln 9, Col 1
                                               INS
```

To run the script/program:

- python filename
- ./filename (given exec permission)

# Python Sintaxe Common Syntax Structures

# Assignment Statement var = exp Console Input/Output var = input( [prompt] ) var = raw\_input( [prompt] ) print exp[,] ... Selection if (boolean\_exp): stmt ... [elif (boolean\_exp): stmt ...] [else: stmt ...]

# Repetition while (boolean\_exp): stmt ... Traversal for var in traversable\_object: stmt ...

#### for i in range(init,end,step):

stmt ...

#### **Identation define the blocks**

(no brackets needed)

```
Function Call
function_name( arguments )

Class Definition
class Class_name [ (super_class) ]:
  [ class variables ]
  def method_name( self, parameters ):
    stmt
```

#### **Comprehension Lists sintaxe:**

new\_list = [expression(i) for i in old\_list if filter(i)]

```
>>> list = [1,2,3,4,-1,2,-3,-4.3]
>>> list
[1, 2, 3, 4, -1, 2, -3, -4.3]
>>> listnegatives = [ val for val in list if val < 0 ]
>>> listnegatives
[-1,_-3, -4.3]
```

## Standard Libraries

os - Miscellaneous operating system interfaces

dir(os) or http://docs.python.org/2/library/os

#### Some examples:

```
>>> import os
>>> os.getcwd()
'/home/sousasag/Dropbox/Python/AdvancedCourse/examples'
>>> os.listdir(os.curdir)
['Template Python.py', 'simple script.py', 'better script.py', 'simple script.txt', 'tmpdir']
>>> os.mkdir('junkdir')
>>> os.rename('junkdir','tmpdir2')
>>> os.listdir(os.curdir)
['Template_Python.py', 'simple_script.py', 'tmpdir2', 'better_script.py', 'simple_script.txt', 'tmpdir']
>>> 'file.tmp' in os.listdir(os.curdir)
False
>>> a = os.path.abspath('simple script.py')
>>> a
'/home/sousasag/Dropbox/Python/AdvancedCourse/examples/simple script.py'
>>> os.path.split(a)
('/home/sousasag/Dropbox/Python/AdvancedCourse/examples', 'simple script.py')
>>> os.path.dirname(a)
'/home/sousasag/Dropbox/Python/AdvancedCourse/examples'
>>> os.path.basename(a)
'simple_script.py'
>>> os.path.isfile(a)
True
>>> os.path.isfile(os.path.basename(a))
>>> os.path.isfile(tmpdir)
Traceback (most recent call last):
 File "<stdin>", line 1, in <module>
NameError: name 'tmpdir' is not defined
>>> os.path.isfile('tmpdir')
False
```

## Standard Libraries

#### **glob** - Filename globbing utility

dir(glob) or http://docs.python.org/library/glob

```
>>> import glob
>>> glob.glob('*.py')
['Template_Python.py', 'simple_script.py', 'better_script.py']
```

#### sys – System information

dir(sys) - http://docs.python.org/library/sys

```
>>> sys.maxint
9223372036854775807
>>> sys.platform
'linux2'
>>> sys.version
'2.7<u>.</u>4 (default, Apr 19 2013, 18:28:01) \n[GCC 4.7.3]'
```

```
sousasag@asusg51jx:~/Dropbox/Python/AdvancedCourse/examples$ ./sys_script.py
['./sys_script.py']
sousasag@asusg51jx:~/Dropbox/Python/AdvancedCourse/examples$ ./sys_script.py a b 2 3.42
['./sys_script.py', 'a', 'b', '2', '3.42']
```

## Standard Libraries

pickle - Create portable serialized representations of Python objects.

( similar to IDL save and restore)

dir(pickle)

or

http://docs.python.org/library/pickle

Some examples:

import pickle
pickle.dump(obj,file)
obj=pickle.load(file)

```
sousasag@asusg51jx:~/Dropbox/Python/AdvancedCourse/examples$ python
Python 2.7.4 (default, Apr 19 2013, 18:28:01)
[GCC 4.7.3] on linux2
Type "help", "copyright", "credits" or "license" for more information.
>>> import pickle
>>> list=["El", 'terrorista']
>>> dic={"TimTim": 223421232, "Mickey":221232546}
>>> tuple=(list.dic)
>>> tuple
(['El', 'terrorista'], {'Mickey': 221232546, 'TimTim': 223421232})
>>> pickle.dump(tuple, file("filedump.pkl",'w')
>>> import pickle
>>> list=["El", 'terrorista']
>>> dic={"TimTim": 223421232, "Mickey":221232546}
>>> tuple=(list.dic)
>>> tuple
(['El', 'terrorista'], {'Mickey': 221232546, 'TimTim': 223421232})
>>> pickle.dump(tuple, file("filedump.pkl",'w'))
sousasag@asusg51jx:~/Dropbox/Python/AdvancedCourse/examples$ python
Python 2.7.4 (default, Apr 19 2013, 18:28:01)
[GCC 4.7.3] on linux2
Type "help", "copyright", "credits" or "license" for more information.
>>> l
Traceback (most recent call last):
  File "<stdin>", line 1, in <module>
NameError: name 'l' is not defined
>>> import pickle
>>> pickle.load(file("filedump.pkl"))
(['El', 'terrorista'], {'Mickey': 221232546, 'TimTim': 223421232})
>>> tuple=pickle.load(file("filedump.pkl"))
>>> (list,dic)=tuple
>>> list
['El', 'terrorista']
{'Mickey': 221232546, 'TimTim': 223421232}
```

Questions?

Exercises...