

Geometry in feature detection, matching, search, and clustering

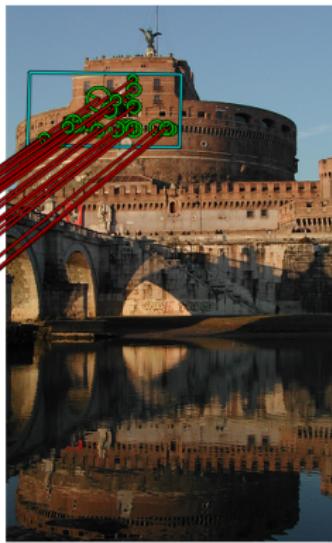
Yannis Avrithis

Heraklion, January 2016

motivation: visual search



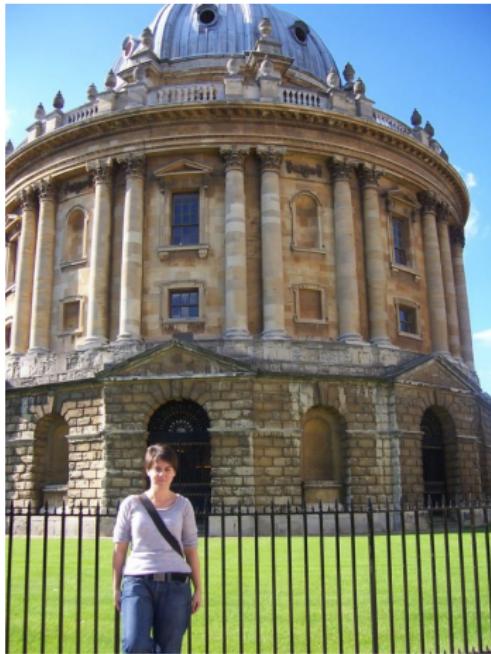
challenges



- viewpoint
- lighting
- occlusion
- large scale

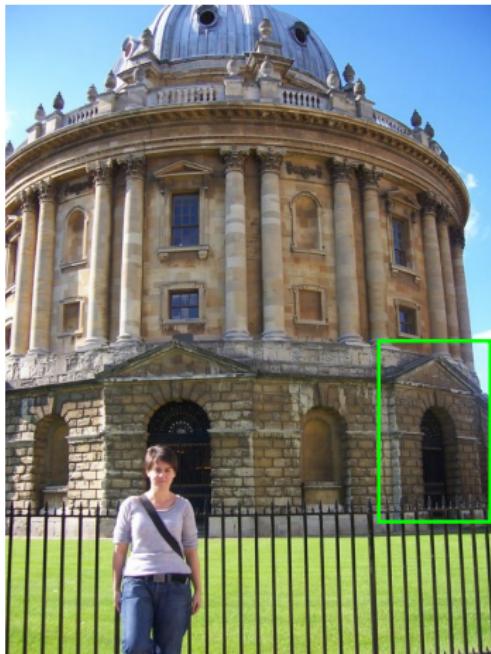
discriminative local features

[Lowe, ICCV 1999]

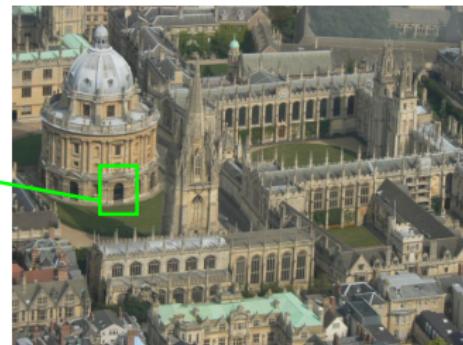


discriminative local features

[Lowe, ICCV 1999]

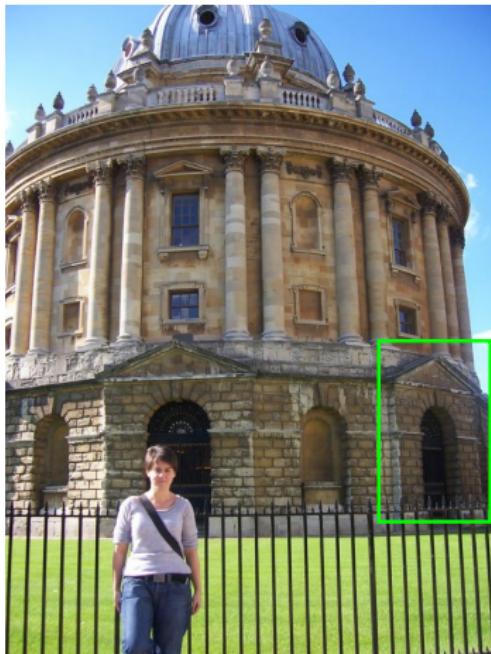


features

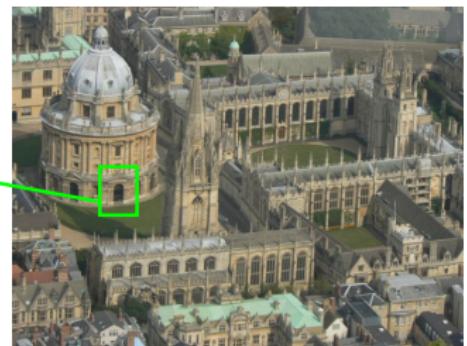
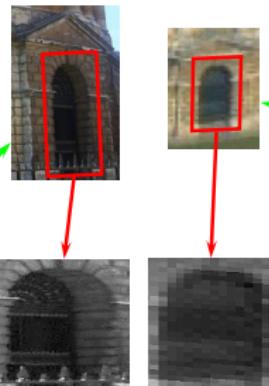


discriminative local features

[Lowe, ICCV 1999]

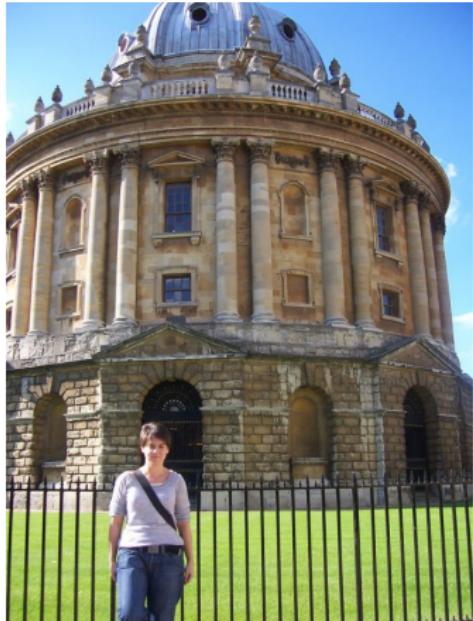


features



normalized features

descriptor matching

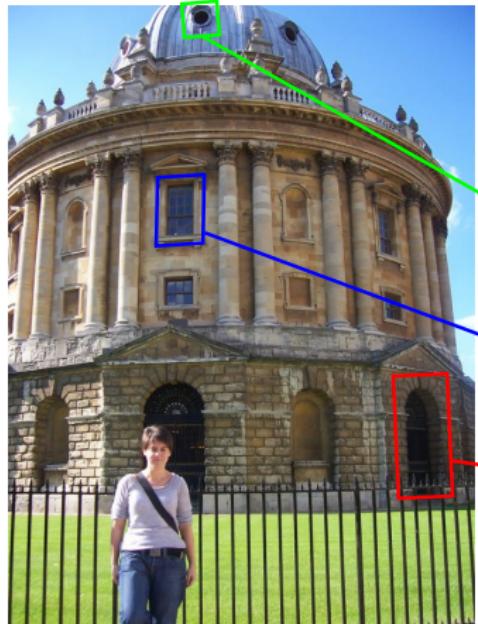


query

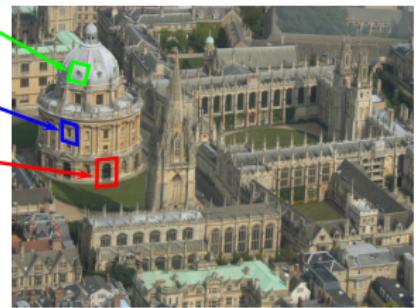


15

descriptor matching

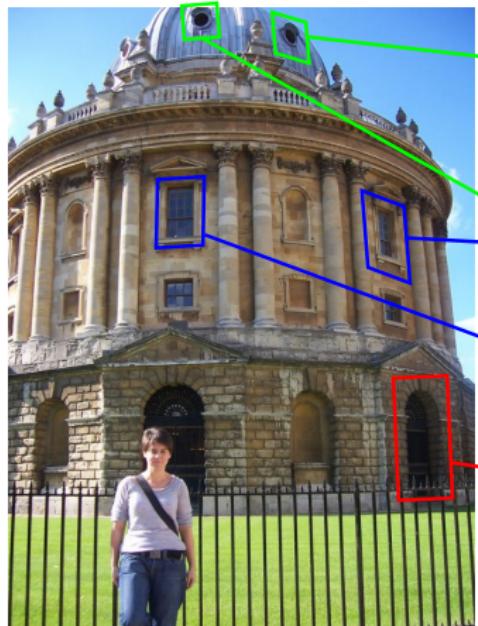


query



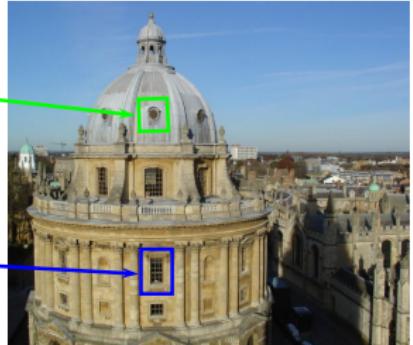
15

descriptor matching

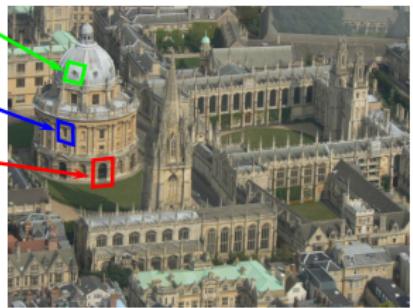


query

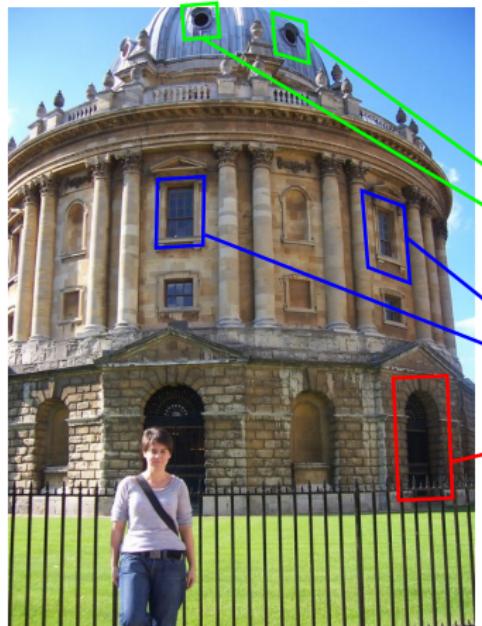
19



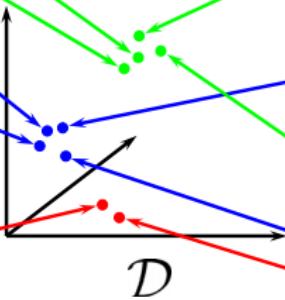
15



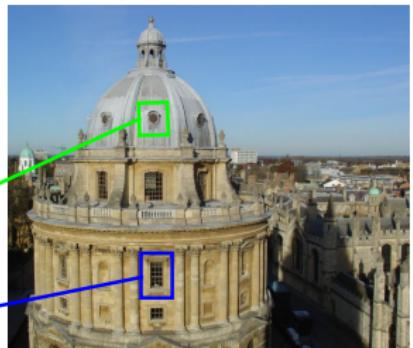
descriptor matching



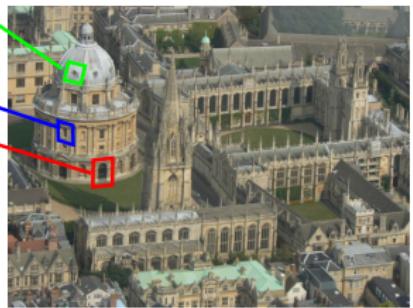
query



19

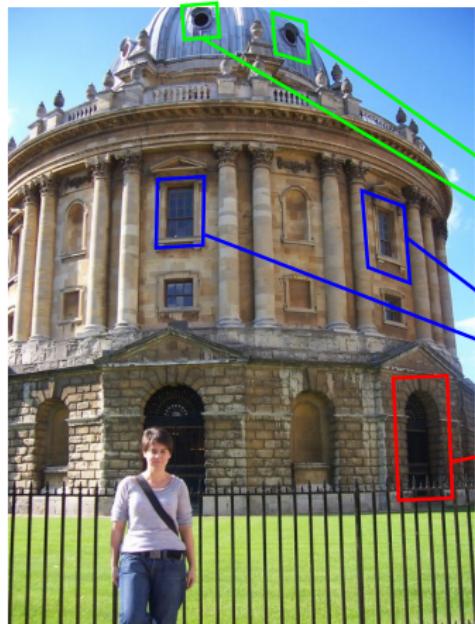


15

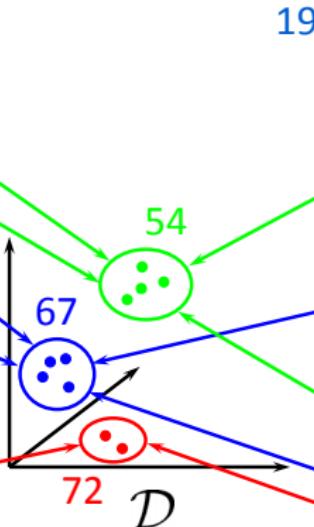


vector quantization → visual words

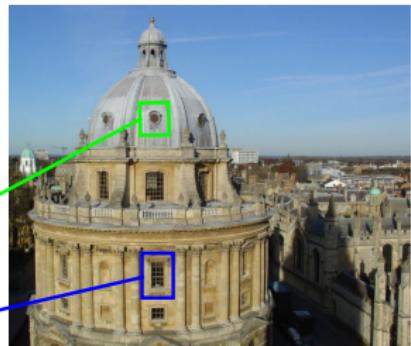
[Sivic and Zisserman, ICCV 2003]



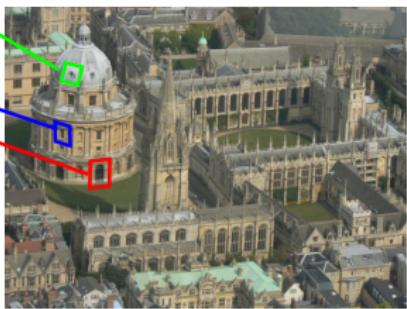
query



19

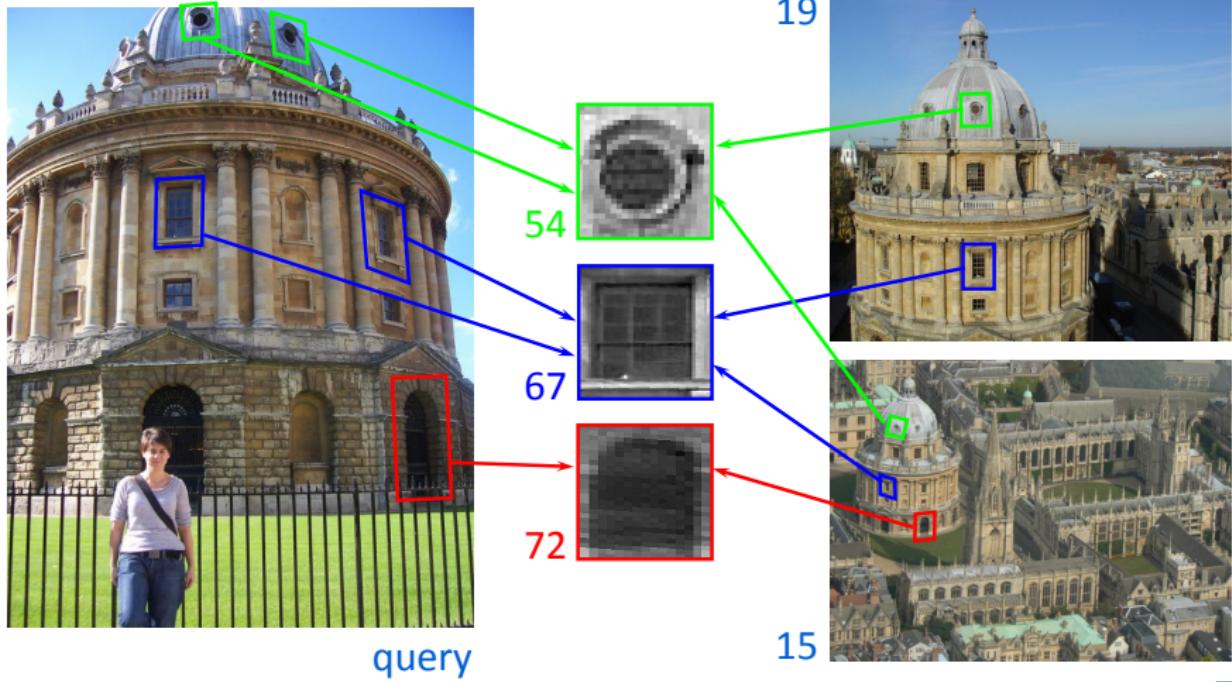


15



vector quantization → visual words

[Sivic and Zisserman, ICCV 2003]

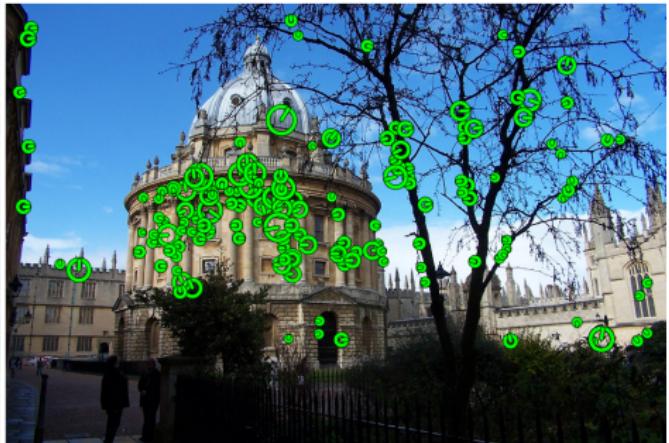
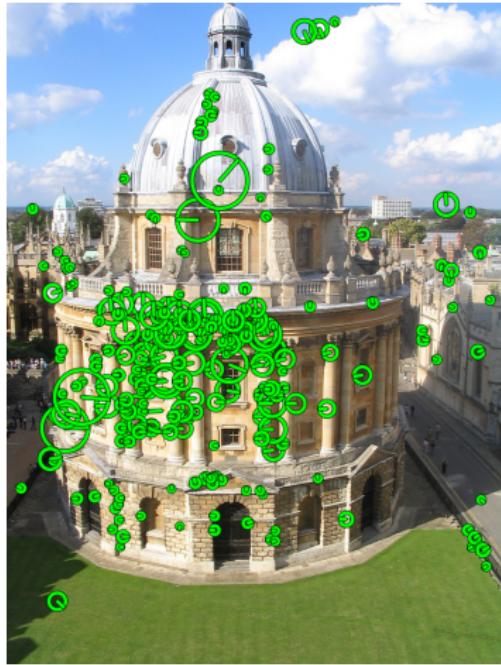


spatial matching



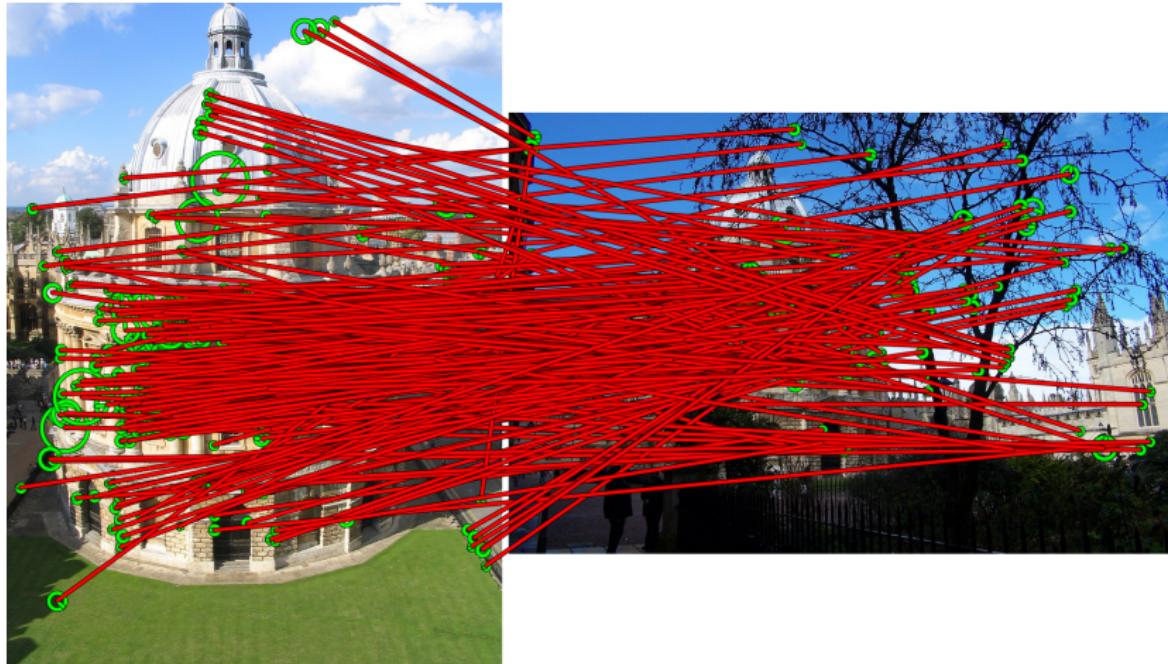
original images

spatial matching



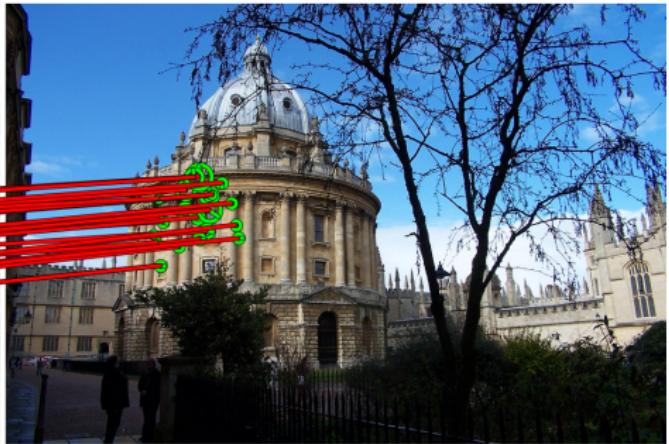
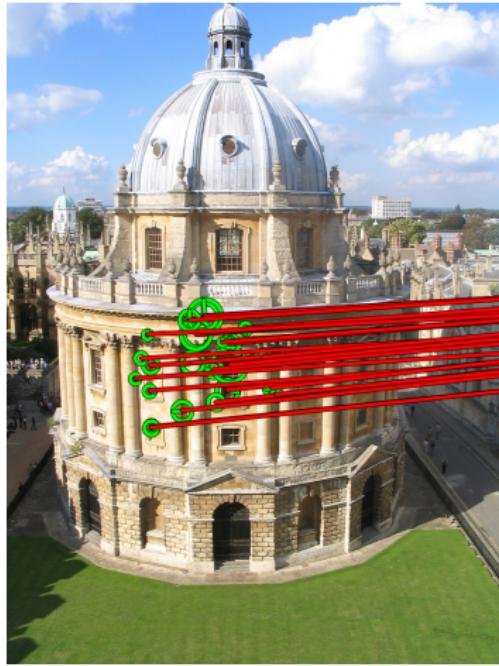
local features

spatial matching



tentative correspondences

spatial matching



inliers

applications

instance recognition [Kalantidis et al. 2011]

viralImage.ntua.gr/?query&id=1025986

Visual Image Retrieval and Localization

Home Cities Upload Explore Routes Mobile About Search... Go

The screenshot shows a web-based application for visual image retrieval and localization. At the top, there's a navigation bar with links for Home, Cities, Upload, Explore, Routes, Mobile, About, a search bar, and a 'Go' button. Below the navigation is a map of a Parisian area, specifically around the Seine river and Notre Dame Cathedral. The map includes labels for the cathedral, the Seine, and various streets like Rue de la Corderie, Rue du Louvre, and Rue Saint-Louis. A green location marker is placed near the cathedral. To the right of the map is a large image of the Notre Dame Cathedral. Below the map and image, there's a section titled 'Similar Images' displaying five smaller images of the cathedral from different angles.

Map Satellite

Map data ©2015 Google Terms of Use Report a map error

Estimated Location Similar Image Incorrectly geo-tagged Unavailable

Suggested tags: Pont Notre-Dame, Paris
Frequent user tags: eiffel tower, louvre paris, notre dame, eiffel

Similar Images

The 'Similar Images' section displays five thumbnail images of the Notre Dame Cathedral, each showing a different perspective or detail of the building's architecture.

applications

class recognition [Boiman et al. 2008]

*query
image*
 Q



$$KL(p_Q \mid p_c) = 8.35$$



$$KL(p_Q \mid p_1) = 17.54$$



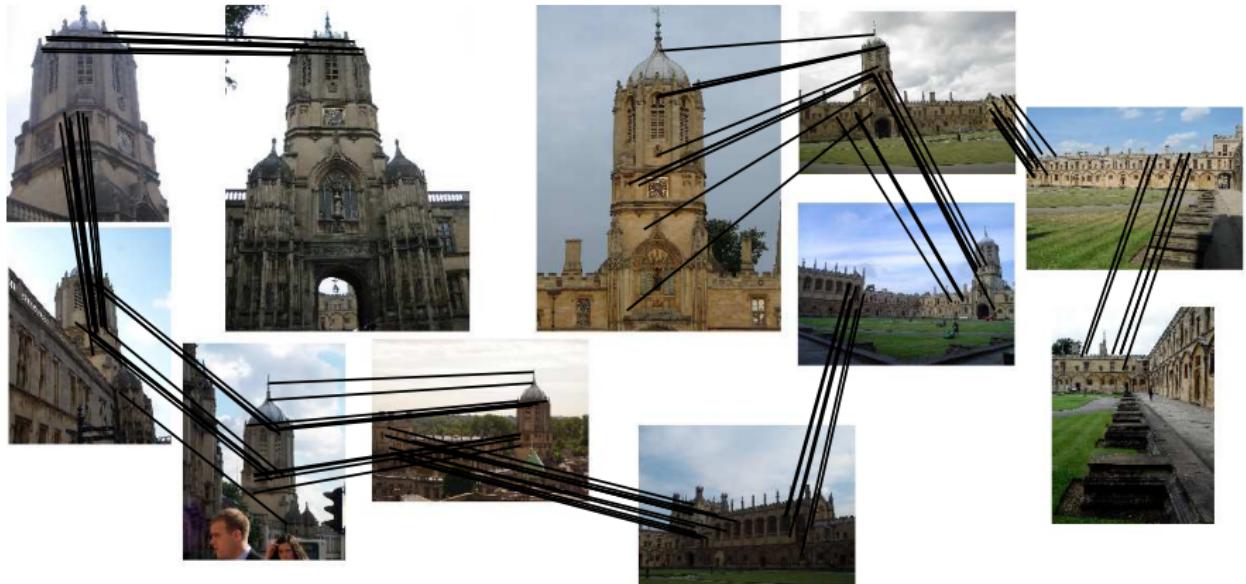
$$KL(p_Q \mid p_2) = 18.20$$



$$KL(p_Q \mid p_3) = 14.56$$

applications

object mining [Chum & Matas 2008]



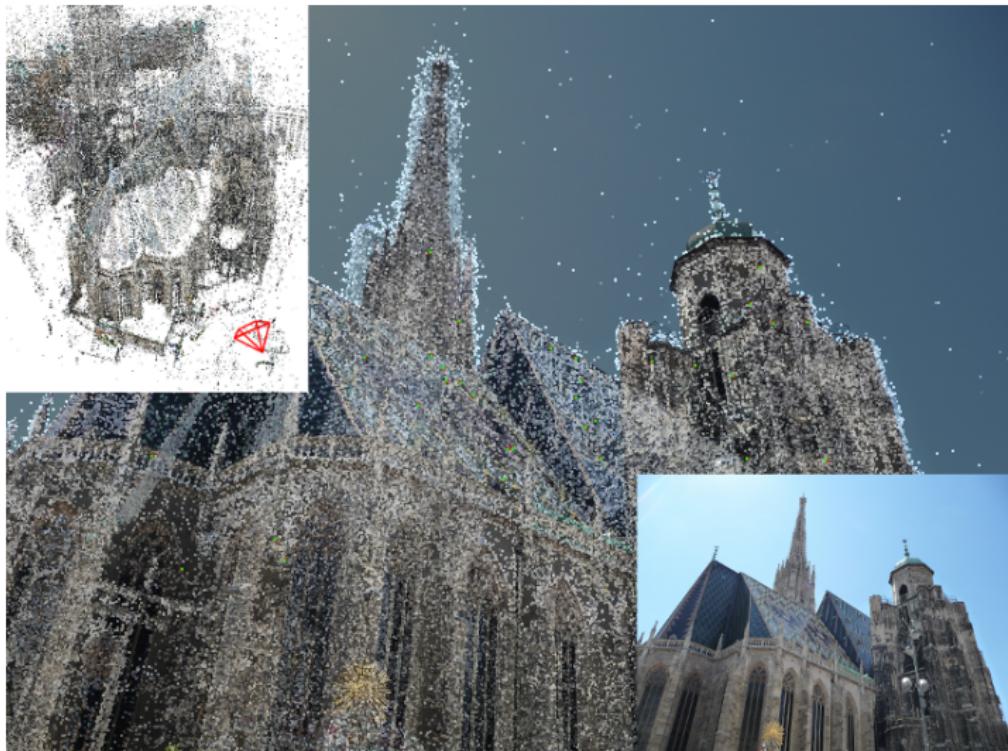
applications

reconstruction [Heinly et al. 2015]



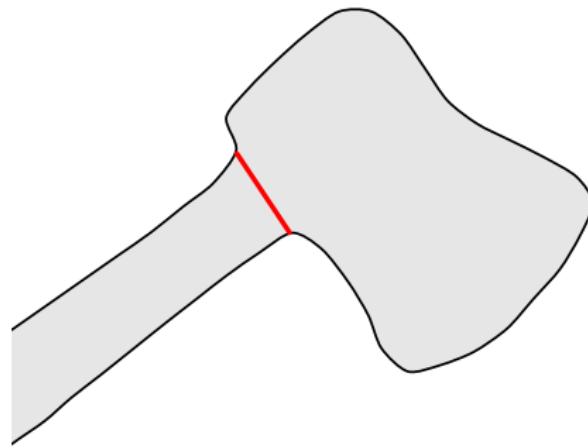
applications

pose estimation [Sattler et al. 2012]



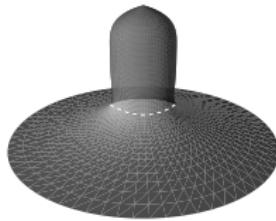
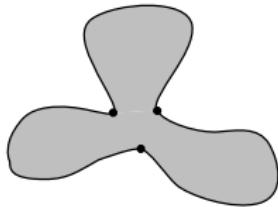
overview

- planar shape decomposition
- local feature detection
- feature geometry & spatial matching
- descriptors, kernels & embeddings
- nearest neighbor search
- clustering
- mining, location & instance recognition



planar shape decomposition

psychophysical studies

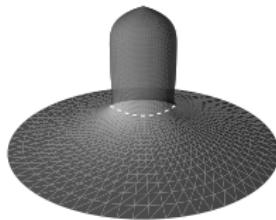
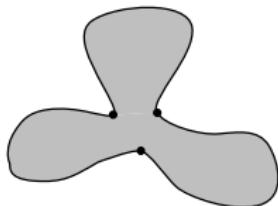


minima rule

[Hoffman & Richards 1983]

“divide a silhouette into parts at concave cusps and negative minima of curvature”

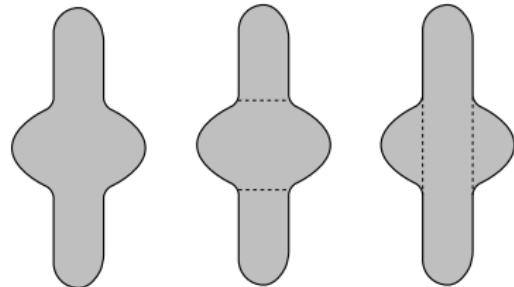
psychophysical studies



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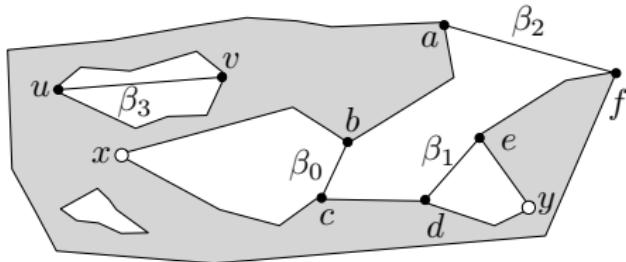


short-cut rule

[Singh *et al.* 1999]

“divide a silhouette into parts using the shortest possible cuts”

computational models

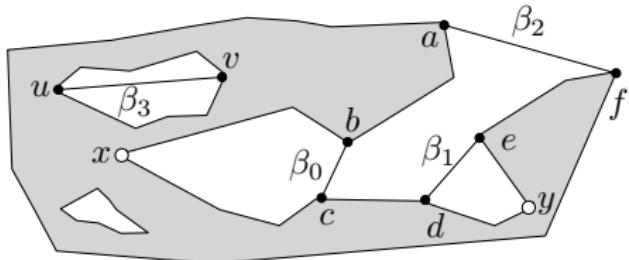


current work

e.g. dual space decomposition
[Liu et al. 2014]

- mostly based on convexity
- requires optimization
- rules applied indirectly

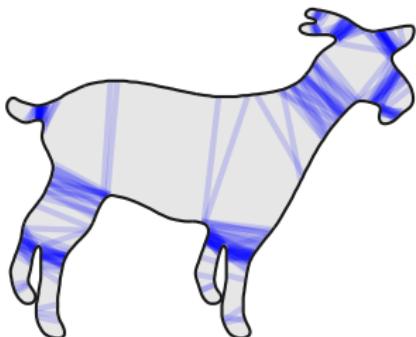
computational models



current work

e.g. dual space decomposition
[Liu et al. 2014]

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- requires optimization
- rules applied indirectly



quantitative evaluation

practically non-existent until
[De Winter & Wagemans 2006]

medial axis

planar shape

- a set $X \subset \mathbb{R}^2$ whose boundary ∂X is a finite union of disjoint simple closed curves, such that for each curve there is a parametrization $\alpha : [0, 1] \rightarrow \partial X$ by arc length that is piecewise smooth

distance map

- maps each point $x \in X$ to its minimal distance to boundary ∂X

$$\mathcal{D}(X)(x) = \inf_{y \in \partial X} d(x, y)$$

projection

- the set of points on ∂X at minimal distance to x

$$\pi(x) = \{y \in \partial X : d(x, y) = \mathcal{D}(X)(x)\}$$

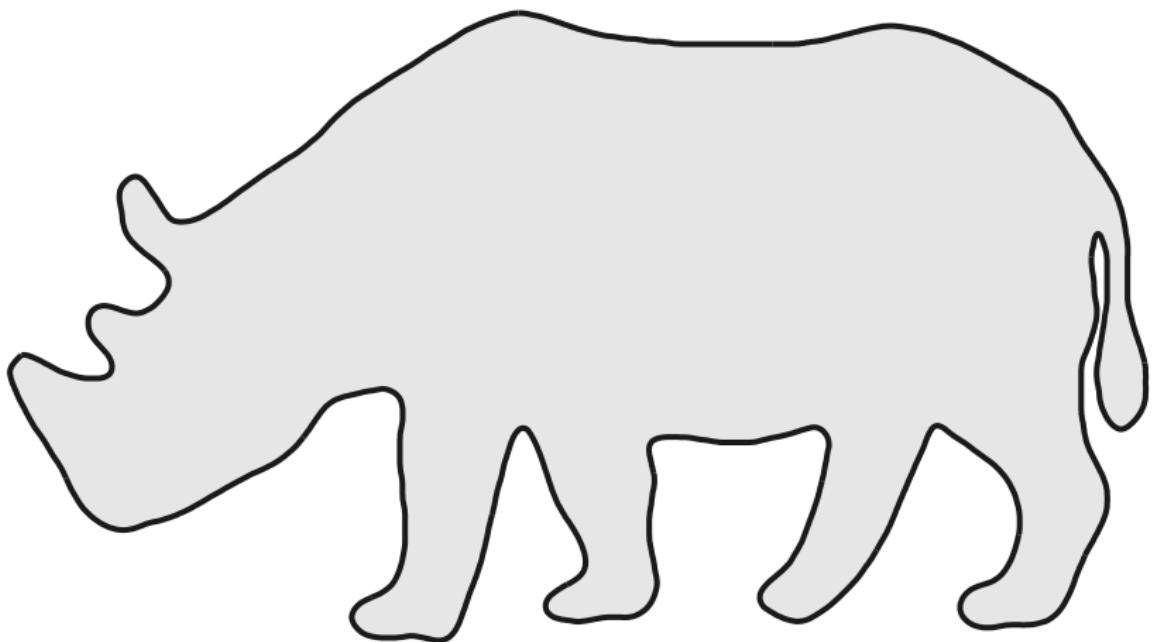
medial axis

- the set of points with more than one projection points

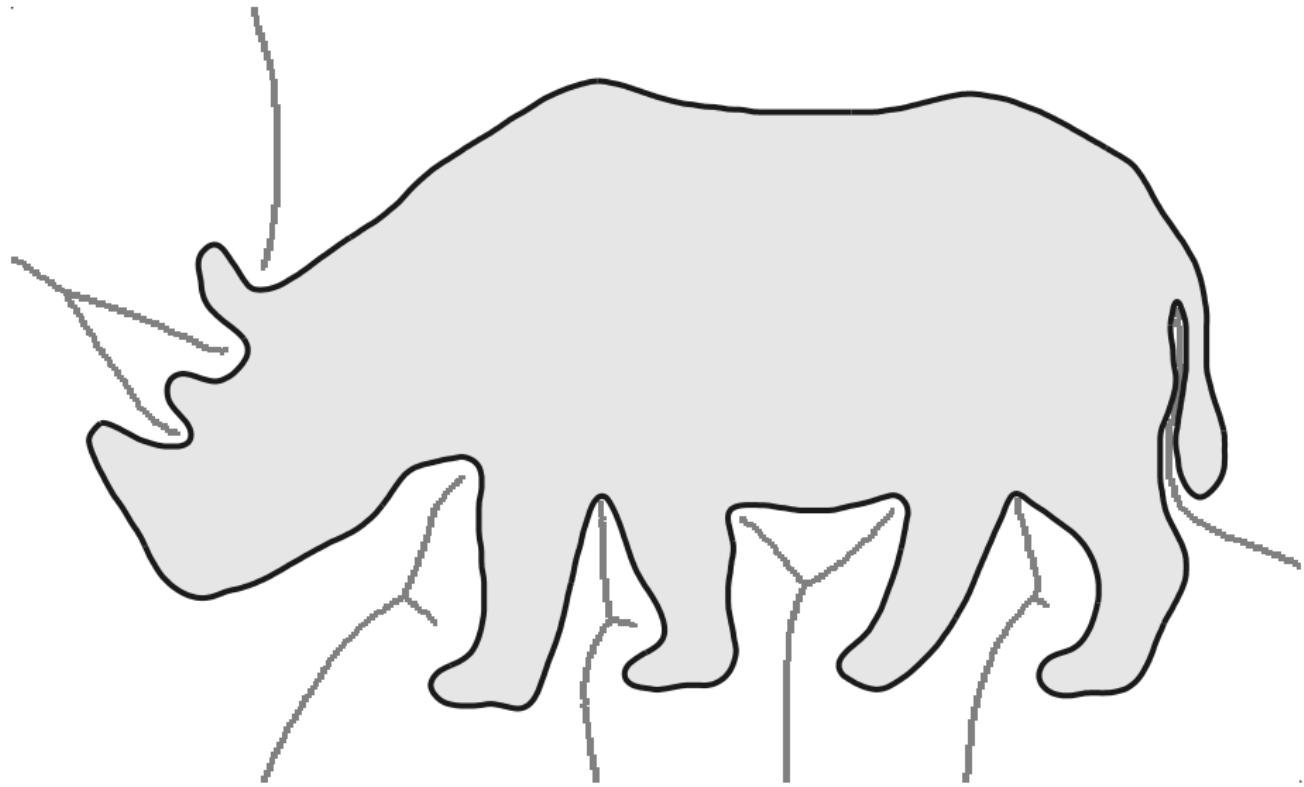
$$\mathcal{M}(X) = \{x \in \mathbb{R}^2 : |\pi(x)| > 1\}$$

medial axis decomposition

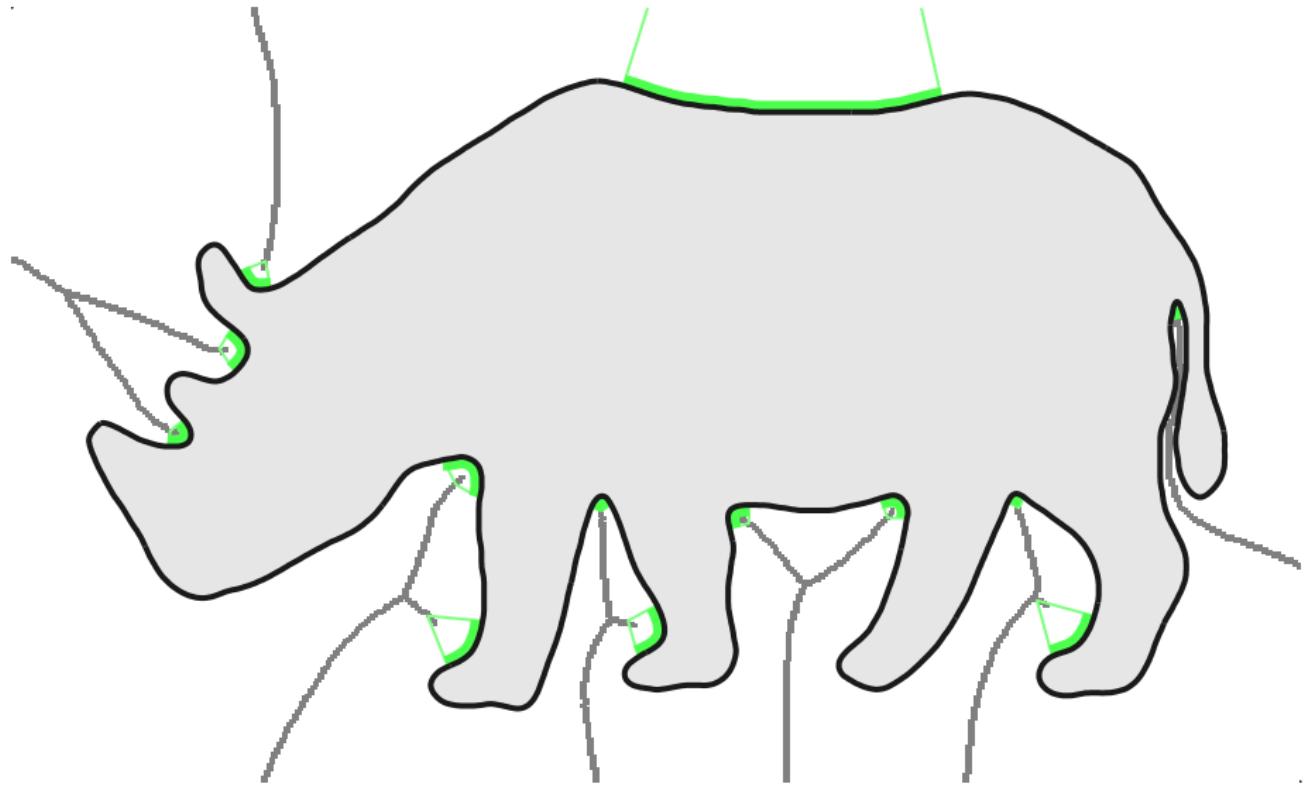
[Papanelopoulos & Avrithis, BMVC 2015]



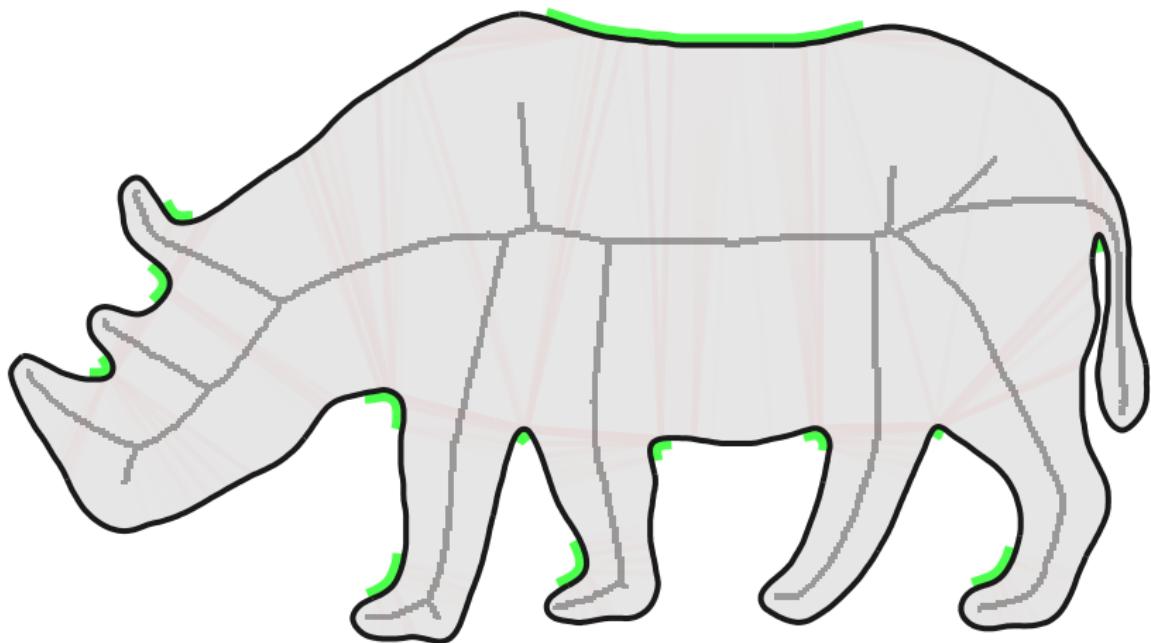
exterior medial axis



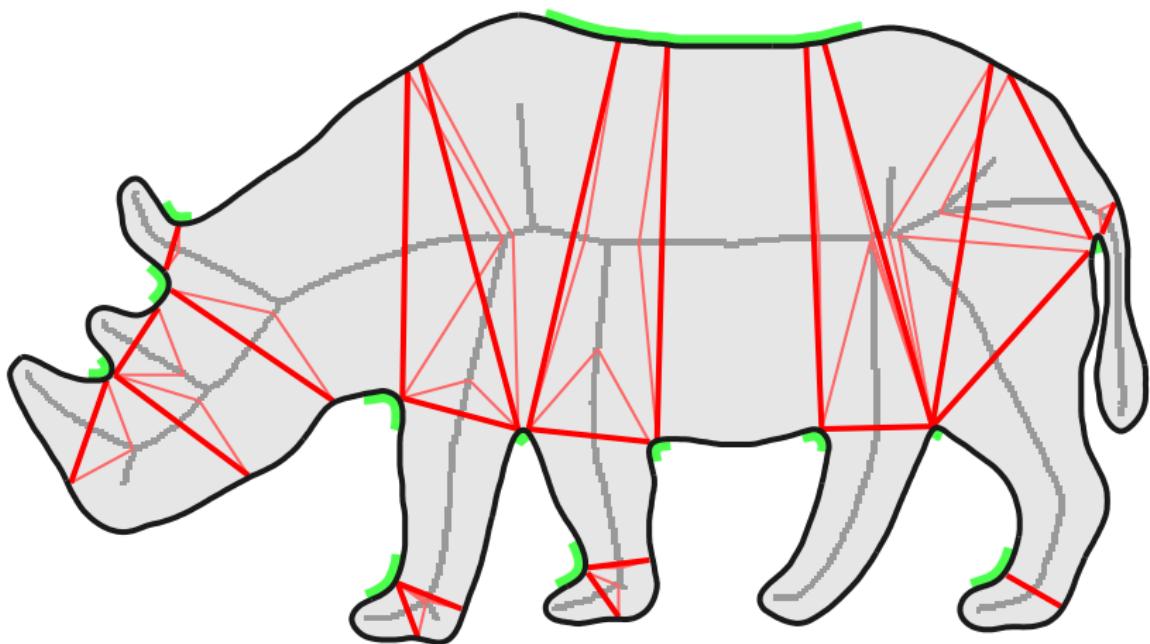
concave corners and “locale”



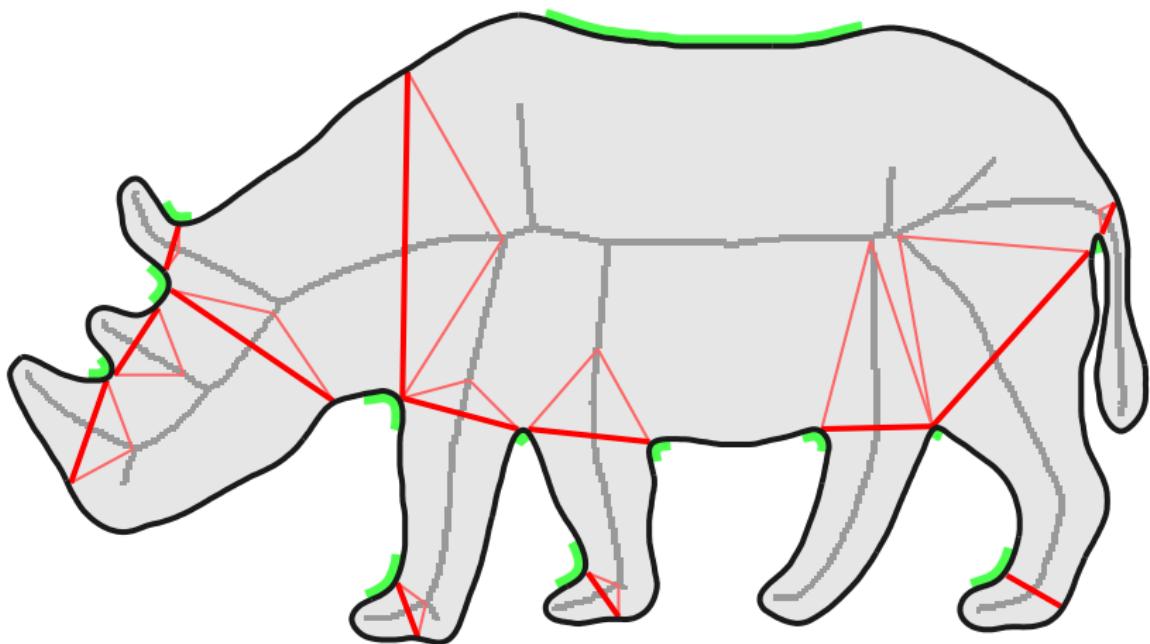
interior medial axis and raw cuts



cut equivalence on corners and branches



local convexity and short-cut rule



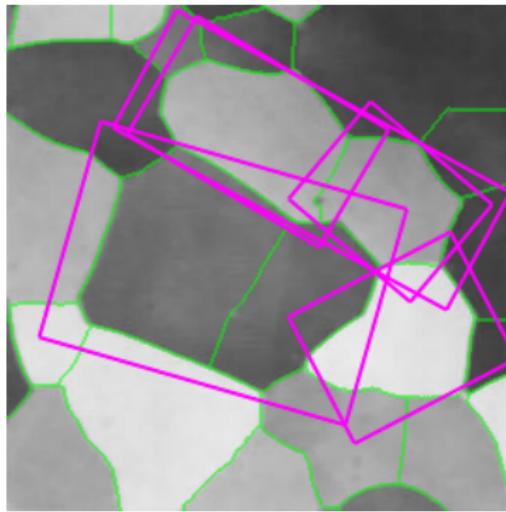
quantitative evaluation

	average		majority	
	H	R	H	R
DCE	0.208	0.497	0.188	0.466
SB	0.163	0.402	0.131	0.335
MD	0.151	0.371	0.126	0.328
FD	0.145	0.350	0.112	0.267
ACD	0.128	0.323	0.092	0.251
MAD	0.157	0.193	0.118	0.154
CBE	0.111	0.288	0.069	0.186
Human	—	—	0.104	0.137

H = Hamming distance; R = Rand index

medial axis decomposition...

- practically “reads off” all information from the medial axis
- requires no differentiation
- requires no optimization
- is based on local decisions only
- can use arbitrary salience measures



local feature detection

feature detectors



Hessian affine

[Mikolajczyk & Schmid 2004]

- de facto standard in visual search
- too many responses

feature detectors



Hessian affine

[Mikolajczyk & Schmid 2004]

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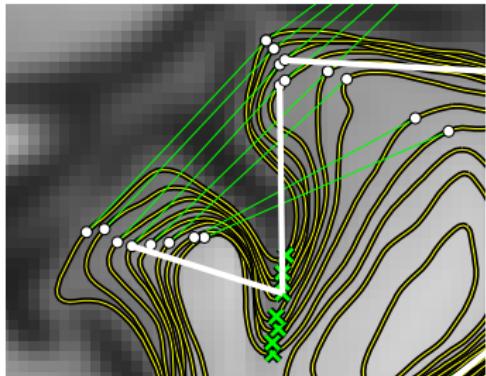


maximally stable extremal regions

[Matas *et al.* 2002]

- arbitrary shape
- too constrained

feature detectors

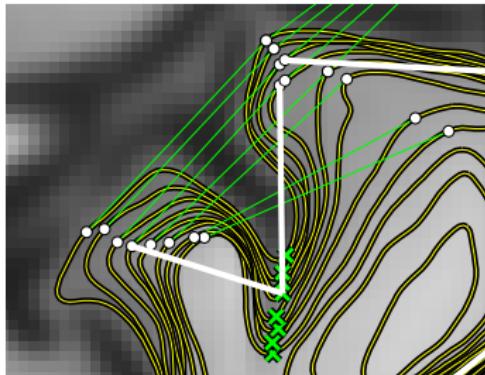


affine frames on isophotes

[Perdoch *et al.* 2007]

- only local stability
- based on bitangents

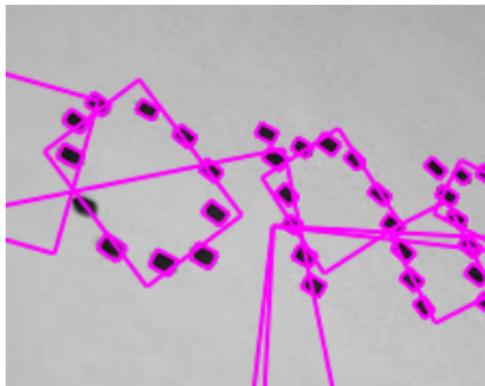
feature detectors



affine frames on isophotes

[Perdoch *et al.* 2007]

- only local stability
- based on bitangents



medial features

[Avrithis & Rapantzikos 2011]

medial features

[Avrithis & Rapantzikos, ICCV 2011]

additively weighted distance map

- given a non-increasing function $f : X \rightarrow \mathbb{R}$ of gradient strength, where X is the image plane,

$$\mathcal{D}(f)(x) = \min_{y \in X} \{d(x, y) + f(y)\}$$

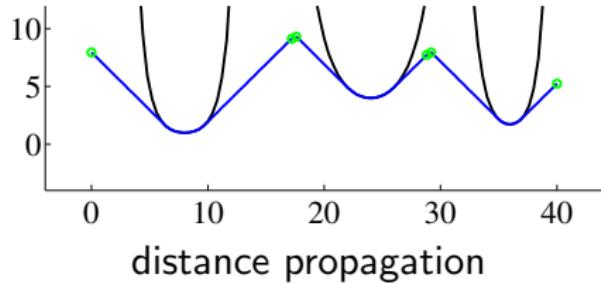
for $x \in X$

weighted medial

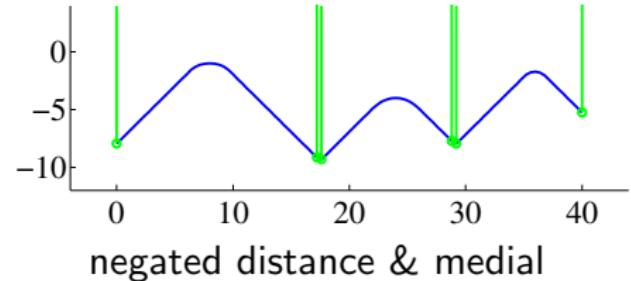
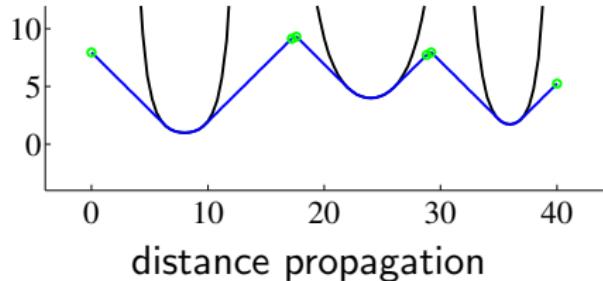
- similarly to unweighted case

$$\mathcal{M}(f) = \{x \in \mathbb{R}^2 : |\pi(x)| > 1\}$$

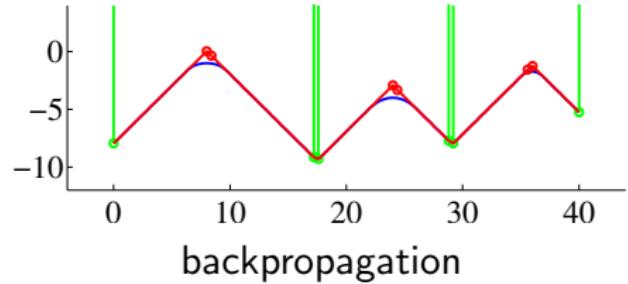
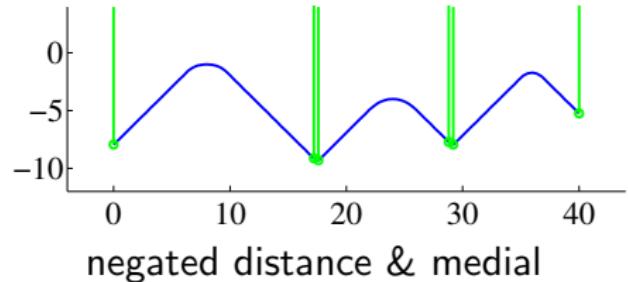
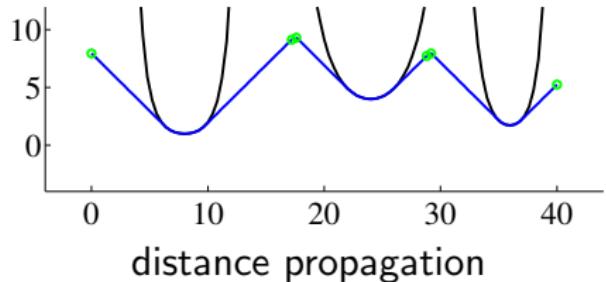
region/boundary duality



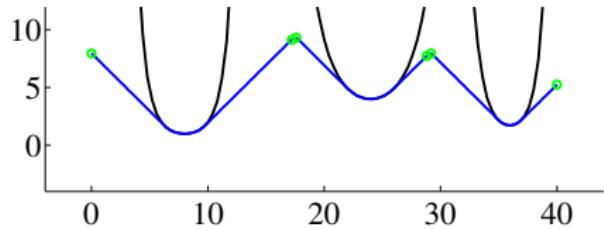
region/boundary duality



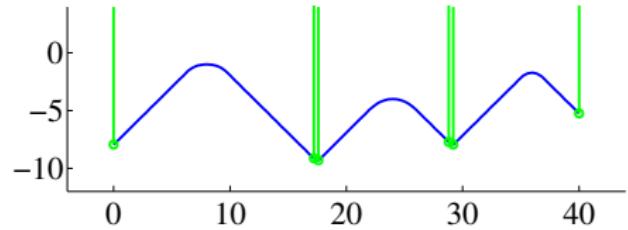
region/boundary duality



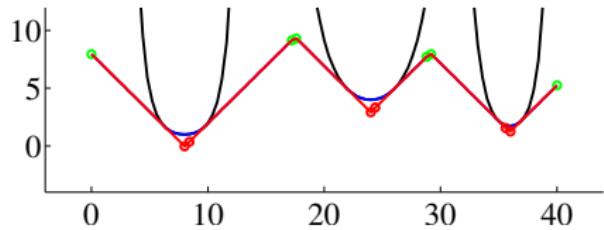
region/boundary duality



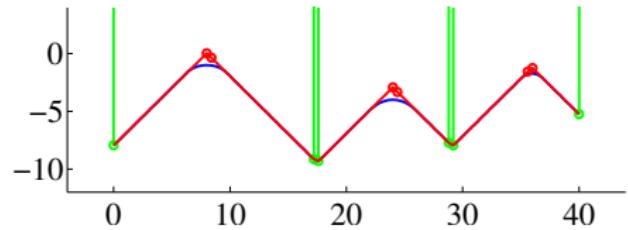
distance propagation



negated distance & medial



partition

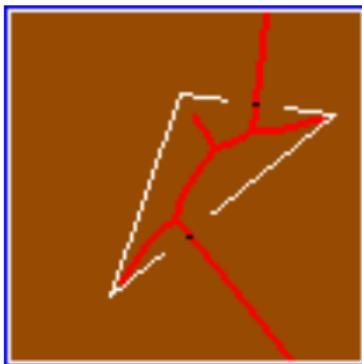


backpropagation

fragmentation factor



binary input



point labels

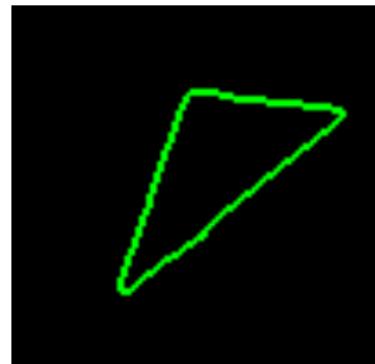


image partition

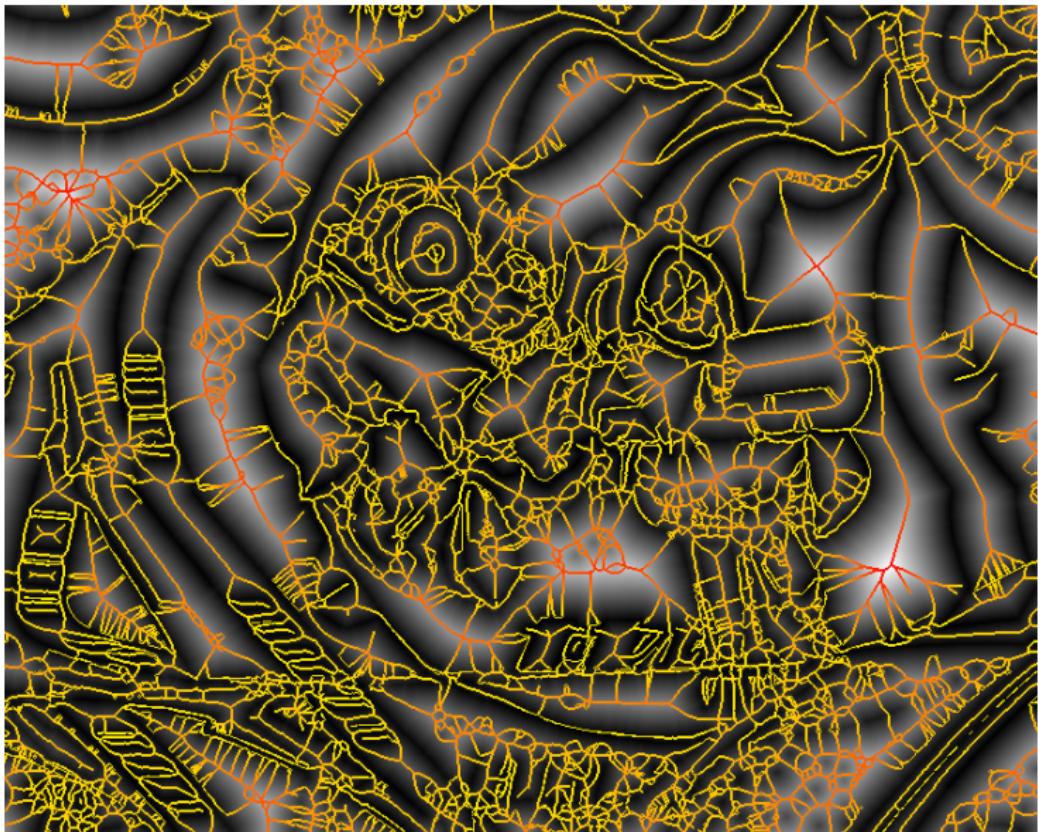
$$\phi(\kappa) = \frac{1}{a(\kappa)} \sum_{e \in E(\kappa)} w^2(x(e))$$

- selection criterion: is a region **well-enclosed by boundaries?**

original image



weighted distance map + medial



original image + weighted medial



region/boundary duality & partition



original image + features



law of closure & perceptual grouping

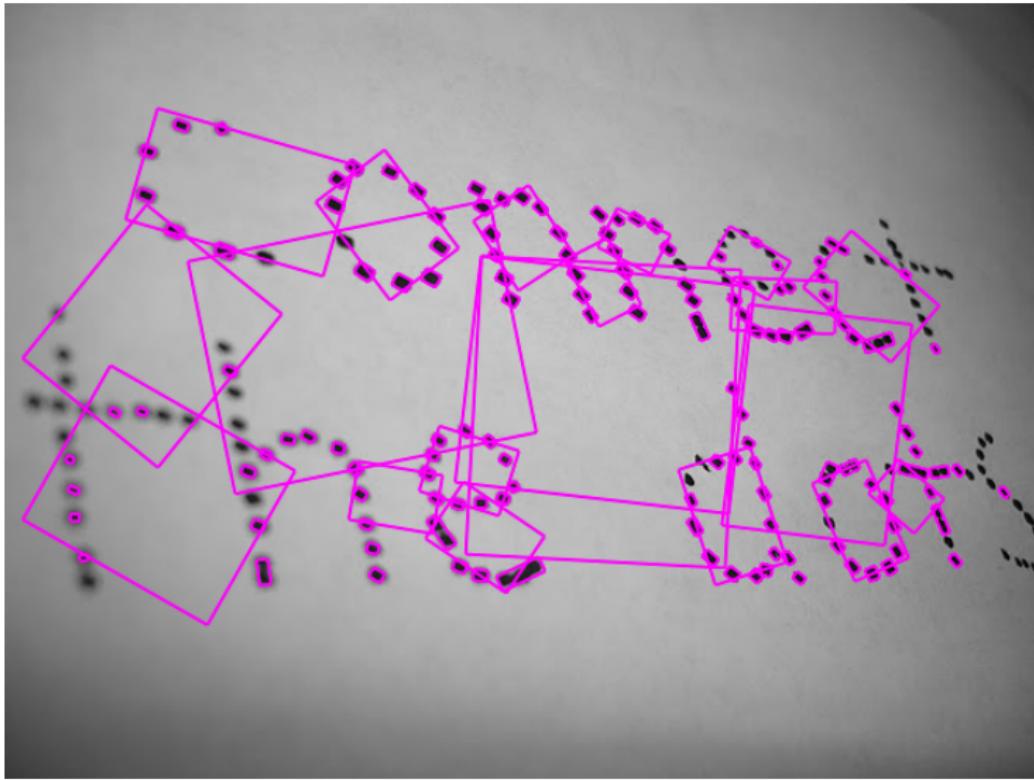


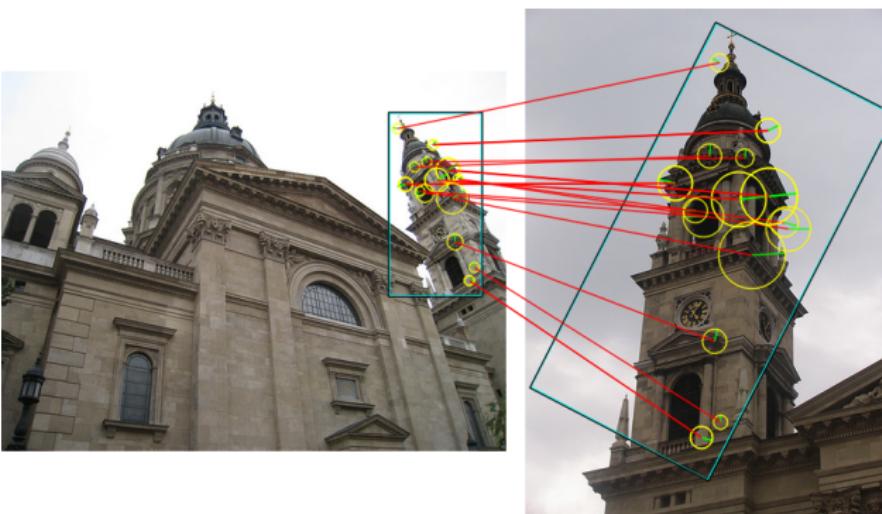
image search experiment

mAP on Oxford 5k

mAP	Inv. index		Re-ranking	
Detector	50k	200k	50k	200k
MFD	0.515	0.580	0.568	0.617
Hessian-affine	0.488	0.573	0.537	0.614
MSER	0.473	0.544	0.537	0.589
SURF	0.488	0.531	0.497	0.536
SIFT	0.395	0.457	0.434	0.495

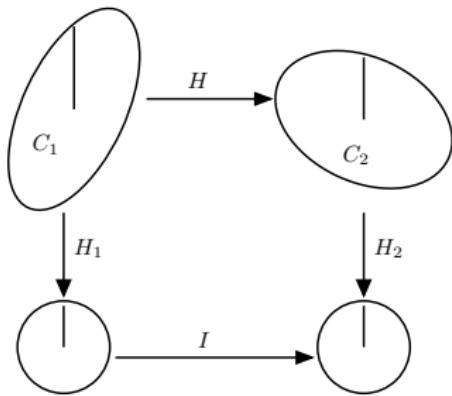
medial features...

- have arbitrary scale and shape
- are not constrained to extremal regions
- decompose shapes into parts
- capture law of closure



feature geometry
& spatial matching

spatial matching for instance recognition

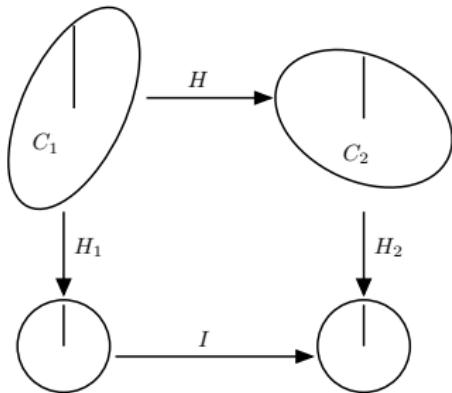


fast spatial matching

[Philbin *et al.* 2007]

- RANSAC variant
- single-correspondence hypotheses
- enumerate them all— $O(n^2)$

spatial matching for instance recognition



fast spatial matching

[Philbin *et al.* 2007]

- RANSAC variant
- single-correspondence hypotheses
- enumerate them all— $O(n^2)$



scale-invariant features

[Lowe 1999]

- Hough voting in 4d transformation space
- verification needed—still $O(n^2)$

spatial matching for class recognition

$$x^* = \arg \max_{x \in \{0,1\}^n} x^\top A x$$

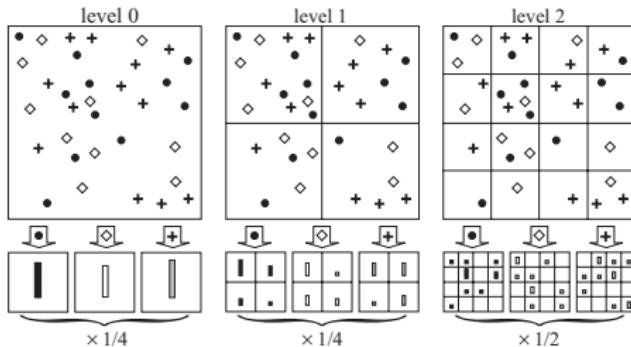
spectral matching

[Leordeanu & Hebert *et al.* 2005]

- based on pairwise affinity
- mapping constraints
- relaxed to an eigenvalue problem

spatial matching for class recognition

$$x^* = \arg \max_{x \in \{0,1\}^n} x^\top A x$$



spectral matching

[Leordeanu & Hebert *et al.* 2005]

- based on pairwise affinity
- mapping constraints
- relaxed to an eigenvalue problem

spatial pyramid matching

[Lazebnik *et al.* 2006]

- flexible matching
- non-invariant

Hough pyramid matching

[Tolias & Avrithis, ICCV 2011]

- do not seek for inliers
- rather, look for hypotheses that agree with each other
- Hough voting in the 4d transformation space

$$F(c) = F(q)F(p)^{-1} = \begin{bmatrix} M(c) & \mathbf{t}(c) \\ \mathbf{0}^\top & 1 \end{bmatrix}$$

$$f(c) = (x(c), y(c), \sigma(c), \theta(c))$$

- pyramid matching in the transformation space

$$s(c) = g(b_0) + \sum_{k=1}^{L-1} 2^{-k} \{g(b_k) - g(b_{k-1})\}$$

$$s(C) = \sum_{c \in C \setminus X} w(c)s(c)$$

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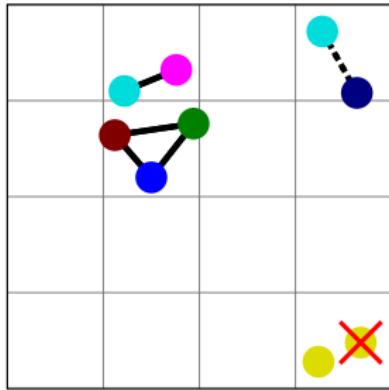
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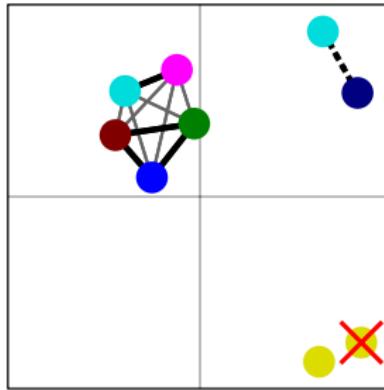
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toy example

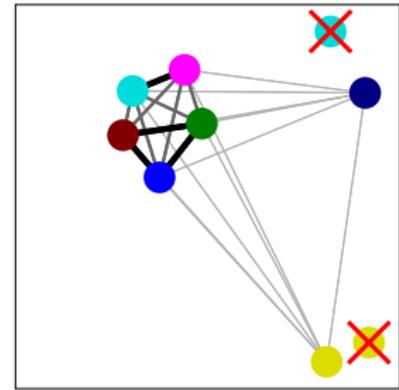
Hough pyramid



Level 0



Level 1



Level 2

toy example

correspondences, strengths

	p	q	strength
c_1			$(2 + \frac{1}{2}2 + \frac{1}{4}2)w(c_1)$
c_2			$(2 + \frac{1}{2}2 + \frac{1}{4}2)w(c_2)$
c_3			$(2 + \frac{1}{2}2 + \frac{1}{4}2)w(c_3)$
c_4			$(1 + \frac{1}{2}3 + \frac{1}{4}2)w(c_4)$
c_5			$(1 + \frac{1}{2}3 + \frac{1}{4}2)w(c_5)$
c_6			0
c_7			0
c_8			$\frac{1}{4}6w(c_8)$
c_9			$\frac{1}{4}6w(c_9)$

toy example

affinity matrix

	c_1	c_2	c_3	c_4	c_5	c_8	c_9	c_6	c_7
c_1	1								
c_2		1							
c_3			1						
c_4				1					
c_5					1				
c_8						1			
c_9							1		
c_6								0	
c_7									0

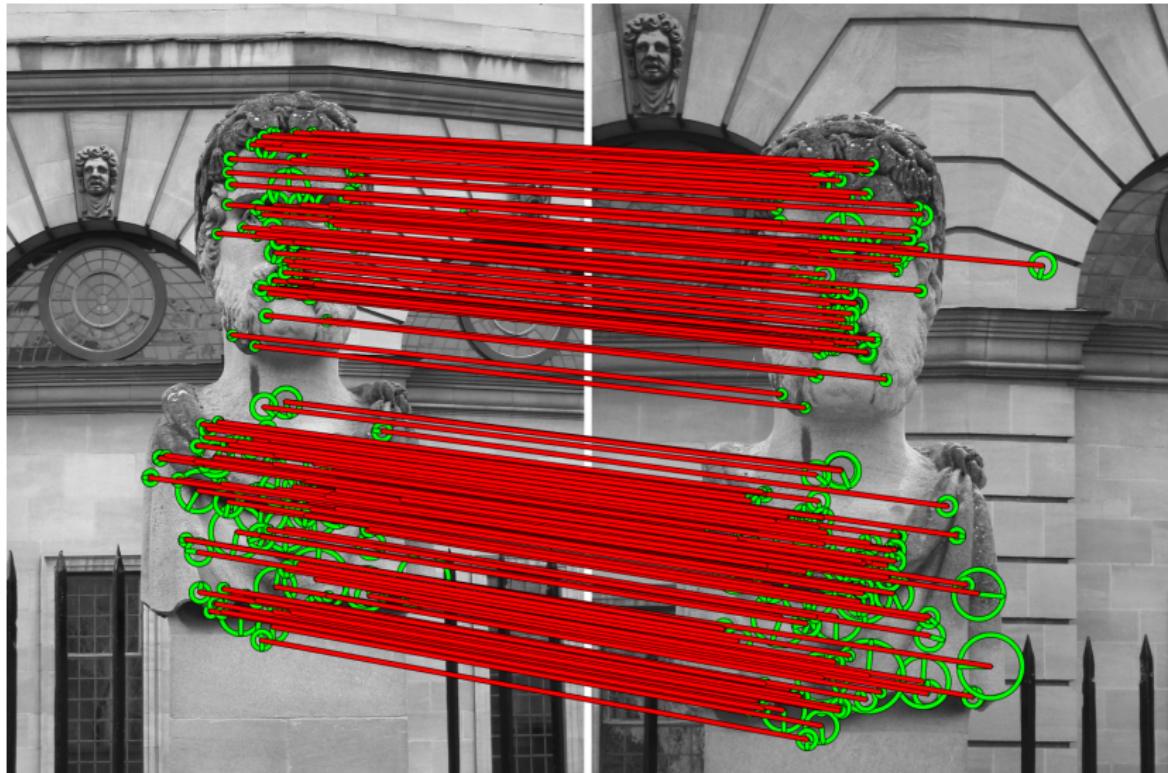
A 10x10 affinity matrix representing relationships between 10 entities. The matrix is color-coded and contains numerical values and symbols. Entities are represented by colored circles: blue (c1), green (c2), brown (c3), pink (c4), cyan (c5), yellow (c8), blue (c9), red (c6), and yellow (c7). Numerical values include 1, $\frac{1}{2}$, $\frac{1}{4}$, and 0. Special symbols include a red 'X' at (c6, c7) and (c7, c6), and a cyan 'X' at (c9, c6). The matrix is partitioned into several regions by black and red lines, indicating different clusters or constraints.

Hough pyramid matching ...

- is **invariant** to similarity transformations
- is **flexible**, allowing non-rigid motion and multiple matching surfaces or objects
- imposes **one-to-one** mapping

examples

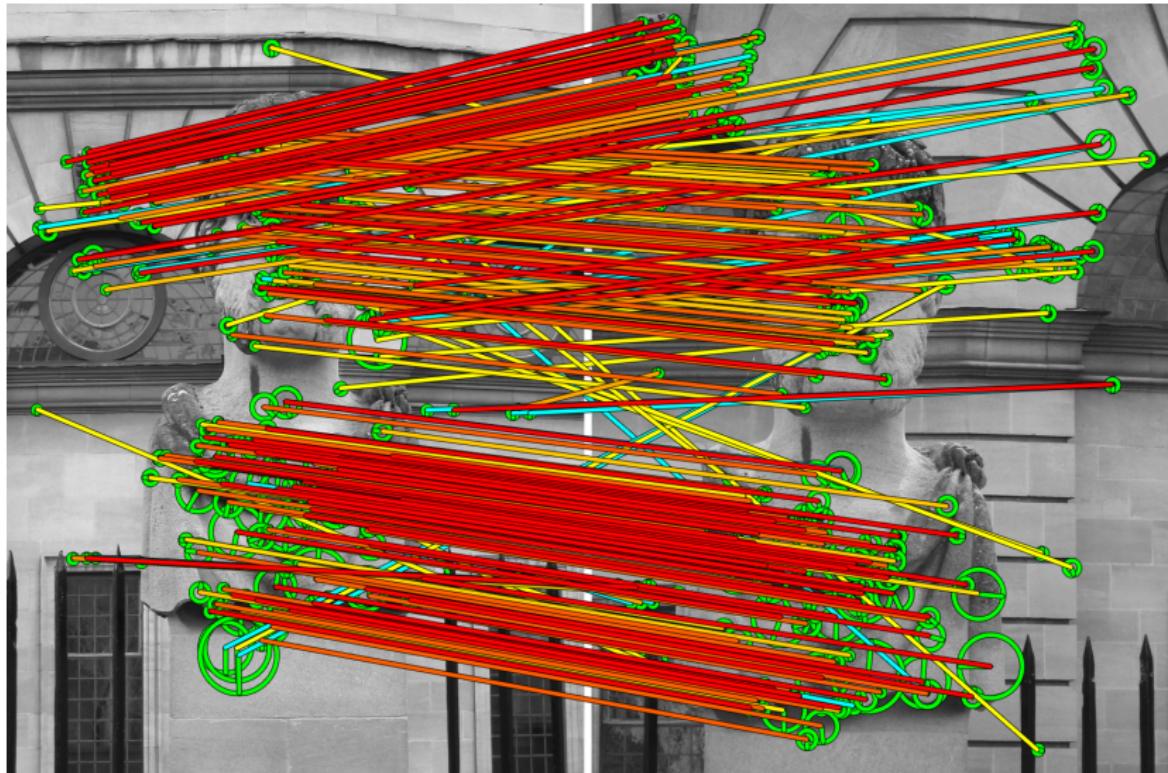
HPM vs FSM [Philbin et al. 2007]



fast spatial matching

examples

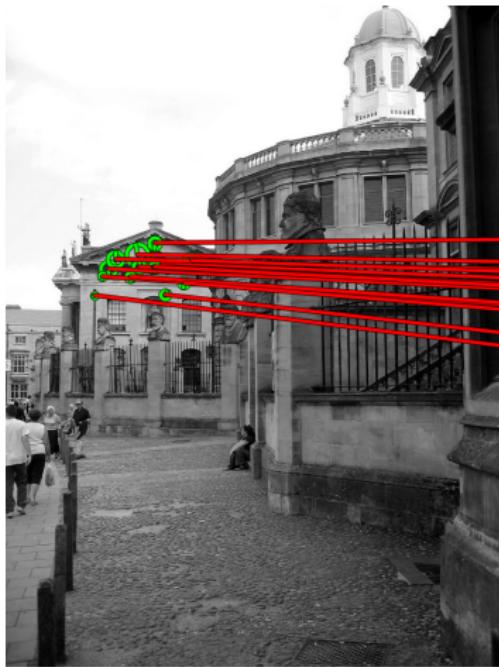
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Hough pyramid matching

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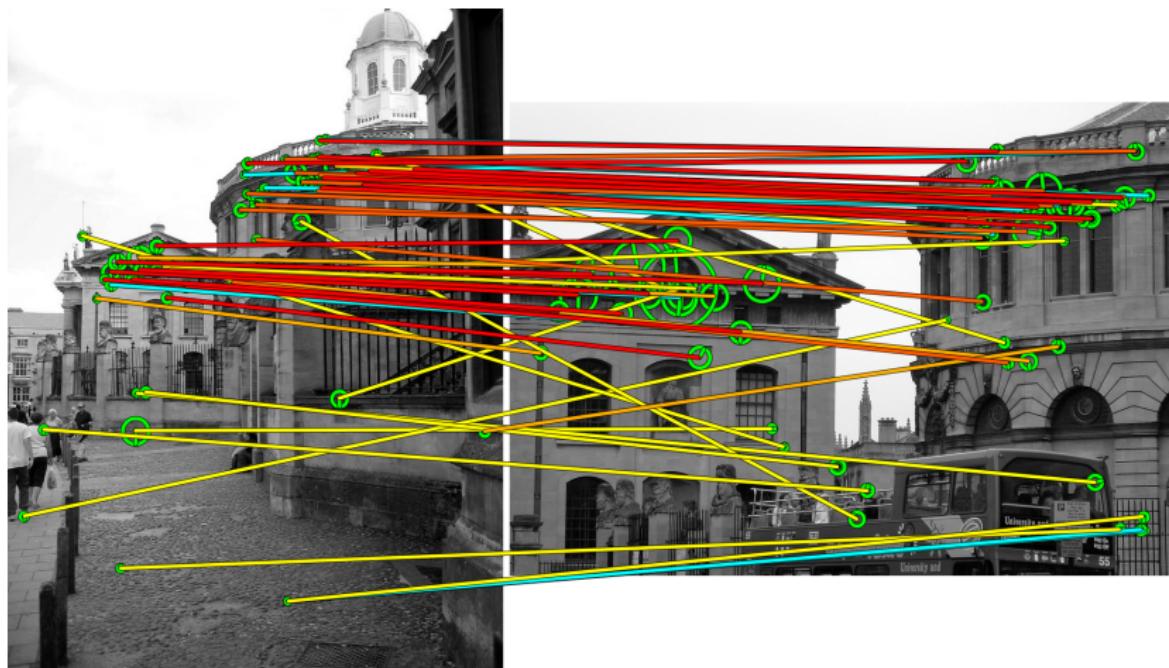
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fast spatial matching

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Hough pyramid matching

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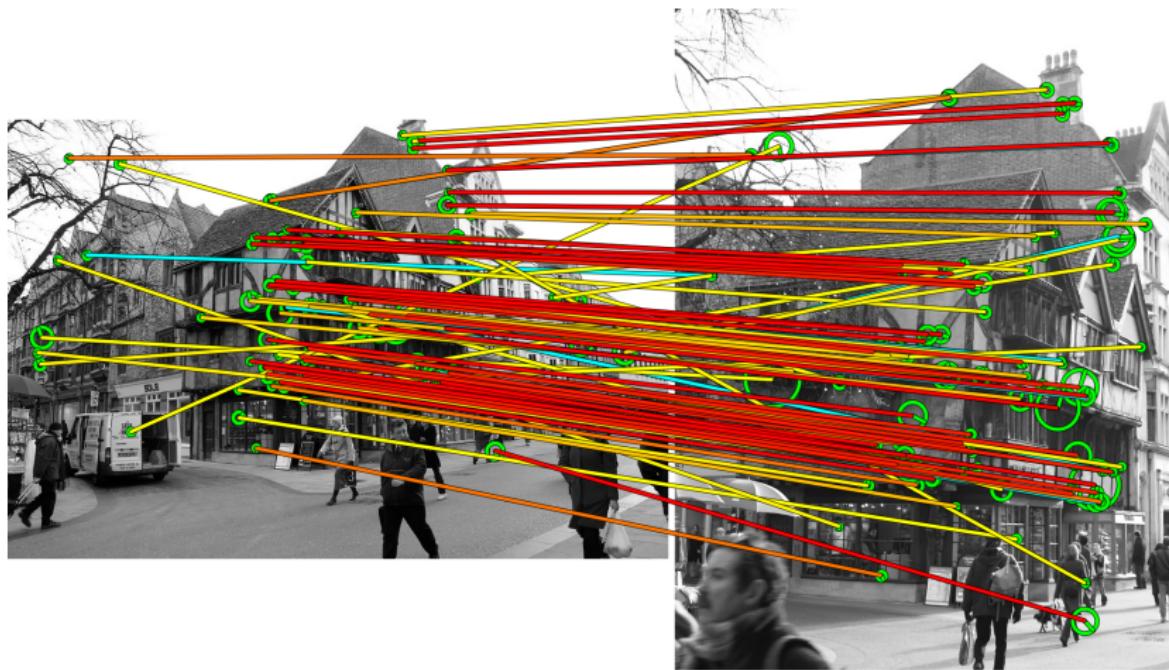
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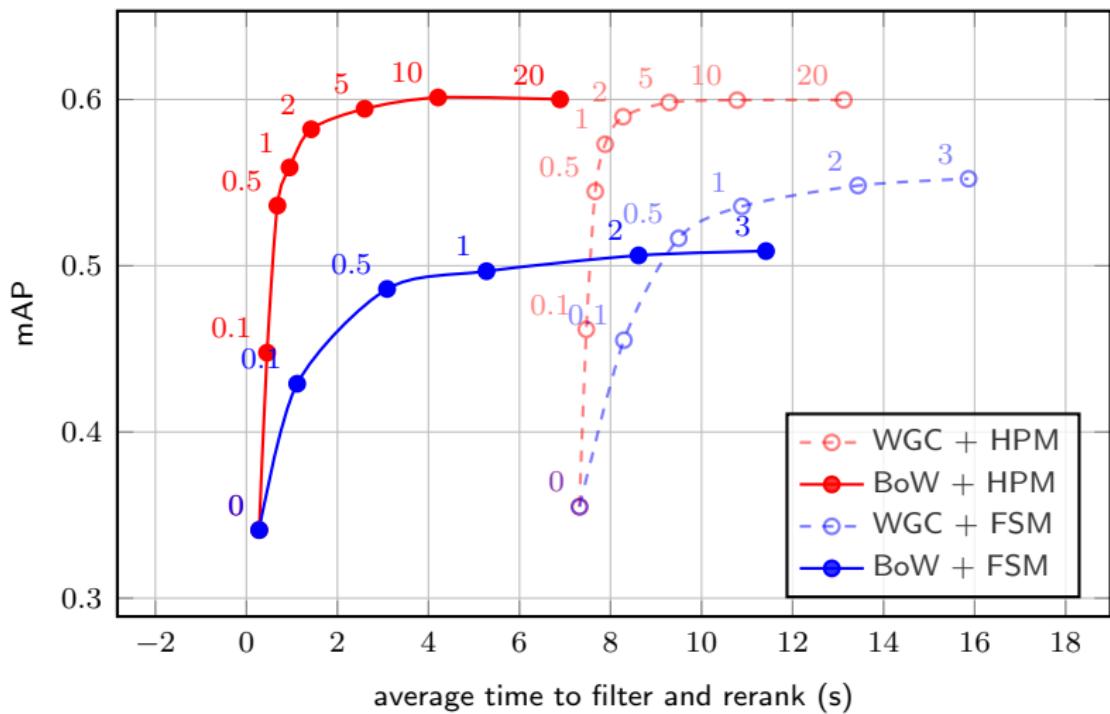
Hough pyramid matching

Hough pyramid matching ...

- is non-iterative, and linear in the number of correspondences
- in a given query time, can re-rank one order of magnitude more images than the state of the art
- typically needs less than one millisecond to match a pair of images, on average

performance vs time

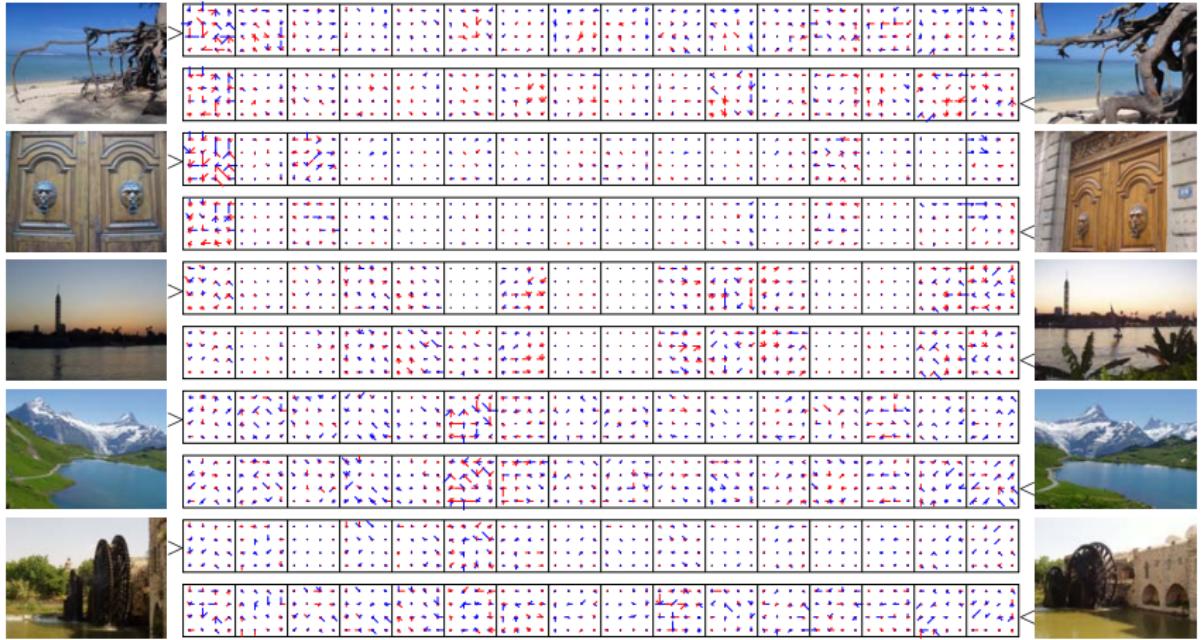
on World Cities 2M



comparison to state of the art

[Avrithis & Tolias, IJCV 2014]

method	Ox5K	Ox105K	Paris	Holidays
HPM (this work)	0.789	0.730	0.725	0.790
[Shen <i>et al.</i> 2012]	0.752	0.729	0.741	0.762
GVP [Zhang <i>et al.</i> 2011]	0.696	-	-	-
SBoF [Cao <i>et al.</i> 2010]	0.656	-	0.632	-
[Perdoch <i>et al.</i> 2009]	0.789	0.726	-	0.715
FSM [Philbin <i>et al.</i> 2007]	0.647	0.541	-	-



descriptors, kernels & embeddings

set kernels & embeddings

normalized sum set kernel [Bo & Sminchisescu 2009]

- given kernel function k , define (finite) set kernel

$$K(X, Y) = \frac{1}{|X||Y|} \sum_{x \in X} \sum_{y \in Y} k(x, y)$$

example: Gaussian mixtures [Liu & Perronnin 2008]

- model set X by finite mixture distribution

$$f_X(z) = \frac{1}{|X|} \sum_{x \in X} \mathcal{N}(z|x, \Sigma), \quad z \in \mathbb{R}^d$$

- then,

$$\langle f_X, f_Y \rangle = \frac{1}{|X||Y|} \sum_{x \in X} \sum_{y \in Y} \mathcal{N}(x|y, 2\Sigma)$$

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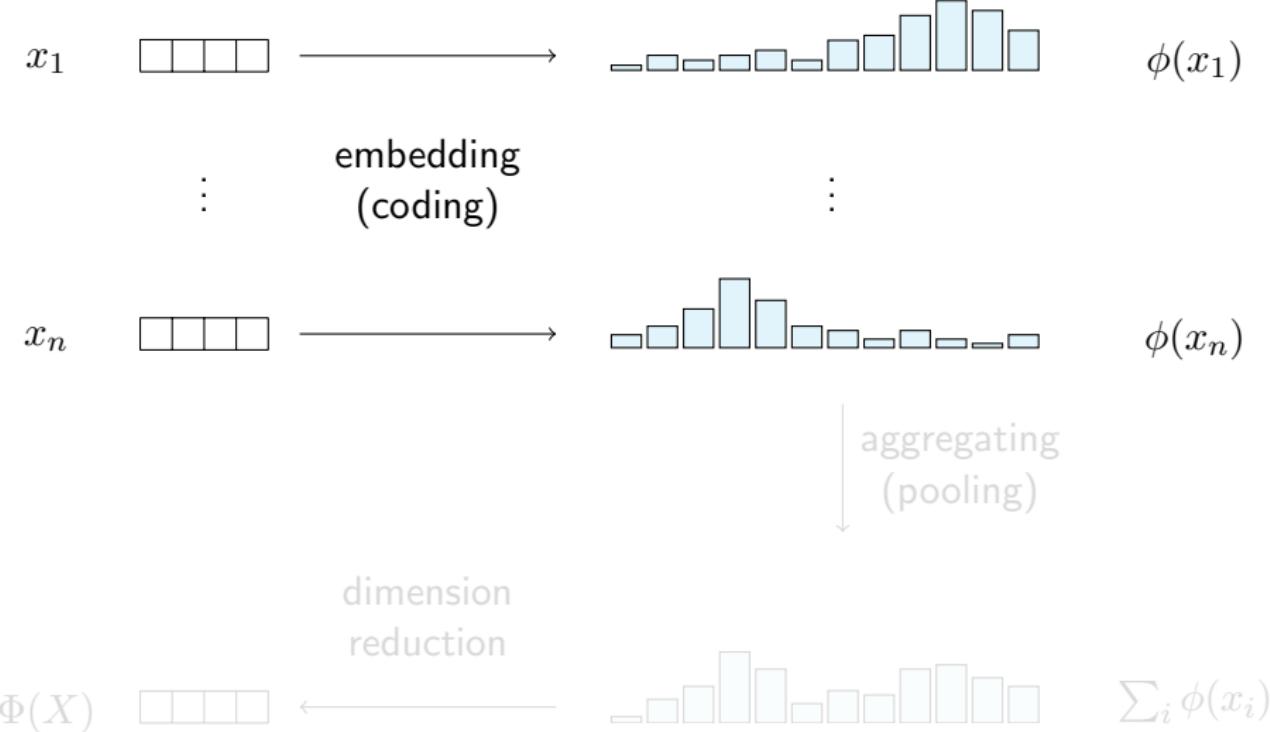
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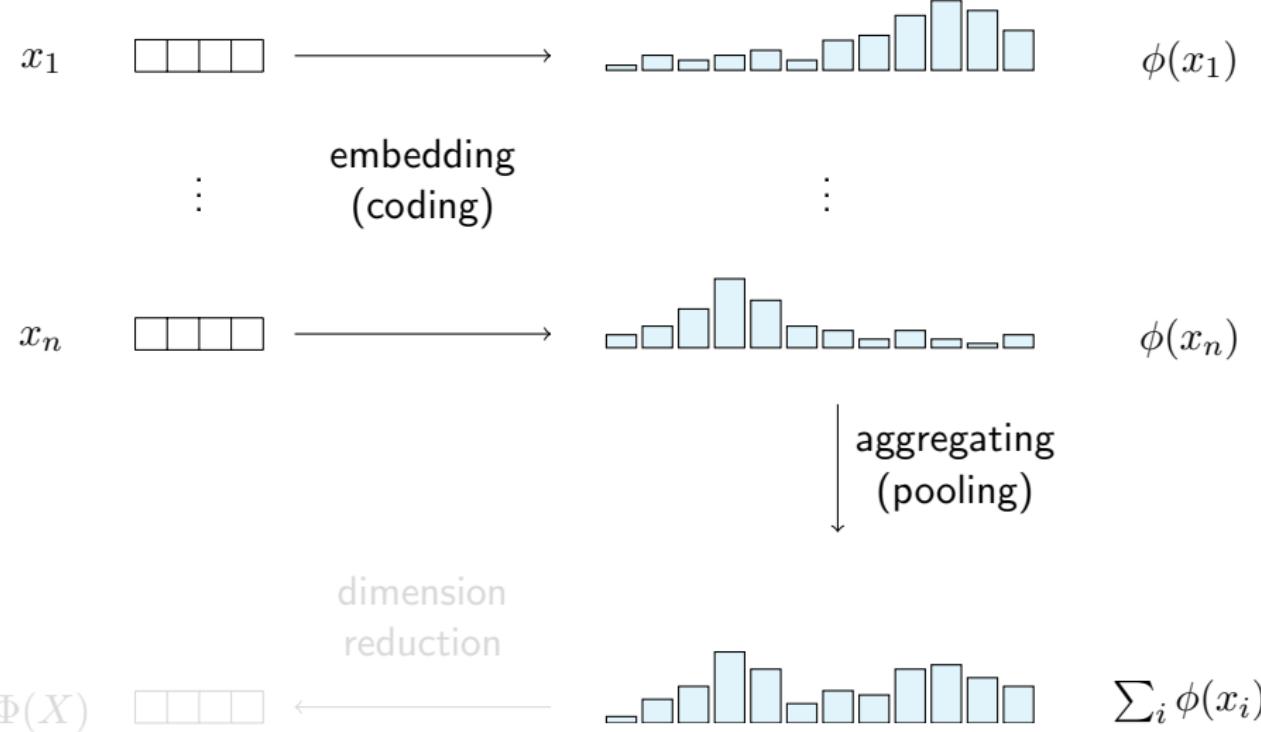
explicit feature maps



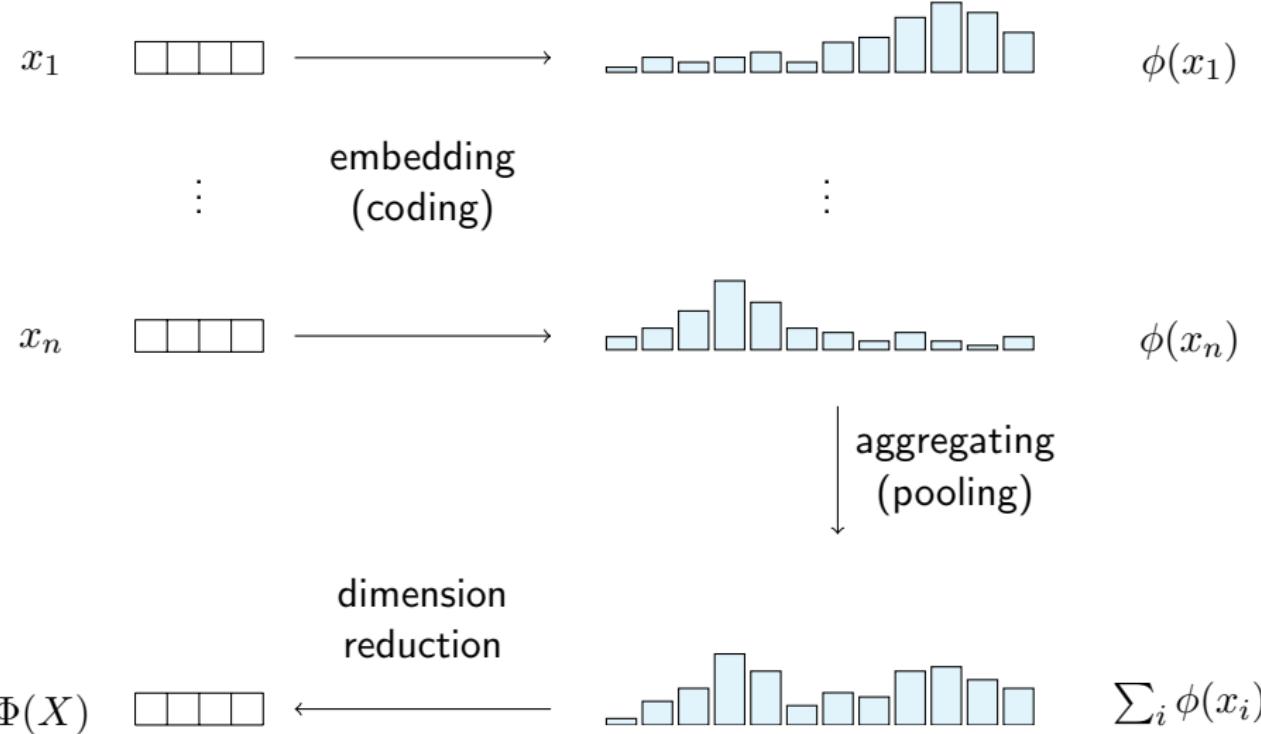
explicit feature maps



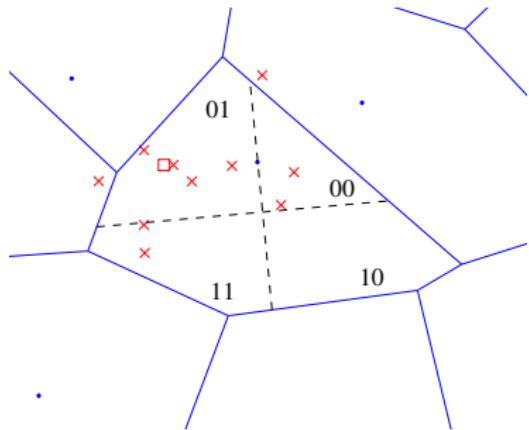
explicit feature maps



explicit feature maps



two different perspectives



Hamming embedding

[Jégou *et al.* 2008]

- large vocabulary
- binary signature & descriptor voting
- not aggregated
- selective: discard weak votes

VLAD

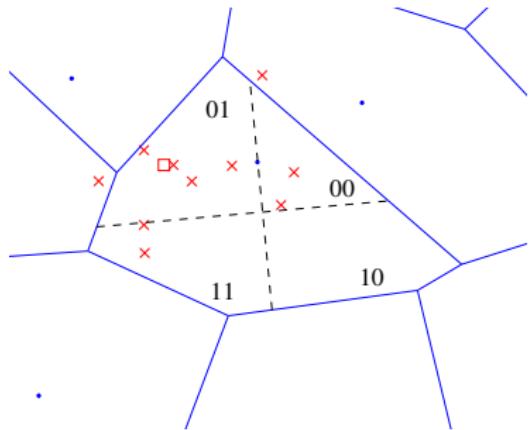
[Jégou *et al.* 2010]

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$$X_c = \{x \in X : q(x) = c\}$$

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- one aggregated vector per cell
- linear operation
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common model: image similarity

$$K(X, Y) = \gamma(X) \gamma(Y) \sum_{c \in C} w_c \kappa(X_c, Y_c)$$

normalization factor

cell weighting

cell similarity

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selectivity function

descriptor representation (residual, binary, scalar)

aggregated

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BoW, HE and VLAD in the common model

model	$\kappa(X_c, Y_c)$	$\phi(x)$	$\sigma(u)$	$\psi(z)$	$\Phi(X_c)$
BoW	κ_n or κ_a	1	u	z	$ X_c $
HE	κ_n only	\hat{b}_x	$w \left(\frac{B}{2} (1 - u) \right)$	—	—
VLAD	κ_n or κ_a	$r(x)$	u	z	$V(X_c)$

BoW $\kappa(X_c, Y_c) = \sum_{x \in X_c} \sum_{y \in Y_c} 1 = |X_c| \times |Y_c|$

HE $\kappa(X_c, Y_c) = \sum_{x \in X_c} \sum_{y \in Y_c} w(h(b_x, b_y))$

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aggregated selective match kernel

[Tolias et al. ICCV 2013]

- cell similarity

$$\text{ASMK}(X_c, Y_c) = \sigma_\alpha \left(\hat{V}(X_c)^\top \hat{V}(Y_c) \right)$$

- cell representation: ℓ_2 -normalized aggregated residual

$$\Phi(X_c) = \hat{V}(X_c) = V(X_c) / \|V(X_c)\|$$

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$$\sigma_\alpha(u) = \begin{cases} \operatorname{sgn}(u)|u|^\alpha, & u > \tau \\ 0, & \text{otherwise} \end{cases}$$

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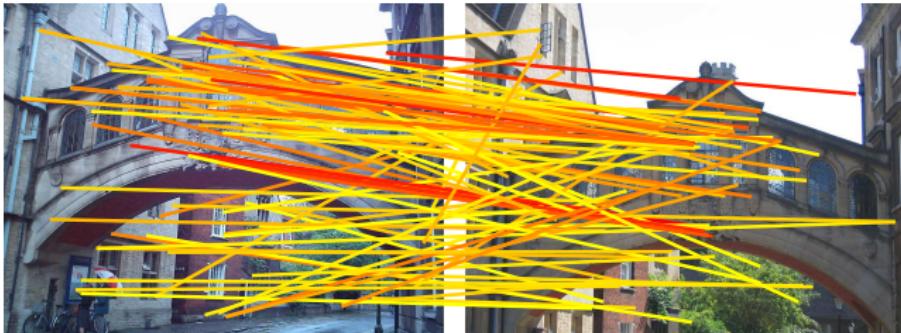
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impact of selectivity

$$\alpha = 1, \tau = 0.0$$



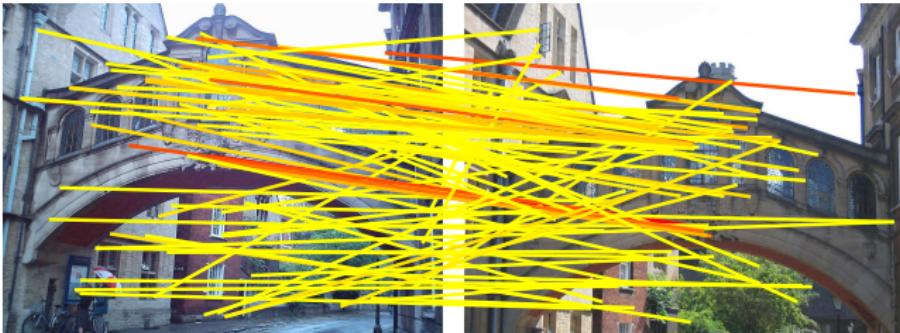
$$\alpha = 1, \tau = 0.25$$



thresholding removes false correspondences

impact of selectivity

$$\alpha = 3, \tau = 0.0$$



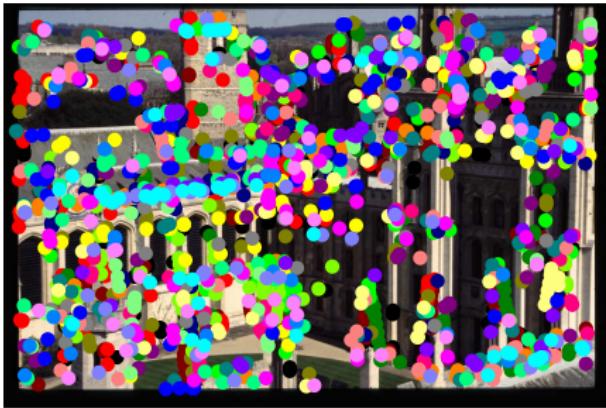
$$\alpha = 3, \tau = 0.25$$



correspondences weighted based on confidence

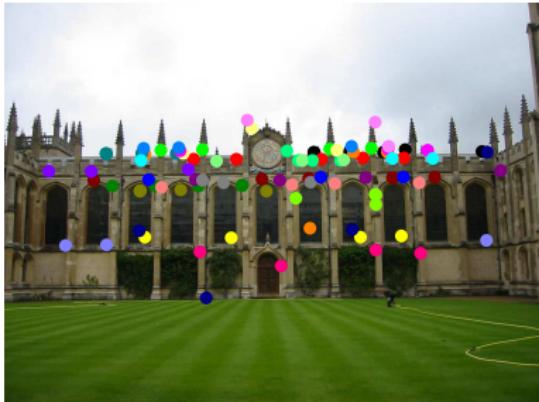
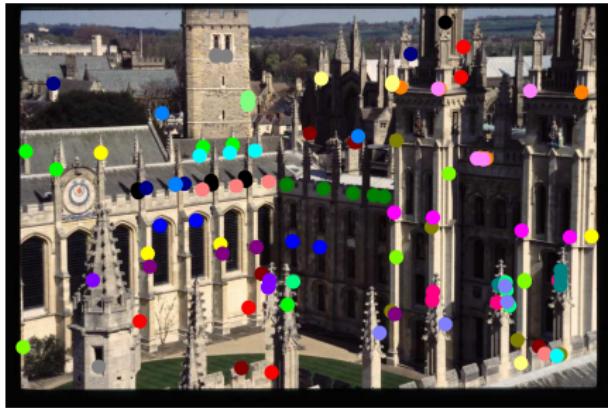
impact of aggregation & burstiness

$k = 128$ as in VLAD



impact of aggregation & burstiness

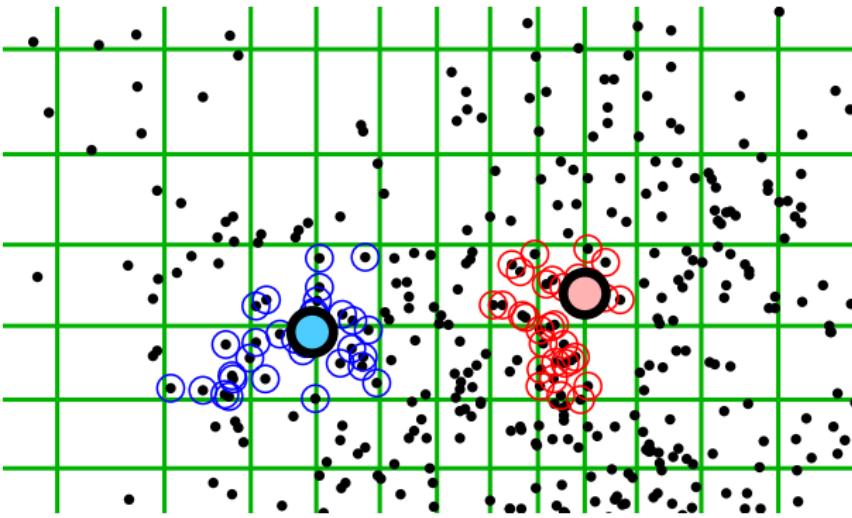
$k = 65k$ as in HE



comparison to state of the art

[Tolias et al. IJCV 2015]

Dataset	MA	Oxf5k	Oxf105k	Par6k	Holiday
ASMK*		76.4	69.2	74.4	80.0
ASMK*	×	80.4	75.0	77.0	81.0
ASMK		78.1	-	76.0	81.2
ASMK	×	81.7	-	78.2	82.2
HE [Jégou et al. '10]		51.7	-	-	74.5
HE [Jégou et al. '10]	×	56.1	-	-	77.5
HE-BURST [Jain et al. '10]		64.5	-	-	78.0
HE-BURST [Jain et al. '10]	×	67.4	-	-	79.6
Fine vocab. [Mikulík et al. '10]	×	74.2	67.4	74.9	74.9
AHE-BURST [Jain et al. '10]		66.6	-	-	79.4
AHE-BURST [Jain et al. '10]	×	69.8	-	-	81.9
Rep. structures [Torri et al. '13]	×	65.6	-	-	74.9
Locality [Tao et al. '14]	×	77.0	-	-	78.7

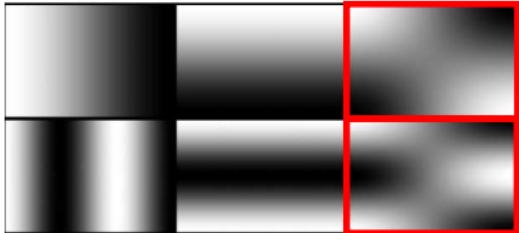


nearest neighbor search

binary codes

spectral hashing

[Weiss *et al.* 2008]

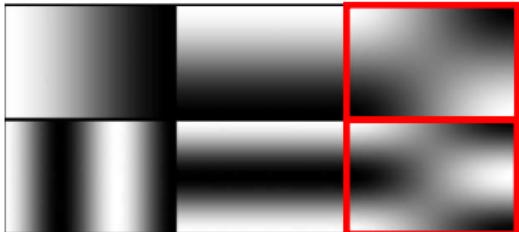


- similarity preserving, balanced, uncorrelated
- spectral relaxation
- out of sample extension: uniform assumption

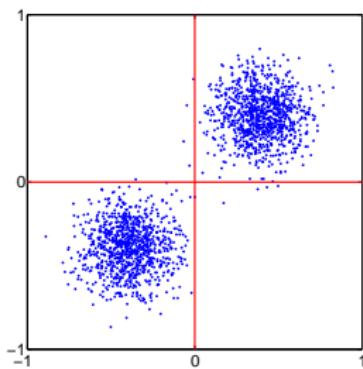
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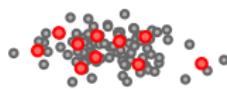
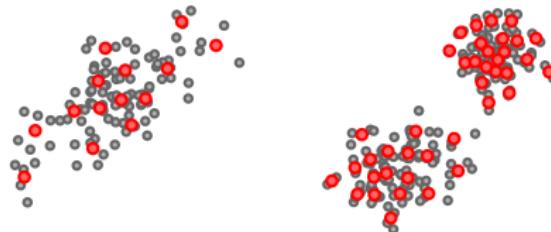
iterative quantization

[Gong & Lazebnik 2011]

- quantize to closest vertex of binary cube
- PCA followed by interleaved rotation and quantization

vector quantization

[Gray 1984]

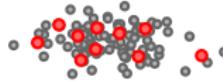
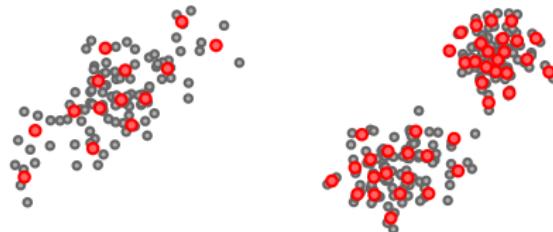


$$\text{minimize } E(C) = \sum_{\mathbf{x} \in X} \min_{\mathbf{c} \in C} \|\mathbf{x} - \mathbf{c}\|^2 = \sum_{\mathbf{x} \in X} \|\mathbf{x} - q(\mathbf{x})\|^2$$

distortion dataset codebook quantizer

vector quantization

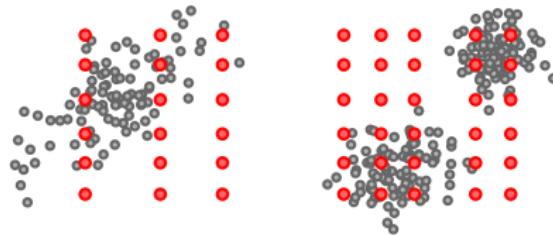
[Gray 1984]



- For small distortion \rightarrow large $k = |C|$:
 - hard to train
 - too large to store
 - too slow to search

product quantization

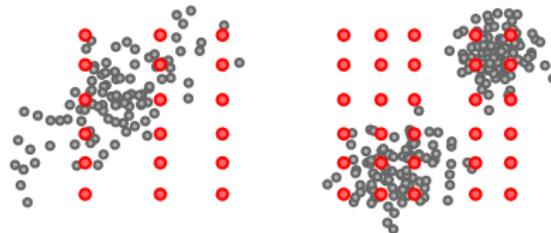
[Jégou et al. 2011]



$$\begin{aligned} & \text{minimize} && \sum_{\mathbf{x} \in X} \min_{\mathbf{c} \in C} \|\mathbf{x} - \mathbf{c}\|^2 \\ & \text{subject to} && C = C^1 \times \cdots \times C^m \end{aligned}$$

product quantization

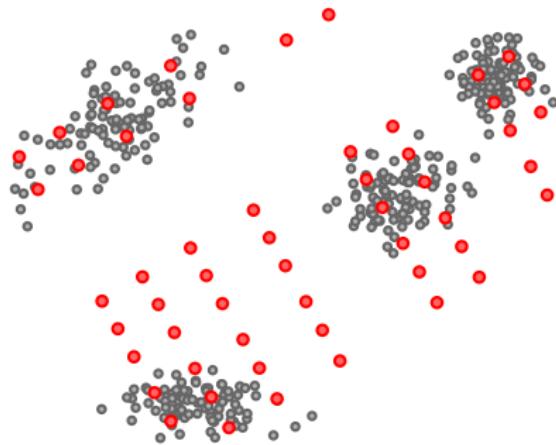
[Jégou et al. 2011]



- train: $q = (q^1, \dots, q^m)$ where q^1, \dots, q^m obtained by VQ
- store: $|C| = k^m$ with $|C^1| = \dots = |C^m| = k$
- search: $\|\mathbf{y} - q(\mathbf{x})\|^2 = \sum_{j=1}^m \|\mathbf{y}^j - q^j(\mathbf{x}^j)\|^2$ where $q^j(\mathbf{x}^j) \in C^j$

optimized product quantization

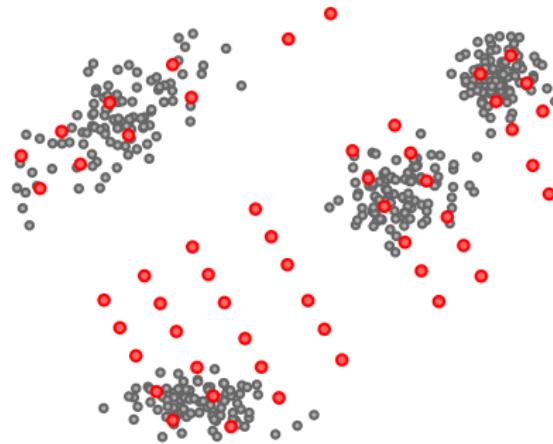
[Ge et al. 2013]



$$\begin{aligned} \text{minimize} \quad & \sum_{\mathbf{x} \in X} \min_{\hat{\mathbf{c}} \in \hat{C}} \|\mathbf{x} - R^\top \hat{\mathbf{c}}\|^2 \\ \text{subject to} \quad & \hat{C} = C^1 \times \cdots \times C^m \\ & R^\top R = I \end{aligned}$$

optimized product quantization

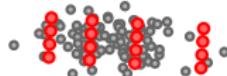
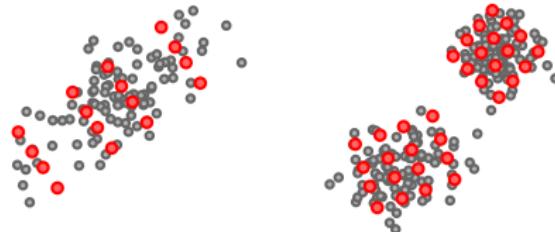
Parametric solution for $\mathbf{x} \sim \mathcal{N}(\mathbf{0}, \Sigma)$



- **independence:** PCA-align by diagonalizing Σ as $U\Lambda U^\top$
- **balanced variance:** permute Λ by π such that $\prod_i \lambda_i$ is constant in each subspace; $R \leftarrow UP_\pi^\top$
- find \hat{C} by PQ on rotated data $\hat{X} = RX$

locally optimized product quantization

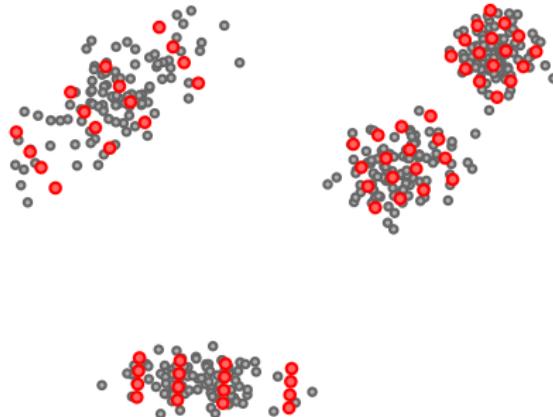
[Kalantidis & Avrithis, CVPR 2014]



- compute residuals $r(\mathbf{x}) = \mathbf{x} - q(\mathbf{x})$ on coarse quantizer q
- collect residuals $Z_c = \{r(\mathbf{x}) : q(\mathbf{x}) = c\}$ per cell
- train $(R_c, q_c) \leftarrow \text{OPQ}(Z_c)$ per cell

locally optimized product quantization

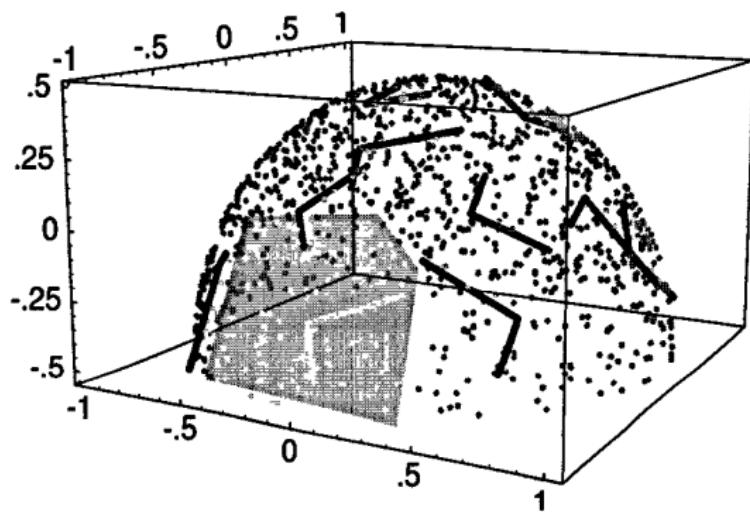
[Kalantidis & Avrithis, CVPR 2014]



- residual distributions closer to Gaussian assumption
- better captures the support of data distribution, like local PCA
 - multimodal (e.g. mixture) distributions
 - distributions on nonlinear manifolds

local principal component analysis

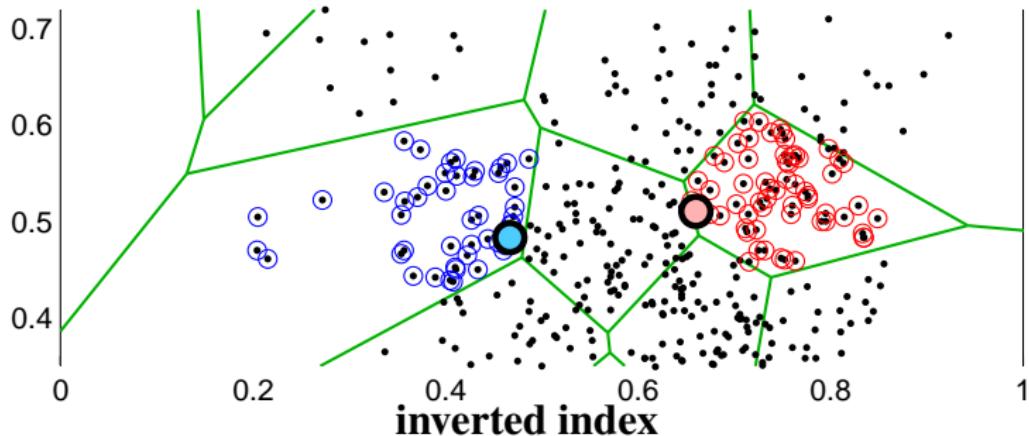
[Kambhatla & Leen 1997]



but, we are not doing dimensionality reduction!

inverted multi-index

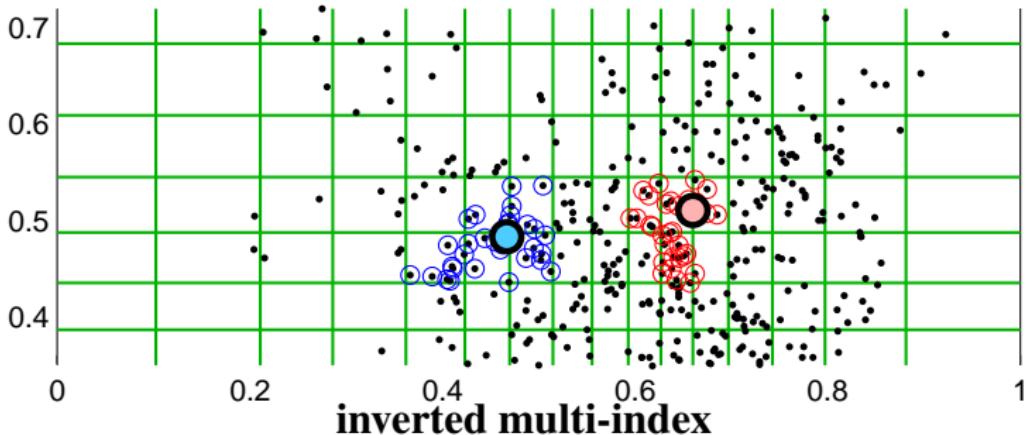
[Babenko & Lempitsky 2012]



- train codebook C from dataset $\{\mathbf{x}_n\}$
- this codebook provides a **coarse** partition of the space

inverted multi-index

[Babenko & Lempitsky 2012]

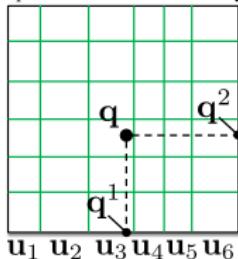


- decompose vectors as $\mathbf{x} = (\mathbf{x}^1, \mathbf{x}^2)$
- train codebooks C^1, C^2 from datasets $\{\mathbf{x}_n^1\}, \{\mathbf{x}_n^2\}$
- induced codebook $C^1 \times C^2$ gives a **finer** partition
- given query \mathbf{q} , visit cells $(\mathbf{c}^1, \mathbf{c}^2) \in C^1 \times C^2$ in ascending order of distance to \mathbf{q} , by first computing distances to $\mathbf{q}^1, \mathbf{q}^2$

inverted multi-index

multi-sequence algorithm

space subdivision via PQ



$\mathbf{v}_1 \quad \mathbf{v}_2 \quad \mathbf{v}_3 \quad \mathbf{v}_4 \quad \mathbf{v}_5 \quad \mathbf{v}_6$

product
quantization

\mathbf{q}^1 vs. \mathcal{U}

i	$\mathbf{u}_{\alpha(i)}$	r
1	\mathbf{u}_3	0.5
2	\mathbf{u}_4	0.7
3	\mathbf{u}_5	4
4	\mathbf{u}_2	6
5	\mathbf{u}_1	8
6	\mathbf{u}_6	9

\mathbf{q}^2 vs. \mathcal{V}

j	$\mathbf{v}_{\beta(j)}$	s
1	\mathbf{v}_4	0.1
2	\mathbf{v}_3	2
3	\mathbf{v}_5	3
4	\mathbf{v}_2	6
5	\mathbf{v}_6	7
6	\mathbf{v}_1	11

multi-sequence
algorithm

$[\mathbf{u}_{\alpha(i)} \mathbf{v}_{\beta(j)}]$	(i, j)	$r(i) + s(j)$
$[\mathbf{u}_3 \mathbf{v}_4]$	(1,1)	0.6 (0.5+0.1)
$[\mathbf{u}_4 \mathbf{v}_4]$	(2,1)	0.8 (0.7+0.1)
$[\mathbf{u}_3 \mathbf{v}_3]$	(1,2)	2.5 (0.5+2)
$[\mathbf{u}_4 \mathbf{v}_3]$	(2,2)	2.7 (0.7+2)
$[\mathbf{u}_3 \mathbf{v}_5]$	(1,3)	3.5 (0.5+3)
$[\mathbf{u}_4 \mathbf{v}_5]$	(2,3)	3.7 (0.7+3)
$[\mathbf{u}_5 \mathbf{v}_4]$	(3,1)	4.1 (4+0.1)
$[\mathbf{u}_5 \mathbf{v}_3]$	(3,2)	6 (4+2)
$[\mathbf{u}_3 \mathbf{v}_2]$	(1,4)	6.5 (0.5+6)
...		

1	2	3	4	5	6	
1	0.6	0.8	4.1	6.1	8.1	9.1
2	2.5	2.7	6	8	10	11
3	3.5	3.7	7	9	11	12
4	6.5	6.7	10	12	14	15
5	7.5	7.7	11	13	15	16
6	11.5	11.7	15	17	19	20

1	2	3	4	5	6	
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4	6.5	6.7	10	12	14	15
5	7.5	7.7	11	13	15	16
6	11.5	11.7	15	17	19	20

OUTPUT:

$(1, 1) \rightarrow \mathbf{W}_{3,4}$

$(2, 1) \rightarrow \mathbf{W}_{4,4}$

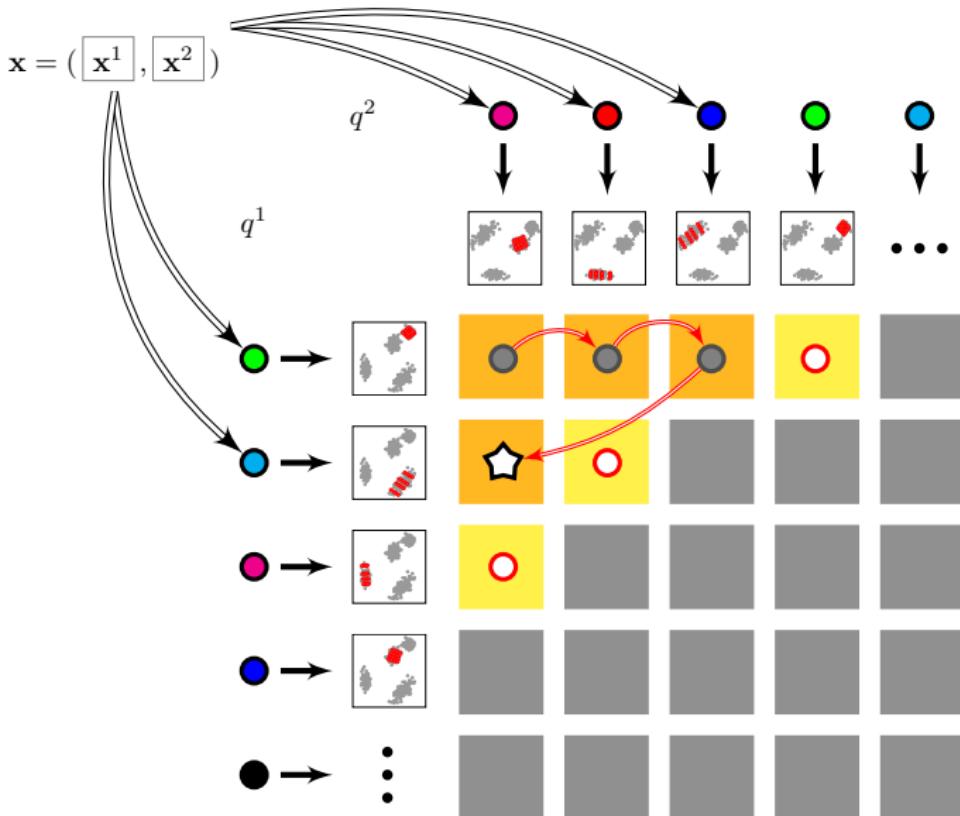
$(1, 2) \rightarrow \mathbf{W}_{3,3}$

$(2, 2) \rightarrow \mathbf{W}_{4,3}$

$(1, 3) \rightarrow \mathbf{W}_{3,5}$

Multi-LOPQ

[Kalantidis & Avrithis, CVPR 2014]



comparison to state of the art

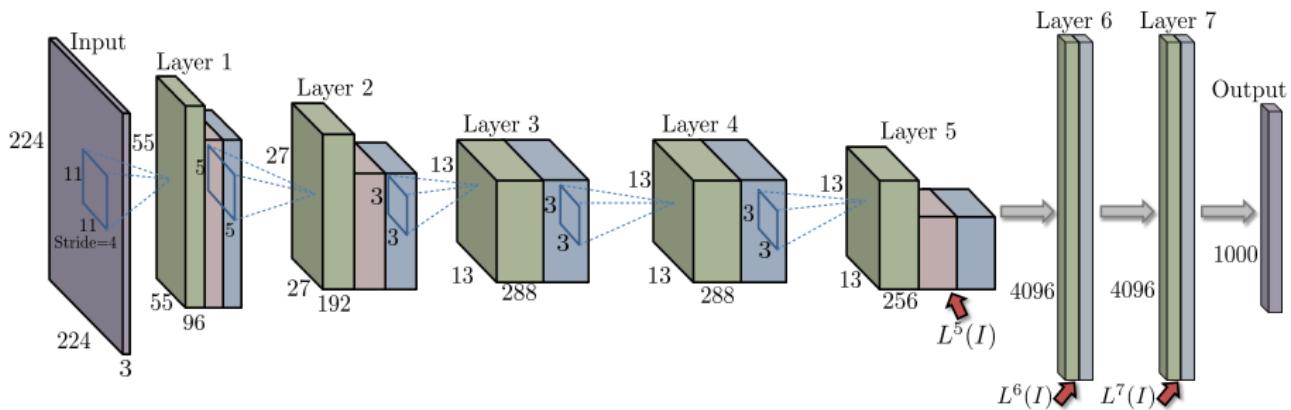
on SIFT1B, 128-bit codes

T	Method	$R = 1$	10	100
20K	IVFADC+R [Jégou <i>et al.</i> '11]	0.262	0.701	0.962
	LOPQ+R [Kalantidis & Avrithis '14]	0.350	0.820	0.978
10K	Multi-D-ADC [Babenko & Lempitsky '12]	0.304	0.665	0.740
	OMulti-D-OADC [Ge <i>et al.</i> '13]	0.345	0.725	0.794
	Multi-LOPQ [Kalantidis & Avrithis '14]	0.430	0.761	0.782
30K	Multi-D-ADC [Babenko & Lempitsky '12]	0.328	0.757	0.885
	OMulti-D-OADC [Ge <i>et al.</i> '13]	0.366	0.807	0.913
	Multi-LOPQ [Kalantidis & Avrithis '14]	0.463	0.865	0.905
100K	Multi-D-ADC [Babenko & Lempitsky '12]	0.334	0.793	0.959
	OMulti-D-OADC [Ge <i>et al.</i> '13]	0.373	0.841	0.973
	Multi-LOPQ [Kalantidis & Avrithis '14]	0.476	0.919	0.973

application: image search

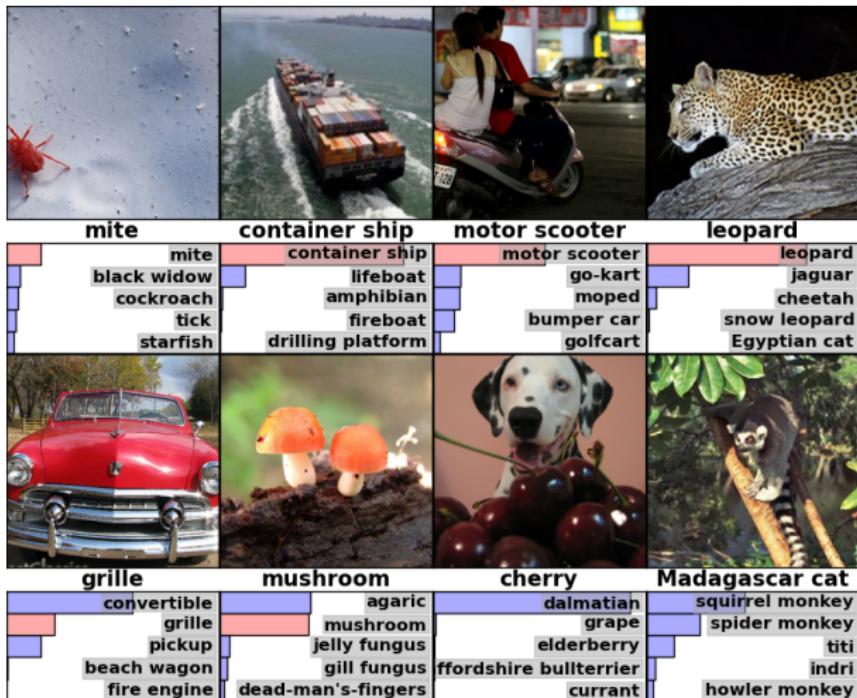
deep learned image features

[Krizhevsky et al. '12]



deep learned image features

classification



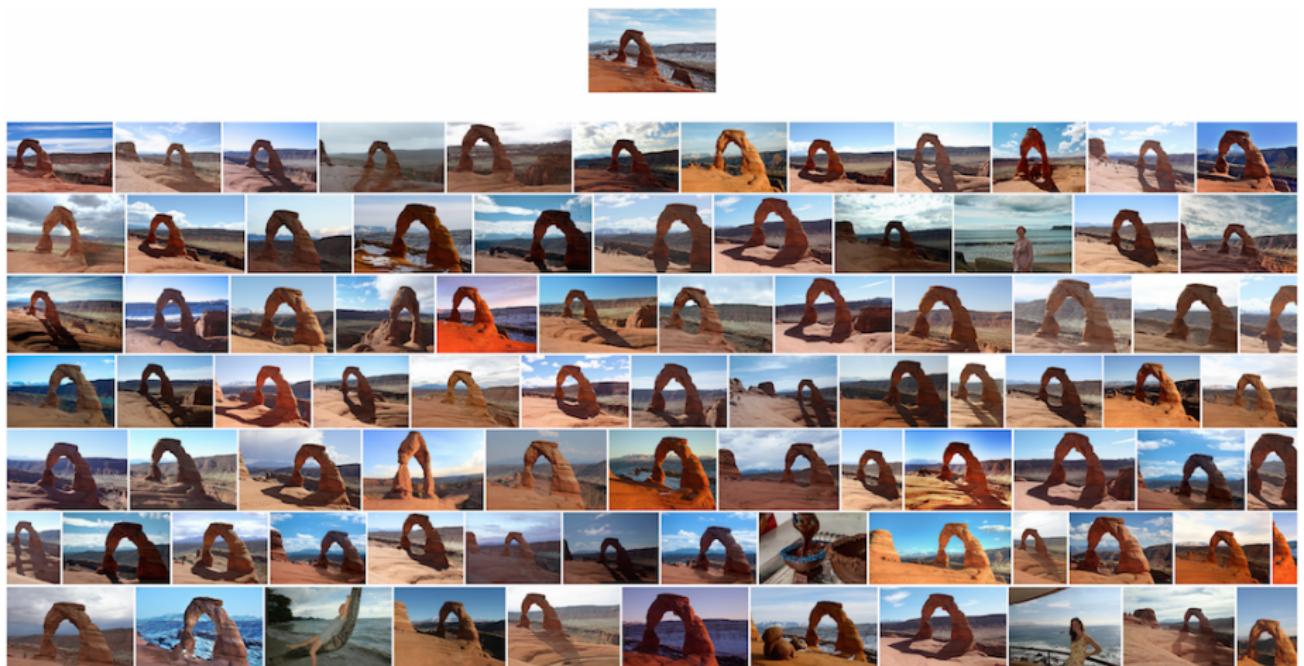
deep learned image features

search

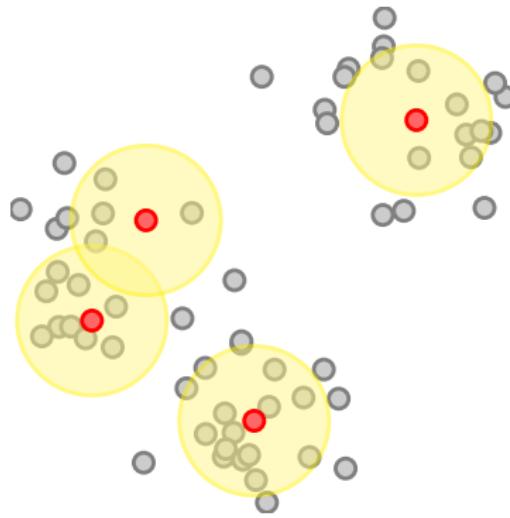


multi-LOPQ

image query on Flickr 100M (deep learned features, 4k → 128 dimensions)

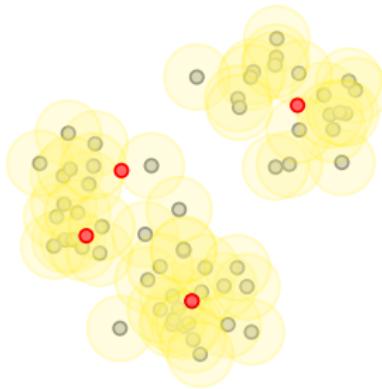


credit: Y. Kalantidis



clustering

approximate clustering

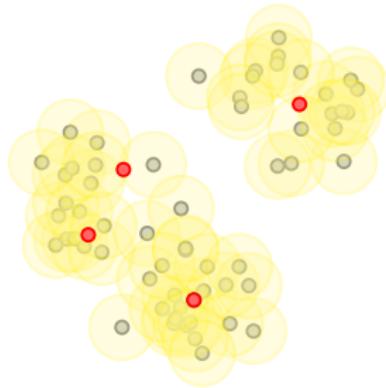


approximate k -means

[Philbin et al. 2007]

use ANN search to accelerate assignment step

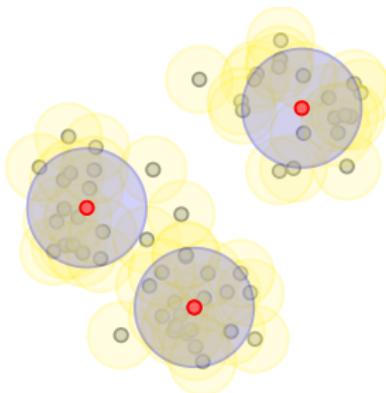
approximate clustering



approximate k -means

[Philbin et al. 2007]

use ANN search to accelerate assignment step

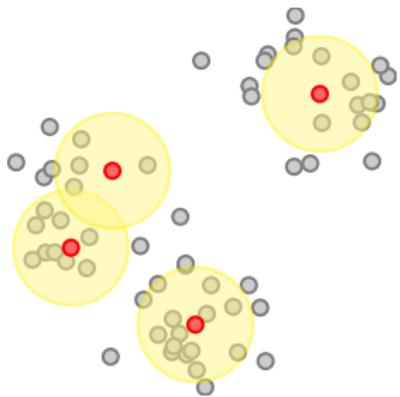


approximate Gaussian mixtures

[Kalantidis & Avrithis '12]

dynamically estimate number of clusters

approximate clustering

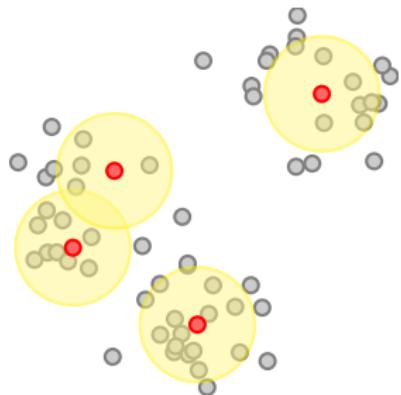


ranked retrieval

[Broder *et al.* '14]

inverted search from centroids to points

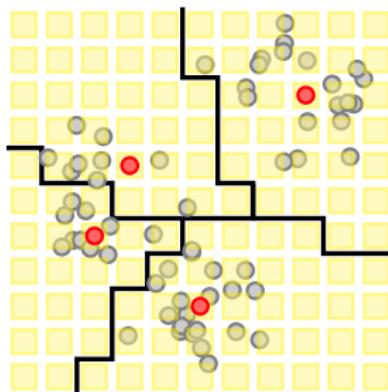
approximate clustering



ranked retrieval

[Broder et al. '14]

inverted search from centroids to points



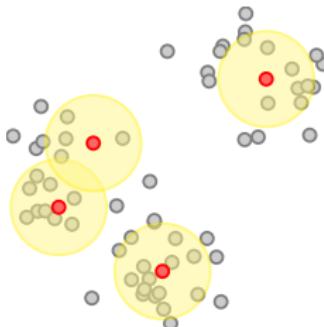
dimensionality-recursive vector quantization

[Avrithis '13]

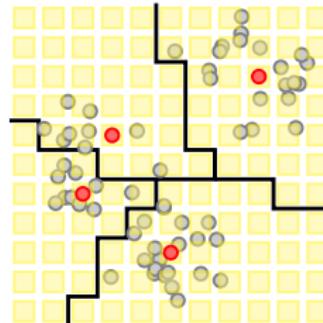
quantize points, compute distance map

inverted-quantized k -means

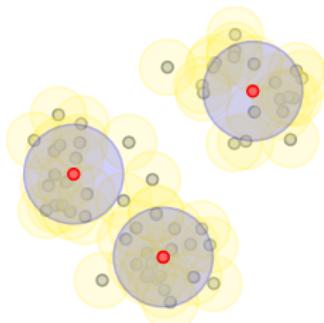
[Avrithis et al. '15]



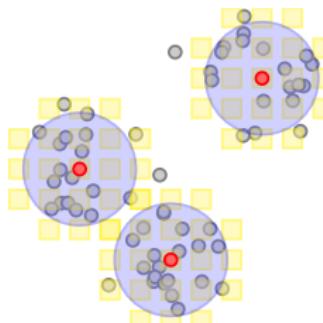
ranked retrieval



DRVQ

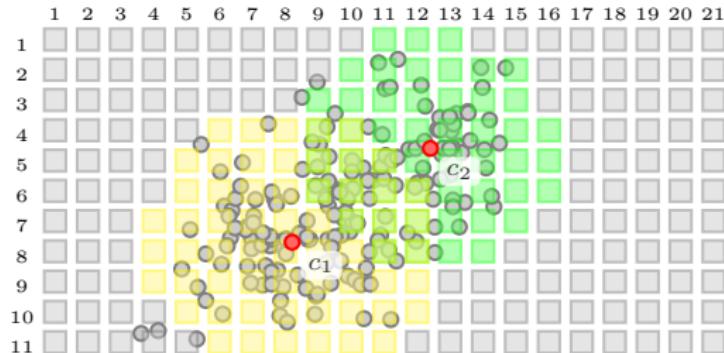


AGM

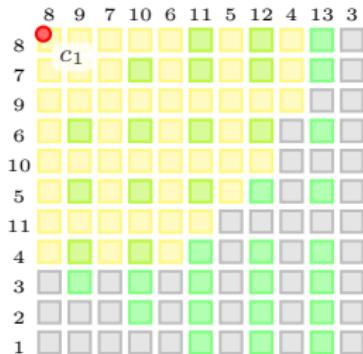


IQ-means

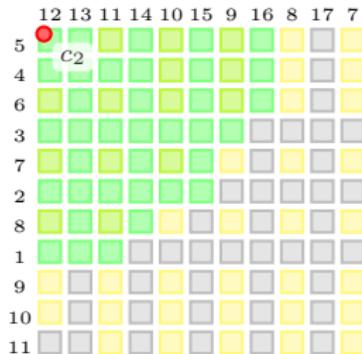
inverted-quantized k -means



(a) visited cells on original grid



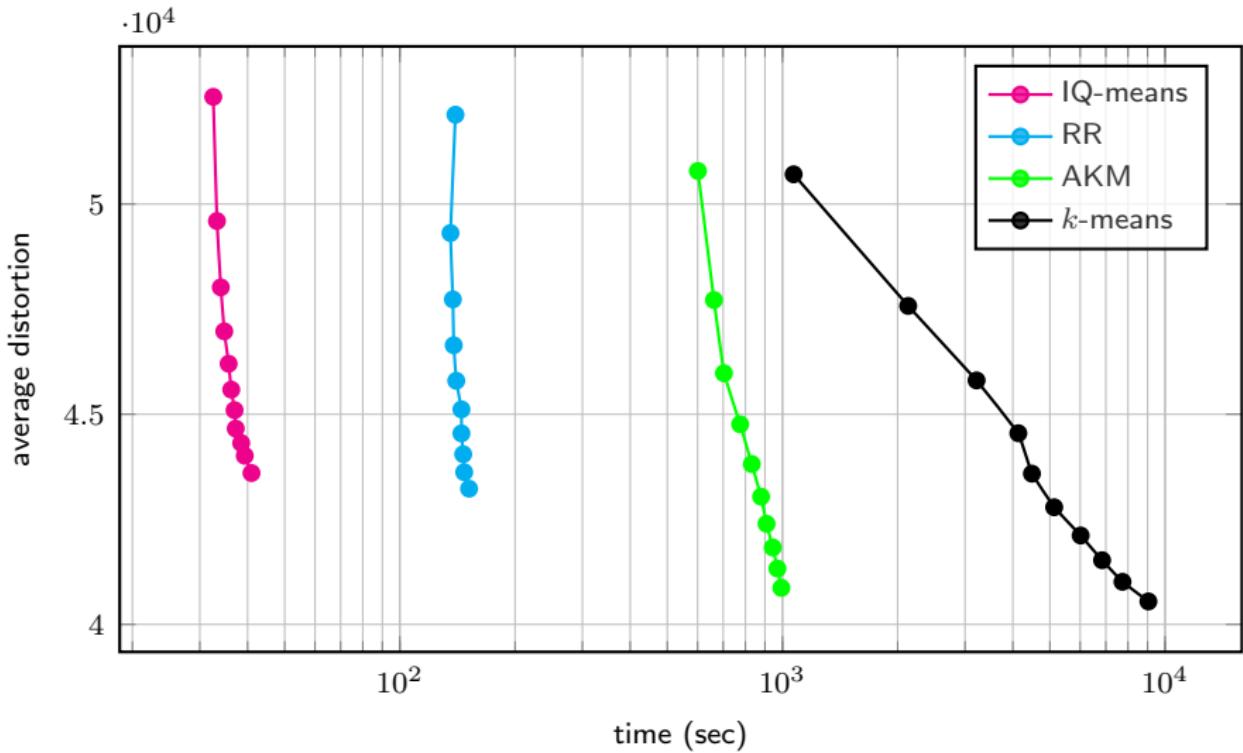
(b) search block of c_1



(c) search block of c_2

inverted-quantized k -means

comparison on SIFT1M with $k \in \{10^3, \dots, 10^4\}$



inverted-quantized k -means

time / iteration & average precision on YFCC100M, initial $k = 10^5$

	Cell-KM	DKM ($\times 300$)	D-IQ-Means
k/k'	100000	100000	85742
time (s)	13068.1	7920.0	140.6
precision	0.474	0.616	0.550

inverted-quantized k -means

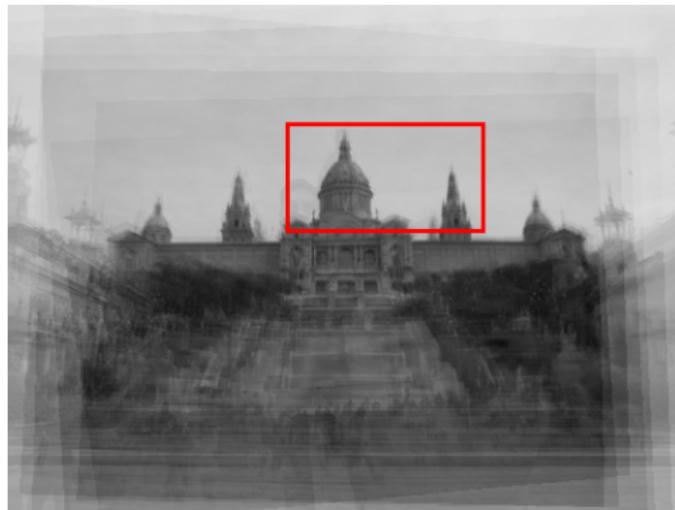
mining on a 100M image collection



Paris500k



Paris500k + YFCC100M



mining,
location & instance
recognition

<http://viral.image.ntua.gr>

query



result



Estimated Location Similar Image, Incorrectly geo-tagged Unavailable



Suggested tags: Budton Memorial Fountain, Victoria Tower Gardens, London
Frequent user tags: Victoria Tower Gardens, Budton Memorial Fountain, Winchester Palace, Architecture, Victorian gothic

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Similarity: 0.619



Similarity: 0.491



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Similarity: 0.385

suggested tags



Suggested tags: [Buxton Memorial Fountain](#), [Victoria Tower Gardens](#), [London](#)

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8

Victoria Tower Gardens

From Wikipedia, the free encyclopedia

Victoria Tower Gardens is a public park along the north bank of the **River Thames** in London. As its name suggests, it is adjacent to the **Victoria Tower**, the south-western corner of the **Palace of Westminster**. The park, which extends southwards from the Palace to **Lambeth Bridge**, sandwiched between **Milbank** and the river, also forms part of the **Thames Embankment**.

Contents [hide]

- [1 Features](#)
- [2 Transport](#)
- [3 History](#)
- [4 External links](#)
- [5 References](#)

Features

[edit](#)

The park features:

- A reproduction of the sculpture *The Burghers of Calais* by Auguste Rodin, purchased by the British Government in 1911 and positioned in the Gardens in 1915.
 - A 1930 statue of the suffragette Emmeline Pankhurst, by A.G. Walker.
 - The Buxton Memorial Fountain – originally constructed in Parliament Square, this was removed in 1940 and placed in its present position in 1957. It was commissioned by Charles Buxton MP to commemorate the emancipation of slaves in 1834, dedicated to his father Thomas Fowell Buxton, and designed by Gothic architect Samuel Sanders Teulon (1812–1873) in 1865.
 - A stone wall with two modern-style coats with kids – situated at the southern end of the Gardens.

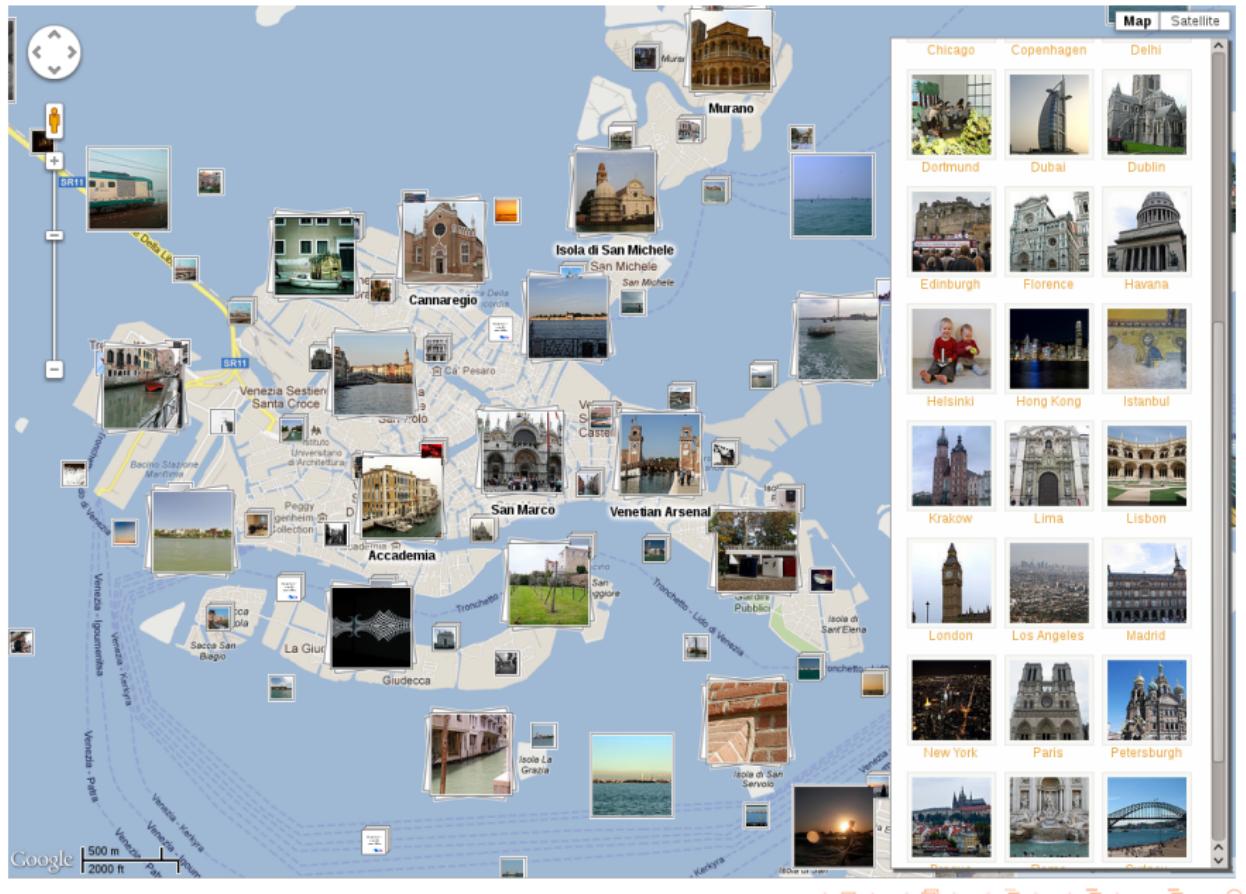
Transport

[edit]



Victoria Tower Gardens, 2005, with the Buxton Memorial Fountain at the front and the Palace of Westminster in the background

VIRaL explore



VIRaL explore



VIRaL routes

Map | Satellite

Identified landmarks

Ca' Pesaro

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<http://image.ntua.gr/iva/research/>

thank you!