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Assignment: 01

Task 1: (a)

Code:

Screenshot:

```
C:\WINDOWS\system32\cmd.exe
```

```
+4
+7
+10
+13
+16
+19
+22
+25
+28
+31
+34
+37
+40
+43
+46
+49
+52
 +55
+58
+61
```

(b)

Code:

```
INCLUDE irvine32.inc
msg BYTE "Result_Answer: ",0
result_answer DWORD ?
x DWORD 2
y DWORD 59
.code
main PROC
mov eax, 0
mov ebx, 0
mov esi, 0
mov eax, y[esi*TYPE y]
add eax, 5
mov ebx, x[esi*TYPE x]
add ebx, 2
sub eax, ebx
add eax, 10
mov result_answer, eax
mov eax, 0
mov ebx, 0
mov eax, x[esi*TYPE x]
add eax, y[esi*TYPE y]
mov ebx, y[esi*TYPE y]
add ebx, 2
sub eax, ebx
mov edx, 0
mov edx, x[esi*TYPE x]
sub edx, y[esi*TYPE y]
sub edx, eax
add result_answer, edx
mov edx, OFFSET msg
call WriteString
mov eax, result_answer
call WriteInt
call crlf
call crlf
exit
main ENDP
END main
```

Screenshot:

C:\WINDOWS\system32\cmd.exe

```
Result_Answer: +13
Press any key to continue . . .
```

Task 2: (a)

Code:

```
INCLUDE Irvine32.inc
msg BYTE "Results of Addition of Colomns in EAX Register: ",0
Array1 BYTE 11, 22, 33
Array2 BYTE 111, 222, 233
Array3 WORD 1111, 2222, 3333
Res1 DWORD ?, ?, ?
.code
main PROC
mov eax, 0
mov ebx, 0
mov edx, 0
call AddArrays_0
mov eax, 0
mov ebx, 0
mov edx, 0
call AddArrays_1
mov eax, 0
mov ebx, 0
mov edx, 0
call AddArrays 2
exit
main ENDP
AddArrays_0 PROC
mov esi, 0
movzx eax, Array1[esi]
movzx ebx, Array2[esi]
movzx edx, Array3[esi]
inc eax
inc ebx
inc edx
add eax, ebx
add eax, edx
mov edx, OFFSET msg
call WriteString
call DumpRegs
mov Res1[esi], eax
RET
AddArrays_0 ENDP
AddArrays_1 PROC
mov esi, 1
movzx eax, Array1[esi]
movzx ebx, Array2[esi]
movzx edx, Array3[esi]
inc eax
inc ebx
inc edx
add eax, ebx
add eax, edx
mov edx, OFFSET msg
call WriteString
Call DumpRegs
mov Res1[esi], eax
```

```
RET
AddArrays 1 ENDP
AddArrays 2 PROC
mov esi, 2
movzx eax, Array1[esi]
movzx ebx, Array2[esi]
movzx edx, Array3[esi]
inc eax
inc ebx
inc edx
add eax, ebx
add eax, edx
mov edx, OFFSET msg
call WriteString
call DumpRegs
mov Res1[esi], eax
AddArrays_2 ENDP
END main
```

Screenshot:

C:\WINDOWS\system32\cmd.exe

Task 2 (b)

Code:

```
INCLUDE Irvine32.inc
.data
Array1 BYTE 11, 22, 33
Array2 BYTE 111, 222, 233
Array3 WORD 1111, 2222, 3333
Res1 DWORD ?, ?, ?
msg BYTE "Results of Multiplication of Colomns in EAX Register: ",0
.code
main PROC
mov eax, 0
mov ebx, 0
mov edx, 0
call MArrays_0
mov eax, 0
mov ebx, 0
mov edx, 0
call MArrays_1
mov eax, 0
mov ebx, 0
mov edx, 0
call MArrays 2
exit
main ENDP
MArrays_0 PROC
mov esi, 0
movzx eax, Array1[esi*TYPE Array1]
movzx ebx, Array2[esi*TYPE Array2]
DEC eax
DEC ebx
mul ebx
movzx edx, Array3[esi*TYPE Array3]
DEC edx
mul edx
mov Res1[esi], eax
mov edx, OFFSET msg
call WriteString
Call DumpRegs
RET
MArrays_0 ENDP
MArrays_1 PROC
mov esi, 1
movzx eax, Array1[esi*TYPE Array1]
movzx ebx, Array2[esi*TYPE Array2]
DEC eax
DEC ebx
MUL ebx
movzx edx, Array3[esi*TYPE Array3]
DEC edx
MUL edx
mov Res1[esi], eax
mov edx, OFFSET msg
call WriteString
Call DumpRegs
```

```
RET
MArrays 1 ENDP
MArrays_2 PROC
mov esi, 2
movzx eax, Array1[esi*TYPE Array1]
movzx ebx, Array2[esi*TYPE Array2]
DEC eax
DEC ebx
MUL ebx
movzx edx, Array3[esi*TYPE Array3]
DEC edx
MUL edx
mov Res1[esi], eax
mov edx, OFFSET msg
call WriteString
Call DumpRegs
MArrays 2 ENDP
END main
```

Screenshot:

```
Results of Multiplication of Colomns in EAX Register:

EAX=0012A188 EBX=0000006E ECX=00EC1005 EDX=00EC5018
ESI=00000000 EDI=00EC1005 EBP=00E1FE3C ESP=00E1FE2C
EIP=00EC10AC EFL=00000202 CF=0 SF=0 ZF=0 OF=0 AF=0 PF=0

Results of Multiplication of Colomns in EAX Register:

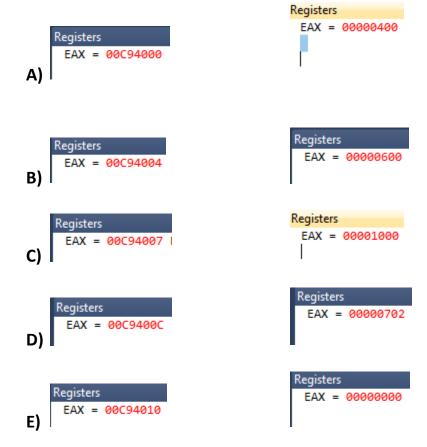
EAX=009D484D EBX=000000DD ECX=00EC1005 EDX=00EC5018
ESI=00000001 EDI=00EC1005 EBP=00E1FE3C ESP=00E1FE2C
EIP=00EC10E6 EFL=00000202 CF=0 SF=0 ZF=0 OF=0 AF=0 PF=0

Results of Multiplication of Colomns in EAX Register:

EAX=01797400 EBX=000000E8 ECX=00EC1005 EDX=00EC5018
ESI=00000002 EDI=00EC1005 EBP=00E1FE3C ESP=00E1FE2C
EIP=00EC1120 EFL=00000202 CF=0 SF=0 ZF=0 OF=0 AF=0 PF=0

Press any key to continue . . .
```

Task 3:



Task 4:

```
INCLUDE Irvine32.inc
.data
arrayW DW 50,20,90,101,450
arrayB DB 10, 24,67,90,100
Ibadullah BYTE ?,?
.code
main PROC
mov edi, 0
mov esi, 1
mov ecx, 2
11:
       mov al, BYTE PTR arrayW[esi*TYPE arrayW]
       INC esi
       add al, arrayB[esi*TYPE arrayB]
       INC esi
      mov Ibadullah[edi], al
       INC edi
      mov eax, 0
Loop 11
mov al, Ibadullah+0
call WriteInt
call crlf
mov al, Ibadullah+1
call WriteInt
call crlf
exit
main ENDP
END main
```

Screenshot:

C:\WINDOWS\system32\cmd.exe

```
+87
+201
Press any key to continue . . .
```

Note: Loop will run two time, 1st time it will add arrayW[1]+arrayB[2] next time it will add arrayW[3]+array[4], in this loop array[4] is the last element to array so that I have moved 2 in ecx.

Task 5:

(a):

AX: 5816 AL: 16 AH: 58

CX: 1058 CL: 58 CH: 10

DX: 1003 DL: 03 DH: 10

Screenshot:

C:\WINDOWS\system32\cmd.exe

EAX=004F5816 EBX=0033C000 ECX=00B21058 EDX=00B21003 ESI=00B21005 EDI=00B21005 EBP=004FFBB8 ESP=004FFBAC EIP=00B21027 EFL=00000246 CF=0 SF=0 ZF=1 OF=0 AF=0 PF=1

Press any key to continue . . .

(b)

AX: 8B91 AL: 91 AH: 8B

CX: A035 CL: 35 CH: A0

DX: 0005 DL: 05 DH: 00

Screenshot:

C:\WINDOWS\system32\cmd.exe

EAX=A0358B91 EBX=00530000 ECX=00A5A035 EDX=00A50005 ESI=00A51005 EDI=00A51005 EBP=003FF834 ESP=003FF828 EIP=00A51027 EFL=00000246 CF=0 SF=0 ZF=1 OF=0 AF=0 PF=1

Press any key to continue . . .

Task 6:

Code:

```
INCLUDE Irvine32.inc
.data
one DWORD ?,?,?,?
       DWORD ?,?,?,?
       DWORD ?,?,?,?
       DWORD ?,?,?,?
.code
main PROC
mov eax, 1
mov esi, 0
mov ecx, 4
11:
       PUSH ecx
       mov ecx, 4
       12:
              mov one[esi*TYPE one], eax
              INC esi
              INC eax
       Loop 12
       call crlf
       POP ecx
Loop 11
mov esi, 0
mov ecx, LENGTHOF one
13:
       PUSH ecx
       mov ecx, LENGTHOF one
       14:
              mov eax, one[esi*TYPE one]
              INC esi
              call WriteInt
       Loop 14
       call crlf
       POP ecx
Loop 13
exit
main ENDP
END main
```

Screenshot:

C:\WINDOWS\system32\cmd.exe

```
+1+2+3+4
+5+6+7+8
+9+10+11+12
+13+14+15+16
Press any key to continue . . .
```