# Visual Flow User Guide

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Version 0.5

# **Document Revisions**

Date	Version Number	Document Changes
08/12/2020	0.1	Initial Draft
04/22/2021	0.2	Pipeline Operators
04/26/2021	0.2	Job Operators
05/07/2021	0.3	Project Name, Project Operations
05/25/2021	0.4	Project Name in document
09/07/2021	0.5	Pipeline Operators, Job Operations, Storages

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#### 1. Introduction

#### 1.1. Terminology

**ETL** is an abbreviation for *extract, transform, load,* three database functions combined into one tool to pull data out of one database, transform it and place it into another database.

- **Extract** is the process of *reading data* from a database. In this stage, the data is collected, often from multiple and different types of sources.
- **Transform** is the process of *converting the extracted data* from its previous form into the form needed to place it into another database.
- **Load** is the process of *writing the data* into the target database.

**Job** is a chain of individual stages linked together. It describes the flow of data from a data source to a data target. Usually, a stage has a minimum of one data input and/or one data output. However, some stages can accept more than one data input and output to more than one stage.

In Visual Flow, various stages you can use are:

- Read stage
- Write stage
- Join stage
- Union stage
- Filter stage
- Group By stage
- Remove Duplicates stage
- Transformer stage
- Change Data Capture stage

Pipeline is a compound of multiple jobs.

#### 1.2. Scope and Purpose

Visual Flow web application is an ETL tool designed for effective data manipulation via convenient and user-friendly interface.

The tool has the following capabilities:

- Can integrate data from heterogeneous sources:
- ✓ DB2
- ✓ AWS S3
- ✓ IBM COS
- ✓ Elastic Search
- Leverage direct connectivity to enterprise applications as sources and targets
- Perform data processing and transformation

• Leverage metadata for analysis and maintenance

#### 1.3. Process Overview

Visual Flow jobs and pipelines exist within a certain namespace (project) so the first step in the application would be to create a project or enter an existing project. Then you need to enter Job Designer to create a job.

Job Designer is a graphical design interface used to create, maintain, execute and analyze jobs. Each job determines the data sources, the required transformations and destination of the data. Designing a pipeline is similar to designing a job.

Pipeline designer is a graphical design interface aimed for managing pipelines.

Visual Flow key functions include but not limited to

- ✓ Create project which serves as a namespace for jobs and/or pipelines
- ✓ Manage project settings
- ✓ User access management
- ✓ Create/maintain a job in Job Designer
- ✓ Job execution and logs analysis
- ✓ Create/maintain a pipeline in Pipeline Designer
- ✓ Pipeline execution
- ✓ Import/Export jobs and pipelines

# 2. Roles and authorizations

The following roles are available in the application:

- ✓ Viewer
- ✓ Operator
- ✓ Editor
- ✓ Administrator

They can perform the below operations within the namespaces they are authorized to. Only a Super-admin user can create a workspace (project) and grant access to this project.

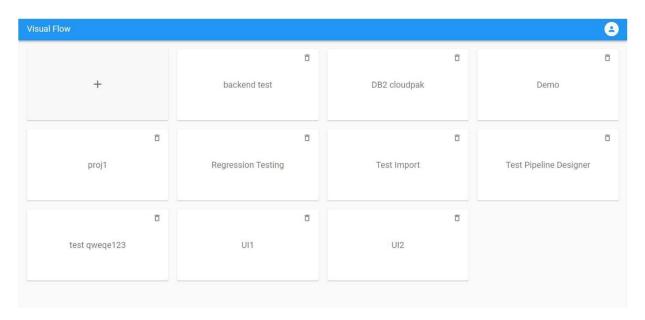
Role		Actions					
Roie	Project Settings	Jobs	Pipelines				
Viewer	View all	View all	View all				
Operator	View all	View all / execute jobs	View all / execute pipelines				
Editor	Edit all but Users and Roles	Edit / execute jobs	Edit / execute pipelines				
Admin	Edit all	Edit / execute jobs	Edit / execute pipelines				

# 3. Project operations

## 3.1. Create a Project

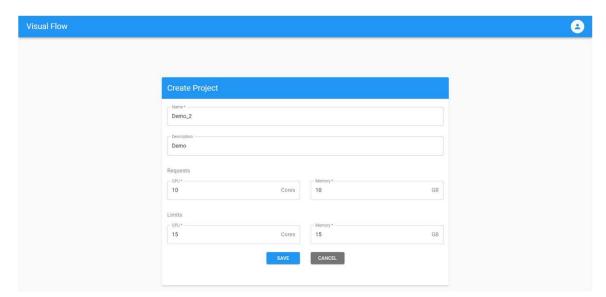
To create a project, you need to push "+" button on the initial screen.

Note: this is an action of super-admin user only. The button is not visible for the application roles (Viewer, Operator, Editor, Admin).

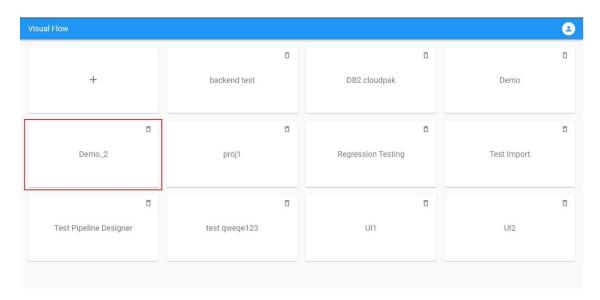


With "+" button pushed, you will get to Create Project Form to enter project basic settings:

- Project Name
- Project Description
- Requests (CPU/Memory)
- Limits (CPU/Memory)

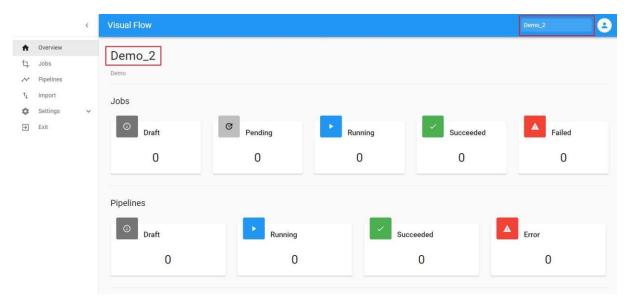


After saving *Create Project Form,* the project created under the given name and then can be found on the initial screen:



## 3.2. Project Overview

Click the project card to enter the newly created project, and you will get to the *ProjectOverview Screen*:

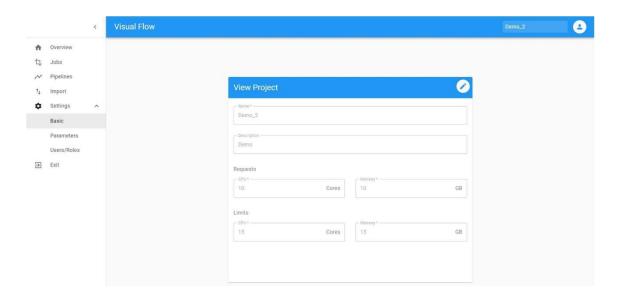


The screen contains project left menu and displays information about the project jobs, pipelines and their resource utilization (applicable for running jobs).

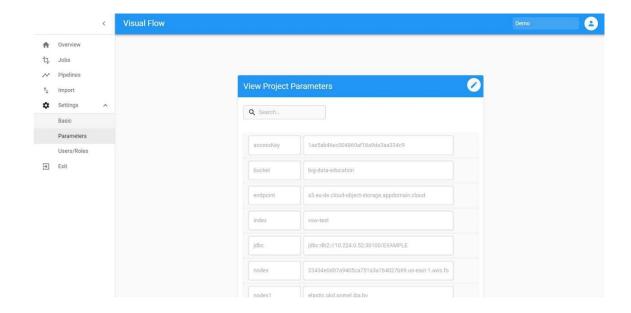
## 3.3. Manage Project Settings

Settings submenu contains:

- Basic
- Parameters
- Users and Roles
- 1) Basic is already there after project creation. Edit button turns on the edit mode forupdates.



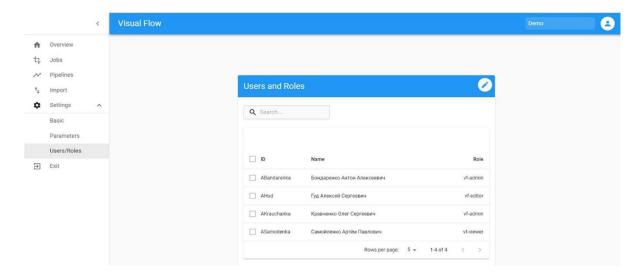
*Parameters* serve to store values required for the entire project, e.g. JDBC connection, DB2 credentials or table schemas can be the same for all jobs within the project and therefore stored at the project level. *Edit* button turns on the edit modefor updates.



2) User and Roles allows user access management or view user access depending on authorization.

The user cannot change his role, this operation can be done by an Admin or a Super-admin. If the user tries to change his role, the error will occur «You cannot change your role".

Edit button and therefore Edit mode is only available for admin within the project or super-admin.



# 4. Job Operations

#### 4.1. Jobs Overview

Clicking *Jobs* menu item will lead you to *Jobs Overview Screen*, which allows you to see a list of jobs existing within a project. Some of the jobs can be used in pipelines, this is indicated by the

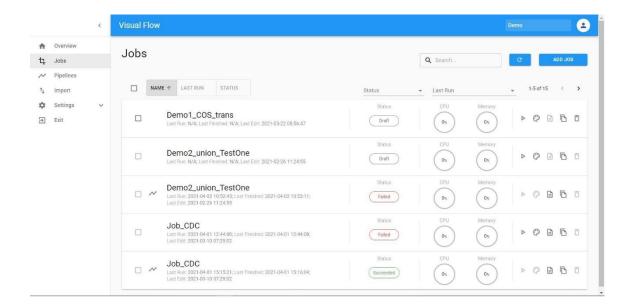
✓ icon.

Jobs Overview Screen displays the following information:

- Job Name
- Job Last run/Last finished/Last edit
- Job Status (Draft/Pending/Running/Succeeded/Failed)
- Resource Utilization (CPU/Memory)
- Available Actions (Run/Job Designer/Logs/Copy/Delete)

#### Notes:

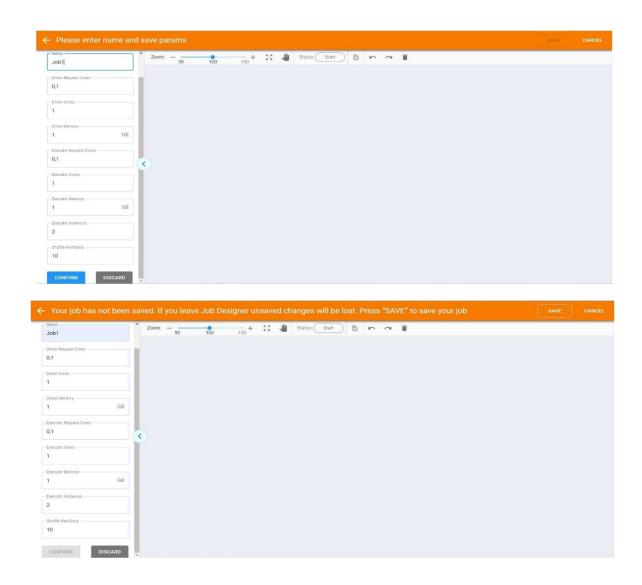
- The actions availability and therefore visibility is depending on user authorizations
- You cannot delete job that is used in pipeline



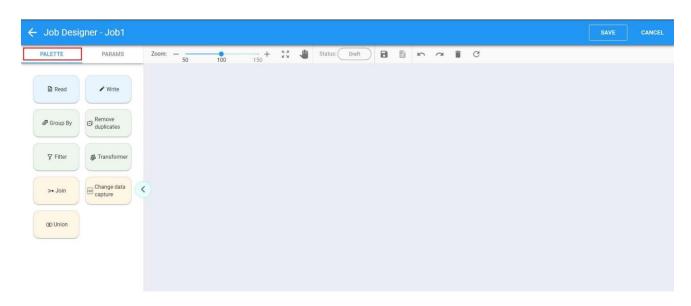
#### 4.2. Create a Job

With Add Job button pushed, you will get to Job Designer for creating a new job.

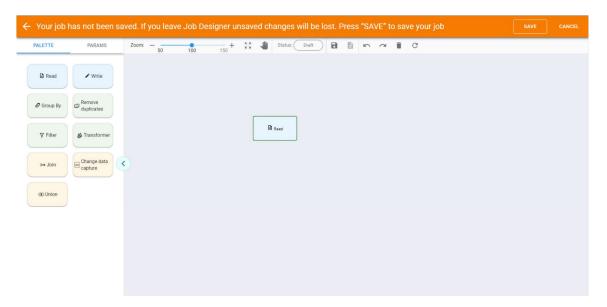
1) On the left configuration panel, you will need to give job a name, update parameters or keep their default values and then push *Confirm* on the panel:



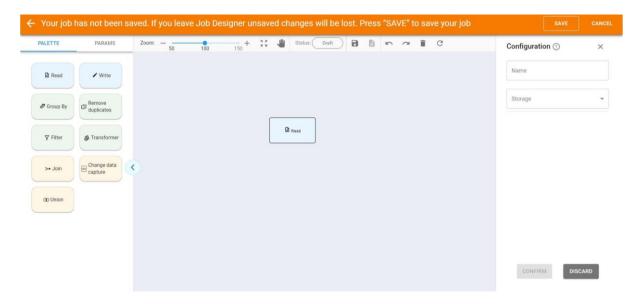
- 2) Save the job by pushing Save button on the Job Designer header.
- 3) Go to Palette tab to see all available stages:



4) You can start creating a job by dragging a stage to the canvas, e.g. you can drag *Read* stage:



5) Double-click on the stage will open the configuration panel on the right:



6) Enter name for the stage and select Storage DB2 if you want to read data from DB2 table.



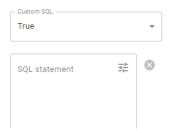
Available Storage values for read stage are:

- ✓ DB2
- ✓ IBM COS
- ✓ AWS S3
- ✓ Elastic Search
- 7) Fill required parameters for DB2 Storage.

Important: you can pick up a parameter value with *Parameters*  $\Rightarrow$  button on the right panel if you have it previously created as project parameters.

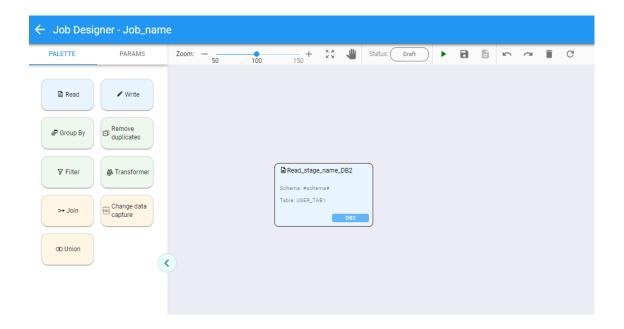


For the DB2 storage, you can use *Custom SQL* only Read stage (e.g. *select \* from table where field = value*). Displays the schema and the table fields, if you choose false. If you choose true, you will be able to write your own SQL code in the provided field.

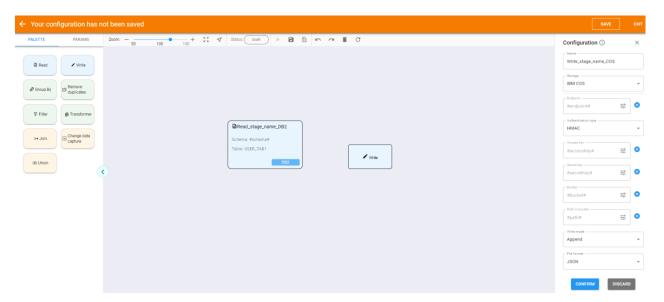


8) Save the stage by pushing Confirm button on the configuration panel. If you want to save your job at this step, you should press *Save* button on the header.

You have configured the first stage of the job, and it now looks like this:



9) Now drag another stage, e.g. Write stage:



10) Enter a name for the stage and select *Storage* IBM COS if you want to post data from the DB2 table to Cloud Object Storage file. Fill required parameters for IBM COS *Storage*.

Available Storage values for write stage are:

- ✓ DB2
- ✓ IBM COS
- ✓ AWS S3
- ✓ Elastic Search
- ✓ STDOUT

For IBM COS Storage, you can use *Authentication type*. Authentication type displays accessKey and secretKey, if you choose HMAC, or iamApiKey and iamServiceId, if you choose IAM.



#### Important:

Write mode field defines how data will be posted to its destination. Available values are:

- ✓ Overwrite
- ✓ Append
- ✓ Error if Exists

File format is to choose a format of destination file. Available formats are:

- ✓ CSV
- ✓ JSON
- ✓ Parquet
- ✓ ORC
- ✓ Text
- 11) Save the stage by pushing Save on the panel.
- 12) Now you have two stages to connect to each other.



#### Important:

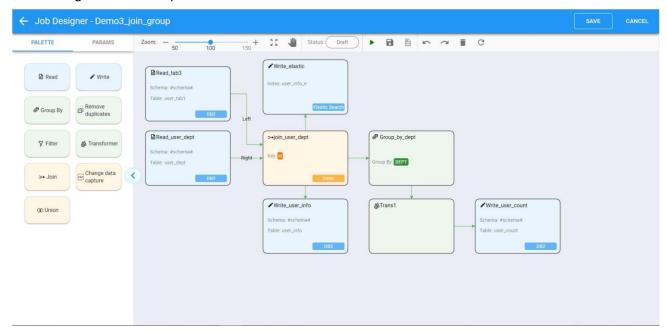
To connect stages, hover your mouse on a stage edge until you see a green rectangle. Click it and drag it to the border of another stage and its green rectangle. When you reach it, a green arrow should appear.



13) Save the job by pushing Save on the Job Designer header.

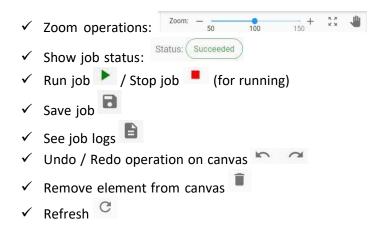
You have created a job reading data from the DB2 table and posting it to the IBM COS file. For newly created job, before you run it the status will be *Draft*:

Drag other stages according to the flow of your job from source to destination. See the job with more stages as the example:



## 4.3. Job Designer functions overview

The following functions are available in *Job Designer*:



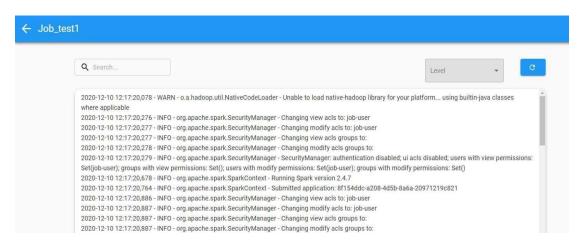
#### 4.4. Job Execution

Push *Play* button to run the job:

You will see its status changed from Draft to Pending.

Push Refresh to update the status. It should turn to Running Status: Running

While running, it can be interrupted with *Stop* button. • When job completed the status will be *Succeeded* or *Failed*.



Logs Screen has several levels:

- ✓ WARNING
- ✓ INFO
- ✓ ERROR
- ✓ DEBUG

## 5. Pipeline Operations

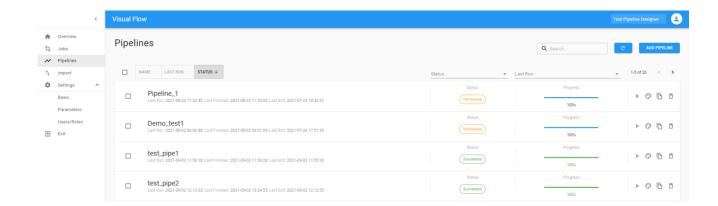
## 5.1. Pipelines Overview

Clicking *Pipelines* menu item will take you to *Pipelines Overview Screen,* which allows you to see a list of pipelines existing within a project.

It displays the following information:

- Pipeline Name
- Checkbox for deleting/exporting the pipeline
- Pipeline Last run/Last finished/Last edit
- Pipeline Status (Draft/Running/Succeeded/Error/Terminated)
- Pipeline Progress
- Available Actions (Run/Pipeline Designer/Copy/Delete)

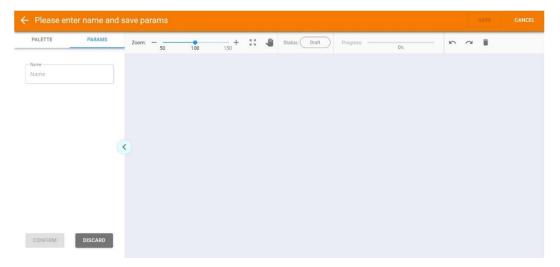
Note: the actions availability and therefore visibility is depending on user authorizations.



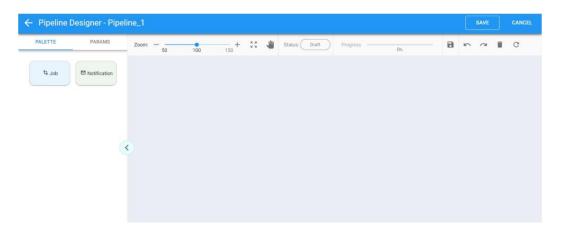
## 5.2. Create a Pipeline

With Add Pipeline button pushed, you will get to Pipeline Designer for creating a pipeline.

1) On the left configuration panel *Params* tab is opened by default, you can enter pipeline name and push *Confirm* button on the panel:



- 2) Save the pipeline by pushing Save button on the Pipeline Designer header.
- 3) After saving the pipeline, Palette tab is opened by default, at this tab you can see allavailable stages:

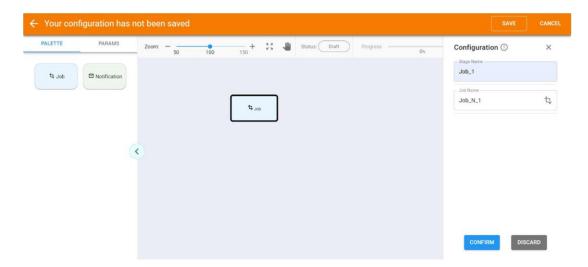


4) Pipeline is a combination of existing jobs stages and/or notification stages. Notification stage most often added to configuration in the case of job stage failure/success.

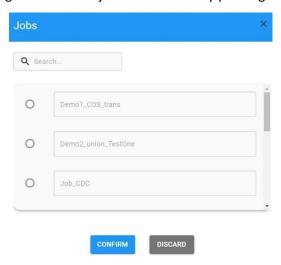
Start creating a pipeline by dragging *Job* stage to the canvas:



5) Double-click on the stage will open the configuration panel on the right:

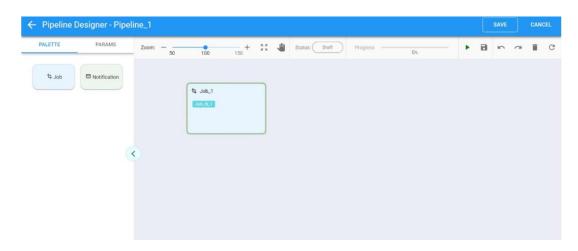


Enter a name for the stage and select a job from the list by pushing Job button. ኳ

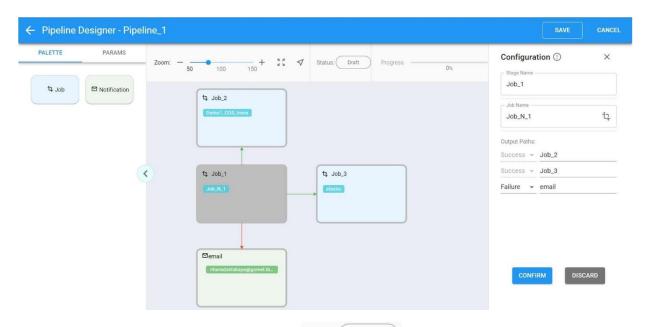


6) Save the stage by pushing *Confirm* button on the panel. If you want to save your pipelineat this step, you should press *Save* button on the header.

You have configured the first stage of the pipeline, and it now looks like this:



7) Drag and configure other stages. Connect them with the same manner you did in Job Designer. You can link your stages based on the success or failure of each stage. Afterconnecting stages between themselves, you can choose Success or Failure link on configuration panel. There can be only one connection for failure. See the example of fully configured pipeline:



Before the first run, its status will be *Draft*Status: Draft

See each stage border painted in *Grey* color, which stands for *Draft*.

## 5.3. Pipeline Designer Functions Overview

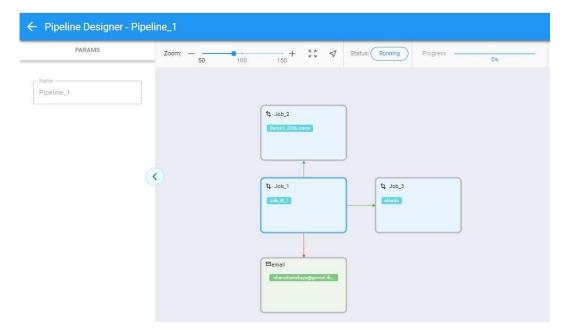
The following functions are available in *Pipeline Designer*:

✓	Zoom functions:	Zoom: -	50	100	150	KX		
✓	Move elements:	$\triangleleft$						
✓	Move elements/screen:							
✓	Show pipeline status: Status: Succeeded							
✓	Show pipeline pro	ogress:	Progress	i.	100%	_		
✓	Run pipeline	/ Stop	pipeline	e 🤳 (1	for runni	ng)		
✓	Save pipeline							
✓	Undo / Redo operation on canvas							
✓	Remove element from canvas							
✓	Refresh C							

## 5.4. Pipeline Execution

If you run a pipeline e.g. from the above example its status will change from *Draft* to *Pending* and then to *Running*. Push Refresh to update the status.

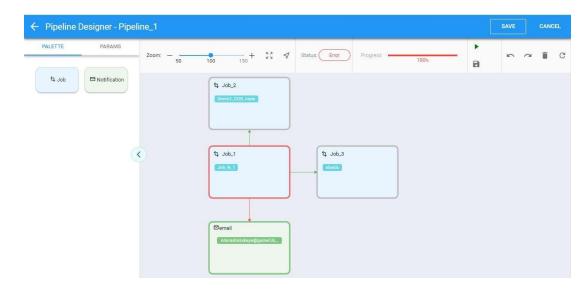
The border of the stage currently running will be painted in *Blue*:



If a pipeline succeeded, all completed stages will be painted in *Green* indicating success.

The ones configured for failure scenario (red arrow) of the previous stage will remain *Grey* as *Draft* as they have not been executed.

If a pipeline failed, then *Red* border will indicate the failed stage:



Failed pipeline can be re-run from the point of failure with button Pipelines Overview Screen.

located on the

Important:

If *Job* stage succeeded or failed it has *Logs* button available to get to *Logs Screen* for analyzing logs of a certain job.