



Problem A. Arrangement of Contest

Source file name: arrange.c, arrange.cpp, arrange.java
Input: Standard
Output: Standard

Little Dmitry and little Petr want to arrange a contest. Their little friends submitted several task proposals and now Dmitry and Petr want to select some of them for the contest. As they are just little boys, they cannot estimate quality of tasks, but they know for sure that in *good* contest title of the first problem starts with A, the title of the second one — with B, and so on.

Given titles of the proposed tasks, help little brothers to determine the maximal number of problems in a *good* contest they can arrange.

Input

The first line contains single integer n — the number of problem proposals received by the little brothers ($1 \leq n \leq 100$).

Next n lines contain titles of proposed problems, one per line. The length of each title does not exceed 30 characters. Each title starts with an uppercase letter and contains only English letters, digits and underscores.

Output

Output a single number — the maximal number of problems in a *good* contest. In case there is no *good* contest that may be arranged, output 0.

Example

Input	Output
12 Arrangement_of_Contest Ballot_Analyzing_Device Correcting_Curiosity Dwarf_Tower Energy_Tycoon Flight_Boarding_Optimization Garage Heavy_Chain_Clusterization Intellectual_Property J Kids_in_a_Friendly_Class Lonely_Mountain	12
3 Snow_White_and_the_7_Dwarfs A_Problem Another_Problem	1
2 Good_Problem Better_Problem	0