Ibrahim

Computer Science Student

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PROFESSIONAL SUMMARY

Enthusiastic person offering a bachelor's degree in computer science. A fast-learner with proficient skill in mobile apps development, product management, interpersonal, analytical and critical thinking skills. Have a lot of experiences in leadership role. Looking for an opportunity to gain Software Engineer or Product Management experience

SKILLS

- **Android development**
- Project management
- **Backend development**
- Agile methodology

- Scrum
- **Team leadership**
- Self-motivated learner
- **Public Speaking**

- Python, Java, PHP
- Git
- Unit Testing

WORK EXPERIENCES

Kantor Staf Presiden, Jakarta - *Programming Specialist Intern*

June 2018 - present

- With the team analyzing and defining the requirement of the system.
- Creating the activity diagram based on the requirement of the system.
- Designing and implementing the database for the system.
- Develop a new web application as a full-stack developer from scratch.
- Attending some forums and meetings with the government partner.

BADR Interactive, Depok - *Android Developer Intern*

December 2017 - February 2018

- Consistently meet deadlines and requirements for all production work orders.
- Coordinated with product owner to finalize designs and confirm requirements.
- Tested applications prior to final review to ensure that all issues were resolved in the most efficient manner.
- Implemented Android best practice using MVP as architecture pattern.

Ruangguru, Jakarta- *Android Developer Intern*

June 2017 - Aug 2017

- Refactored existing Ruangguru application for increasing code readability and maintainability
- Implemented Android best practice using MVP pattern and reactive programming

EDUCATION

Universitas Indonesia, Depok - *Bachelor of Computer Science (S.Kom)*

GPA: 3.23 | June 2015 - Present

Highlights:

1. Awardee of Beasiswa Unggulan Scholarship
2. Organizational activities including **President** of Fasilkom Muslim Society (2018), **Head** of Community Service Division BEM Fasilkom (2017), **Vice Head** of Entrepreneur Division SISTEM Fasilkom (2017).
3. Voluntary experiences including **6th Grade Teacher** at Gerakan UI Mengajar (2017) in Brebes and **6th Grade Teacher** at Mari Mengajar (2016) in Banten.

AWARDS

2018

1. The Most Outstanding Student (Mahasiswa Berprestasi Utama) in Science and Technology Field Universitas Indonesia.

   The Most Outstanding Student is selected based on curriculum vitae, scientific writing, english skill (oral and written), and character.

2. The Most Outstanding Student (Mahasiswa Berprestasi Utama) Faculty of Computer Science

2017

1. 2nd Winner of Application Development Competition Techphoria Universitas Sriwijaya
2. Honorable Mention (2nd Place) of IT Startup Academy Compfest 9 Universitas Indonesia

2016

1. 3rd Winner of Application Development Competition SISFOTIME Telkom University
2. 1st Winner of IT Business Plan Competition ITPhoria Universitas Pasundan
3. 2nd Winner of IT Business Plan Competition ITCC Universitas Udayana

PROJECTS

For more detailed and updated projects, **please visit** https://ibamibrahim.github.io/