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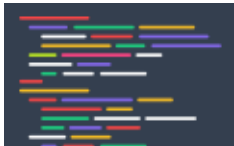
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# HtmlUnit: A Quick Introduction

by Avi Yehuda  MVB · May. 20, 10 · Java Zone · Not set

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HtmlUnit is an open source java library for creating HTTP calls which imitate the browser functionality. HtmlUnit is mostly used for integration testing on top of unit test frameworks such as JUnit or TestNG. This is done by requesting web pages and asserting the results.

## Simple Example

```
@Test
public void testGoogle(){
    WebClient webClient = new WebClient();
    HtmlPage currentPage = webClient.getPage("http://www.google.com/");
    assertEquals("Google", currentPage.getTitleText());
}
```

## WebClient

- As you can see in the example, the WebClient is the starting point. It is the browser simulator.
- `WebClient.getPage()` is just like typing an address in the browser. It returns an `HtmlPage` object.

## HtmlPage

- `HtmlPage` represents a single web page along with all of its client's data (HTML, JavaScript, CSS ...).
- The `HtmlPage` lets you access to many of a web page content:

## Page source

- You can receive the page source as text or as XML.

```
HtmlPage currentPage =
    webClient.getPage("http://www.google.com/");
String textSource = currentPage.asText();
String xmlSource = currentPage.asXml();
```

## HTML Elements

- `HtmlPage` lets you ability to access any of the page HTML elements and all of their attributes and sub elements. This includes tables, images, input fields, divs or any other Html element you may imagine.
- Use the function **`getHtmlElementById()`** to get any of the page elements.

```
WebClient webClient = new WebClient();
HtmlPage currentPage = webClient.getPage("http://www.google.com/");
HtmlImage imgElement = (HtmlImage)currentPage.getHtmlElementById("logo");
System.out.println(imgElement.getAttribute("src"));
```

## Anchors

- Anchor is the representation of the Html tag `<a href="..." >link</a>`.
- Use the functions **`getAnchorByName()`**, **`getAnchorByHref()`** and **`getAnchorByText()`** to easily access any of the anchors in the page.

```
WebClient webClient = new WebClient();
HtmlPage currentPage = webClient.getPage("http://www.google.com/");
HtmlAnchor advancedSearchAn =
    currentPage.getAnchorByText("Advanced Search");
currentPage = advancedSearchAn.click();
assertEquals("Google Advanced Search",currentPage.getTitleText());
```

## Dom elements by XPath

- You can access any of the page elements by using XPath.

```
WebClient webClient = new WebClient();
```

```
HtmlPage currentPage =
    webClient.getPage("http://www.google.com/search?q=avi");

//Using XPath to get the first result in Google query
HtmlElement element = (HtmlElement)currentPage.getByXPath("//h3").get(0);
DomNode result = element.getChildNodes().get(0);
```

## Form control

- A large part of controlling your HTML page is to control the form elements:
  - HtmlForm
  - HtmlTextInput
  - HtmlSubmitInput
  - HtmlCheckBoxInput
  - HtmlHiddenInput
  - HtmlPasswordInput
  - HtmlRadioButtonInput
  - HtmlFileInput

```
WebClient webClient = new WebClient();
HtmlPage currentPage = webClient.getPage("http://www.google.com/");

//Get the query input text
HtmlInput queryInput = currentPage.getElementByName("q");
queryInput.setValueAttribute("aviyehuda");

//Submit the form by pressing the submit button
HtmlSubmitInput submitBtn = currentPage.getElementByName("btnG");
currentPage = submitBtn.click();
```

## Tables

```
currentPage = webClient.getPage("http://www.google.com/search?q=htmlunit");
final HtmlTable table = currentPage.getHtmlElementById("nav");
for (final HtmlTableRow row : table.getRows()) {
    System.out.println("Found row");
    for (final HtmlTableCell cell : row.getCells()) {
        System.out.println("    Found cell: " + cell.asText());
    }
}
```

## JavaScript support

- HtmlUnit uses the Mozilla Rhino JavaScript engine

HTMLUnit uses the Mozilla Rhino JavaScript engine.

- This lets you the ability to run pages with JavaScript or even run JavaScript code by command.

```
ScriptResult result = currentPage.executeJavaScript(JavascriptCode);
```

- By default JavaScript exceptions will crash your tests. If you wish to ignore JavaScript exceptions use this:

```
webClient().setThrowExceptionOnScriptError(false);
```

- If you would like to turn off the JavaScript all together, use this:

```
currentPage.getWebClient().setJavaScriptEnabled(false);
```

## HTTP elements

### URL

```
WebClient webClient = new WebClient();
HtmlPage currentPage =
    webClient.getPage("http://www.google.co.uk/search?q=htmlunit");
URL url = currentPage.getWebResponse().getRequestSettings().getUrl()
```

### Response status

```
WebClient webClient = new WebClient();
HtmlPage currentPage = webClient.getPage("http://www.google.com/");
assertEquals(200,currentPage.getWebResponse().getStatusCode());
assertEquals("OK",currentPage.getWebResponse().getStatusMessage());
```

### Cookies

```
Set cookies = webClient.getCookieManager().getCookies();
for (Cookie cookie : cookies) {
    System.out.println(cookie.getName() + " = " + cookie.getValue());
}
```

### Response headers

```
WebClient webClient = new WebClient();
HtmlPage currentPage =
    webClient.getPage("http://www.google.com/search?q=htmlunit");

List headers =
    currentPage.getWebResponse().getResponseHeaders();
```

```

currentPage.getWebResponse().getResponseHeaders(),
for (NameValuePair header : headers) {
    System.out.println(header.getName() + " = " + header.getValue());
}

```

## Request parameters

```

List parameters =
    currentPage.getWebResponse().getRequestSettings().getRequestParameters();
for (NameValuePair parameter : parameters) {
    System.out.println(parameter.getName() + " = " + parameter.getValue());
}

```

## Making assertions

- HtmlUnit comes with a set of assertions:

```

assertTitleEquals(HtmlPage, String)
assertTitleContains(HtmlPage, String)
assertTitleMatches(HtmlPage, String)
assertElementPresent(HtmlPage, String)
assertElementPresentByXPath(HtmlPage, String)
assertElementNotPresent(HtmlPage, String)
assertElementNotPresentByXPath(HtmlPage, String)
assertTextPresent(HtmlPage, String)
assertTextPresentInElement(HtmlPage, String, String)
assertTextNotPresent(HtmlPage, String)
assertTextNotPresentInElement(HtmlPage, String, String)
assertLinkPresent(HtmlPage, String)
assertLinkNotPresent(HtmlPage, String)
assertLinkPresentWithText(HtmlPage, String)
assertLinkNotPresentWithText(HtmlPage, String)
assertFormPresent(HtmlPage, String)
assertFormNotPresent(HtmlPage, String)
assertInputPresent(HtmlPage, String)
assertInputNotPresent(HtmlPage, String)
assertInputContainsValue(HtmlPage, String, String)
assertInputDoesNotContainValue(HtmlPage, String, String)

```

- You can still of course use the framework's assertions. For example, if you are using JUnit, you can still use `assertTrue()` and so on.
- Here are a few examples:

```

WebClient webClient = new WebClient();
HtmlPage currentPage =
    webClient.getPage("http://www.google.com/search?q=htmlunit");

assertEquals(200, currentPage.getWebResponse().getStatusCode());

```

```
assertEquals("OK",currentPage.getWebResponse().getStatusMessage());
WebAssert.assertTextPresent(currentPage, "htmlunit");
WebAssert.assertTitleContains(currentPage, "htmlunit");
WebAssert.assertLinkPresentWithText(currentPage, "Advanced search");
assertTrue(currentPage.getByXPath("//h3").size()>0); //result number
assertNotNull(webClient.getCookieManager().getCookie("NID"));
```

## See also

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- [Product main page](#)
- [Download page](#)
- [Jar dependencies](#)

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