

Bryan Arnold

CSE 3666

Architecture Assignment 2

2/26/17

| | Instruction Memory | Control | Registers | ALU | Data Memory | Branch Hardware | Jump Hardware |
|------|-----------------------|---------|-----------|-----|----------------|--------------------|------------------|
| add | Yes | Yes | Yes | Yes | No | No | No |
| sub | Yes | Yes | Yes | Yes | No | No | No |
| addi | Yes | Yes | Yes | Yes | No | No | No |
| lw | Yes | Yes | Yes | Yes | Yes | No | No |
| sw | Yes | Yes | Yes | Yes | Yes | No | No |
| beq | Yes | Yes | Yes | Yes | No | Yes | No |
| j | Yes | Yes | No | No | No | No | Yes |

Blocks with “Yes” in them indicate blocks of the single-cycle hardware that are useful for the given instruction, and “No” indicates that the single-cycle hardware is not useful for the given instruction.