

**Multithreading Basics and Synchronization Mechanisms Assignments**

1. WAP to
  - a. read a list of email id's separated by ; as a single string command line argument
  - b. Extract each email id , pass it as an argument to a thread for validation
  - c. Create one thread/email id to process.
  - d. Each thread to perform following validations to ensure valid email id.
    - i. user name should begin with an alphabet
    - ii. domain name should be ".com" or ".edu"
  - e. On valid email id, it should increment global variable named "validmail\_count".
  - f. On valid email id, return the extracted valid username to main thread, else return NULL.

**Answer:**

```
#include<iostream>
#include<string>
#include<cstring>
#include<thread>
#include<vector>
#include<ostream>
#include<sstream>

using namespace std;

void validate(string s){
    if(isalpha(s[0])){

        string s1=s.substr(s.length()-4);

        if(s1==".com" || s1==".edu"){

            cout <<s<<" - Valid"<<endl;

        }

        else{

            cout <<s<<" - Not Valid"<<endl;

        }

    }
    else{

        cout <<s<<" -Not Valid"<<endl;

    }

}

int main(int argc, char* argv[])
{

    int i;
    cout<<"Enter the arguments "<< argc <<endl;
```

```
        {
            cout<<argv[i]<<endl;
        }

    char *ptr;
    string str;
    str=argv[1];
    string s[100],s1,T;
    stringstream X(str);
    int j=0;
    int m=0;
    if(str.length()>1){
        j=0;
        while(getline(X,T,',')){
            s[j++]=T;
            m+=1;
        }
    }

    for(int i=0;i<=m;i++){
        thread* t1=new thread(validate,s[i]);
    }

    return 0;
```

2. Write application demonstrating thread creation using function callback, function object, lambda functions.

thread created using function object

**Answer:**

```
// thread created using function object
#include <iostream>
#include <thread>

using namespace std;
class Person
{
    public:
    void operator()(){
        for(int i=1;i<=10;i++)
            cout<<17*i<<endl;
    }
};
int main()
{
    thread t1((Person()));
    cout<<"\nExecuting main thread"<<endl;
    for(int i=0;i<20;i++)
        cout<<"Main Thread"<<i<<" = "<<i<<endl;
    cout<<"\nExecuting the thread"<<endl;
    t1.join();

    return 0;
}
```

Thread created by using function calling

```

//Thread created by function calling
#include <iostream>
#include <thread>
using namespace std;
void Function()
{
    for(int i=1;i<=10;i++)
        cout<<10*i<<endl;
}
int main()
{
    thread t1(Function);
    for(int i=0;i<20;i++)
        cout<<"Thread"<<i<<" = "<<i<<endl;
    t1.join();
    t1.detach();
    return 0;
}
~
~

```

Thread created by lambda function

```

//Thread using lamda function
#include <iostream>
#include<thread>

using namespace std;

int main()
{
    std::thread t1([]{
        for(int i=1;i<=5;i++)
            cout<<9*i<<endl;
    });

    cout<<"\nExecuting main thread"<<endl;
    for(int i=0;i<25;i++)
        cout<<"in main i = "<<i<<endl;
    cout<<"\nExecuting the thread"<<endl;
    t1.join();
    return 0;
}
~
~

```

3. WAP to create 2 threads, each one to be passed with a line of text to be used as input, then read 2 substrings to be searched for from the user. Pass one substring each to thread using promise set\_value(). Each thread should search for one or more occurrence of the substring and return the number of occurrences to caller. Caller to use get() and read the value.

**Answer:**

```
#include <future>
#include <iostream>
#include <thread>
#include <utility>
using namespace std;

void product(promise<string>&& intPromise, string a, string b){
    intPromise.set_value(a);
}

struct Div{
    void operator() (promise<string>&& intPromise, string a, string b) const {
        intPromise.set_value(b);
    }
};

int main(){
    string a= "Capgemini";
    string b= "Company";

    cout << endl;

    promise<string> prodPromise;
    promise<string> divPromise;

    future<string> prodResult= prodPromise.get_future();
    future<string> divResult= divPromise.get_future();

    thread prodThread(product,move(prodPromise),a,b);
    Div div;
    thread divThread(div,move(divPromise),a,b);

    cout << prodResult.get() << endl;
    cout << divResult.get() << endl;

    prodThread.join();
    divThread.join();

    cout <<endl;
}
-- INSERT --
```