

Wheel Turning Speed Analysis

In the experiment reported by [Steinmetz et al, 2019 in Nature](#), the mice perform a discrimination task where that had to find out which stimuli (left vs right) has the higher contrast. And they report their decision by steering a wheel such that the stimuli with the higher contrast moves to the center screen.

Analysis Goals

In this notebook we will be analyzing the speed at which the mouse turned the wheel to report their decision.

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Download Data

```
data_url = "https://uni-bonn.sciebo.de/s/04sNoXeXfvyjflZ";
userpath(fullfile(fileparts(matlab.desktop.editor.getActiveFilename), "src"))
download_from_sciebo(data_url, "data/steinmetz_2016-12-14_Cori.parquet")
```

```
Downloading file to data/steinmetz_2016-12-14_Cori.parquet
Done!
```

```
userpath(fullfile(fileparts(matlab.desktop.editor.getActiveFilename),
"data"))
```

Visualising Wheel Turning Speed

In this section we will plot the speed at which the mouse turned the wheel in every trial.

The experimental data contains the wheel speed over time, across all trials. A positive turning speed means that the wheel is being moved to the right, while a negative speed tells us the wheel is being moved to the left. When the wheel is not being moved at all, the turning speed is zero.

The wheel speed data is binned in bins of 10ms, meaning the difference in time between each datapoint is 10ms.

<u>Code</u>	<u>Description</u>
<code>data{data.column_A == 31, :}</code>	Get rows of a table where column_A is 31

<code>data.coumn_B</code>	Select column_B from the table data
<code>plot(x_data, y_data)</code>	Make a line plot of x and y data
<code>hold on ... hold off</code>	Add multiple lines to a plot
<code>plot(x_data, y_data, "DisplayName", "my label")</code>	Plot a line with legend label "my label"
<code>legend()</code>	Display a legend
<code>legend("Location", "south")</code>	Display legend specifying position. Takes a compas direction eg. northwest, east etc.
<code>xline(x_position, "green")</code>	Draw a green vertical line at a given x_position in a plot

The data for this exercise is in the parquet format. Parquet is a tabular data storage format that is readable in any programming language. It offers fast loading, consumes minimal space thanks to compression and is self-describing.

Let's load in our parquet file

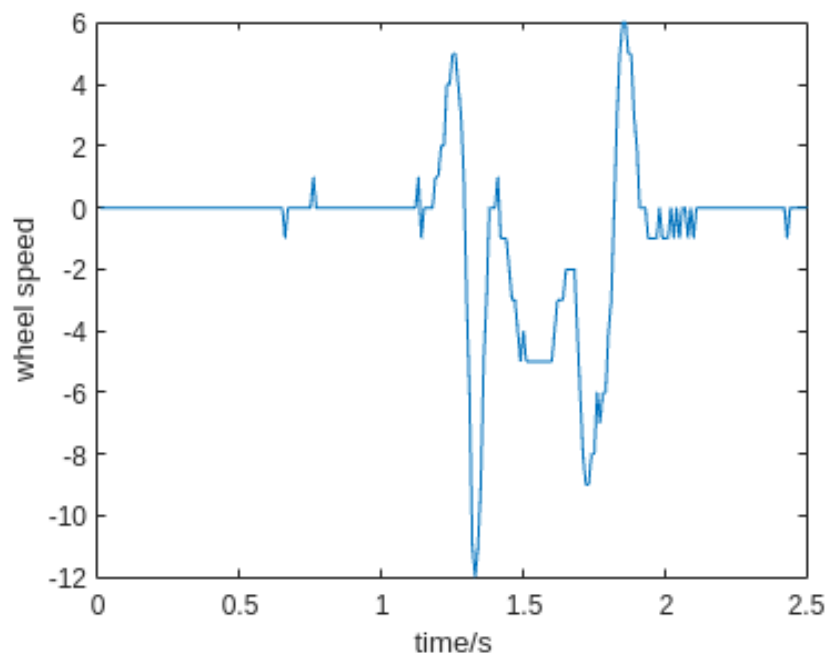
```
data = parquetread("data/steinmetz_2016-12-14_Cori.parquet" );
```

Example Exercise

Plot the wheel speed against time for trial 7

```
plot_data = data(data.trial==7,:);
plot(plot_data.time, plot_data.wheel_speed)

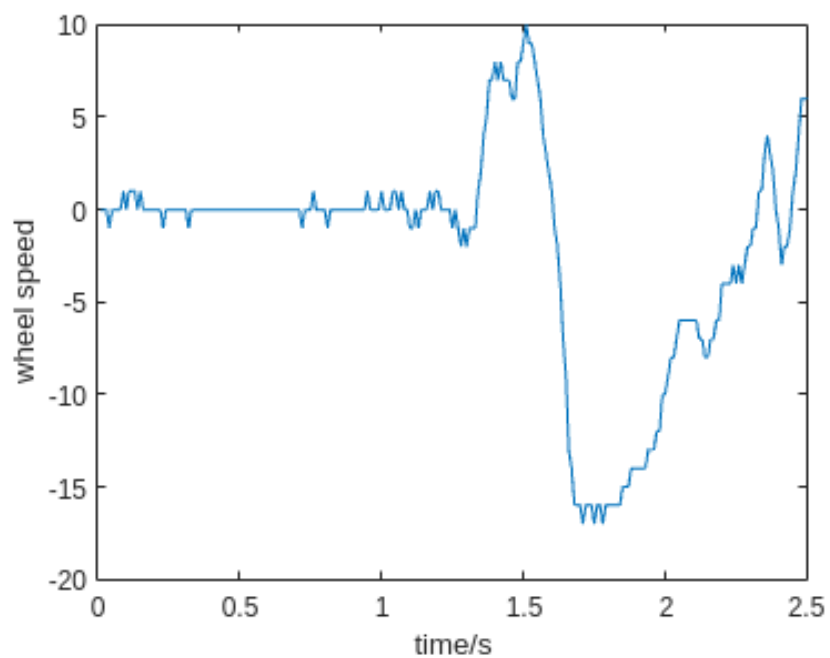
xlabel('time/s')
ylabel('wheel speed')
```



Plot the wheel speed against time for trial 99

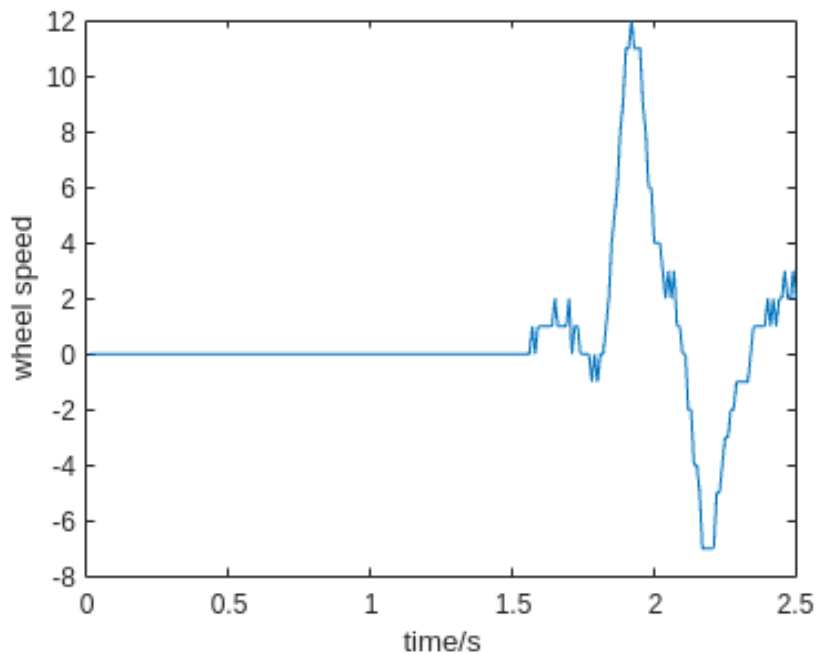
```
plot_data = data(data.trial==99,:);
plot(plot_data.time, plot_data.wheel_speed)

xlabel('time/s')
ylabel('wheel speed')
```



Plot the wheel speed against time for the last trial (ie. the largest trial number) in the data. There are many ways to do this!

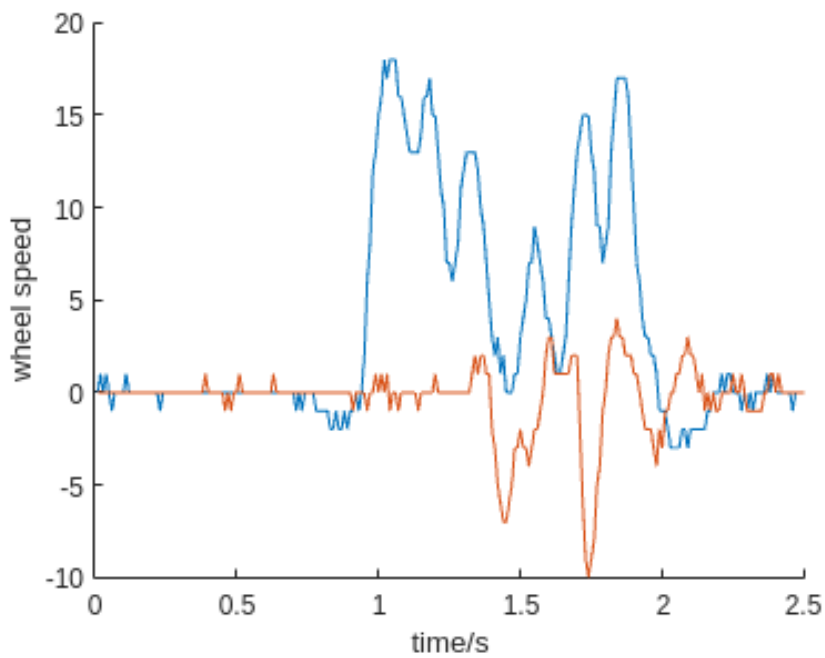
```
plot_data = data(data.trial==max(data.trial),:);  
plot(plot_data.time, plot_data.wheel_speed)  
  
xlabel('time/s')  
ylabel('wheel speed')
```



Make a figure showing the wheel speeds of both trials 26 and 27. **Hint** - you will need to use the following pattern:

```
clf % clear the figure of any previous lines  
hold on % hold the figure to add multiple lines  
plot(x1, y1)  
plot(x2, y2)  
hold off % release the hold
```

```
plot_data_t26 = data(data.trial==26,:);  
plot_data_t27 = data(data.trial==27,:);  
  
clf  
hold on  
plot(plot_data.time, plot_data_t26.wheel_speed)  
plot(plot_data.time, plot_data_t27.wheel_speed)  
hold off  
  
xlabel('time/s')  
ylabel('wheel speed')
```

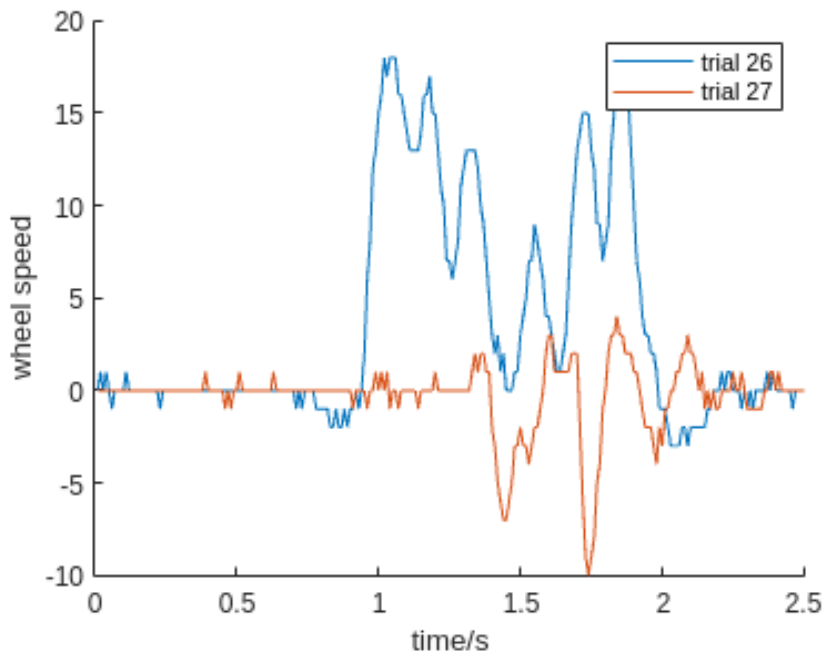


Recreate the above plot adding legend labels to the lines

```
plot_data_t26 = data(data.trial==26,:);
plot_data_t27 = data(data.trial==27,:);

clf
hold on
plot(plot_data.time, plot_data_t26.wheel_speed,"DisplayName","trial 26")
plot(plot_data.time, plot_data_t27.wheel_speed,"DisplayName","trial 27")
hold off

xlabel('time/s')
ylabel('wheel speed')
legend()
```



Looks good! But the legend does obscure the data. Change the position of the legend. **Hint** run

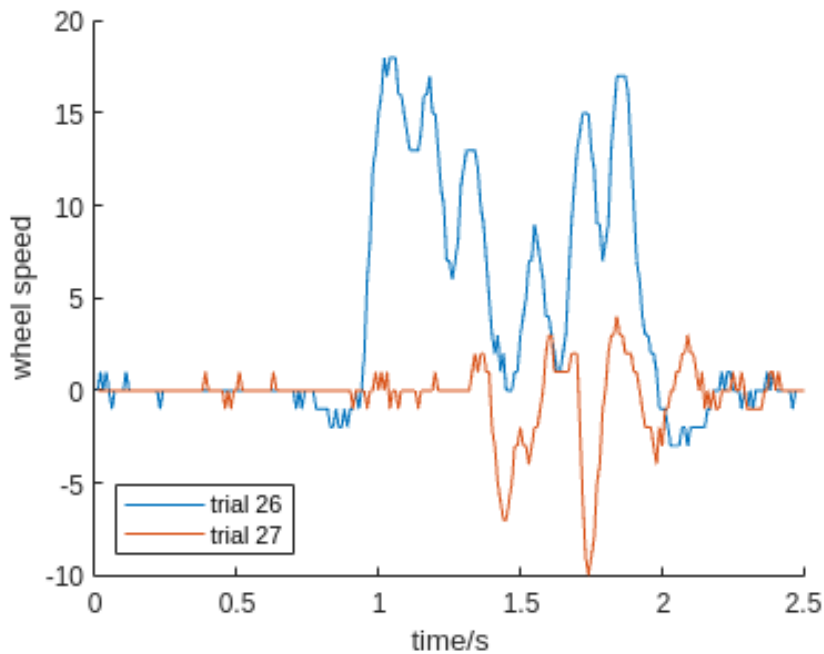
`help legend`

to view an explanation of possible options that can be given to `legend()`

```
plot_data_t26 = data(data.trial==26,:);
plot_data_t27 = data(data.trial==27,:);

clf
hold on
plot(plot_data.time, plot_data_t26.wheel_speed,"DisplayName","trial 26")
plot(plot_data.time, plot_data_t27.wheel_speed,"DisplayName","trial 27")
hold off

xlabel('time/s')
ylabel('wheel speed')
legend("Location","southwest")
```



Describing Data with Metrics: Determining Turning Direction

Data analysis is all about making sense of data. Statistics like averages is one example of this. Such measures can help us minimise the amount of data that we need to think about and allow to answer more generic questions. In the context of the wheel speed data that we have been working on so far, a natural question is: **which way did the subject turn the wheel?**

In this section, we will be using aggregation methods such as `mean()` combined with filtering to further analyze the wheel speed data for instance to only look at trials in which the wheel was turned to the left.

Code	Description
<code>mean(data)</code>	calculate the mean of <code>data</code>
<code>mean(data,2)</code>	calculate the mean across the columns (ie. 2nd axis) of <code>data</code>
<code>my_table(my_table.column_A ==2, :)</code>	get the rows of <code>my_table</code> where <code>column_A</code> is 2
<code>my_table{my_table.column_A==2, "column_B"}</code>	get the rows of <code>column_B</code> where <code>column_A</code> is 2
<code>max(data, [], 2)</code>	calculate the maximum of <code>data</code> across columns (ie. 2nd axis)

Restructuring data

Before we start analysing the wheel speed, let's restructure our data such that it becomes a bit easier to analyse. Let's change the data table such that as rows we have `time` and as columns we have `trial`. This is known as a wide format

First, let's extract the wheel_speed data and reform it into a matrix with 250 columns, as each trial has 250 datapoints.

```
wheel_speed_data = data.wheel_speed;
wheel_speed = reshape(wheel_speed_data,250,214) '
```

```
wheel_speed = 214x250 single matrix
-1    0    0    0    0    0    0    0    0    0    0    0    0 ...
 0   -1    0   -1    0    1    0    1    1    1    0    1    1
 0    0   -1    0    0   -1    0    0    0    0    0    0    0
 0    0    0    0    0    1    0    0    0    0   -1    0    0
 0    0    0    0    0    0    0    0   -1    0    0    0    1
 0    0   -1    0    0    0    1    0    0    0    0    0    0
 0    0    0    0    0    0    0    0    0    0    0    0    0
 0    0    0    0    0   -1    0    0    0    1    0    0    0
 0    0    1    0    0    0    0    1    0    1    0    1    0
 0    0    0    0    0    0    1    0    0    0    0    0    0
  ⋮
```

From this maxtix we can make a table

```
wheel_speed_table= table(wheel_speed)
```

```
wheel_speed_table = 214x1 table
```

1	
2	
3	
4	
5	
6	
7	
8	
9	
10	
11	
12	
13	
14	
⋮	

What is the size of the wheel speed data in the table?


```
size(wheel_speed_table.wheel_speed)
```

```
ans = 1x2
      214    250
```

We have 214 trials and each trial has 250 datapoints of wheel speed, hence the size is 214x250.

Say if we want to find the average wheel speed for each trial, we would then have 214 values

What is the size of the result `mean(data.wheel_speed)`?

```
size(mean(wheel_speed_table.wheel_speed))
```

```
ans = 1x2
      1    250
```

By default MATLAB calculates the mean across the columns of the table. We are interested however in the mean across the rows.

This is given by changing the axis across which the mean is calculated. By default the axis is 1, like this

```
mean(wheel_speed_table.wheel_speed,1)
```

```
ans = 1x250 single row vector
      0.1028    0.0701    0.0701    0.0280    0.0187    0.0187   -0.0234    0.0467 ...
```

Exercises

Calculate the mean wheel speed for each trial. Name the result `mean_wheel_speeds`

```
mean_wheel_speeds = mean(wheel_speed_table.wheel_speed,2);
```

Make a new column in `wheel_speed_table` named "mean_wheel_speed" which holds the values of `mean_wheel_speeds`

```
wheel_speed_table.mean_wheel_speed = mean_wheel_speeds;
```

In the next few steps, we will visualize the data for which the average wheel speed was greater than 0.

First, filter data for where the mean wheel speed is greater than 0.

```
wheel_speed_table(wheel_speed_table.mean_wheel_speed>0,:)
```

```
ans = 116x2 table
```

1	

2	
3	
4	
5	
6	
7	
8	
9	
10	
11	
12	
13	
14	
	⋮

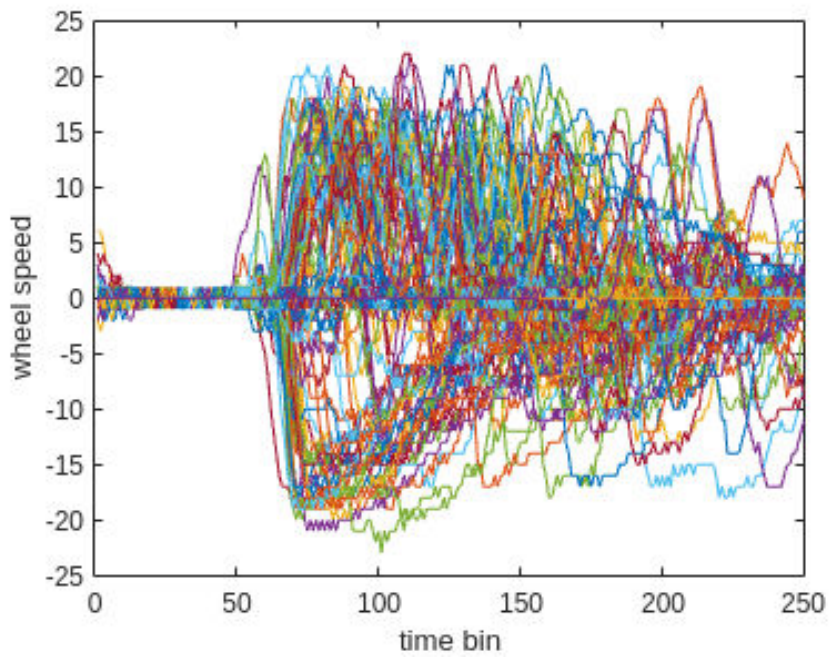
Find the wheel speeds where the mean wheel speed is greater than 0. Call this variable `mean_speed_gtr_zero`. We will judge that when the mean wheel speed is greater than 0, the wheel was turned to the right.

```
mean_speed_gtr_zero =
wheel_speed_table{wheel_speed_table.mean_wheel_speed>0, "wheel_speed"};
```

Example Exercise

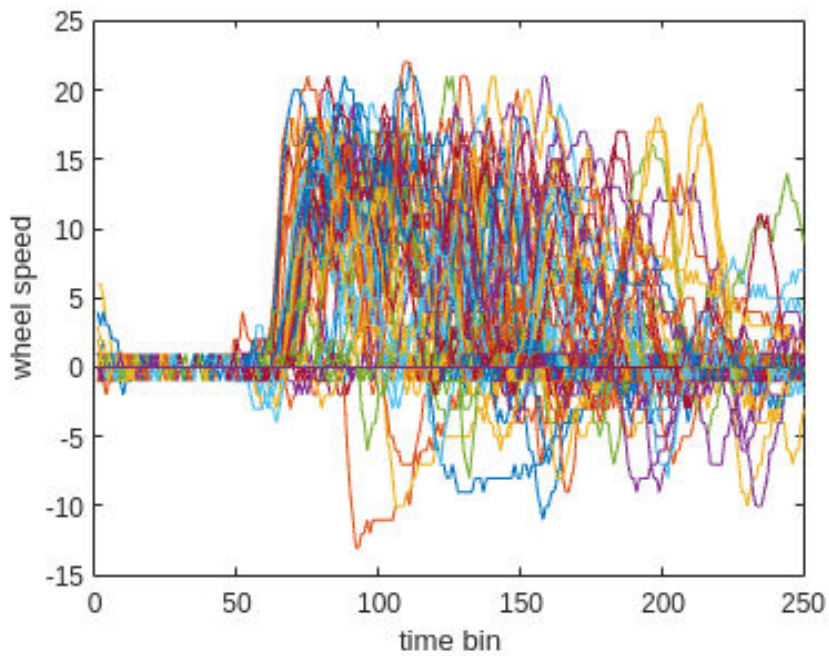
Plot the entire wheel speed data

```
plot(wheel_speed_table.wheel_speed')
xlabel('time bin')
ylabel('wheel speed')
```



Plot the wheel speed data where the mean speed is greater than zero and compare to the plot above.

```
plot(mean_speed_gtr_zero')
xlabel('time bin')
ylabel('wheel speed')
```

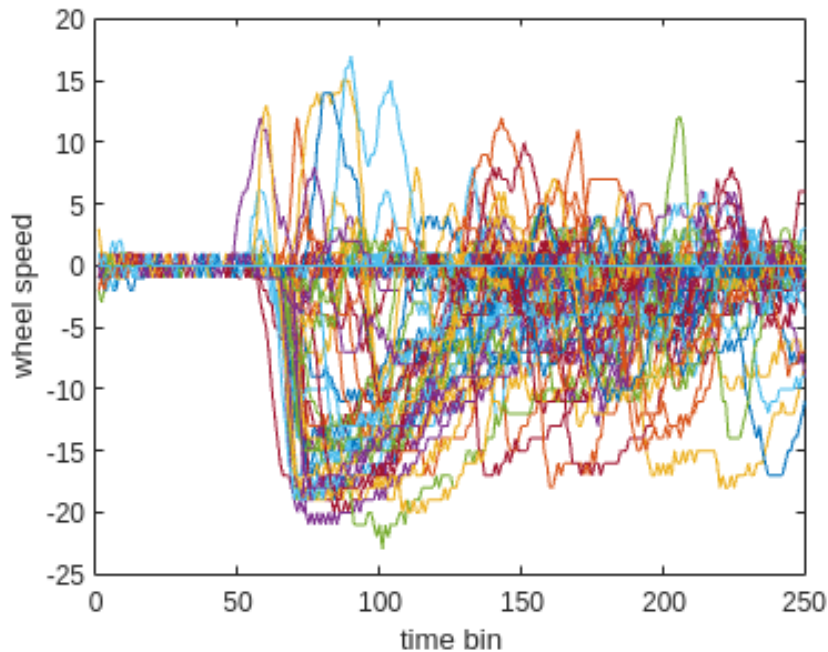


Find the wheel speed data for when the mean speed was less than 0

```
mean_speed_less_zero =
wheel_speed_table{wheel_speed_table.mean_wheel_speed<0,"wheel_speed"};
```

Plot the wheel speed against time for this data

```
plot(mean_speed_less_zero')
xlabel('time bin')
ylabel('wheel speed')
```



We will now use a different criteria to determine the turning direction. Now we will say that whenever the maximum wheel turning speed was greater than 10, the wheel was turned to the right.

Calculate the maximum wheel turning speed of each trial. Remember to take the maximum over the correct axis.

```
max(wheel_speed_table.wheel_speed,[],2)
```

```
ans = 214x1 single column vector
19
5
14
7
18
14
6
6
7
20
⋮
```

Create a new column in data called `max_speed` which contains the maximum wheel turning speed for each trial

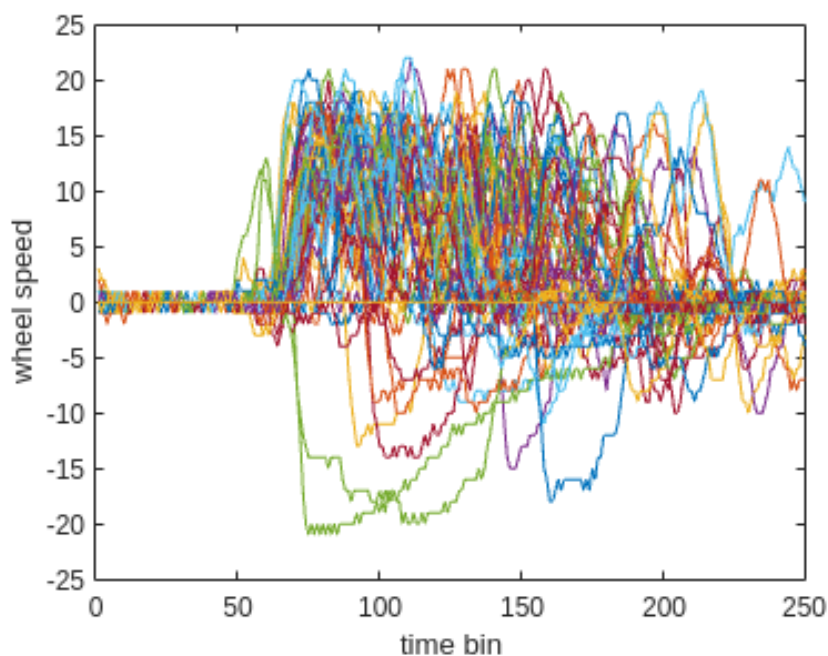
```
wheel_speed_table.max_speed = max(wheel_speed_table.wheel_speed,[],2);
```

Find the wheel speeds where the maximum wheel speed is greater than 10. Call this variable `max_speed_gtr_10`

```
max_speed_gtr_10 = wheel_speed_table{wheel_speed_table.max_speed>10,  
"wheel_speed"};
```

Plot `max_speed_gtr_10` against `time_bins`

```
plot(max_speed_gtr_10')  
xlabel('time bin')  
ylabel('wheel speed')
```



Extra: Result Validation Using Print Statements

In programming, print functions are integral for outputting human-readable results. In this section we will use print statements to compare different metrics to determine the wheel turning direction, and produce cleanly formatted sentences

We have two metrics to determine the wheel turning direction:

- when the mean wheel speed is greater than 0 -> the wheel was turned to the right
- when the maximum turning speed is greater than 10 -> the wheel was turned to the right

Luckily, the dataset authors have also provided information in the dataset that specifies when they considered the turn to be left, right, or no turn. This information is in the `response_type` variable.

A `response_type` of:

- 1 : corresponds to a right turn
- -1: corresponds to a left turn
- 0 : corresponds to no turning at all

Let's compare our metrics for determining the turning direction with the information provided by the dataset authors.

<u>Code</u>	<u>Description</u>
<code>fprintf("%d is a decimal number", num)</code>	print variable <code>num</code> as a decimal in a formatted string
<code>fprintf("%.4f is rounded to 4 d.p", num)</code>	print variable <code>num</code> rounded to 4 decimal places in a formatted string

Example Exercise

Print the value of variable `var_a` using a format string.

```
var_a = 33;
fprintf("the value of var_a is %d", var_a)
```

```
the value of var_a is 33
```

Exercises

Print the number of trials where the mean speed is less than zero using a format string.

```
num_trials_mean_less_0 =
height(wheel_speed_table(wheel_speed_table.mean_wheel_speed<0,:));
fprintf("The number of trials where the mean speed is less than zero is %d",
num_trials_mean_less_0)
```

```
The number of trials where the mean speed is less than zero is 90
```

Print the number of trials where the mean speed is equal to zero.

```
num_trials_mean_eq_0 =
height(wheel_speed_table(wheel_speed_table.mean_wheel_speed==0,:));
fprintf("%d trials had a mean speed of zero", num_trials_mean_eq_0)
```

8 trials had a mean speed of zero

Print the percentage of trials where the mean speed is equal to zero.

```
perc_value = 100* num_trials_mean_eq_0 /height(wheel_speed_table);  
fprintf( "%d of percent trials had a mean speed of zero", perc_value)
```

3.738318e+00 of percent trials had a mean speed of zero

Are there too many decimal points in that number? We can apply rounding to 4 decimal places by writing the print statement like so:

```
fprintf("%.4f", value)
```

Display the percentage of trials with zero mean speed rounded to 3 decimal places.

```
fprintf( "%.3f percent of trials had a mean speed of zero", perc_value)
```

3.738 percent of trials had a mean speed of zero

Now let's move on to comparing the turning direction of our predictions with those of the dataset authors, Steinmetz et. al. We will be focusing on the **right turns**.

Find the trial numbers of the table `data` where the `response_type` is 1. Call this `steinmetz_trials`.

```
steinmetz_trials = unique(data(data.response_type ==1, "trial"))
```

steinmetz_trials = 71x1 table

	trial
1	1
2	3
3	5
4	6
5	10
6	11
7	13
8	14
9	15
10	22
11	23
12	25
13	26

	trial
14	29
⋮	

Use `steinmetz_trials` to index `wheel_speed_table` and find the `mean_wheel_speed` of trials when the wheel was turned to the right. Call this `mean_wheel_speed_right_trials`

```
mean_wheel_speed_right_trials= wheel_speed_table( steinmetz_trials.trial,
"mean_wheel_speed" )
```

`mean_wheel_speed_right_trials = 71x1 table`

	mean_wheel_speed
1	4.3760
2	2.6160
3	2.5320
4	0.9400
5	4.2760
6	2.8920
7	5.1320
8	3.7320
9	2.9320
10	1.5560
11	1.0520
12	4.0560
13	3.6520
14	4.1280
⋮	

Find the number of trials in `wheel_speed_table` where the mean wheel speed is greater than 0. Name this `n_right_turn_pos_mean_speed`.

```
n_right_turn_pos_mean_speed =
height(mean_wheel_speed_right_trials(mean_wheel_speed_right_trials.mean_wheel
_speed>0,:))
```

```
n_right_turn_pos_mean_speed = 67
```


Summarise the percentage of agreement between us and the dataset authors with a formatted print statement by comparing `n_right_turn_pos_mean_speed` with `steinmetz_trials`

```
perc_val = 100* n_right_turn_pos_mean_speed/height(steinmetz_trials);  
fprintf("There is a %.2f percent agreement", perc_val)
```

```
There is a 94.37 percent agreement
```

Now we will make the same assessment but using the criteria that a right turn is made when the maximum wheel speed is greater than 10.

Find the maximum wheel speeds of trials in `steinmetz_trials`. Call this `max_wheel_speed_right_trials`

```
max_wheel_speed_right_trials= wheel_speed_table( steinmetz_trials.trial,  
"max_speed" )
```

```
max_wheel_speed_right_trials = 71x1 table
```

	max_speed
1	19
2	14
3	18
4	14
5	20
6	17
7	17
8	21
9	15
10	16
11	14
12	20
13	18
14	17

⋮

Find the number of rows where the max wheel speed is greater than 10 in `max_wheel_speed_right_trials`

```
n_right_turn_max_gtr_10 =
height(max_wheel_speed_right_trials(max_wheel_speed_right_trials.max_speed>10
,:))
```

```
n_right_turn_max_gtr_10 = 64
```

Summarise the agreement between this method and the dataset authors

```
perc_val = 100* n_right_turn_max_gtr_10/height(steinmetz_trials);
fprintf("There is a %.2f percent agreement", perc_val)
```

```
There is a 90.14 percent agreement
```

Which method do you think is more accurate for determining the turning direction, and why?

Demo: Visualising large datasets with a heatmap

Plotting large datasets comes with the risk of overplotting, for example:

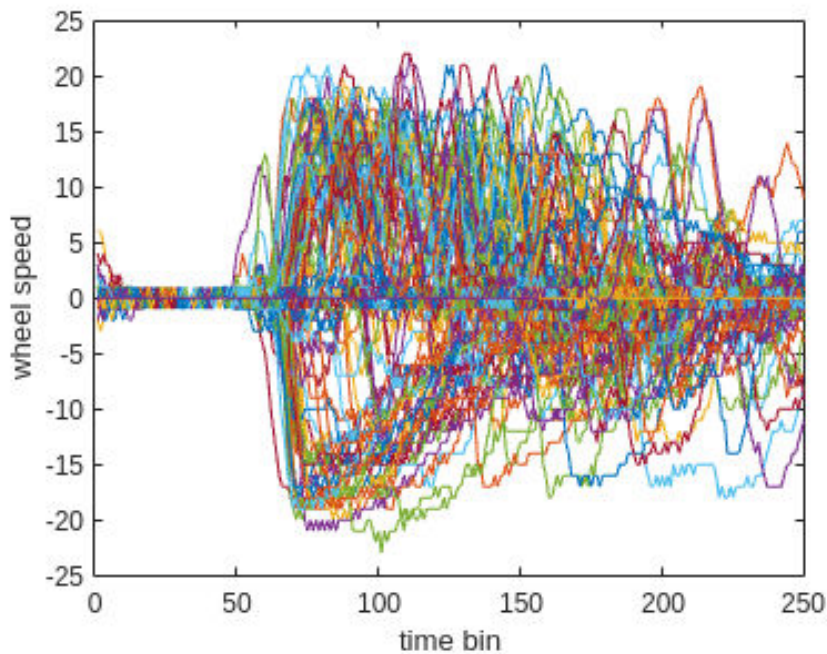
```
data = parquetread("data/steinmetz_2016-12-14_Cori.parquet" );
wheel_speed_data = data.wheel_speed;
wheel_speed = reshape(wheel_speed_data,250,214)'
```

```
wheel_speed = 214x250 single matrix
```

```
-1    0    0    0    0    0    0    0    0    0    0    0    0 ...
  0   -1    0   -1    0    1    0    1    1    1    0    1    1
  0    0   -1    0    0   -1    0    0    0    0    0    0    0
  0    0    0    0    0    1    0    0    0    0   -1    0    0
  0    0    0    0    0    0    0    0   -1    0    0    0    1
  0    0   -1    0    0    0    1    0    0    0    0    0    0
  0    0    0    0    0    0    0    0    0    0    0    0    0
  0    0    0    0    0   -1    0    0    0    1    0    0    0
  0    0    1    0    0    0    0    1    0    1    0    1    0
  0    0    0    0    0    0    1    0    0    0    0    0    0
  ⋮
```

```
wheel_speed_table= table(wheel_speed);
```

```
plot(wheel_speed_table.wheel_speed')
xlabel('time bin')
ylabel('wheel speed')
```



We have a tangle of lines, and we can't really make much sense of the data. Another strategy is to plot a heatmap.

Here, we make a grid on the plot and count how many datapoints lie in each cell of the grid. This count is then displayed as a coloured value.

Let's make a heatmap of the wheel speed data.

```
input_data = wheel_speed_table;

% define bin edges
yy = flip([min(input_data.wheel_speed,[], 'all'):1:max(input_data.wheel_speed,
[], 'all')]);
ss = size(input_data.wheel_speed);

res = zeros([length(yy),ss(2)]); %matrix to store heatmap counts

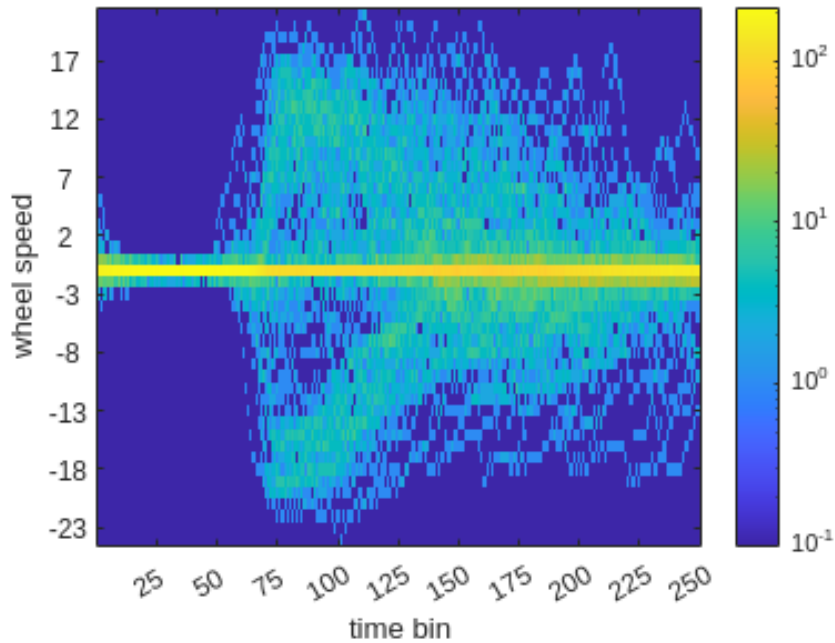
% make counts
for i=1:ss(2)
    [n,
edges]= histcounts(input_data.wheel_speed(:,i),[min(input_data.wheel_speed,
[], 'all'):max(input_data.wheel_speed,[], 'all')+1]);
    res(:,i) = n';
end
res = flip(res);

im=image(res, 'CDataMapping','scaled'); % draw matrix
colorbar % display colorbar
set(gca, 'ColorScale','log') % set colorscale to log
```

```

% add axis tick labels
set(gca, 'XTick',[0:25:250], 'XTickLabel',[0:25:250])
set(gca, 'YTick',[0:5:50], 'YTickLabel',flip([min(input_data.wheel_speed,
[], 'all'):5:max(input_data.wheel_speed,[], 'all')]))
% add axis labels
xlabel('time bin')
ylabel('wheel speed')

```



The heatmap reveals far more structure in the data that is not visible with the simple line plot. For example, that most of the time, the wheel speed is infact 0!