IZZY BENNETT

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Objective: To work in the field as a Software Engineer and collaborate with other engineers

EDUCATION

B.S. COMPUTER SCIENCE, GEORGE MASON UNIVERSITY

EXPECTED GRADUATION: MAY 2020

GPA: 3.82

Dean's List Fall 2017-Spring 2019

Recent CS Courses: Operating Systems, Mobile Application Development, Web Application

Development, and Software Testing and Maintenance

EXPERIENCE

JUNE 2019-AUGUST 2019

SOFTWARE ENGINEERING INTERN, ALARM.COM

- Improved the Android mobile application utilizing Java, Kotlin, XML, and Git
- Implemented bundled notifications and reconstructed the notification system for Android
- Responsible for nearly 50 bug fixes and minor enhancements

AUGUST 2018-CURRENT

UNDERGRADUATE TEACHING ASSISTANT, GEORGE MASON UNIVERSITY

- Outstanding UTA for Spring 2019
- Responsible for Computer Systems and Programming as well as Intro to Low Level
 Programming
- Answered questions in person and online via discussion board
- Directed students to improving their programming skills through labs and Piazza

AUGUST 2018-DECEMBER 2018

PEER ADVISOR, GEORGE MASON UNIVERSITY

- Responsible for co-teaching First Year Living Learning Communities
- Co-taught and mentored 24 students in a first-year transition course
- Collaborated with a faculty member to create and implement lessons on a weekly basis

SKILLS

Languages: C, Java, Kotlin, JavaScript Haskell, Lisp, C#, x86-64 Assembly, PHP, MySQL, Python Software: Android Studio, Visual Studio, NPM, Unix, Vim, Git, CVS