IBRAHIM BERAT KAYA

Software Developer

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Portfolio

Authorized to work for any US employer.

EXPERIENCE

Co-Founder & Software Developer Sponty

1 09/2020 - Present, Full Time

- One of the founding members of *Sponty*. Developed with Flutter, React.js, Firebase, Google Cloud, Node.js, TypeScript, Bloc, and fastlane.
- Sponty is a social media platform that lets people with similar interests organize and join spontaneous events. Sponty is available on the App Store and the Play Store.

Software Developer GMC Teknoloji

06/2020 - 11/2020, Part Time

◊ Istanbul, Turkey

- Developed *UniPubs* with Flutter, React.js, Firebase, Node.js, Redux, and TypeScript.
- UniPubs is an app where students or stationery stores can upload study notes. The uploaded study notes are then sold to users on a marketplace.
 UniPubs is available on the App Store, Play Store, and as a web app.

Mobile Application Developer Nacsoft

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 Developed a receipt scanner mobile app named i-expense with React Native and Redux. Used Google Cloud Vision to scan receipts and developed an algorithm to parse the receipts. i-expense available at the Play Store and App Store.

PROJECTS

Simple Notes

- Simple Notes is a note taking iOS App and a REST API. The iOS App was
 developed with Swift, ReSwift, and UIKit. The server was developed with
 Express.js, MongoDB, Passport.js, tsoa, and TypeScript.
- iOS App GitHub

Image Editor

12/2020

- Image Editor is an image manipulation tool. The server is a REST API developed with Swift and Vapor. The web app was developed with React.js, Bootstrap, and TypeScript.
- Web App GitHub

Playify

- Playify is an open-source Flutter Plugin that plays music and fetches music metadata using iOS's Media Player Framework. Also developed a iOS music player app also named Playify using this plugin. Developed with Swift, Dart, and Flutter.
- pub.dev iOS App GitHub

TECHNICAL SKILLS



PROGRAMMING

TypeScript JavaScript Swift Python C++ C



EDUCATION

Computer Engineering Istanbul Technical University GPA: 3.34

 Took courses about System Programming, Data Structures, Analysis of Algorithms, OOP, Operating Systems, Database Systems, and Functional Programming.

ACHIEVEMENTS

 Won Apple's WWDC21 Swift Student Challenge with my project Music Theory and Math.

ACTIVITIES

- Gave an 6 week "Introduction to React Native" course at ITU ACM Student Chapter.
- Worked at SiMiT Lab as an Undergraduate Researcher.

LANGUAGES

- English Native
- Turkish Fluent

HOBBIES

- Playing the guitar.
- Playing the keyboard.