

Twitter Topic Classification

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Abstract

Social media platforms host discussions about a wide variety of topics that arise everyday. Making sense of all the content and organising it into categories is an arduous task. A common way to deal with this issue is relying on topic modeling, but topics discovered using this technique are difficult to interpret and can differ from corpus to corpus. In this paper, we present a new task based on tweet topic classification and release two associated datasets¹². Given a wide range of topics covering the most important discussion points in social media, we provide training and testing data from recent time periods that can be used to evaluate tweet classification models. Moreover, we perform a quantitative evaluation and analysis of current general- and domain-specific language models on the task, which provide more insights on the challenges and nature of the task.

1 Introduction

Social media platforms, e.g., Twitter, Snapchat, TikTok and Instagram, provide an environment for content creation and information sharing among people. On social platforms, every individual can express their views about current events or anything that they care about, influencing and guiding discussions among their friends and followers. Social media platforms are highly studied to understand behaviors among users, groups, organizations, or even societies (Yang et al., 2021), and in particular to understand opinion of people regarding a variety of topics such as politics (Zhuravskaya et al., 2020), diversity and inclusion (Chakravarthi, 2020), TV shows (Wohn and Na, 2011), sports events (Lim et al., 2015), or finance (Hu et al., 2021). However, one of the biggest challenges in understanding this

type of user generated content, is the noise and variety of these texts (Morgan and Van Keulen, 2014; Baldwin et al., 2013). Consequently, identifying topics within social media platforms from their posts is not a trivial task.

Existing solutions can be divided into topic modeling and topic classification. For topic modeling, topics are detected in an unsupervised way with models such as Latent Dirichlet Allocation (LDA) (Blei et al., 2003) and subsequent variations (Steyvers and Griffiths, 2007). Similarly, solutions that use new BERT contextualized embeddings (like BERTopic (Grootendorst, 2022)) have increased in popularity as they offer increased performance. However, these approaches assume that (i) all the topics of interest are represented in the documents included in the study, and (ii) the terms present in these documents are enough to characterize each topic. For these reasons, these methods are usually built as an ad-hoc analysis. Another limitation of these models is interpretability, as it is hard to generalize and label each cluster topic.

On the other hand, topic classification approaches the problem in a supervised manner and assigns multiple topics to each document based on a predefined set of categories. This approach overcomes the issues of interpretability and is not based on assumptions about the vocabulary distribution mentioned above. However, the downside of topic classification is that relies on curated datasets labeled by human annotators, and this can be expensive and time consuming to create.

In this paper, we introduce TweetTopic, a topic classification dataset on Twitter data. To the best of our knowledge, this is the first large-scale topic classification dataset specifically tailored to social media, rather than standard text as news articles (Greene and Cunningham, 2006) or scientific papers (Lazaridou et al., 2021). The dataset consists of a total of 11,267 tweets collected through a time period from September 2019 to August 2021. Each

¹https://huggingface.co/datasets/cardiffnlp/tweet_topic_single

²https://huggingface.co/datasets/cardiffnlp/tweet_topic_multi

*Equal contribution.

tweet is assigned one or more topics from a predefined set of categories curated by social platform experts. Aiming to test the robustness of our dataset through time and across topics, we perform several classification experiments, both single-label and multi-label, while utilizing state-of-the-art language models.³

2 Related Work

Social media. Social media have become an important aspect of the daily life of millions of people, with 81% of adults in the U.S. stating to have used at least one social platform in 2021 (Auxier and Anderson, 2021) and over 57% of people in EU interacting through social media in 2020 (Eurostat, 2021). In recent years, an increasing number of corporations seem to dedicate a more significant portion of their marketing funds to advertising on social platforms compared to other more traditional mediums (Eid et al., 2020). At the same time, social media has become a political battleground where politicians both debate between them and try to communicate with their voters, (Stier et al., 2018; Llewellyn and Cram, 2016). Finally, social platforms have been used extensively by their users as a means for almost instantaneous news updates both for day-to-day events (Hermida, 2012), and human and natural disasters (e.g., the Ukrainian war or the COVID-19 pandemic) (Khaldarova and Pantti, 2016; Banda et al., 2021).

Therefore, a large volume of content is being generated in social media everyday. Its polymorphism also means that performing any targeted analysis on the data can be a challenging and time-consuming process (Weller, 2015; Stieglitz et al., 2018). Furthermore, even though there are various existing tools focused on analyzing social media data (Batrinca and Treleaven, 2015), there is no established way to efficiently identify and filter only relevant and valuable content (Nugroho et al., 2020).

Topic modeling. Topic models are unsupervised methods to identify relevant topics given a text corpus. LDA (Blei et al., 2003) is one of the most popular algorithms for topic modeling. However, despite being successful in identifying topics in traditional media (Martin and Johnson, 2015; El Akrouchi et al., 2021), LDA often struggles

when applied to short, unstructured, and constantly evolving texts, such as Twitter data (Zhao et al., 2011). It also typically underperforms when compared to other supervised methods (Arias et al., 2015). More recently, several variations of LDA have been proposed to address these challenges with social media texts, such as combining author-topic modelling with LDA (Rosen-Zvi et al., 2004; Steinskog et al., 2017), frameworks like Twitter-LDA (Zhao et al., 2011) where noisy words and author information are taken into account, and SKLDA (Tajbakhsh and Bagherzadeh, 2019), where semantic relations between words extracted from WordNet are taken into account.

However, LDA-based methods are often not ideal when we need to assign more than one topic to a document. Even though there are approaches to acquire multiple labels for each topic, they are usually based on hierarchical (Griffiths et al., 2003) or graph (Li and McCallum, 2006) architectures which, depending on the use case, make assumptions about relations of the topics that may not be present in a given corpus (i.e. parent/children topics). Furthermore, semi-supervised or supervised variations of LDA, such as PLDA (Ramage et al., 2011) and sLDA (McAuliffe and Blei, 2007), have been used on Twitter data (Resnik et al., 2015; Ashktorab et al., 2014). While such methods have potential for increased performance they usually require prior labelling or information about the documents and thus remove a major advantage they have compared to supervised approaches.

Finally, as a mainly unsupervised technique, evaluating the results of topic modeling can be a hard task. Metrics such as purity, mutual information and pairwise F-measure are used to evaluate the quality of topics/clusters created by the models (Nugroho et al., 2020). On the other hand, qualitative analysis is usually difficult to perform due to the lack of interpretability of topics produced and the difficulty increases with the amount of topic.

In contrast to traditional LDA approaches, techniques such as BERTopic (Grootendorst, 2022) and Top2Vec (Angelov, 2020) attempt to make use of existing knowledge from pretrained language models by extracting embedding representations of tweets and using them to perform topic clustering. Both BERTtopic and Top2Vec tend to be easier to use than LDA, without the need for extensive hyper-parameter tuning, and often result in increased performance (Egger and Yu, 2022).

³Tweet classification models associated with TweetTopic have been integrated into TweetNLP (Camacho-Collados et al., 2022).

However, they do have disadvantages, namely: not performing well on small datasets (Abuzayed and Al-Khalifa, 2021), generating a lot of outlier topics (Silveira et al., 2021), and requiring existing knowledge. Finally, these approaches suffer similar drawbacks to LDA regarding evaluation and interpretability.

Topic classification. Given a text as an input, topic classification is the task of associating it with a specific topic (or topics) from a pre-defined set of categories. In what concerns social media, previous work has focused on predicting hashtags as classes (Dhingra et al., 2016). However, the dynamic nature of the events discussed in those platforms makes any dataset focused on hashtags quickly become sparse and outdated. Any new model needs to be trained from scratch since the category set will be different based on the relevance of hashtags. Nevertheless, by focusing on higher-level topics like *Sports* or *Arts & Culture*, widespread and recurrent in social platforms, the data can be leveraged for more extended periods, and any model trained on it can be easily updated with more data as the label set is fixed. It also improves interpretability since there is a clear semantic meaning to the proposed categories, while hashtags might be ambiguous or require additional interpretation.

In terms of previously released data, existing datasets mainly focus on the news articles domain, e.g., BBC News (Greene and Cunningham, 2006), Reuter (Lewis et al., 2004), 20 Newsgroups (Lang, 1995), and WMT News Crawl (Lazaridou et al., 2021) with few exceptions like scientific (arXiv) (Lazaridou et al., 2021) and medical (Ohsuemed) (Hersh et al., 1994) domains. Therefore, these datasets offer different sets of challenges with respect to social media.

3 Tweet Topic Classification

This section presents the pipeline to construct TweetTopic, our topic classification dataset based on Twitter data. This pipeline is divided into three steps: (i) tweet collection, (ii) data filtering, and (iii) topic annotation. These steps are explained in more detail in the next subsections.

3.1 Tweet collection

Our goal is to collect a set of tweets with a high coverage of diverse topics over time. We fetched the tweets given specific keywords and time periods

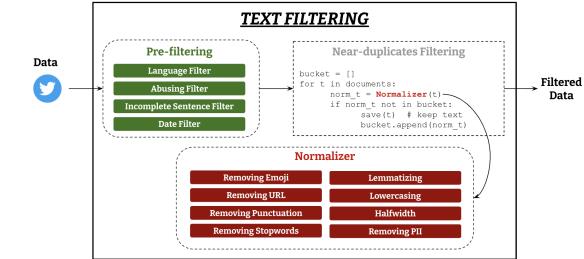


Figure 1: Text filtering pipeline to reduce noise from the tweets and avoid near duplicates.

using the Twitter API. Since the tweets returned by the API are in reverse chronological order, we decided to split the queries into small time windows to make sure that the tweets are distributed over time. In our case, we queried 50 tweets every two hours from September 2019 to October 2021. As the keywords used to create queries, we collected lists of trending topics from Snapchat⁴ in each week during the period (e.g. *pink super moon*, *social distancing*, and *NBA*). This step allowed us to collect tweets with a similar distribution to topics in the real world over time. For this step we also added conditions to exclude retweets, replies, quotes, and tweets with media, as well as specifying the language as English only. In the end, we collected a total of 1,264,037 raw tweets from the API.

3.2 Data Filtering

Tweet filtering. Since the raw tweets may contain irrelevant content, we applied several text filtering techniques to get a cleaner tweets corpus. Our text filtering pipeline consists of two steps as described in Figure 1: *pre-filtering* and *near-deduplication*. This filtering fulfilled different goals such as removing abusive content, improving quality and avoiding near-duplicates. In the *pre-filtering*, we first removed non-English tweets by using a fastText based language identifier⁵ (Bojanowski et al., 2016). Then, we removed tweets that contained incomplete sentences (e.g., too short or end in the middle of the sentence) or abusing words by using rule-based heuristics. Then, we applied a *near-duplication* filter to drop duplicated tweets. In particular, we first normalized each tweet, and kept unique tweets only in terms of

⁴ Available at <https://trends.snapchat.com/>. We were not able to access Twitter trends since they are not publicly available through APIs.

⁵ <https://fasttext.cc/blog/2017/10/02/blog-post.html>

their normalized form. The normalizer first converted full-width to half-width and removed substrings from the tweet such as emoji, web URLs, punctuation, stopwords, and personally identifiable information (PII).⁶ Then, we lemmatized and lowercased each word in the tweets and removed identical tweets after normalization.

Trend filtering. Given our budget and in order to further reduce the number of tweets to annotate while ensuring diversity, we grouped the tweets by the trending topics used to query the raw tweets in each week, and selected the top 15 most common trends within the week.⁷ We applied the trending topic filtering for every week which resulted in our final dataset, consisting of 28,573 tweets in total. Note that the trends are different every week, so the tweets are diverse across weeks regarding the trends.⁸

3.3 Annotation

To attain topic annotations over the tweets, we conducted a manual annotation on Amazon Mechanical Turk. We randomly sampled 11,374 tweets from the cleaned tweets and each tweet was annotated by five annotators, collecting 56,870 annotations in total. We manually constructed a topic taxonomy that contained 23 initial topics across diverse genres, asked workers to annotate the relevant (possibly multiple) topics to the tweet.⁹ The initial list of 23 topics was shared with us by a research team of Snapchat. This list was selected and curated by a team of social media experts from the company over time to ensure a tailored coverage of social media content.

We ensured several quality control mechanisms within the test, including a qualification test. Each tweet was annotated by five turkers and the final budget for the total estimated annotation cost was \$4,000. Each single assignment contained 50 tweets to be annotated where each annotation is completed with an interface that we include in the Appendix. As quality control, each assignment contained three qualification tweets and only those

⁶We detected PII with scrubadub and other components are all based on NLTK.

⁷More details about this process can be found in the Appendix.

⁸In the Appendix we provide a detailed breakdown of the distribution of trends in each week. There, we can confirm that the top trend does not go beyond 20% in most cases, which ensures a diverse set of trends.

⁹The actual instructions shown to workers are included in the Appendix.

Raw	Pre-filter	De-duplication	Trend-filter	Annotated
1,264,037	596,028	202,604	28,573	11,267

Table 1: Number of total tweets after each step.

who annotated them correctly were accepted. A small number of raters (10) and their respective tweets were also discarded as they displayed unusual behavior selecting on average more than 5 labels for each tweet where the global average was 1.6 labels per tweet. Also, workers were not allowed to work on the assignment more than once.

Post-aggregation. We followed Mohammad et al. (2018) by assigning a label to a tweet provided that the label was suggested by at least two annotators. We opted out of a majority rule as this way our dataset can be used to develop more robust systems that can handle real-world data, which are rarely straightforward and instead can often contain complex linguistic phenomena (Mohammad et al., 2018). Tweets where none of the classes received at least two votes were discarded. The number of tweets in each process is summarized in Table 1.

Inter-annotator agreement. Several metrics can be used to evaluate the quality of an annotation task (Artstein and Poesio, 2008) and it is often difficult to select the most appropriate one. In our experiment, we utilized Krippendorff’s alpha (Krippendorff, 2011) with MASI distance (Passonneau, 2006), which is a common combination when dealing with multi-rater and multi-label tasks (Artstein and Poesio, 2008). For our task the alpha statistic results in 0.35. As a comparison reference, a completely random annotation would produce a 0 alpha statistic. When considering the percent agreement of each pair of annotators we acquire a value of 0.87 in contrast to 0.62 for random annotation. These inter-annotator agreement results appear to be inline or slightly better than previous similar multi-label annotation tasks (Mohammad et al., 2018).

3.4 Settings and temporal split

In order to investigate potential temporal differences in the corpus we split the datasets into two periods: (1) from September 2019 to August 2020 (referred to as training data) and (2) from September 2020 to August 2021 (test data). The motivation behind this temporal split is to make the

Tweet	Topics
Apple Removed More Than 30,000 Apps From The Chinese App Store	- bus & ent - news & soc - sci & tech
#copreps Football: End of the line for FLHS season	sports & games

Table 2: Sample tweets for each setting studied (top: multi-label; bottom: single-label).

task more realistic and evaluate the generalizability performance of the classifiers on future data.

We established two classification settings: (1) multi-label and (2) single-label. Sample instances from both settings are displayed in Table 2.¹⁰ With this distinction, we aim to provide flexibility to users, and increase the usability of the dataset for settings and analyses, where a more fine-grained classification of tweets is not required (i.e. single-label).

Multi-label. By applying a final post-aggregation step to exclude categories that may not be relevant for social media, we removed those categories with fewer than 50 labels overall, leaving a final set of 19 topics.

Single-label. In an effort to keep the classes relatively balanced, we firstly excluded tweets that were labeled with the most dominant of the classes, i.e., news & social concern (32.82% of total tweets), which is highly cross-category. Following this, the remaining ten most prominent classes were considered. Finally, based on logical assumptions regarding the similarity of the classes and also the overlap between them, several labels were grouped together. More specifically: *gaming* and *sports* (35% overlap) were grouped as *sports & gaming*; *music*, *celebrity & pop culture*, and *film tv & video* (44% and 31% overlap) became *pop culture*; *diaries & daily life* and *family* (54% overlap) were grouped together as *daily life*. These three new classes along with the original *arts & culture*, *business & entrepreneurs*, and *science & technology* composed the final set of topics. Finally, in this setting, tweets containing more than one of these six labels were dropped.

3.5 Statistics

The final set of annotated tweets is 11,267 and 6,997 for the multi-label and single-label settings,

¹⁰For readability, tweet examples have been slightly modified within the paper, removing links and usernames which are anonymized in the dataset.

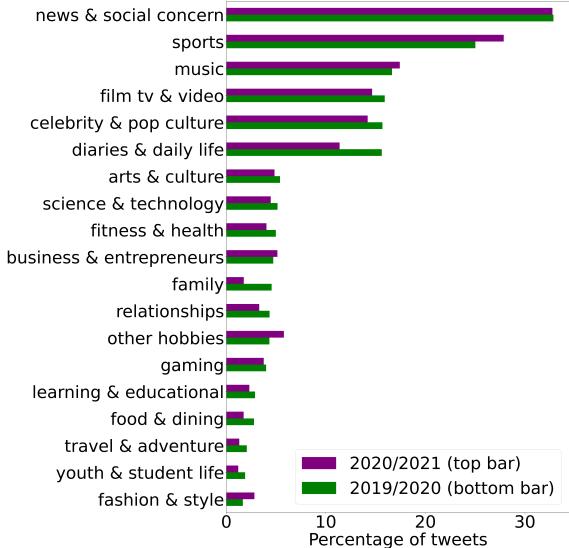


Figure 2: Percentage of tweets that were annotated with a given topic (multi-label setting) for each time period.

respectively. Figures 2 and 3 display the percentage of tweets that were classified in each topic, for each time period studied, after the aggregation of annotations for multi-label and single-label settings, respectively.¹¹ The imbalanced nature that can be observed, e.g., *sports* consisting of 26% of the 2019/20 multi-label dataset while *travel & adventure* only 2%, is explained due to the way tweets were collected, where we aimed to mimic the distribution of real-world data on Twitter.

Number of labels. When considering the multi-label setting, 50% of the tweets are classified with only one label while only 2.7% are given four or more labels, with the maximum amount being six. However, the dataset is diverse enough with 35% and 12% of the tweets having two and three labels respectively. This coder behavior (i.e. preferring to select only one class) can be observed on similar multi-label annotation tasks (Véronis, 1998; Poesio and Artstein, 2005).

Class distribution across time periods. We note that the distribution of classes between the two time periods studied remains largely similar in both settings with the largest difference being in the *music* and *news & social concern* classes being 3.5% more populous in 2019/20. This observation suggests that our curated topics are broad enough to be relatively robust to temporal trends.

¹¹For the multi-label setting the percentages sum up to more than 100% due to the nature of the annotation.

Class	length	punc	upp/low	#	@	emojis	mtld	count
arts & culture	166.9 \pm 67.5	6.5 \pm 3.4	0.2 \pm 0.6	0.8 \pm 1.4	0.4 \pm 0.5	0.1 \pm 0.3	140.9	577
business & entrepreneurs	186.3 \pm 65.5	6.4 \pm 3.1	0.1 \pm 0.2	0.6 \pm 1.1	0.5 \pm 0.5	0.0 \pm 0.2	159.0	554
celebrity & pop culture	155.5 \pm 67.8	7.4 \pm 3.7	0.2 \pm 0.9	0.6 \pm 1.0	0.8 \pm 0.7	0.1 \pm 0.4	145.8	1685
diaries & daily life	168.3 \pm 68.4	5.4 \pm 3.3	0.1 \pm 0.7	0.4 \pm 0.9	0.4 \pm 0.5	0.1 \pm 0.5	132.5	1525
family	165.1 \pm 68.5	5.2 \pm 3.2	0.2 \pm 1.4	0.5 \pm 1.0	0.4 \pm 0.5	0.2 \pm 0.5	112.7	358
fashion & style	147.9 \pm 55.4	7.8 \pm 3.1	0.2 \pm 0.5	1.0 \pm 1.5	0.6 \pm 0.5	0.1 \pm 0.3	98.8	251
film tv & video	157.7 \pm 66.3	7.5 \pm 3.7	0.2 \pm 0.8	0.6 \pm 1.1	0.7 \pm 0.6	0.1 \pm 0.4	145.1	1723
fitness & health	195.4 \pm 67.1	6.3 \pm 2.8	0.1 \pm 0.1	0.5 \pm 0.9	0.6 \pm 0.5	0.1 \pm 0.3	168.5	508
food & dining	165.2 \pm 64.5	6.1 \pm 3.1	0.1 \pm 0.2	0.5 \pm 1.0	0.4 \pm 0.5	0.1 \pm 0.4	154.7	255
gaming	159.6 \pm 68.9	6.5 \pm 3.9	0.1 \pm 0.2	0.5 \pm 1.0	0.5 \pm 0.6	0.0 \pm 0.2	128.4	437
learning & educational	191.8 \pm 65.8	5.9 \pm 2.9	0.1 \pm 0.1	0.6 \pm 1.0	0.5 \pm 0.6	0.0 \pm 0.2	156.7	293
music	143.5 \pm 64.0	8.4 \pm 4.4	0.3 \pm 1.1	0.7 \pm 1.1	0.8 \pm 0.7	0.1 \pm 0.5	119.8	1919
news & social concern	183.1 \pm 70.5	6.6 \pm 3.0	0.2 \pm 1.3	0.4 \pm 0.8	0.6 \pm 0.6	0.0 \pm 0.2	165.1	3698
other hobbies	160.9 \pm 69.2	6.3 \pm 3.4	0.2 \pm 0.7	0.6 \pm 1.0	0.4 \pm 0.6	0.1 \pm 0.4	143.6	568
relationships	162.4 \pm 70.6	5.3 \pm 3.5	0.2 \pm 1.6	0.4 \pm 0.9	0.5 \pm 0.6	0.2 \pm 0.9	111.9	432
science & technology	177.9 \pm 69.4	6.7 \pm 2.8	0.1 \pm 0.5	0.5 \pm 1.0	0.6 \pm 0.5	0.0 \pm 0.1	164.2	542
sports	162.8 \pm 65.9	6.4 \pm 3.2	0.2 \pm 1.4	0.5 \pm 0.8	0.7 \pm 0.6	0.1 \pm 0.3	152.8	2977
travel & adventure	175.2 \pm 72.3	6.2 \pm 3.1	0.2 \pm 1.8	0.5 \pm 1.0	0.5 \pm 0.5	0.1 \pm 0.2	173.1	190
youth & student life	202.0 \pm 62.4	5.9 \pm 3.2	0.1 \pm 0.1	0.5 \pm 0.9	0.5 \pm 0.6	0.1 \pm 0.2	155.6	174

Table 3: General lexical statistics for each class. The averages of the length of tweet, punctuation count, upper/lower case ratio (upl/low), hashtags count, mentions count, emojis count are reported along with their standard deviation. Frequency metrics are normalized based on the text length. The last two columns correspond to the lexical diversity (mtld) and total number of tweets.

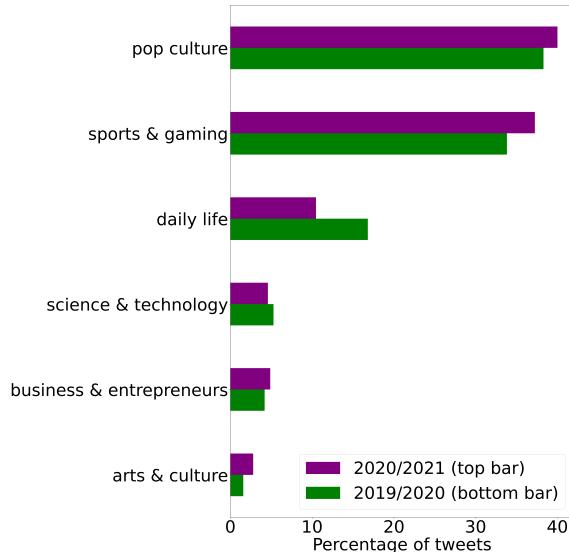


Figure 3: Percentage of tweets that were annotated with a given topic (single-label setting) for each time period.

Topic features. In order to get a better understanding of the data, and to investigate potential significant characteristics, we extract various statistics from the tweets in the multi-label dataset. Table 3 displays the average values of tweet length, number of punctuation symbols, upper to lower case ratio, number of hashtags, number of mentions and number of emojis, along with their standard deviations

for each topic. In order to have a fair comparison, all the metrics are normalized based on the tweet length ($(metric/length) * 100$). The Measure of Textual Lexical Diversity (MTLD) (McCarthy and Jarvis, 2010) is also reported as an indication on the vocabulary richness of each class, as well as the number of tweets for each class. The topics *celebrity & pop culture* and *music* have the highest occurrences of mentions "@" (0.8). This is intuitively due to the fact that a large number of tweets belonging to these classes will mention recognizable users such as artists or athletes. Similarly, tweets belonging to the *fashion & style* topic tend to include more hashtags (#) on average (1 hashtag per tweet), which can be attributed to the nature of hashtags in Twitter, usually employed to indicate popular and trending topics. Finally, topics that can be considered more accessible to the general public such as *fashion & style*, *family*, and *relationships* achieve a relatively low lexical diversity score (98.8, 112.7, 111.9) while more specialized or advanced topics such as *travel & adventure*, *business & entrepreneurs* and *fitness & health* display higher lexical diversity (173.1, 159.0, 168.5).

4 Evaluation

In this section, we present our experimental results.

4.1 Experimental setting

Datasets. We perform experiments in our tweet classification annotated datasets. In particular, our experiments are based on two settings, single-label and multi-label (see Section 3.4 for details).

Comparison systems. To evaluate our dataset, we first use simple baselines: Majority (most frequent class in training) and Random (uniform probability for each class). As comparison systems, we train a traditional bag of words with SVM and a fastText classifier (Bojanowski et al., 2016) that utilizes pretrained embeddings (Mikolov et al., 2018). Furthermore, BERT base and large (Devlin et al., 2018) and both base and large versions of RoBERTa (Liu et al., 2019) are used as comparison systems. As classifiers specialized on social media, i.e. trained on Twitter data, BERTweet (Nguyen et al., 2020), TimeLM-19, and TimeLM-21 (Lourenço et al., 2022), all based on a RoBERTa architecture, are also utilized. BERTweet is trained on a corpus of 845M tweets mainly from 01/2012 to 08/2019, while also including 5M COVID-19 related tweets from 01/2020 to 03/2020. On the other hand, TimeLM-19 is trained on 95M tweets gathered between 2018 and 2019. For completeness, we also report results of TimeLM-21, trained on 125M tweets from 2018 to 2021, but excluded it from our main analysis given the time overlap with the test set (reminder that one of the motivations of this task is to be able to process tweets in real time). TimeLMs models use the RoBERTa-base model as initial checkpoint, while BERTweet is trained from scratch. The implementations provided by Hugging Face (Wolf et al., 2019) are used to train and test all language models.¹²

Evaluation metrics. For both settings macro average Precision, Recall and F1, as well as Accuracy, are used to evaluate the models tested. As an alternative metric for the multi-label setting, Jaccard Index (JI) is also utilized, as it can offer useful insights about the models performances (Pereira et al., 2018; Tsoumakas et al., 2009). More specifically, the index is calculated for each tweet individually and the final metric is computed as the average over all entries.

4.2 Results

Table 4 displays the results of all comparison system on both settings. While only a number of

	Model	Multi-label					Single-label			
		Pr	Rec	F1	Acc	JI	Pr	Rec	F1	Acc
Baselines	Random	8.4	48.3	12.6	0	7.9	15	14.2	11.9	15.5
	Majority	1.5	5.3	2.3	18.0	22.6	6.7	16.7	9.5	40
	SVM	69.4	23.7	30.5	37.1	51.8	73.6	47.4	50.2	75.8
	fastText	67.0	18.0	24.0	31.9	43.5	56.0	46.0	48.0	74.0
	BERT-base	69.7	42.5	50.1	45.5	63.9	62.4	60.0	58.8	81
	BERT-large	64.4	51.5	56.4	44.6	65.1	62.4	61.7	61.7	84.3
Language models	RB-base	68.5	49.2	55.8	46.5	66.2	64.8	66.7	65.6	85.9
	RB-large	72.2	48.9	56.3	47.9	67.7	66.1	56.2	58.3	84.5
	BERTweet	66.9	46.1	52.7	47.1	66.9	64.9	65.6	63.8	85.2
	TimeLM-19	71.1	50.4	57.2	47.7	67.5	76.5	68.9	70.0	86.4
	TimeLM-21	66.1	54.2	58.8	47.1	67.6	73.9	69.8	70.1	86.8

Table 4: Macro average Precision (Pr), Recall (Rec), F1, and accuracy results in TweetTopic (temporal split). Jaccard Index (JI) is reported for the multi-label setting.

models were tested, the results suggest that domain-specific knowledge appears to be more important than the size of the model, with Twitter base models outperforming large generic language models. Given the larger number of labels and more challenging setting, multi-label classification appears to be most challenging setting with the best model TimeLM-21, barely achieving 58.8% F1 and 67.6% Jaccard scores, in comparison to 70.1% F1 and 86.8% Accuracy in the single-label setting. However, it is important to note that TimeLM-21 has the unfair advantage of being trained with a more recent corpus and more specifically a corpus from the same time period as the test set. Taking this into consideration, the next best performing model is TimeLM-19 with 57.2% and 70% F1 scores, for the multi-label and single-label settings respectively. Even though the differences in the average F1 scores between the two models is relatively small, 1.6% and 0.1% for multi/single settings, when taking into account their performance in each individually topic, we can identify topics where TimeLM-21 clearly outperforms TimeLM-19 (see Section 5.1 for more details).

5 Analysis

In this section, we analyse two important aspects of the TweetTopic dataset, mainly its temporal dimension (Section 5.1) and the errors made by the systems (Section 5.2).

5.1 Temporal analysis

The strong performance of TimeLM-21 provided evidence regarding the importance of an up-to-date training corpus. We continue our investigation by training the same set of models on a random split

¹²More details about the exact hyperparameters are included in the Appendix.

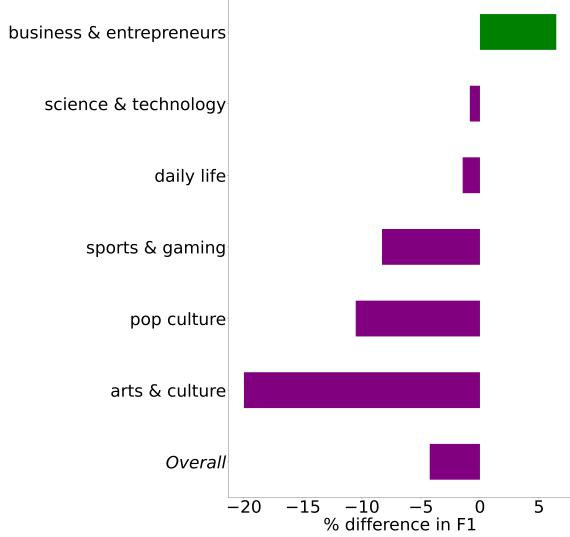


Figure 4: Relative (%) differences in F1 scores when *TimeLM-19* is trained in a temporal and in a random setting for the single-label setting. Negative values indicate that when using the temporal split the model’s performance decreases.

of the data (i.e., both training and test sets with tweets from 2019 to 2021). To make the results comparable, we created training and test sizes of the same size as the original temporal split.¹³

Table 5 displays the F1 scores, while using a multi-label setting for each class in both the temporal and random splits. Every model tested performs better when trained using information from both time periods, i.e using random split. Taking into account that in both splits the distribution of classes is similar (Figure 2), we can assume that the temporal differences in the data provide useful information. It is worth noting that the "specialized" Twitter models display a more robust performance regarding the training data used. In particular, there are 8, 9 and 4 topics where BERTweet, TimeLM-19, and TimeLM-21 respectively perform better while using the temporal split in contrast to 3 and 1 of ROBERTa base and large respectively (models that have a similar architecture).

We continue our analysis by investigating in more detail TimeLM-19’s results, which is the best performing model according to the evaluation (Section 4). Figure 4 displays the TimeLM-19 performance differences between the temporal and random splits on the single-label setting. In general, results are overall better in the random split, with an overall relative decrease of 4.3% in Macro-

¹³While the distribution of labels may naturally be altered, this change is minimal, as we can recall from Figures 2 and 3.

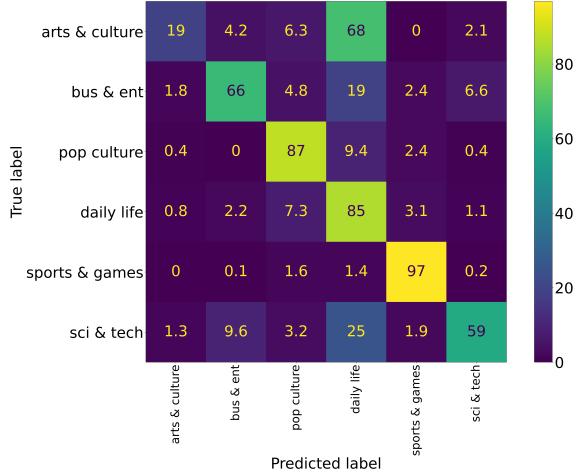


Figure 5: Confusion matrix of the TimeLM-19 results for the single-label setting. The values displayed are normalized by row.

F1 for the temporal split. The largest decrease in performance is observed for the *arts & culture* topic in both settings, which can be attributed to a fast evolving vocabulary. In contrast, *business & entrepreneurs* does not see any decreased in performance in both settings, and results are even slightly better on the temporal split.¹⁴

5.2 Error analysis

To better understand the nature of errors made by language models, Figure 5 shows a confusion matrix for the best-performing TimeLM-19 model in the single-label setting. The model seems to struggle with tweets assigned to the *arts & culture* topic with 68% of them being misclassified as *daily life*. These errors include entries such as "Happy Day of the Dead 2020! #GoogleDoodle" or "Gifts of love are the ingredients of a #MerryChristmas Give your loved ones a physical/virtual crypto gift card within the {{USERNAME}} app". While these tweets revolve around religious/cultural holidays, one might also associate them to daily life events, which also shows the challenging nature of this dataset. Another topic that is frequent misclassified is *science & technology*, with 41% of the tweets being assigned to the wrong topic. When looking at the errors we identify tweets such as "Bill Gates-Funded Company Releases Genetically Modified Mosquitoes in US", classified as *business & entrepreneurs*, and "Monday's Google Doodle

¹⁴In the Appendix we provide a detailed analysis by quarter, in order to better understand the temporal aspect. The results confirm how the performance of *arts & culture* decreases over time, while for the rest of the topics the trend is unclear.

Class	Random		SVM		BERT		RB		RB-large		BERTweet		TimeLM-19		TimeLM-21	
	temp	rand														
arts & culture	8.6	8.3	3.6	27.7	17.8	35.9	20.9	41.2	28.0	44.0	9.8	28.2	21.3	39.1	35.4	44.8
business & entrepreneurs	8.7	7.4	18.0	28.7	53.3	49.2	56.7	57.1	50.9	56.5	59.7	54.5	58.6	55.3	56.3	54.0
celebrity & pop culture	22.8	22.9	22.3	41.7	34.4	54.3	47.2	52.7	50.5	59.6	43.7	54.9	48.6	47.8	46.4	57.6
diaries & daily life	18.2	21.2	25.8	34.4	45.2	44.0	46.2	50.3	43.5	49.3	44.6	49.9	44.5	51.2	44.7	49.8
family	3.5	6.3	33.9	46.4	47.2	48.3	50.6	56.8	52.8	63.4	46.1	49.1	46.4	55.2	53.1	56.2
fashion & style	4.8	4.1	38.4	57.6	52.8	74.8	66.4	74.1	66.4	77.4	56.0	68.8	66.4	75.2	67.2	75.2
film tv & video	22.8	22.0	47.3	58.6	62.8	68.2	64.4	71.4	64.7	71.3	66.8	69.2	66.1	72.2	65.4	70.6
fitness & health	6.6	9.3	35.7	36.0	53.6	52.2	52.4	53.2	62.4	65.4	48.2	38.7	55.7	42.2	58.6	52.6
food & dining	3.5	4.6	25.0	41.7	70.1	68.2	75.1	75.3	79.3	68.2	74.5	65.7	75.4	70.7	80.4	71.6
gaming	6.9	7.5	31.8	45.0	57.4	61.2	58.4	61.4	63.8	69.1	66.1	67.6	64.6	69.2	64.8	71.2
learning & educational	4.2	4.5	13.0	13.9	38.2	43.2	49.5	48.7	49.8	45.8	42.9	36.2	49.3	47.1	48.9	47.0
music	24.7	25.5	76.1	81.8	83.6	86.0	86.0	87.1	87.4	88.1	86.9	87.2	88.1	87.8	86.9	88.2
news & social concern	39.3	39.9	69.8	76.9	83.8	83.8	83.9	84.6	85.5	85.9	83.5	84.3	84.4	86.2	84.5	85.0
other hobbies	10.5	9.6	4.2	15.0	27.0	23.6	25.0	28.4	31.7	35.4	23.1	21.5	27.7	30.3	31.1	26.2
relationships	6.4	7.3	13.7	36.3	30.8	35.2	37.6	51.8	39.3	56.8	36.8	51.2	35.3	51.6	44.5	54.0
samples avg	13.8	14.3	57.0	63.7	70.3	72.0	73.1	74.2	74.4	76.4	73.8	73.2	74.3	75.2	74.7	75.2
science & technology	8.3	9.3	17.4	35.8	45.9	50.3	54.2	56.4	52.1	59.4	46.9	53.2	50.5	56.0	50.2	52.1
sports	36.6	34.8	82.2	89.1	93.1	93.2	94.8	94.2	94.6	95.4	94.4	95.6	94.8	95.2	94.8	
travel & adventure	2.2	3.5	17.7	9.8	21.7	20.6	41.5	47.7	46.3	59.9	38.5	0.0	57.1	56.0	52.2	54.7
youth & student life	1.7	2.9	2.9	12.4	33.3	44.6	49.2	52.4	21.0	46.0	31.6	35.2	50.4	43.6	50.8	51.0
macro avg	12.6	13.2	30.5	41.5	50.1	54.6	55.8	60.3	56.3	63.0	52.7	53.1	57.2	59.6	58.8	60.9

Table 5: Macro average F1 scores for the multi-label setting when using temporal (temp) and random (rand) split. Highlighted with bold is the best score for each model.

Celebrates Jupiter And Saturn On The Winter Solstice via Forbes”, classified as *daily life*. In other cases, further investigation would be required to understand the source of the mistakes, e.g., “A year ago we looked at PE10s across the world on URL The latest Weekly Macro Themes takes a look at how the Euro Area stacks up now.” was classified as *sports* instead *business & entrepreneurs*. The nature of these types of error, as well as the relatively low performance of models compares to other topic classification datasets, suggest that there is ample room for improvement.

When considering the multi-label setting, there are topics with high percentage of errors such as *celebrity & pop culture* and *diaries & daily life*. There are entries like “Anyone else notice {O Shea Jack Nicholson} hasn’t tweeted about the Lakers making the conference finals? Weird. You good man?” where the model correctly classifies it as *sports* but fails to classify it as *celebrity & pop culture*, being probably unaware of the celebrity status of the person being mentioned. The *diaries & daily life* topic seems to be particular confusing for the model and fails to identify it in tweets such as “Lost all my bets on the Kentucky Derby today but scored a tee time at {{USERNAME}} Black course next weekend I’d say I came out a winner.”, and “Facing difficulty while login to internet banking for the 1st time using Id and password provided in the welcome kit didn t expected this from such a good bank {Canara Bank}”, even though they are correctly assigned the *sports* and *business &*

entrepreneurs topics, respectively.

6 Conclusions & Future Work

In this paper we presented TweetTopic, the first large-scale dataset for tweet topic classification. Given the prominence of social media in recent times, this dataset can help build supervised models for clustering and organising the online content. The curated set of topics contains a diverse and broad set of categories that cover most topics present in social platform data. This dataset can further motivate research on the evolution of these initial topics on social platforms, i.e., the extension of the existing categorization to new topics or subtopics that will emerge and fade over time due to user engagement. Moreover, TweetTopic has been shown to be relatively resilient to temporal changes, and it offers easily interpretable results. Based on these contributions, we believe that this dataset will be useful for a significant number of researchers and practitioners working on social media, including Computational Social Science and Data Mining experts, given the relevance of the topic for extracting information and understanding online behavior.

Finally, while this first iteration of TweetTopic focuses on English, our aim is to apply the same methodology to other languages, for which our guidelines and process to construct the dataset described in Section 3 can serve as the main basis.

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A Tweet filtering

Figure 6 illustrates the weekly trend filtering pipeline utilized. Figure 7 displays the weekly distribution of the top 15 trending topics used to query the raw tweets.

B Annotation Interface

Figure 9 presents our annotation interface. Figure 8 displays the instructions provided to annotators along with a small description of each topic.

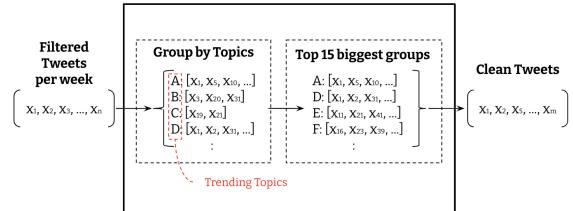


Figure 6: Weekly trend filtering to remove tweets that are irrelevant to the popular topics in each week.

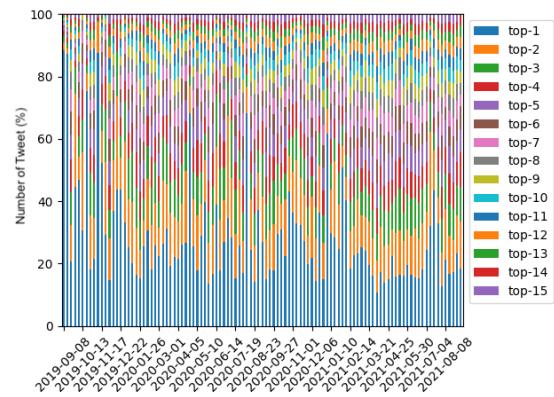


Figure 7: Ratio (%) of tweets in each of top 15 trending keywords for every week.

Instructions

Choose the appropriate topics expressed by the text. Do not work on this HIT if you have already done it before. You can work on the HIT only once, and if we find more than one job from single worker, we have to reject it. There are 3 sentences (randomly located) in our HIT that are designed to qualify the annotations whether they give correct topic annotations or not. We can only accept jobs without any errors in those test sentences, and have to reject the job if it has any mistakes in those sentences.

1. **Arts & Culture:** Content that focuses on the creation and appreciation of various art forms, which evinces some degree of talent, training, or professionalism.
2. **Diaries & Daily Life:** Slice of life, everyday content that illustrates personal opinions, feelings, occasions, and lifestyles.
3. **Beauty:** Content focusing on beautification, products, treatments, and editing in order to improve aesthetics.
4. **Business & Entrepreneurs:** Content that relates to money, the economy, and wealth creation broadly. Including job tips, career advice, and day in the life.
5. **Celebrity & Pop Culture:** Stars and celebrities, their lives, funny moments, relationships, and fan communities.
6. **Fashion & Style:** Content about fashion, the industry, outfits, looks, shows, street style, collections, and designers. Both amateur and professional.
7. **Film, TV & Video:** Traditional media and entertainment, including film and tv, as well as content about Netflix and other streaming shows.
8. **Comedy:** Content intended to make the viewer laugh, either by capturing a funny moment, relaying a story, or contriving a situation.
9. **Gaming:** Games both real and virtual, the competition, culture, and gameplay itself.
10. **Pets & Animals:** All pets and animals content not contemplated by a child category, including alternative pets (fish, reptiles, birds).
11. **Relationships:** Relationship dynamics, jokes, reliable moments, and the like between friend groups and romantic partners.
12. **Science & Technology:** Content cutting-edge technology, natural phenomena, as well as knowledge and theories about the future and the universe.
13. **Family:** Family dynamics, in-jokes, and everyday moments.
14. **Music:** Music performance, discussion, experiences and the like.
15. **Travel & Adventure:** Vacations, travel tips, lodgings, means of conveyance, and the experience of travel.
16. **Home Improvement & Design:** Videos about designing and creating homes and buildings. Home improvement and design as an artistic and/or constructive process.
17. **Food & Dining:** Cooking, restaurants, food visuals, reviews, secret spots, food deals, technique, and ASMR. Anything related to food and food culture.
18. **Youth & Student Life:** Moments and memes of life at school and in the classroom, including teachers, events, and the like.
19. **Learning & Educational:** Instructive, informative, educational content that teaches a fact, skill, or topic.
20. **Fitness & Health:** Healthy living and the components thereof, including nutrition, exercise, progress, and wellness.
21. **Sports:** All depictions of sports whether enumerated below or not.
22. **News & Social Concern:** Awareness, activism, dialogue, and discussion of social and societal issues and injustices, contents that focus on coverage of newsworthy events, political and otherwise.
23. **Other Hobbies:** Pastimes, recreation, and subcultures around hobbies and personal interests.

Please check all the relevant topics to the text, when the topic is mixed.

Make sure that you check at minimum one topic in each text.

If you are unclear or have general feedback for us, feel free to use the comments box.

Figure 8: The instructions shown to the annotators during the annotation phase.

1. Manchester United fans react to starting line-up vs West Ham as Harry Maguire starts #mufc

- Arts & Culture
- Diaries & Daily Life
- Beauty
- Business & Entrepreneurs
- Celebrity & Pop Culture
- Fashion & Style
- Film, TV & Video
- Comedy
- Gaming
- Pets & Animals
- Relationships
- Science & Technology
- Family
- Music
- Travel & Adventure
- Home Improvement & Design
- Food & Dining
- Youth & Student Life
- Learning & Educational
- Fitness & Health
- Sports
- News & Social Concern
- Other Hobbies

Figure 9: Tweet classification annotation interface. Annotators are allowed to select multiple topics.

C Evaluation Results

Hyperparameters. Language models are trained using a batch size of 8 for 20 epochs, while utilizing an Adam optimizer (Loshchilov and Hutter, 2017) with learning rate $2e^{-5}$ and a weight decay of 0.01. Furthermore, an early stop callback terminates the training process after 3 epochs without performance improvement. Finally, for the single-label experiments cross entropy loss along with a softmax activation function were used, while for the multi-label setting binary cross entropy loss and a sigmoid activation for each of the 19 topics are used.

Analysis by quarter. In order to get a better understanding of the evolution of the corpus and

identify potential performance decays due to temporal differences we inspect the performance of TimeLM-19 in each quarter (i.e., three months) of the temporal’s split test-set. Figure 10 displays the F1 scores of each class (single-label setting) for each quarter of the time period tested. While most topics do not seem to be greatly affected by time, we can indeed observe a performance drop in *arts & culture*, which is the topic more affected by the temporal variable. Figure 11 illustrates the relative differences in F1 scores for each class in the multi-label setting, when TimeLM-19 is trained using the temporal split and when trained on the random split.

Confusion matrices. Figure 12 displays the confusion matrices for TimeLM-19 when trained in the multi-label setting using the temporal split.

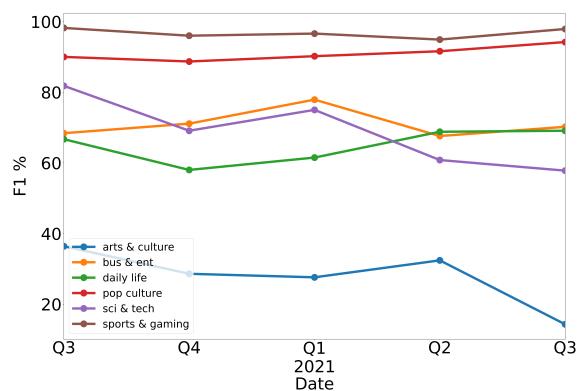


Figure 10: F1 performance of TimeLM-19 through time (single-label setting).

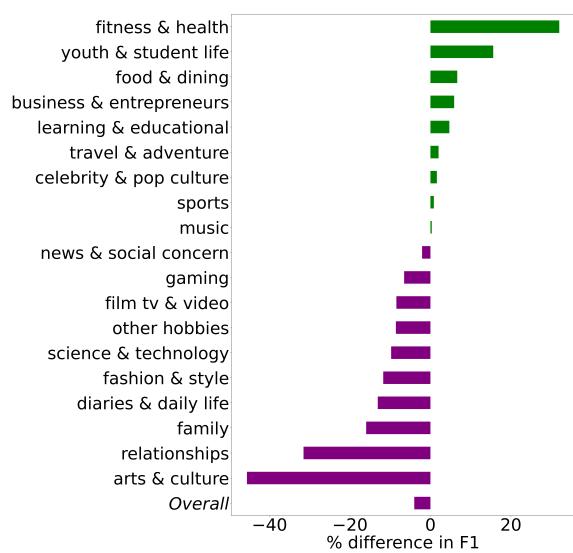


Figure 11: Relative (%) differences in F1 scores when *TimeLM-19* is trained in a temporal and in a random setting for the multi-label setting. Negative values indicate that when using the temporal split the model's performance decreases.

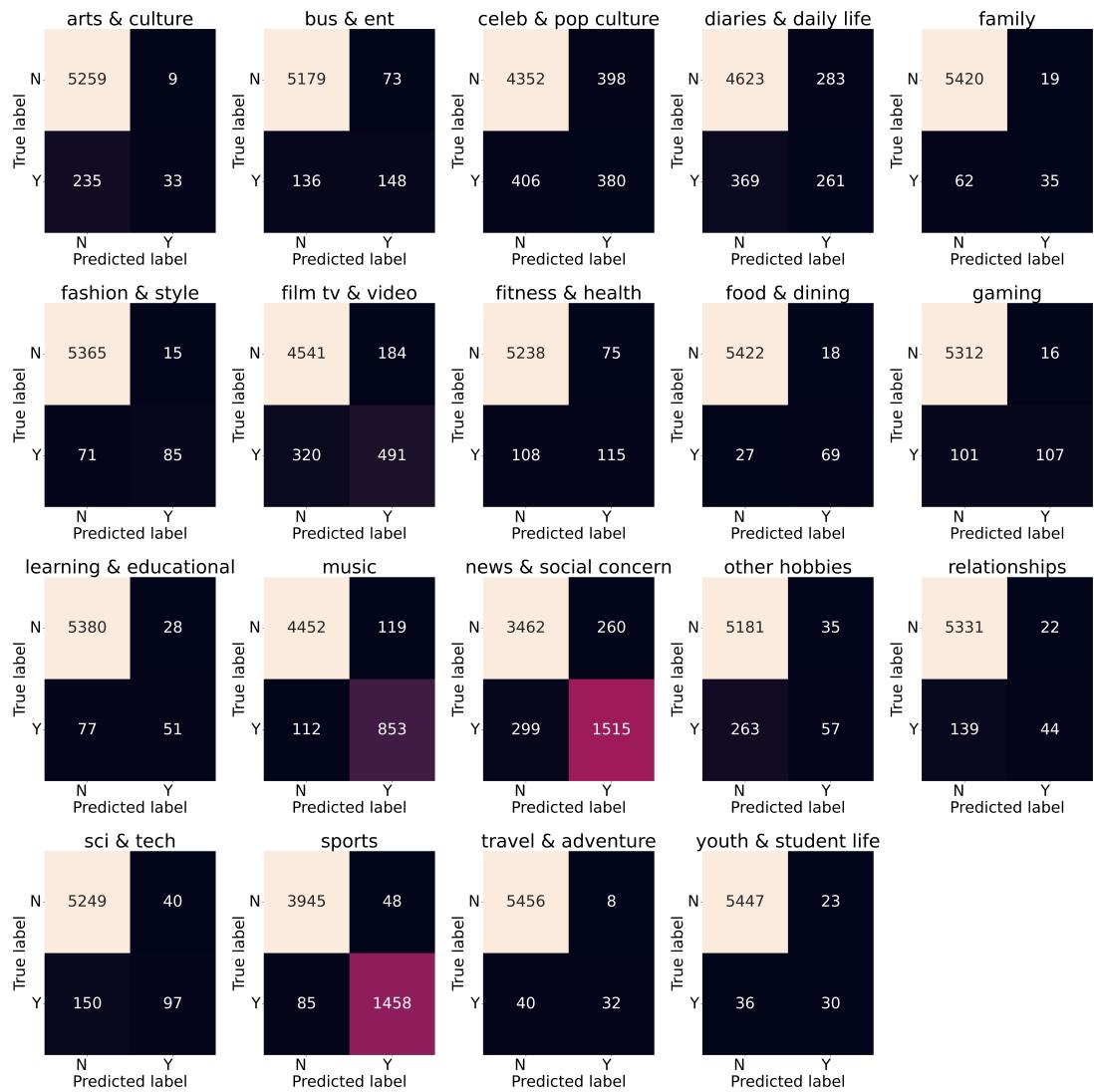


Figure 12: Confusion-matrix of TimeLM-19 (multi-label setting).