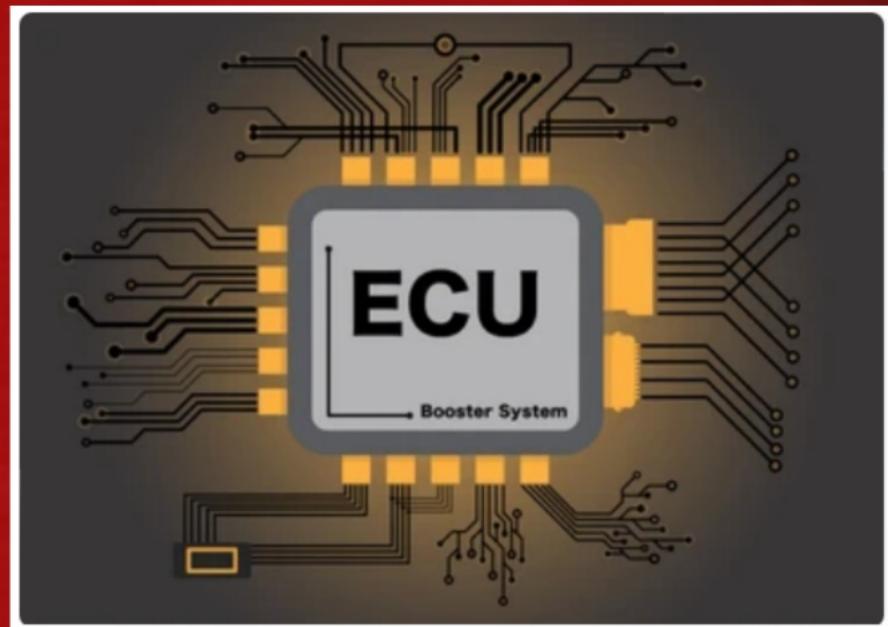




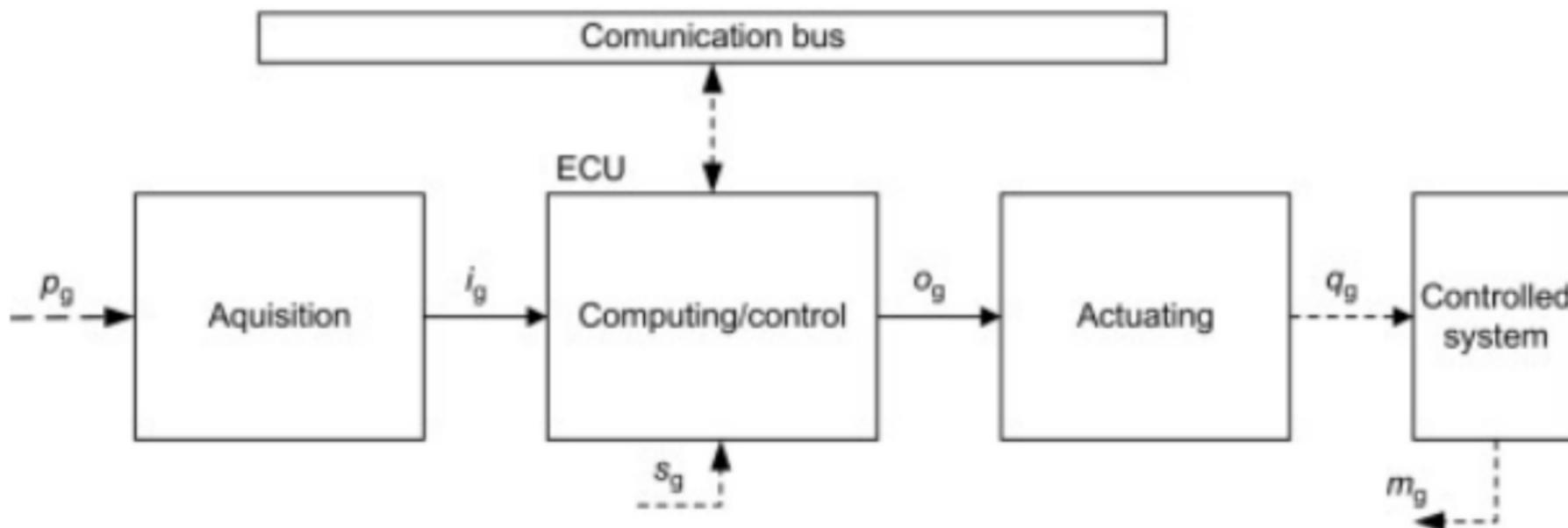
What are ECUs?

- Embedded electronic systems
- Used to control different sub-systems/ electrical systems in a vehicle
- They can be used to monitor functionality or control functions.
 - They can be a standalone module or as part of a larger unit.



So what goes into it?

- The ECU controls a physical system based on a physical input variable
- within this system, you have numerous processes/variables/stages:
 - **Acquisition Stage** = sensors capable of executing the needed conversion from physical values to ECU input signals
 - **Actuation Stage**: actuators are electronic/mechanic devices which convert electrical control signals (o) into q , the physical input variable
 - p = (approximately equivalent to m).
 - i = ECU input signals, subject to approximation due to external influences and disturbances, analog to digital conversion whose rate and precision depends on characteristics of the system.
 - o = the setpoints based off the ECU's function on i . these maintain the defined relationship with the measured values.
 - q = physical input variable, the result of the actuation stage
 - m = measured physical variable, subject to approximation due to external influences and disturbances (approximately equivalent to p).



Pieces of the puzzle:

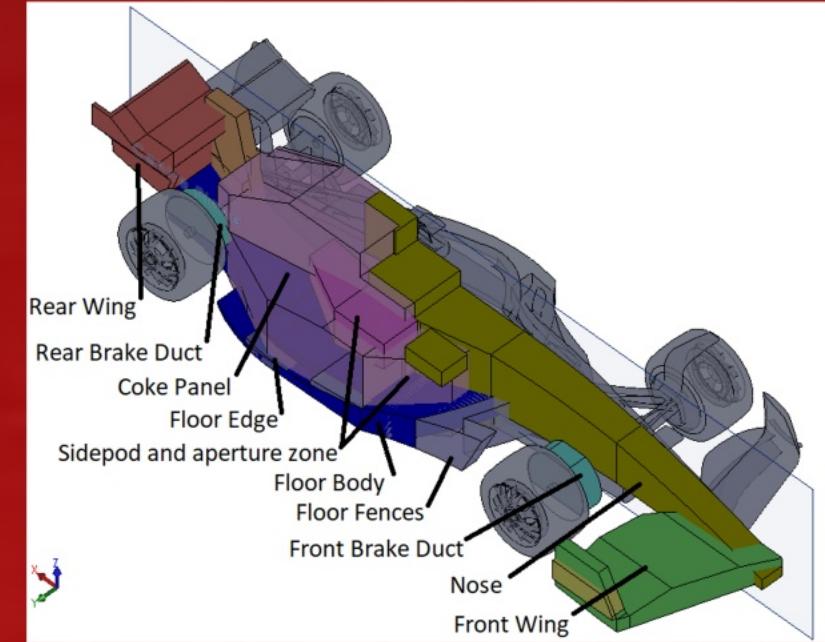
- Central unit: automotive microcontroller
- Memory: SRAM, EEPROM, FLASH
- Inputs: supply voltage and ground, digital inputs, analog inputs
- Outputs: actuator drivers (injectors, relays, valves), Hbridge drivers, logic outputs
- Communication links
- Embedded software: Boot loader, metadata for ECU and software ID, version management, and checksums
- Configuration data



Some examples...

Names are generally self-explanatory:

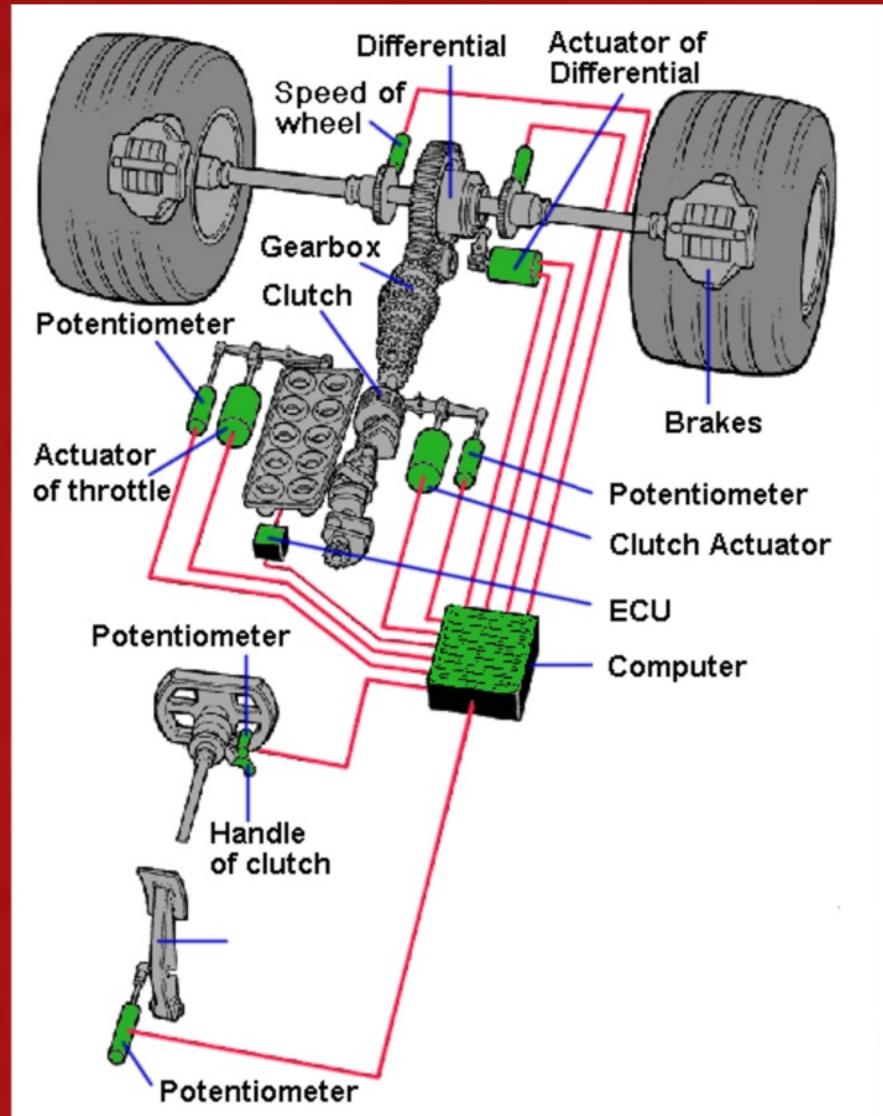
- Door control unit (DCU)
- Speed Control unit (SCU)
- Drag reduction system (DRS)
- Brake Control Module (BCM/ABS/ESC)
- Battery management system (BMS)
- Electronic power steering control unit (PSCU)
- Engine control unit (ECU)



So what OS runs it?

Most likely, the software executed by the ECUs is going to be Linux
You have options depending on the criteria: you might encounter AUTOSAR-based RTOS (real time OS).

For F1 cars, McLaren says the standard is generally TAGOS RTOS, since the goal is SPEED.





Innovation and Performance

1970s: advances in electronic components and microprocessors allowed for the introduction of the microcomputer.

1975: McLaren first deployed telemetry – collecting data about the car in the company's IndyCar effort, where it captured 14 different pieces of information about the car which was downloaded at the garage - and not necessarily in real time.



Race Track Experience

Formula One Engine Control Units (ECUs) – How do they work?

Formula One car collects and transmits data from the racing track

Every Formula One car is equipped with an Engine Control Unit (ECU), a small box installed inside the car which is connected to more than 100 sensors located on the vehicle. It collects all important data used to control the powertrain, monitor health of the system and optimise the race set-up.

The team at the pit wall monitors data received

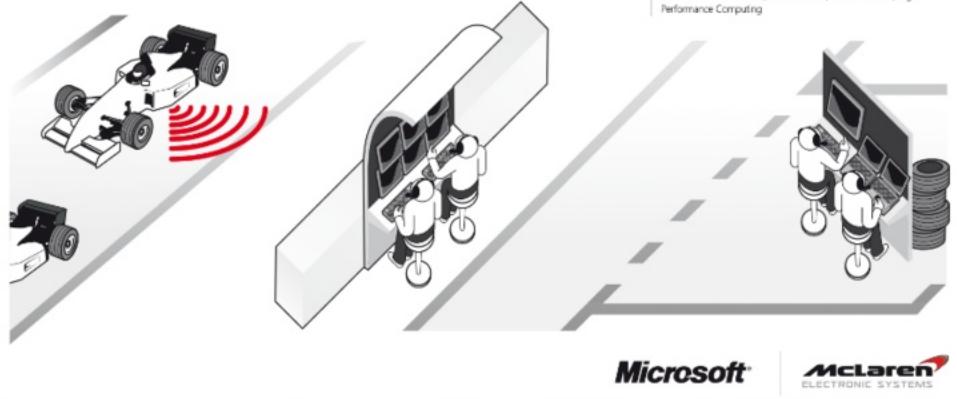
The racing data collected by the ECU is transmitted to a data server in the garage and critical information is extracted and sent to the PCs of the technical staff and engineers located on the pit wall. This information is used to make split second decisions during a race.

Microsoft technology used: Microsoft Excel, Microsoft Windows XP
Microsoft technology soon to be adopted: Microsoft Windows Vista™, 2007 Microsoft Office system (including Microsoft Office SharePoint Server 2007)

The garage team analyse data

At the same time racing data is also delivered to the technical staff working in the garage. Here data servers are set up for each race to receive and store over one gigabyte of information in real time from each car. The data is analysed in depth at the track or back at the team's HQ. The data collected in real-time will help the team make better and faster decisions on their racing strategy, vehicle set up and car performance for the current and future races.

Microsoft technology used: Microsoft Excel, Microsoft SQL Server™, Microsoft Windows XP, Microsoft SharePoint
Microsoft technology soon to be adopted: Microsoft Windows Vista™, 2007 Microsoft Office system (including Microsoft Office SharePoint Server 2007), Microsoft SQL Server™ 2005, High Performance Computing



1980's: 'burst' telemetry

1990's: New computing technology advancements

1994: FIA actually banned technology like ECUs which provided more precision in calculations and adjustments

2006: in order to "even the playing field" and lower the cost of competing for many teams, ECUs in a more complex capacity were allowed in F1 cars. McLaren applied is the sole supplier of the SECUs for FIA, and hold this contract until 2030.



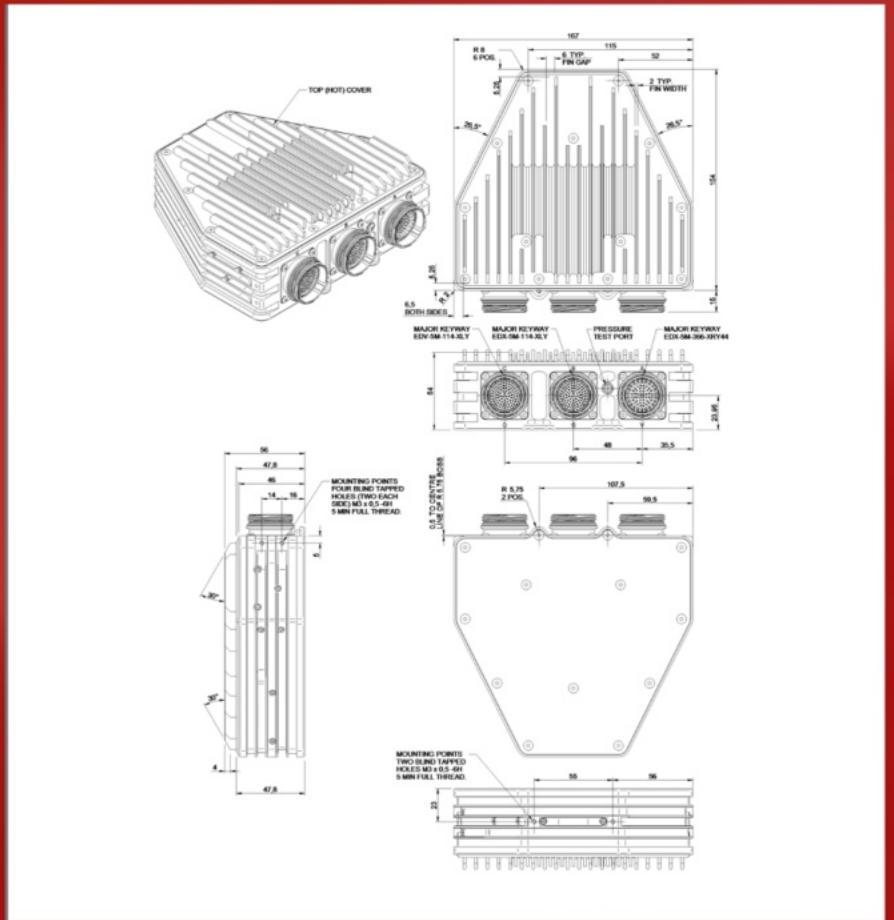
Current state of Technology

McLaren applied creates ECUs built for the specifics of F1 cars: you're looking at high-revving engines, seamless shift gearboxes, various drive by wire controls, multiple of these, and regulations which demand a single hardware unit and software platform to control all of this.

The ECU also has to support different telemetry systems between the car and the garage.

Each year you'll probably see new advances for things like V8/ GDI turbocharged parallel hybrid engines/power units.

Currently, the TAG-320 ECU is in use, but 2026 will bring the TAG-320B



TAG-320B

- It can be used with an external driver unit to provide direct control of ignition and manifold injection and powertrain control over a racing car
 - Powerful processing platform with minimum latencies
 - Based on 32-bit microprocessors
 - Application code is automatically generated from MATLAB/Simulink models.
 - Provides advanced data logging, high speed telemetry control and communications

APPLICATION

- Control and monitoring of a racing car powertrain
 - Up to 8-cylinder engines
 - Throttle-by-wire
 - Clutch-by-wire
 - Semi-automatic gearbox
 - Reduced Data Access support for application IP protection
 - Powerful onboard data logging and telemetry control
 - Ethernet connection to application and data analysis tools (System Monitor and ATLAS)

KEY FEATURES

- Application processing power Coremark ~16,000
 - Extremely low latency, high frequency input sampling
 - Digital filtering and anti-aliasing on all analogue inputs
 - Data logging memory 4GB Flash

SENSOR INPUTS

- Up to 66 general-purpose 0 to 5V analogue inputs (12-bit, 10kspS, four of which are software configurable as general-purpose TTL outputs)
 - 16 general-purpose configurable 0 to 5V or Pt1000 analogue inputs (12-bit, 10kspS)
 - Eight general-purpose configurable 0 to 5V analogue inputs with optional strong pull-ups for use with digital switches (12-bit, 10kspS)
 - Four high-speed 0 to 5V analogue inputs (12-bit, 100kspS)
 - "Pits pedal" and "Ethernet IP address" analogue inputs (12-bit, 1kspS)
 - Three inductive or DHE speed inputs (factory configured)
 - Eight DHE speed inputs
 - Two K-type thermocouple inputs (12-bit)
 - Two wide-band lambda interfaces (12-bit)

- Lap trigger interface

- Ignition switch input

OUTPUTS

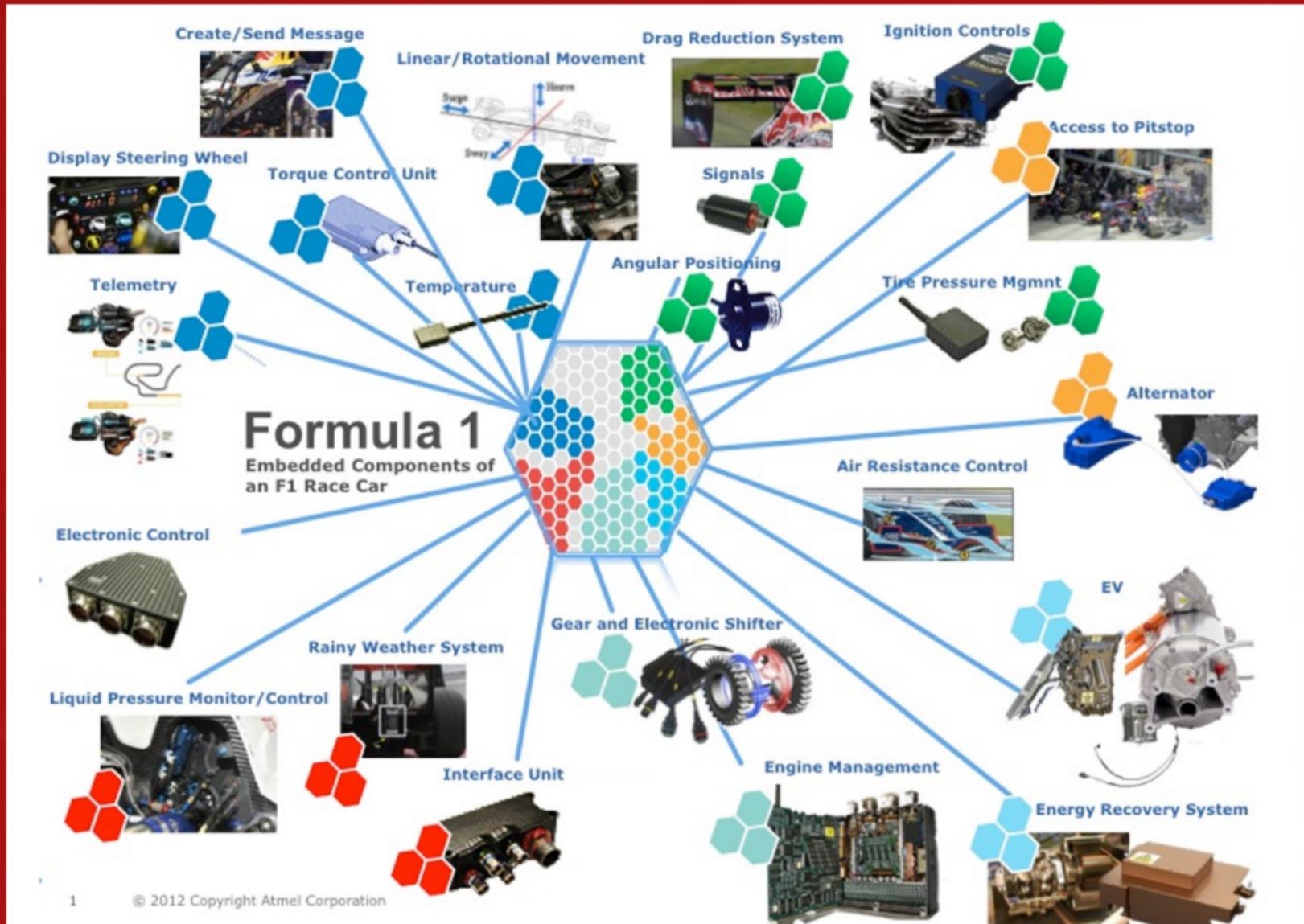
 - Ten ±12mA servo valve drive stages (10ksps)
 - Ten 3A low-side drive stages
 - Ten 1A high-side drive stage
 - One 3A high-side drive stage
 - Eight 7A high-side drive stages
 - Eight TTL injection control outputs
 - Eight open-drain ignition control outputs
 - Eight general purpose open-drain outputs
 - Two RS422 differential outputs for 1ms time synchronisation and engine synchronisation signal
 - Up to four general-purpose TTL outputs (all of which are software configurable as analogue inputs)
 - Two oscilloscope outputs
 - Four 150mA 12V sensor supplies
 - One 150mA 10V sensor supply
 - One 150mA 5V supply for lag trigger receiver
 - Eight 100mA 5V precision sensor supplies

COMMUNICATIONS

- One Wired Ethernet interface (10/100/1000Mbps)
 - One ARCNET interface (10Mbps maximum)
 - One dual-channel FlexRay interface (20Mbps)
 - Eleven CAN Interfaces (1Mbps maximum)
 - One RS232 interface (1Mbps maximum)

CONNECTION DEFINITION

- Integral, sealed, Lemo 5M motorsport connectors
 - Connector A 66-way
 - Connector B 114-way
 - Connector C 114-way



Sources:

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