

BIBEK LAMICHHANE

+977 9866042072

Lalitpur, Nepal

viveklc99@gmail.com

[linkedin.com/in/bibeklamichhane/](https://www.linkedin.com/in/bibeklamichhane/)

<https://bibeklamichane.com.np/>

SUMMARY

Objective to secure a challenging position as a developer where I can utilize my skills and experience to contribute to the development of cutting-edge software solution. With my extensive knowledge of **React** along with **Node** and **Django**, I am confident in my ability to deliver high quality code that meets the needs of clients and exceeds expectations.

EDUCATION

BACHELOR IN COMPUTER ENGINEERING

Paschimanchal Campus(IOE-WRC) - (2018-2023)

TECHNICAL SKILLS

Languages	Typescript/Javascript, Python
Frameworks	React, Next.js, Node, Django, AntDesign
Database	MongoDB, PostgreSQL, MariaDB
Tools	GIT, Linux
API	ThunderClient, Postman

EXPERIENCE

MEROPARTY (June 2024-Present)- Full Time Contract Based

Fullstack Developer

- Working on the Developing User Interface with **React**, **AntDesign** as per UI Design.
- Working on the Integration of services along with third party API's integration.
- Working on Restful APIs development using **Node.js** and **Express** Framework.
- Working on the sequelize data migration.
- Writing unit tests.
- Working on bug fixation and feature addition on existing system.
- Collaborate with UI and Devops departments.
- Documentation of works done.

SHOTCODER TECH (Feb 2024-June 2024)

FrontEnd Intern

- Worked developing project using **Next.js** Framework
- Worked on developing the User Interface as per the Figma design
- Worked with ReactQuery and SWR for the smooth API integration.
- Working on third party API and services integration.
- Worked with **Redux** for the state management
- Working on bug fixation and feature addition on existing system.
- Collaborated with the different departments like UI, Backend, Devops
- Documentation of works done.

SOFT SKILLS

Time Management, Teamwork, Communication, Problem Solving, Leadership, Pre-sentations Skills, Accountability