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| --- | --- | --- | --- | --- | --- | --- | --- |
| Severity | Code | Description | Project | File | Line | Suppression State | Details |
| Error | C2065 | 'currentTime': undeclared identifier | Bomberman | D:\Bomberman\_fixed\Bomberman\bomb.cpp | 49 |  |  |
| Error | C2440 | 'initializing': cannot convert from 'void' to 'sf::Sprite' | Bomberman | D:\Bomberman\_fixed\Bomberman\explosion.cpp | 52 |  |  |
| Error | C3861 | 'handleEvent': identifier not found | Bomberman | D:\Bomberman\_fixed\Bomberman\game.cpp | 188 |  |  |
| Error | C3861 | 'placeBomb': identifier not found | Bomberman | D:\Bomberman\_fixed\Bomberman\game.cpp | 195 |  |  |
| Error | C3861 | 'handleBombs': identifier not found | Bomberman | D:\Bomberman\_fixed\Bomberman\game.cpp | 198 |  |  |
| Error | C3861 | 'handlePlayerDeath': identifier not found | Bomberman | D:\Bomberman\_fixed\Bomberman\game.cpp | 201 |  |  |