a) What is Dailog?

A dialog is a small window that prompts the user to make a decision or enter additional information. A dialog does not fill the screen and is normally used for modal events that require users to take an action before they can proceed.

b) How to create custom Dialog?

The Dialog class is the base class for dialogs, instead of instantiating Dialog directly. We should use one of the following subclasses: AlertDialog, a Dailog that can show a title, up to three buttons, a list of selectable items, or a custom layout. DatePickerDialog or TimePickerDialog, a Dailog with pre-defined UI that allows the user to select a date or time.

These classes define the style and structure for the dialog, but we should use a DialogFragment as a container for the dialog. The DialogFragment class provides all the controls we need to create dialog and manage its appearance.

c) How to use existing Dialog?

We have to create an instance of the class in our business and invoke the show() method to call show the dialog. With getSupportFragmentManager() call method get access to FragmentManager that is responsible for managing the fragments of the application.