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1 Step by step

1. Choose axis z_i along the axis of joint $i+1$ starting from the base with z_0
   - For z_n as there is no joint $n+1$, if joint n is revolute, align z_n with $z_{\text{n-1}}$, if joint is prismatic chose z_n arbitrarily
2. Choose axis x_i along the common normal to axes $z_{\text{i-1}}$ and z_i with direction from joint i to joint $i+1$
   - If $z_{\text{i-1}}$ and z_i are parallel, then the direction of x_i is from $z_{\text{i-1}}$ to z_i
   - If $z_{\text{i-1}}$ and z_i are collinear, x_i can be chosen arbitrarily
3. Assign angles for the revolute joints, starting with q_1 in z_0 until $z_{\text{n-1}}$
4. Assign variables for prismatic joints

Obs: If the joint is twisting or prismatic, put the frame O_i with the frame $O_{\text{i-1}}$

2 Construct table of parameters

- α_i - angle between $z_{\text{i-1}}$ and z_i around x_i axis
- a_i - distance between $O_{\text{i-1}}$ and O_i about x_i axis
- d_i - distance between $O_{\text{i-1}}$ and O_i about $z_{\text{i-1}}$ axis (variable if joint is PRISMATIC)
- θ_i - angle between $x_{\text{i-1}}$ and x_i around $z_{\text{i-1}}$ axis (variable if joint is REVOLUTE)