



IBM MQ for z/OS Client Technical Specialist



Today's agenda

Introduction to Queue Manager Internals 45 min)

Walk through the internal functionality of a queue manager to understand the internal resource threads and storage facilities underpinning each queue manager.

Introduction to Interpreting SMF data for MQ on z/OS (1 hour)

Recognize key metrics and the associated impact in SMF 115 and 116 data to identify where tuning can occur to improve MQ's performance.

Demonstration of SMF processing (45 minutes)

Demonstration of the process IBM uses evaluate customer environments for IBM MQ health checks. IBM will demonstrate how the data gets from z/OS to readable and interpretable spreadsheets.

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#### My goals for today

Make it clear how IBM processes your SMF data to make recommendations for your MQ environment during our health checks

Give you a sense of the KPI's to pay attention to when evaluating SMF data for your environment

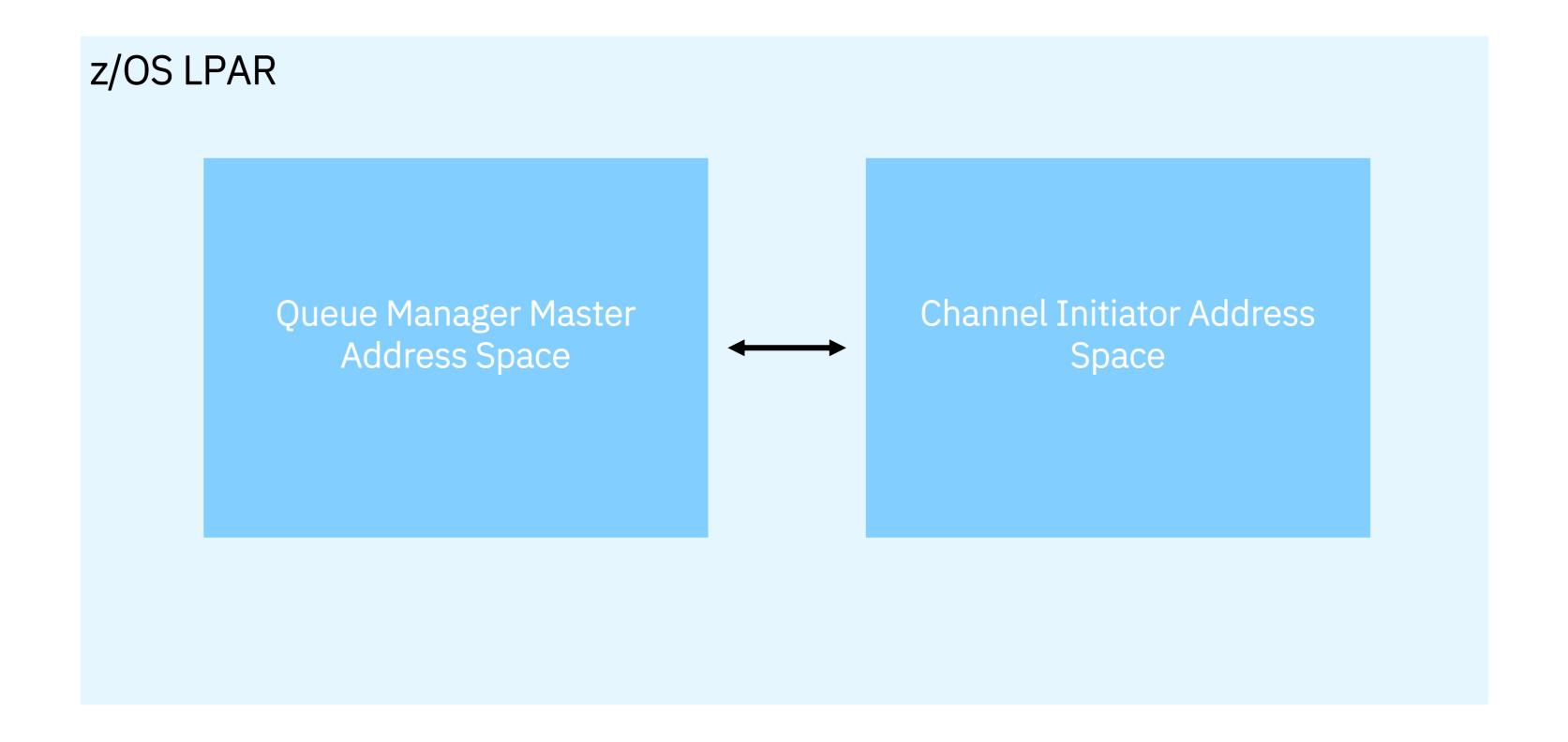
Show you various options for how to view SMF data

Connect the SMF data and its KPI's back to what is actually going on inside a queue manager running on IBM MQ for z/OS

# Introduction to Queue Manager Internals

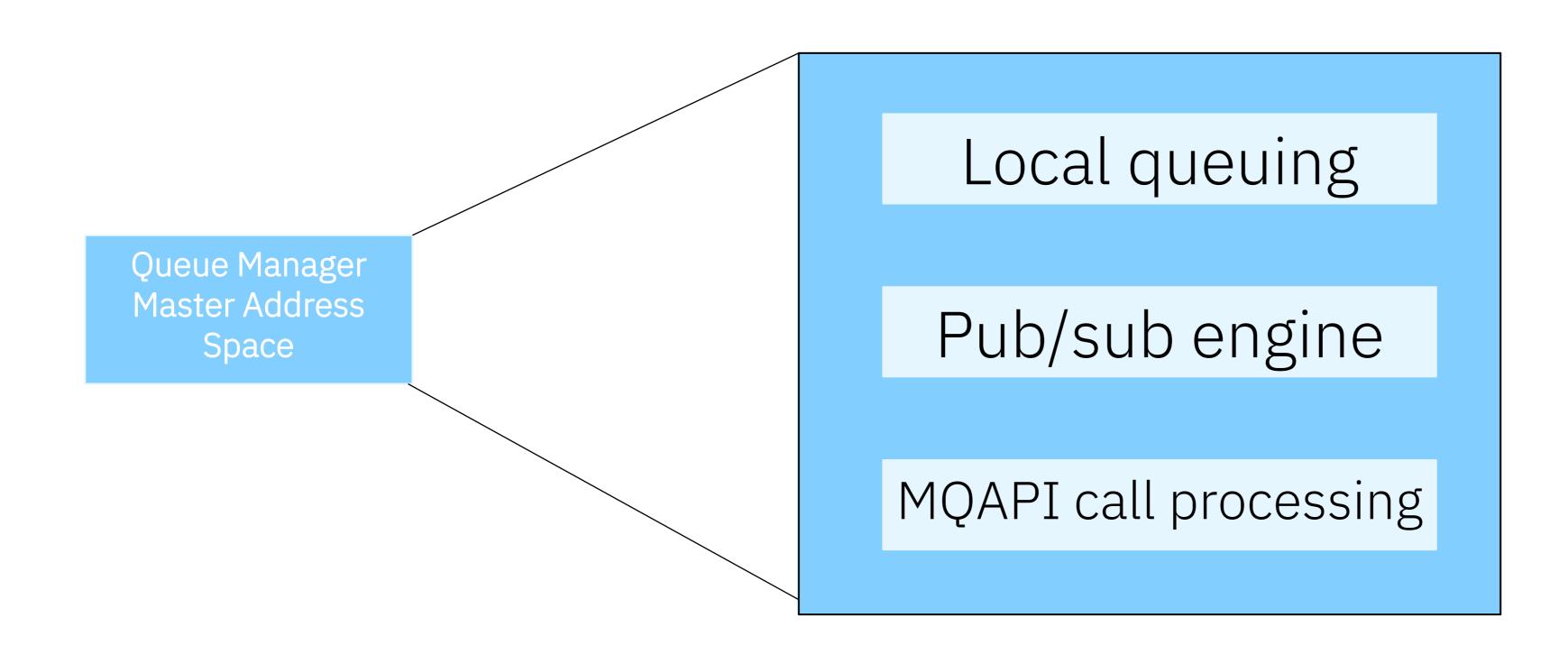


### At a glance

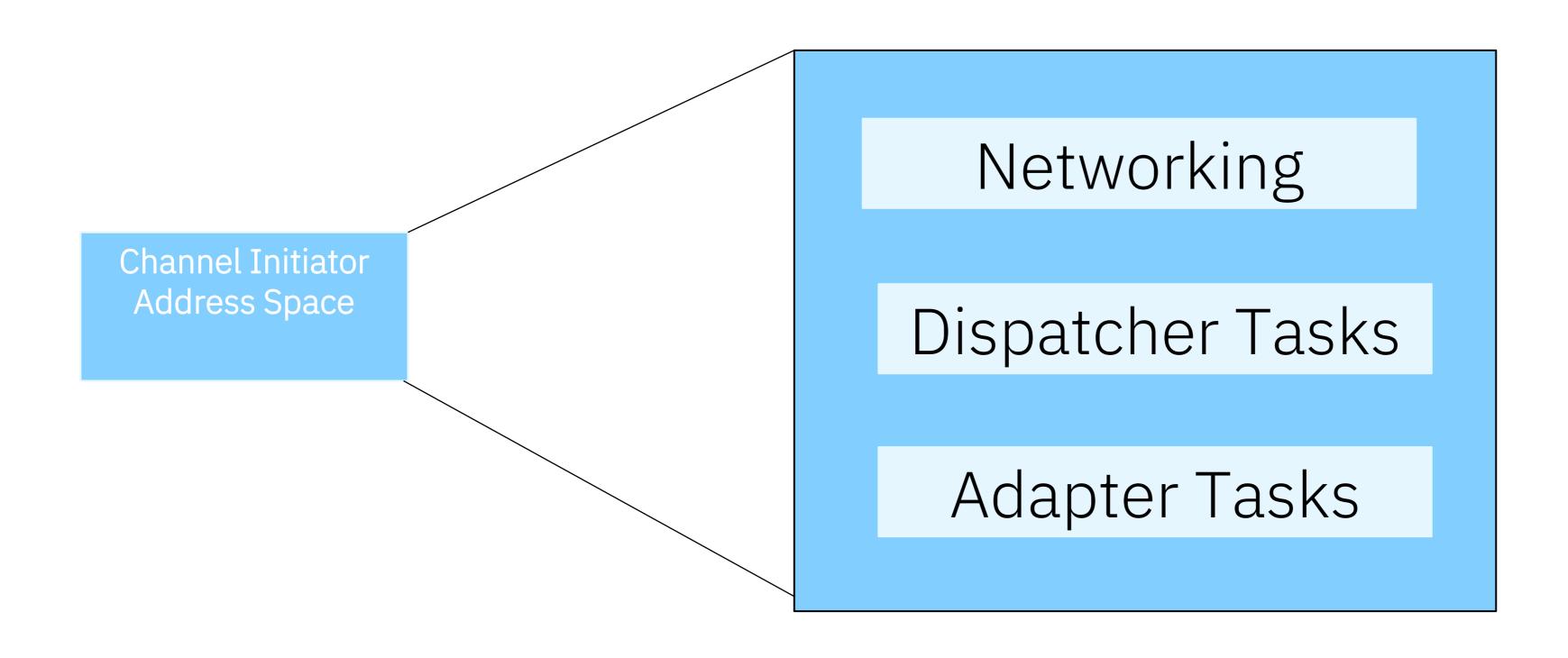




### Diving deeper: Private queues



### Diving deeper: Private queues



### Digging into local queuing

### Message A

```
Sent message:
 JMSMessage class: jms_text
 JMSType:
                   null
 JMSDeliveryMode: 2
 JMSDeliveryDelay: 0
 JMSDeliveryTime: 1585562399950
 JMSExpiration:
 JMSPriority:
 JMSMessageID: ID:414d5120514d3120202020202020202000ac2815e024ce120
 JMSTimestamp:
                1585562399950
 JMSCorrelationID: null
 JMSDestination: queue:///DEV.QUEUE.1
                   null
 JMSReplyTo:
  JMSRedelivered: false
    JMSXAppID: JmsPutGet (JMS)
    JMSXDeliveryCount: 0
    JMSXUserID: app
   JMS_IBM_PutApplType: 28
    JMS IBM PutDate: 20200330
   JMS_IBM_PutTime: 09595997
Your lucky number today is 926
```

#### Message details

#### Messages properties

| Message ID              | ID:414d5120514d312020202020202<br>02020aec50b62010a0e40 |  |
|-------------------------|---|--|
| Timestamp               | 2022-2-18 16:37:23                                      |  |
| Character set           | UTF-8   |  |
| Delivery mode           | Persistent  |  |
| Application ID          | JmsPutGet (JMS)   |  |
| Format                  | MQSTR   |  |
| Expiration              | 0   |  |
| Priority                | 4   |  |
| Encoding                | 273   |  |
| User ID                 | арр   |  |
| <b>Application data</b> |   |  |

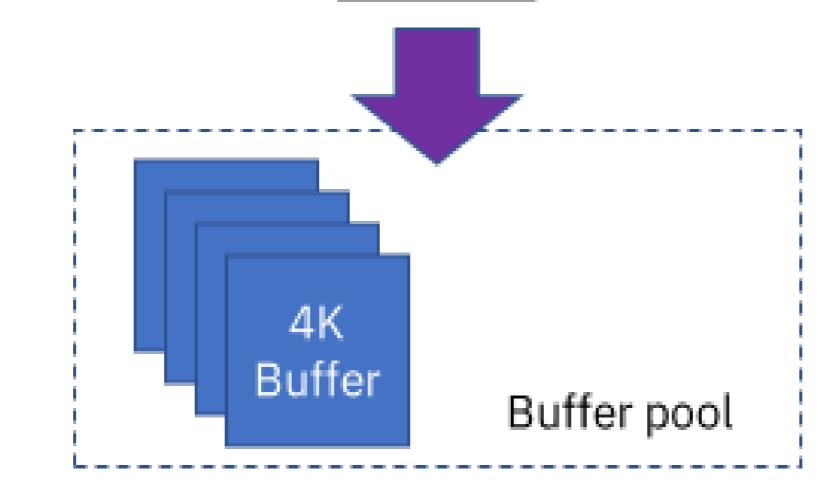
#### Application data

Your lucky number today is 369

How does physical storage work on a private queue? A

Messages are written to buffer pools when any of these conditions are met:

- 1. When messages have been in the buffer pool for 2 log checkpoints
- 2. When buffer pool usage exceeds the deferred write threshold
- 3. When buffer pool usage exceeds the buffer pool threshold



DEFINE BUFFPOOL BUFFERS(1000) LOCATION(BELOW) PAGECLAS(4KB)

# Define these bottom-up

# How are private queues associated with physical storage?

Queue layer

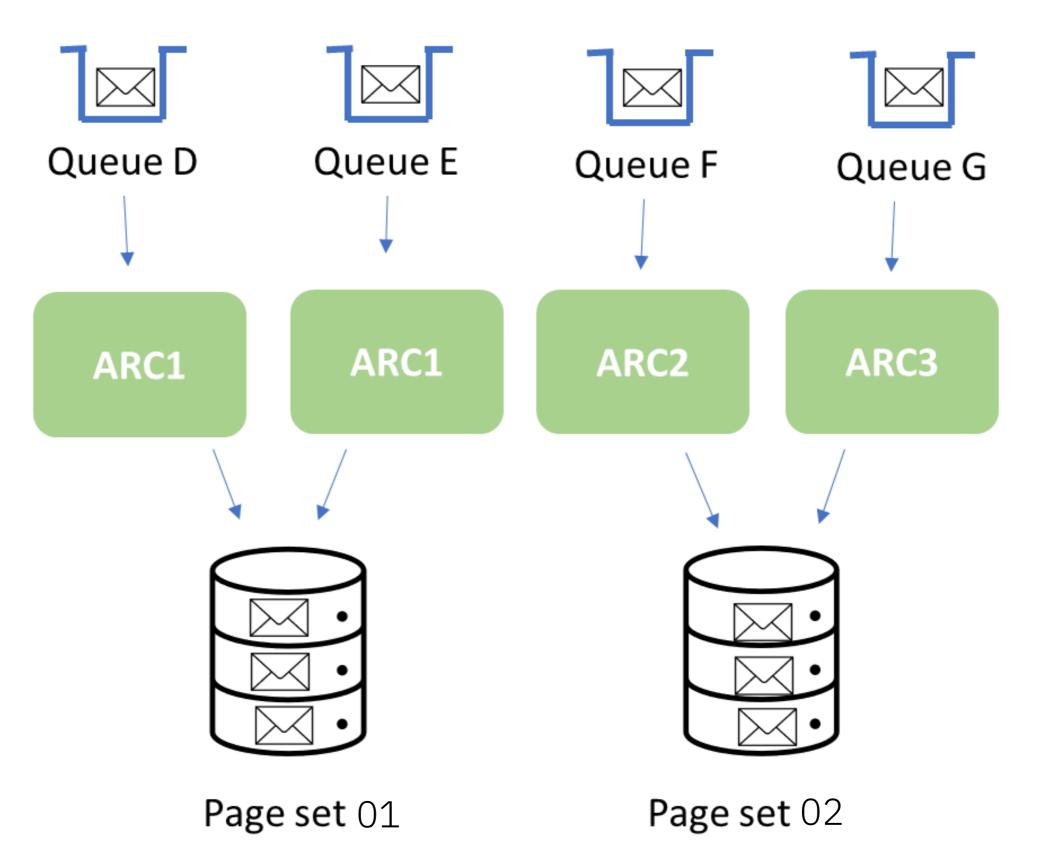
DEFINE QLOCAL (QUEUED)
STGCLASS (ARC1)

Storage class layer

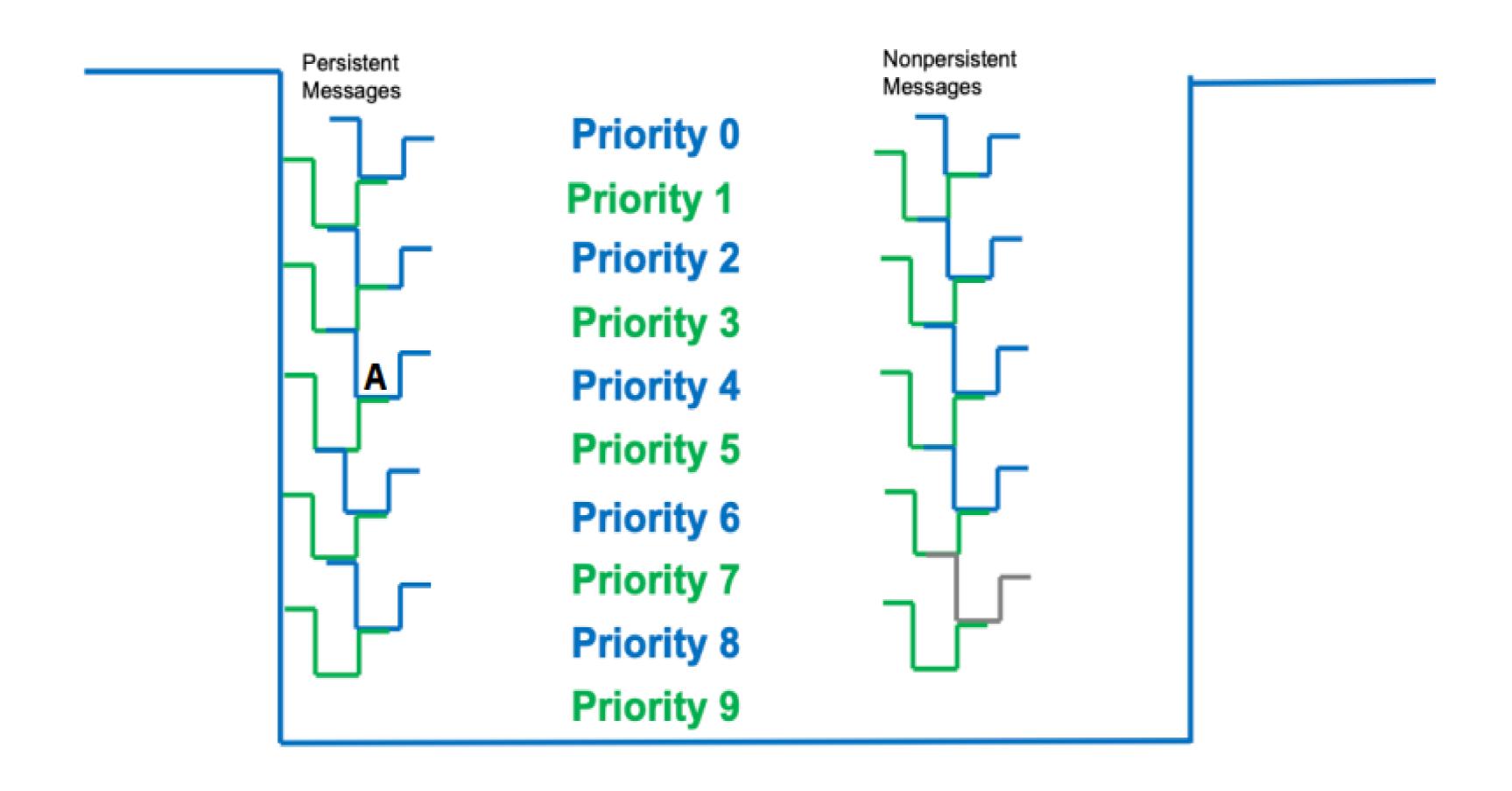
DEFINE STGCLASS (ARC1)
PSID (A)

Page set layer

DEFINE PSID (01) BUFFPOOL (1)

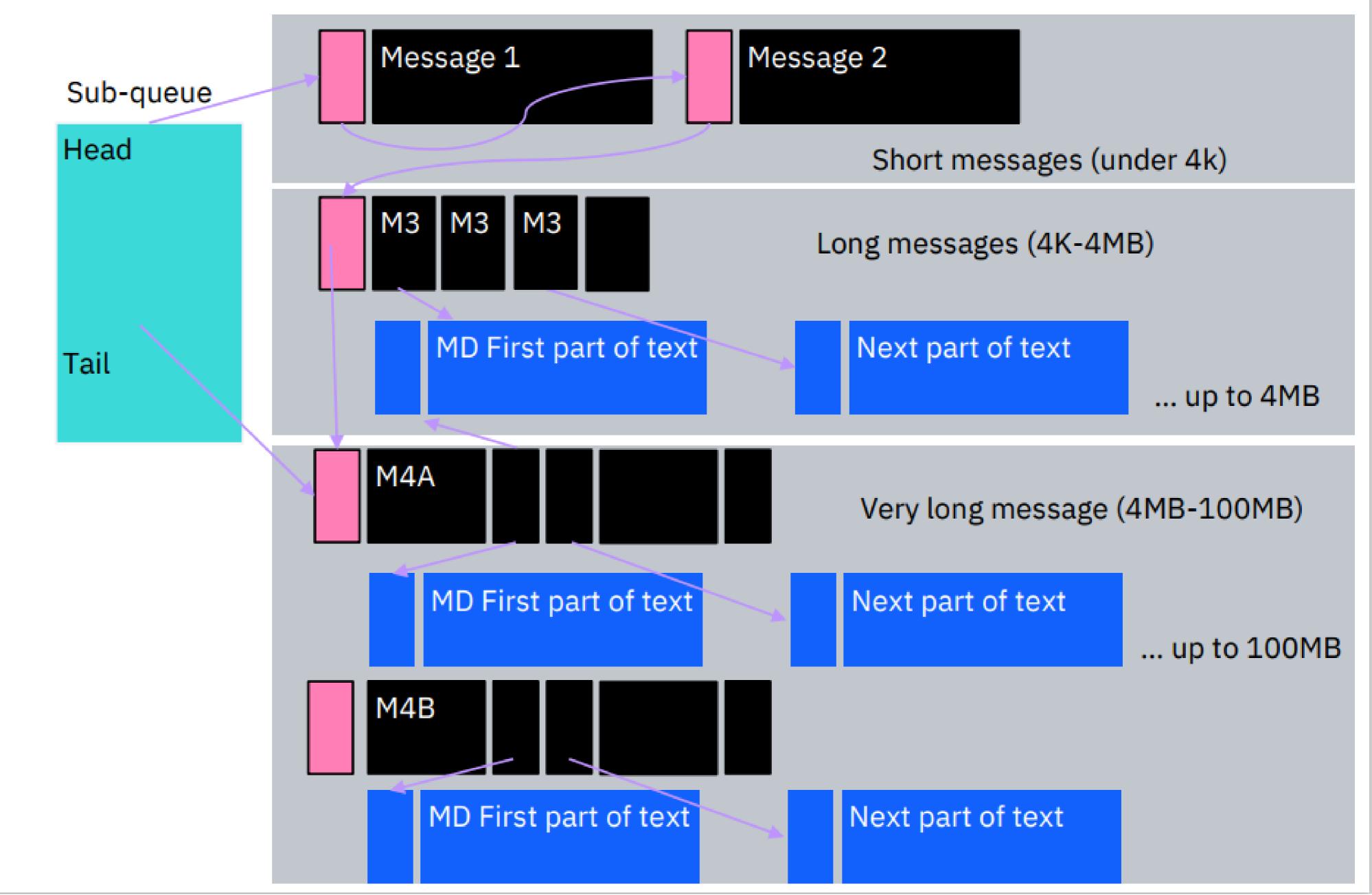


## Internal Representation of a Private Queue

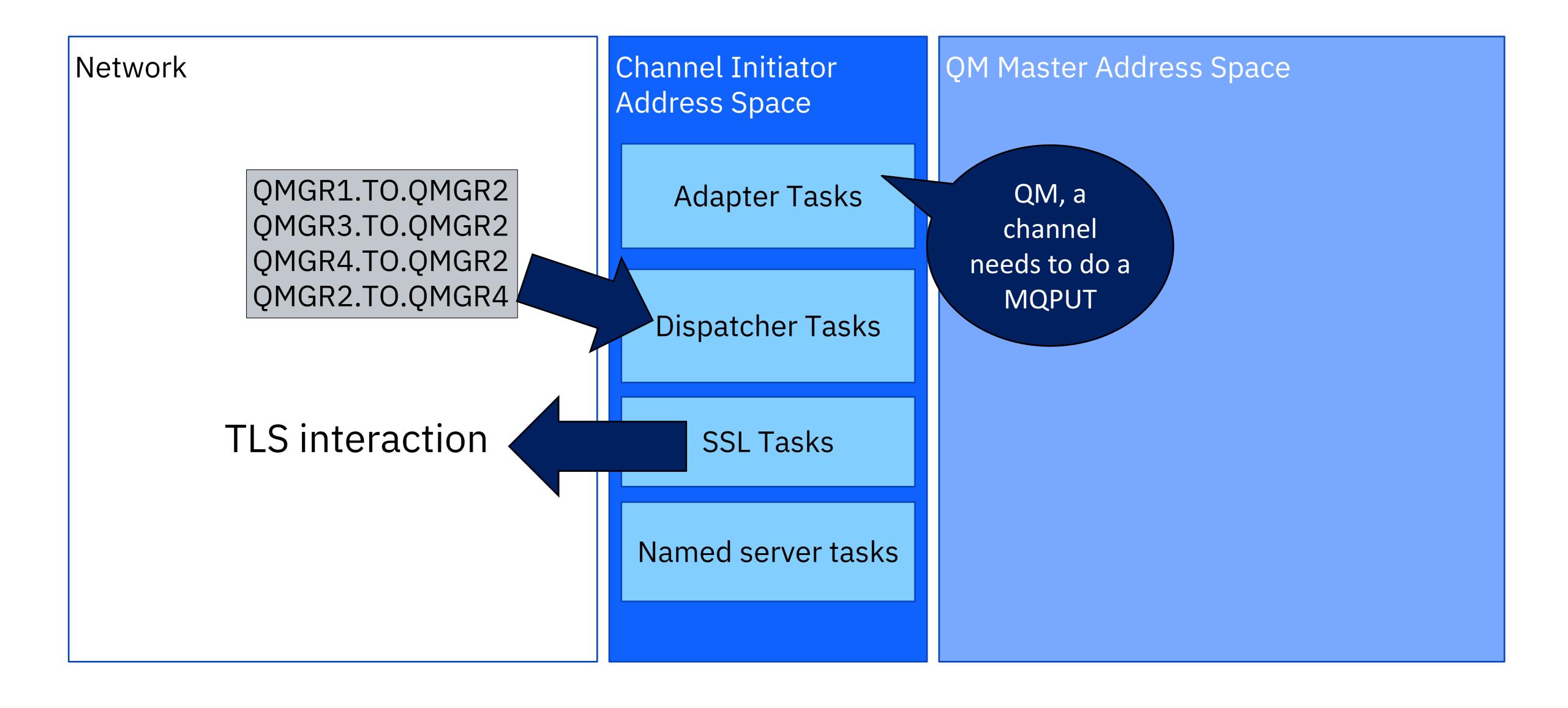




### Sub-queue Internal View

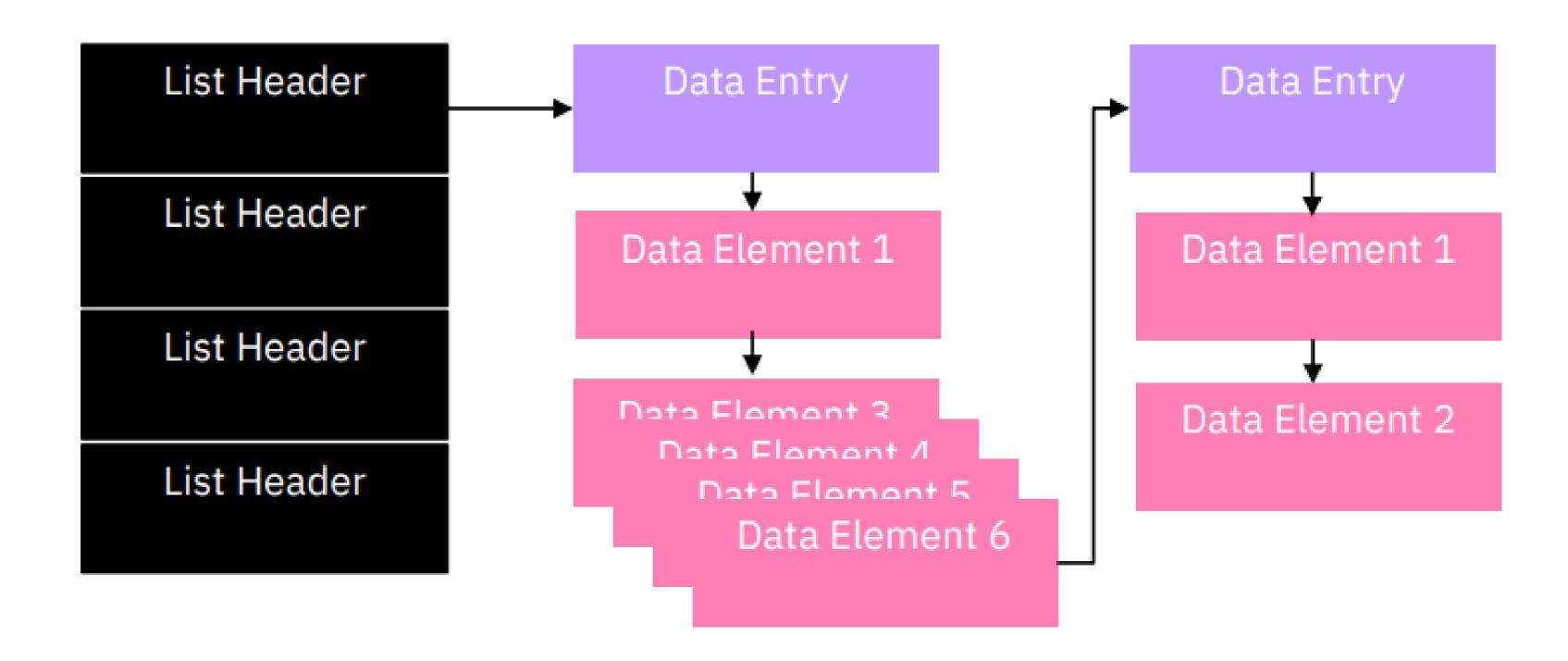


### CHINIT Address Space Structure

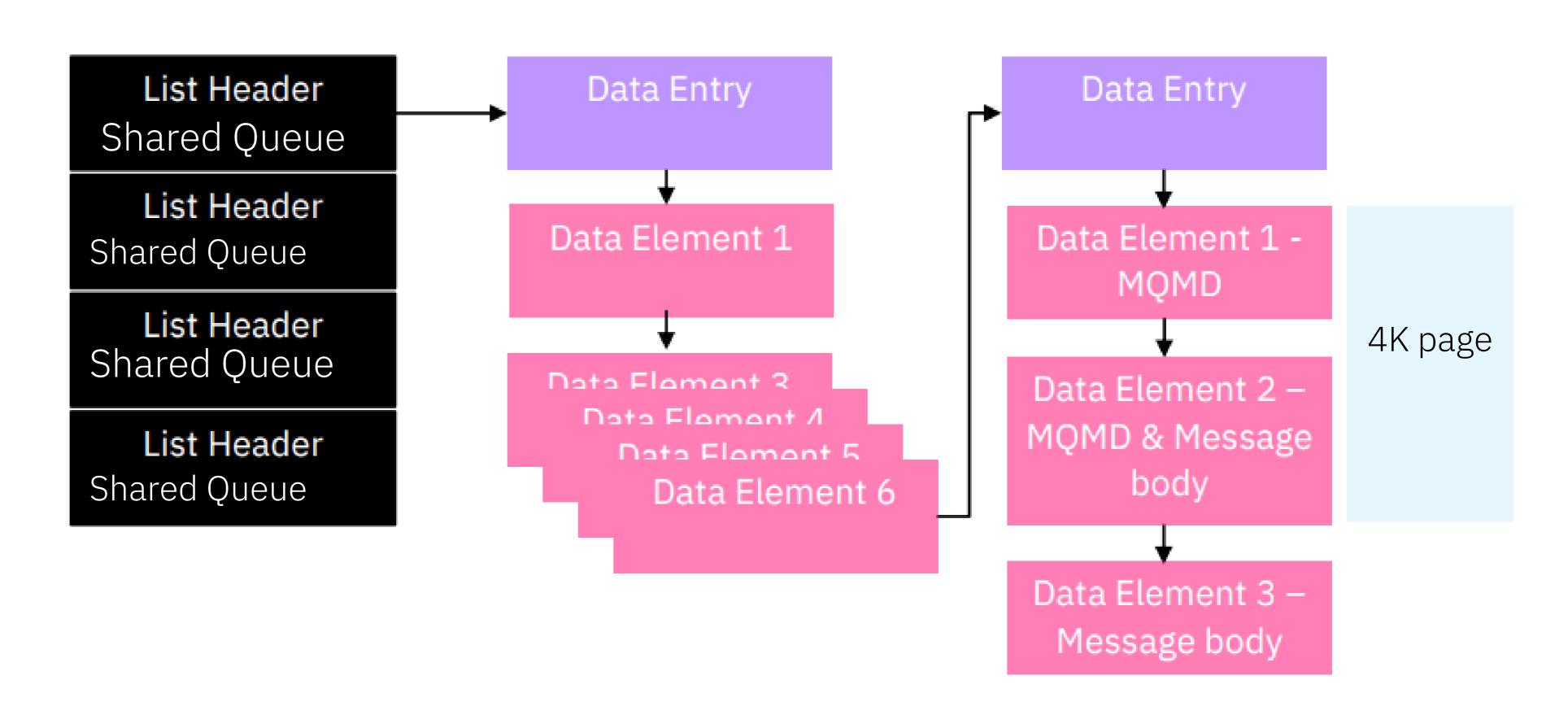


### Internals of a shared queue

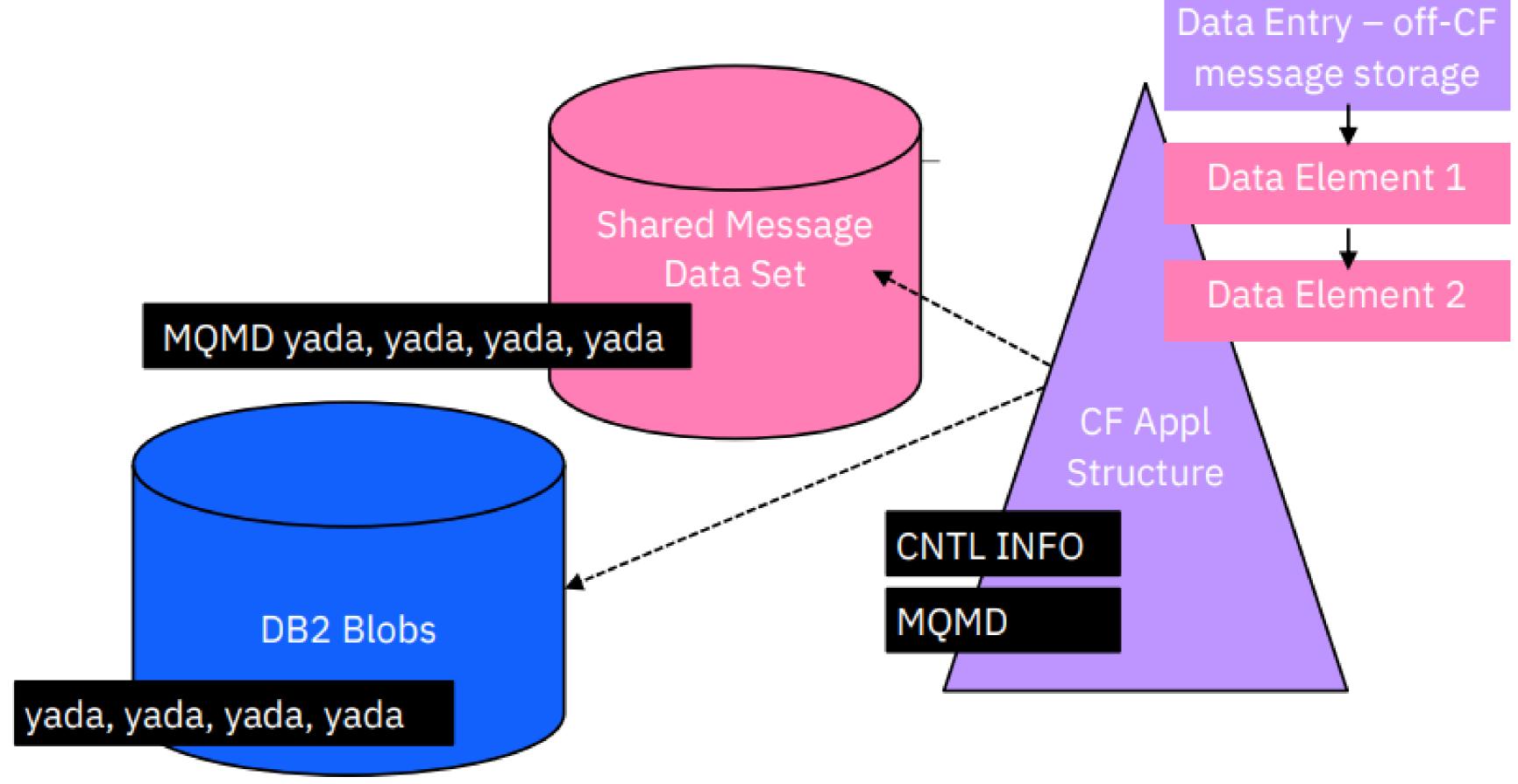
## Internal Representation of a Coupling facility list structure



# Internal Representation of a Shared Queue



### Shared Queue Message Storage



### Where does logging come in?

1) Persistent



2) MQ Object

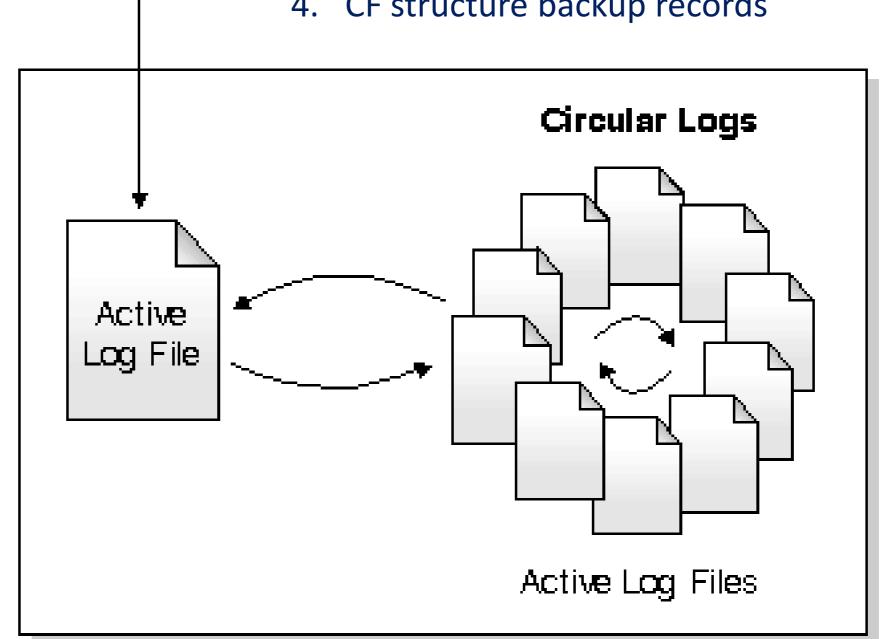
3) Queue Manager

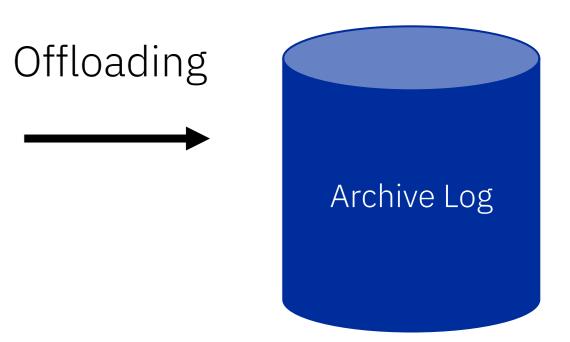
Bootstrap Data Set

An inventory of all active and archived log data sets known to IBM MQ.

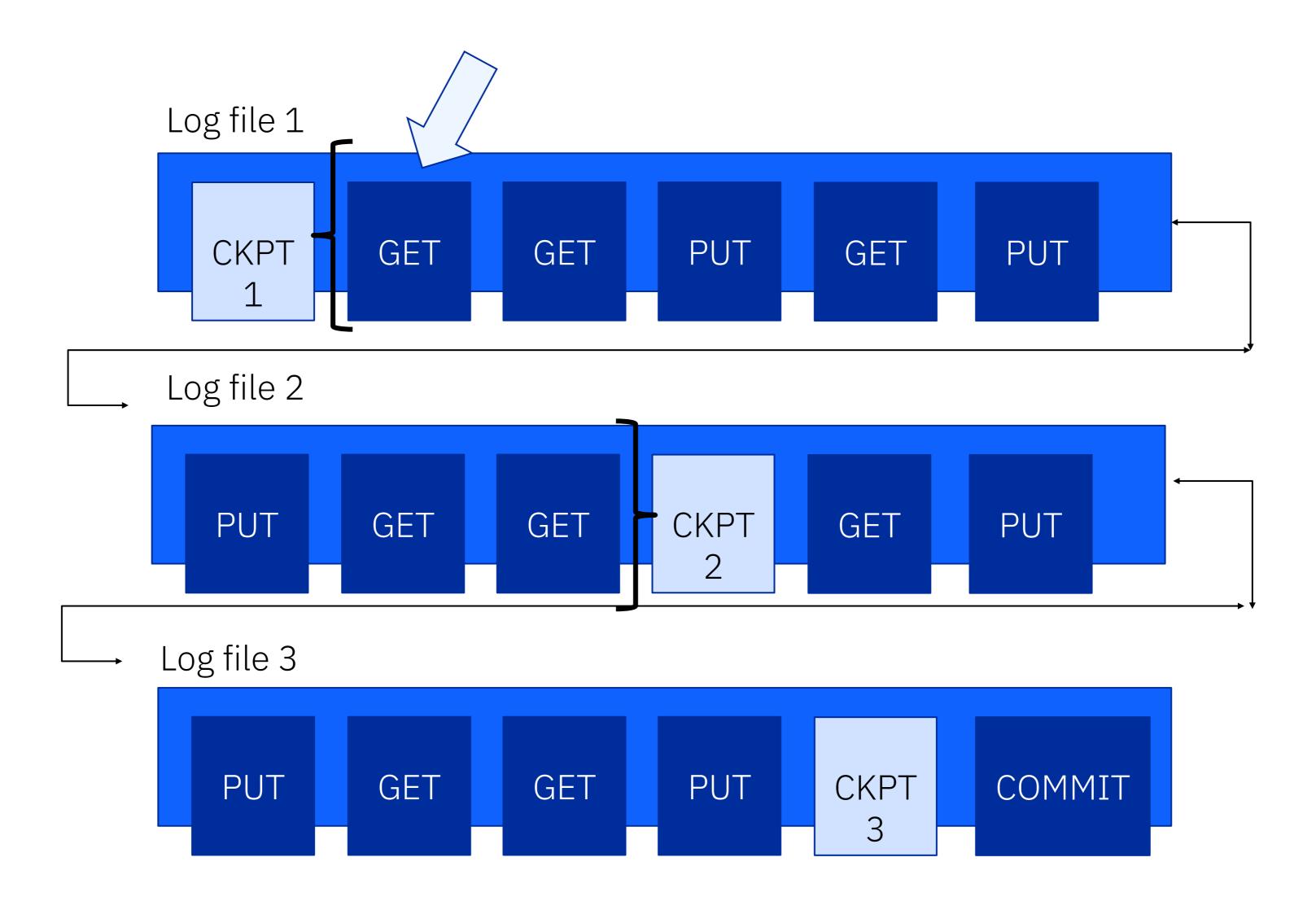


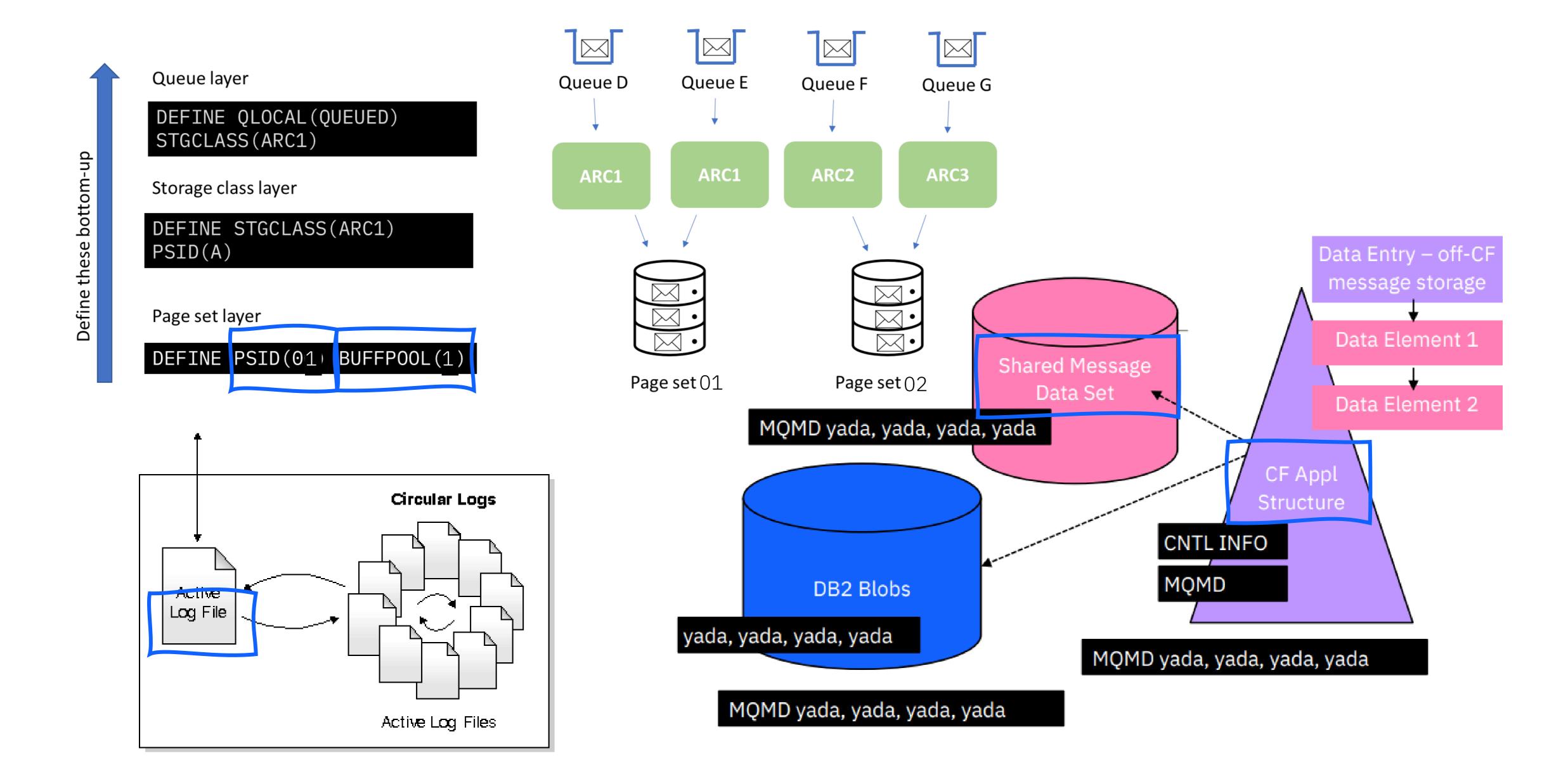
- Unit of recovery log records
- Checkpoint records
- Page set control records
- CF structure backup records





### What does a log file look like?





### Concept check

When I want to offload messages from my list structure, I should use...

Why might a short message be classified as a 4k or less?

Which address space is the Pub/Sub engine associated with?

What is the size of an element in a list structure?

- (a) DB2 Blobs
- (b) Shared Message Data sets
- (c) Page sets

- (a) QMGR master address space
- (b) CHIN address space

### To recap...

Private queues use buffer pools, storage classes, and page sets to underpin queuing Shared queues use CF list structures, shared message data sets, and BLOBs to underpin queuing

Both private and shared queues use logging for recovery

Understanding storage and logging sets the stage for our next presentation...

How to analyze your IBM MQ for z/OS SMF data



There are two types of SMF records that are relevant to MQ for z/OS:

SMF 115:

Statistics data produced by an IBM MQ queue manager

SMF 116:

Accounting data produced by an IBM MQ queue manager

\* You can look at this data in two ways — on z/OS and through exporting to CSV files

### SMF 115

MQ Storage

SMF-QIS1.csv – Page Set Statistics

SMF-QPST.csv – Buffer Manager

SMF-QJST.csv – Log Manager

SMF-QSGM.csv - Storage

SMF-QSPH.csv - Storage

SMF-QSRS.csv - Storage

SMF-QSST.csv – Storage

<u>SMF-QESD.csv – Shared Message Data Set</u>

SMF-QEST.csv — Coupling Facility Statistics

SMF-Q5ST.csv – BLOB Statistics

SMF-QLST.csv – Lock Manager

MQ Requests

SMF-QMST.csv – Message Manager

SMF-QIST.csv – Data Manager Statistics

SMF-QCCT.csv – Channel Statistics

<u>SMF-QCTADP.csv – Adapter Task Statistics</u>

<u>SMF-QCTDSP.csv – Dispatcher Task Statistics</u>

SMF-QCTSSL.csv – SSL Statistics

<u>SMF-QTST.csv – Publications Statistics</u>

### SMF 116

SMF-QCST.csv — Channel Accounting

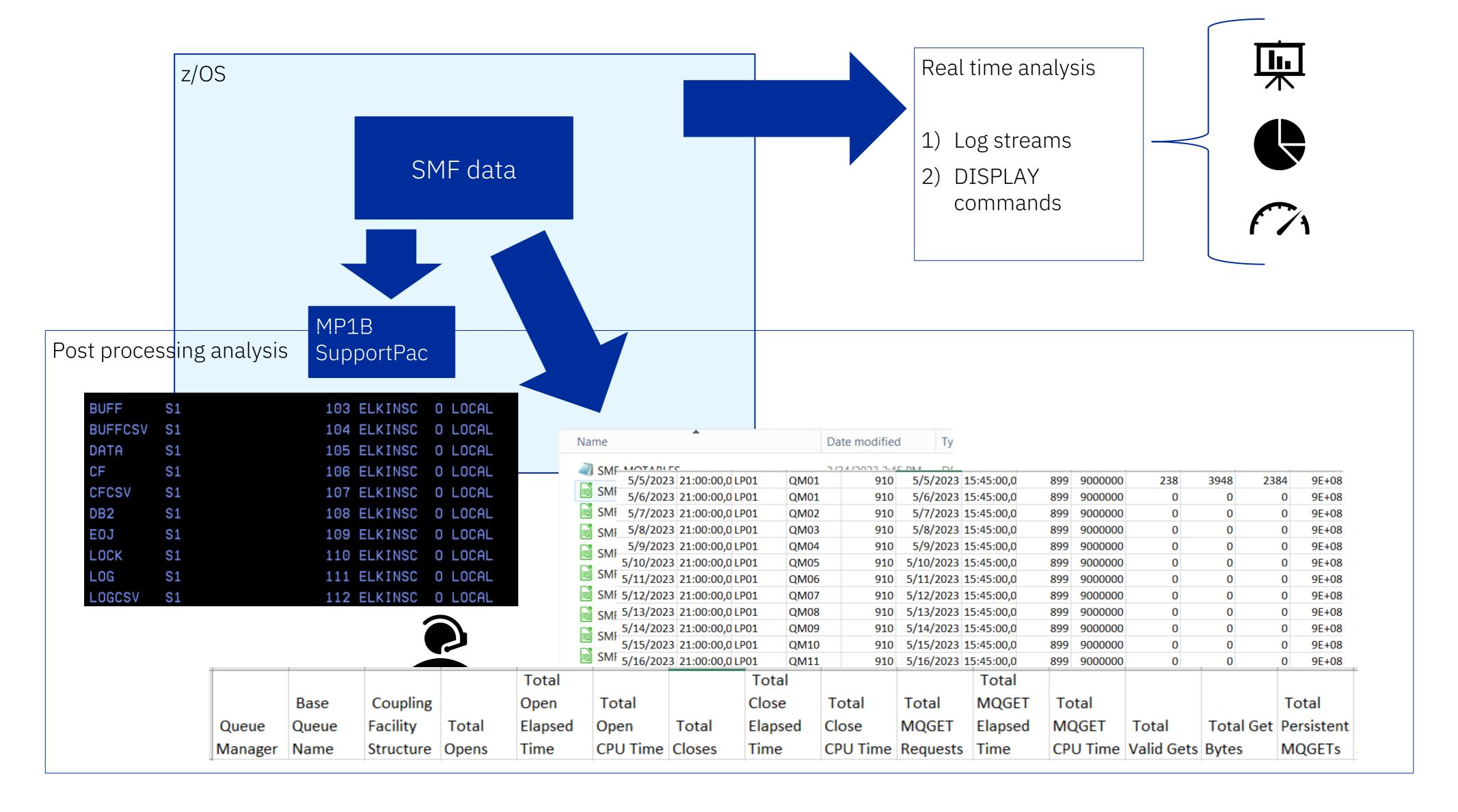
SMF-WQ.csv – Task Queue Accounting

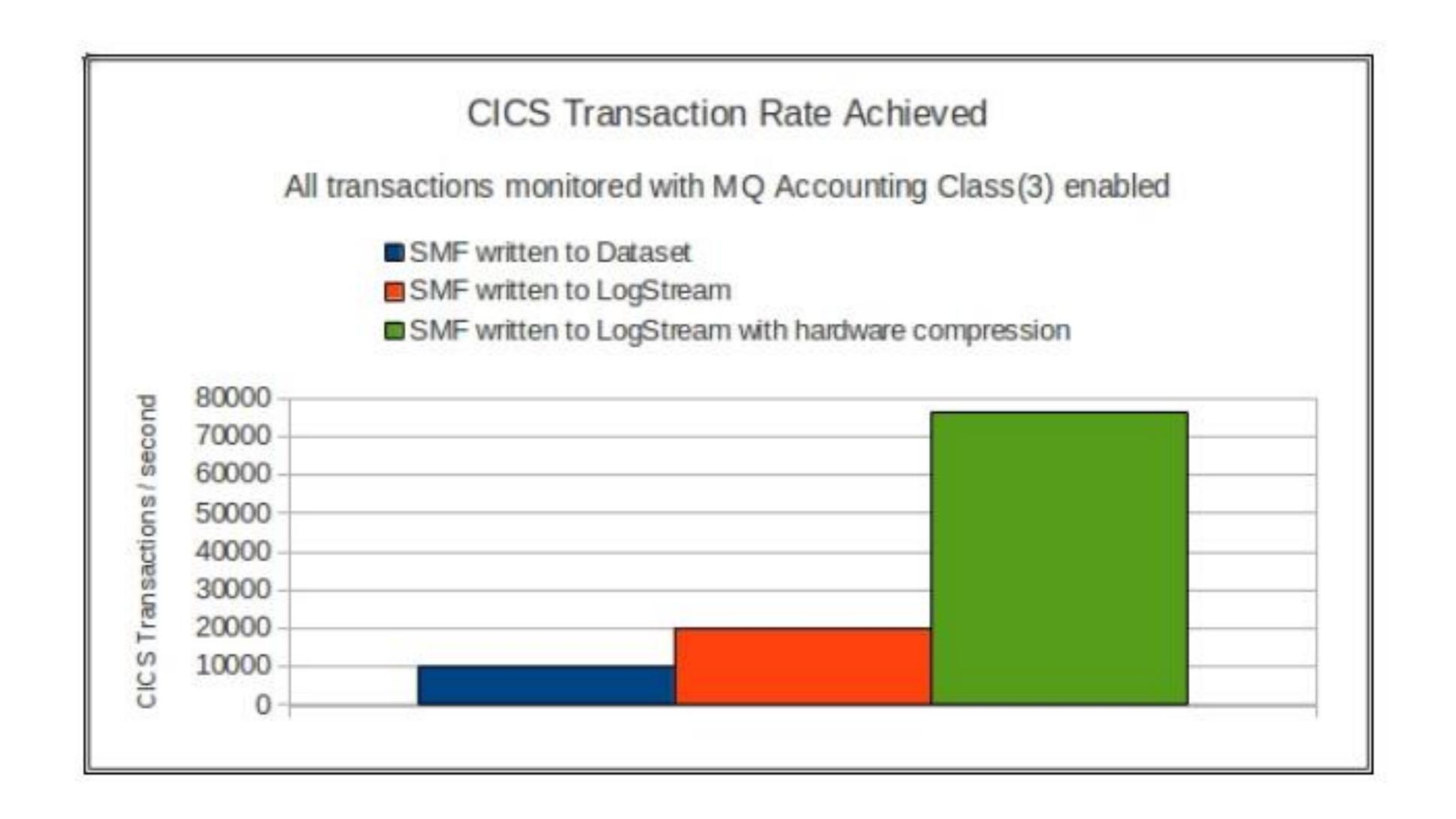
SMF-WTAS.csv – Task Accounting

SMF-WTID.csv – Task ID Accounting

MQ Tasks

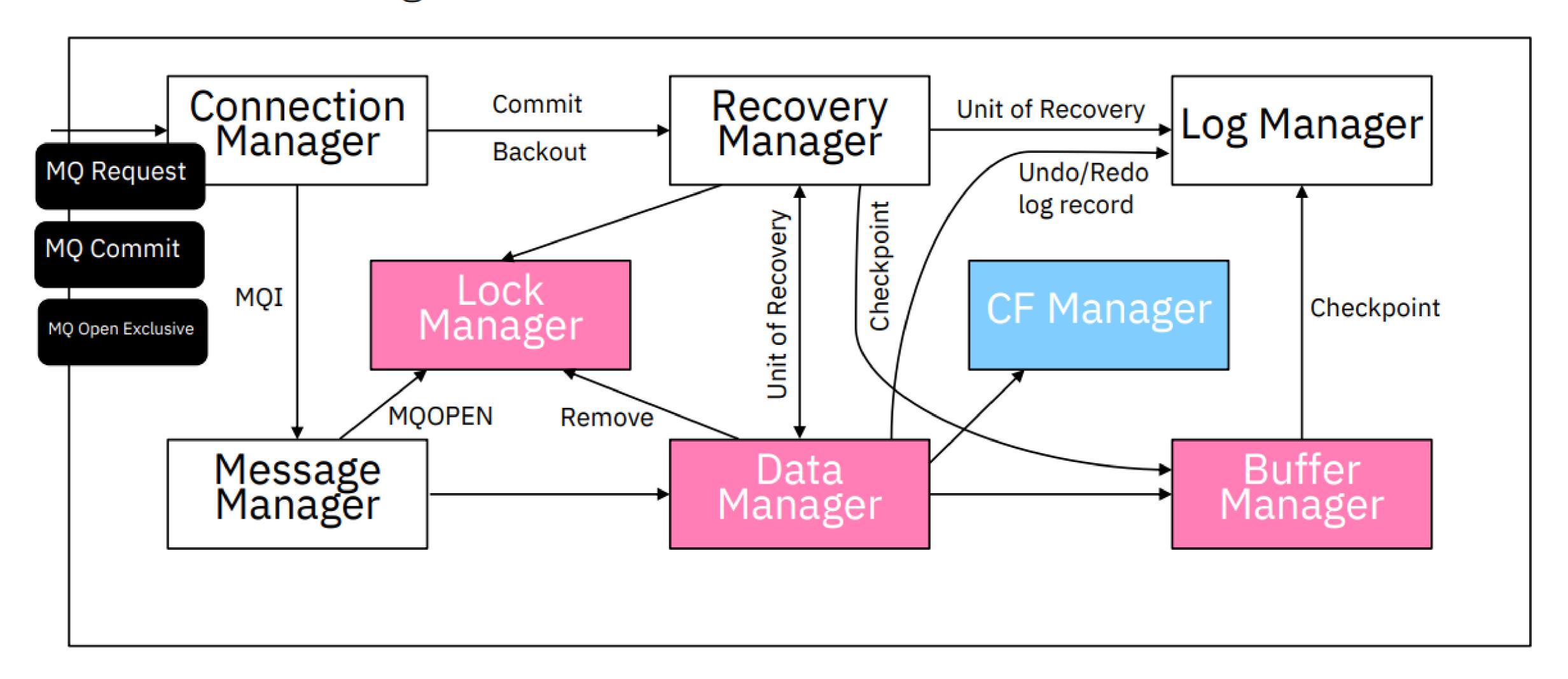
### How do you look at SMF data?





Interpreting SMF 115 data for private queues

### Building Blocks Resource Managers



### First Line Managers

The threads within the QMMSTR address space who do the real work within each queue manager by interacting with applications and the underlying z/OS resource managers

They include:

Connection Manager – not the channel initiator, but local connections

Recovery Manager

Log Manager

Message Manager

Topic Manager

Data Manager

Buffer Manager

Lock Manager

Storage Manager

CF Manager

Security Manager

### Buffer Manager

The buffer manager remains the largest area of opportunity for performance tuning for private queues.

- 1) Keeping private queue messages inmemory (buffer pools), especially for responsiveness driven workload, can be critical for meeting those goals.
- 2) Buffer pool contention, that is too much activity on a pool, can also cause delays due to the volume of work being done.



### SMF-QPST.csv — Buffer Manager Statistics

- Buffer Pool
- Buffer Count
- Highest Used Percent
- Sync Writes
- Defer Write Thold Reached
- Sync Write Thold Reached
- Suspend No Buffers
- Pages Written

- Date
- Time
- LPAR
- QMgr
- MQ Version
- Interval Duration
- Location
- Pagefixed

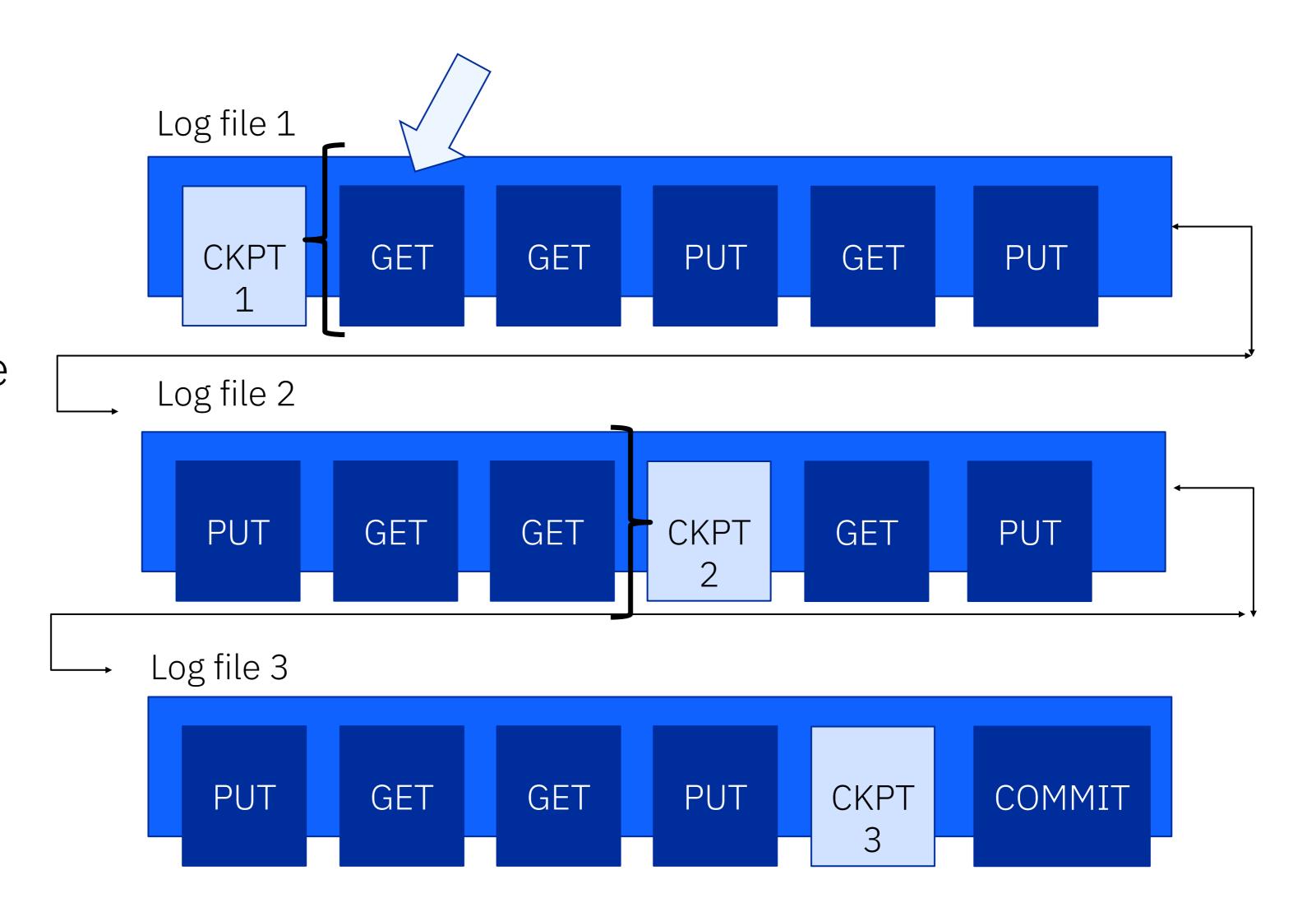
- CurrentStealable
- Getp Old Requests
- Getp New Requests
- DASD Read
- Set Write Pages
- DASD Write

- LowestStealable
- Highest
   Used
- Buffer Steals
- Buffer Steals
   Hash
   Changes

### Log Manager

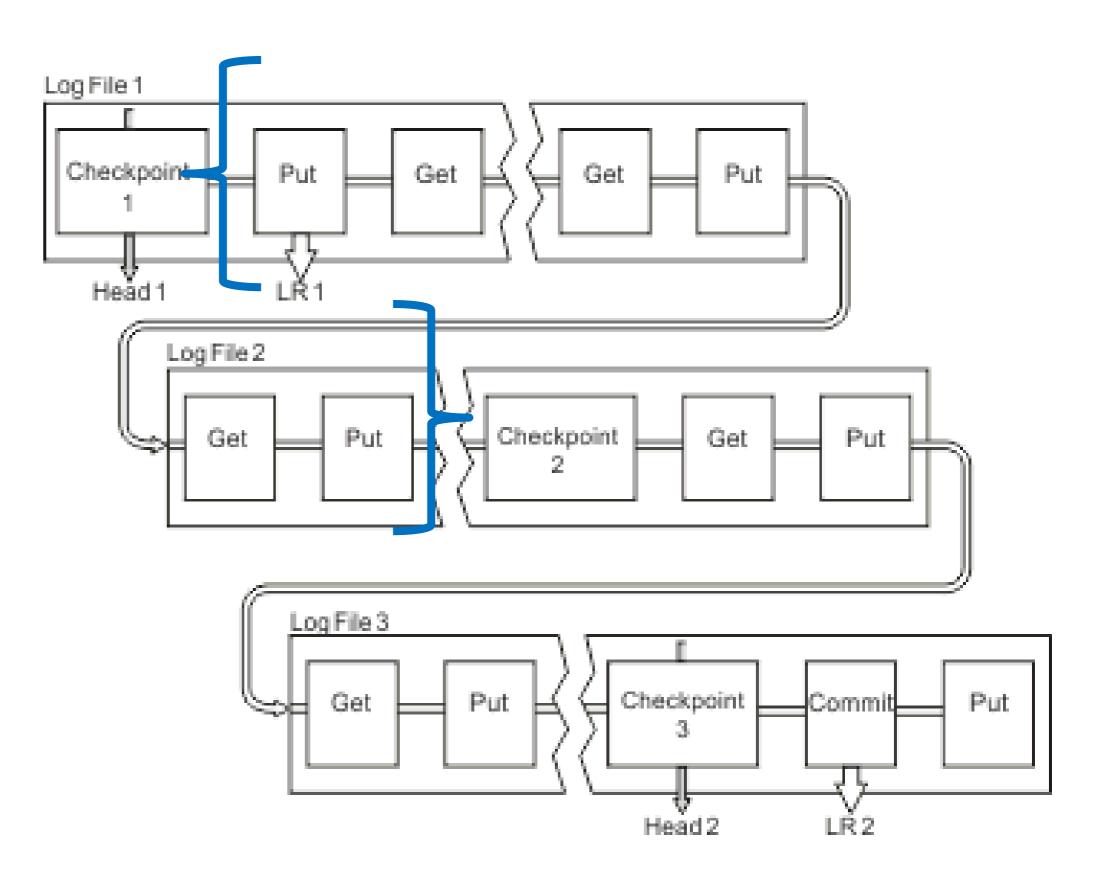
Traditionally, the act of logging persistent messages is the primary limiting factor of a queue manager. This is due to several constraints:

- 1. Single threaded work
- 2. Limited log buffers
- 3. Backing out work being done
- 4. MQ I/O limitations
- 5. Checkpointing



### SMF-QJST.csv – Log Manager Statistics

- Log Reads
- Log Task Busy
- Checkpoints
- Unavailable buffer count
- I/O Max Duration Log Copy how long it takes to do physical I/O



## SMF-QMST.csv – Message Manager Statistics

- Records API requests
- Less useful for problem determination
- More useful for observing workload volume and peak periods
- Critical metrics here:
  - MQPUT When an application made a put request onto the QM
  - MQPUT1 When an application has made a request to do an open and a put together

## SMF-QTST.csv — Publications Statistics

- Publications with no Subscriber to Topic
- Total Publication Request Count
- Date Time LPAR QMgr
- Interval Duration
- Total Publication API Count
- Administrative Publications Total Proxy Publications - Total
- High point of Publications Low Point
- Longest ET for publication in microseconds
- Total ET for publications in microseconds

### SMF-QIST.csv — Data Manager Statistics

- Message Mgr MQGETs
- Data Mgr MQGETs
- MQGET Difference
- Message Mgr MQPUTs; Message Mgr MQPUT1s; Total Message Mgr Puts
- Data Mgr MQPUTs
- PUT Difference
- MSG\_COUNT
- OBJECT CREATE; OBJECT DELETE;
- OBJECT PUT; OBJECT GET; OBJECT LOCATE

#### Implications:

GET difference can indicate scrolling

PUT difference can indicate put to waiting getter performance enhancement

Object creates and deletes shows temporary dynamic queue utilization

Positive put difference

MM puts > DM puts

**MQPUT** Message Manager Data Manager

Put to waiting getter advantage

Negative put difference

DM puts > MM puts

**MQPUT** Message Manager Data Manager

Publications or generated messages from triggering

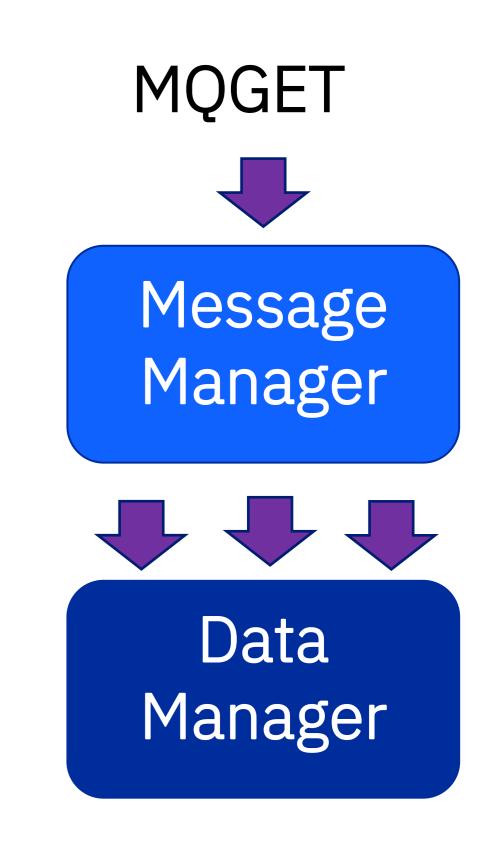
Positive get difference MM gets > DM gets

**MQGET** 

Message Manager Data Manager

Target queue is empty Not a problem

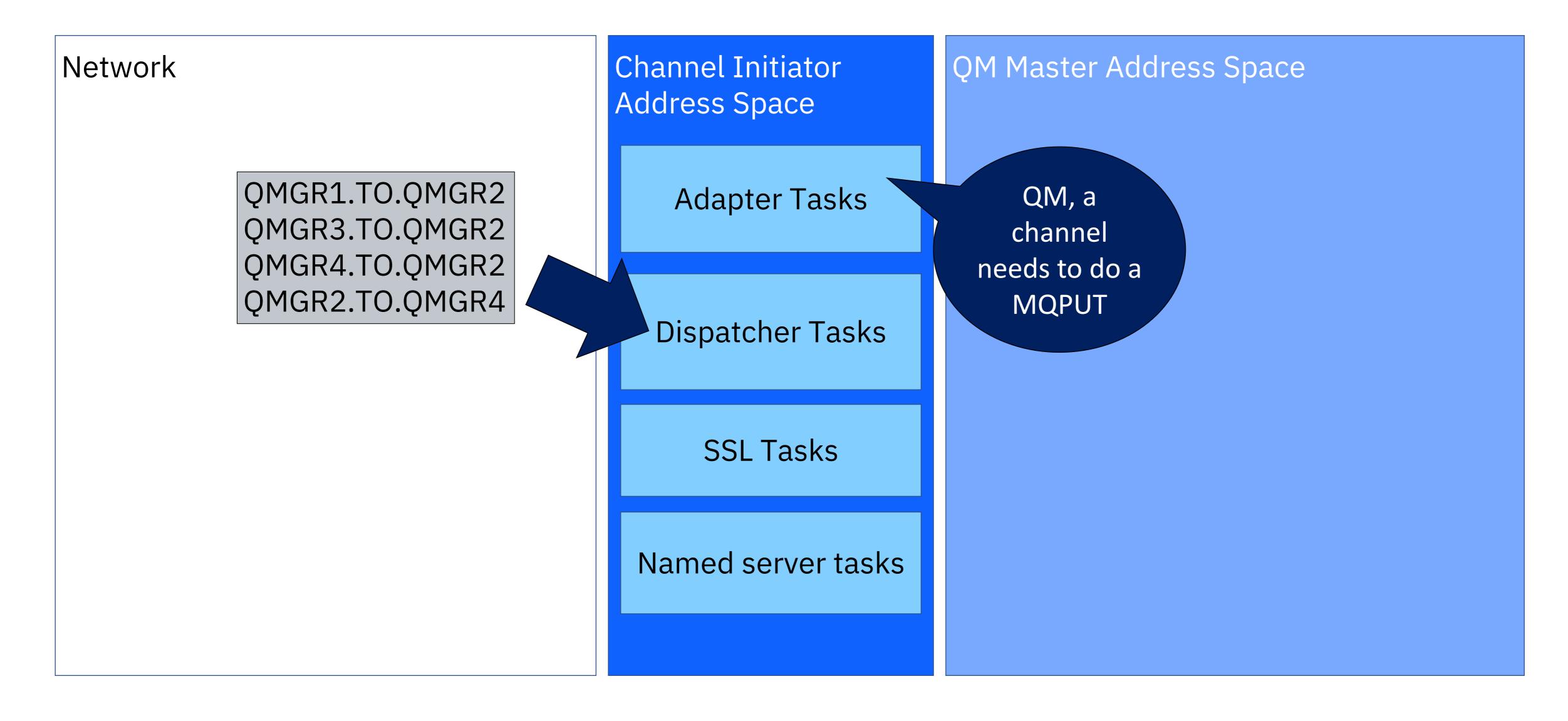
Negative get difference DM gets > MM gets



May indicate scrolling Look for skipped messages

## Interpreting SMF 115 channel information

## CHINIT Address Space Structure



## SMF-QCCT.csv — Channel Statistics

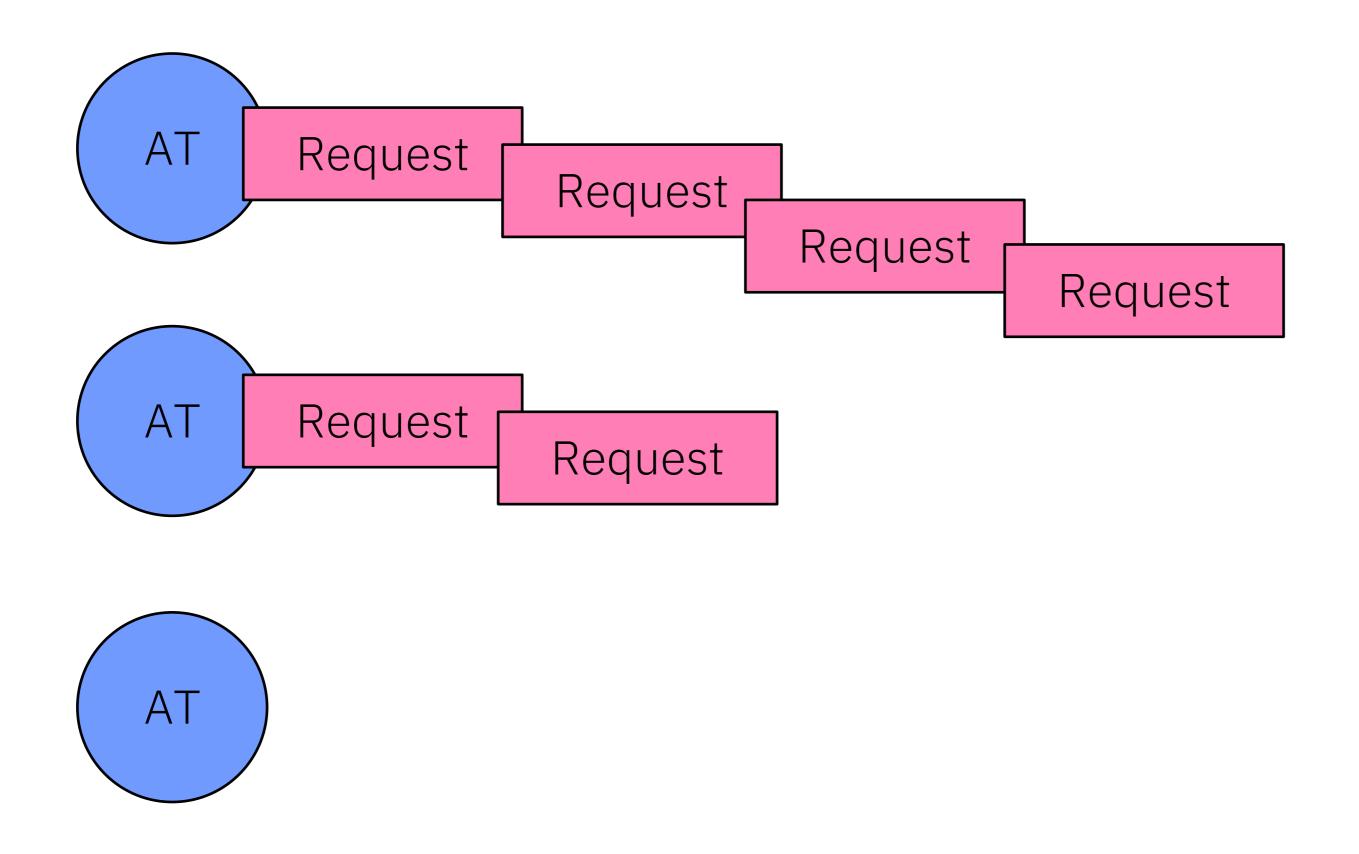
- CHINIT job name
- QSG name if it is in a QSG
- Peak number of current channels
- Peak number of active channels
- MAXCHL maximum permitted current channels
- ACTCHL maximum permitted active channels
- TCPCHL maximum permitted

- TCP/IP channels
- LU62CHL maximum permitted LU62 channels
- Storage used by CHINIT

## SMF-QCTADP.csv — Adapter Task Statistics

- Date LPAR QMgr
- Adapter Task Number always unique
- Total Requests for this Adapter Task
- Total CPU for this Adapter Task
- Total Elapsed Time for this Adapter Task could be in a wait state
- Total Wait Time for this Adapter Task

## How adapter tasks are assigned



### SMF-QCTDSP.csv – Dispatcher Task Statistics

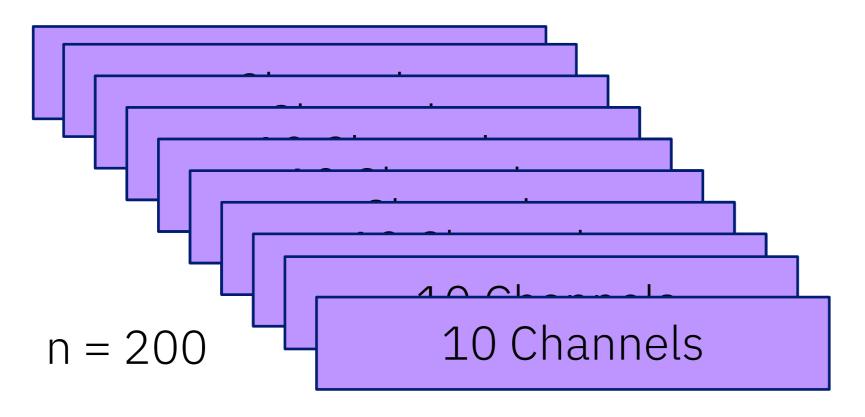
- Date LPAR QMgr
- Dispatcher Task Number
- Total Requests for this Dispatcher Task
- Total CPU for this Dispatcher Task
- Total Elapsed Time for this Dispatcher Task
- Total Wait Time for this Dispatcher Task
- Maximum channels for this dispatcher task for Day

## How dispatcher tasks are assigned to channels

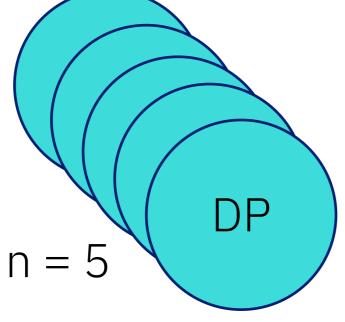
#### Scenario 1:

200 / 5 = 40 | 40 > 10 (from the rule of 10) | SO, 10 channels will be assigned to each dispatcher task

Active Channel Max of 200



Dispatcher Tasks allocated



## SMF statistics for shared queues

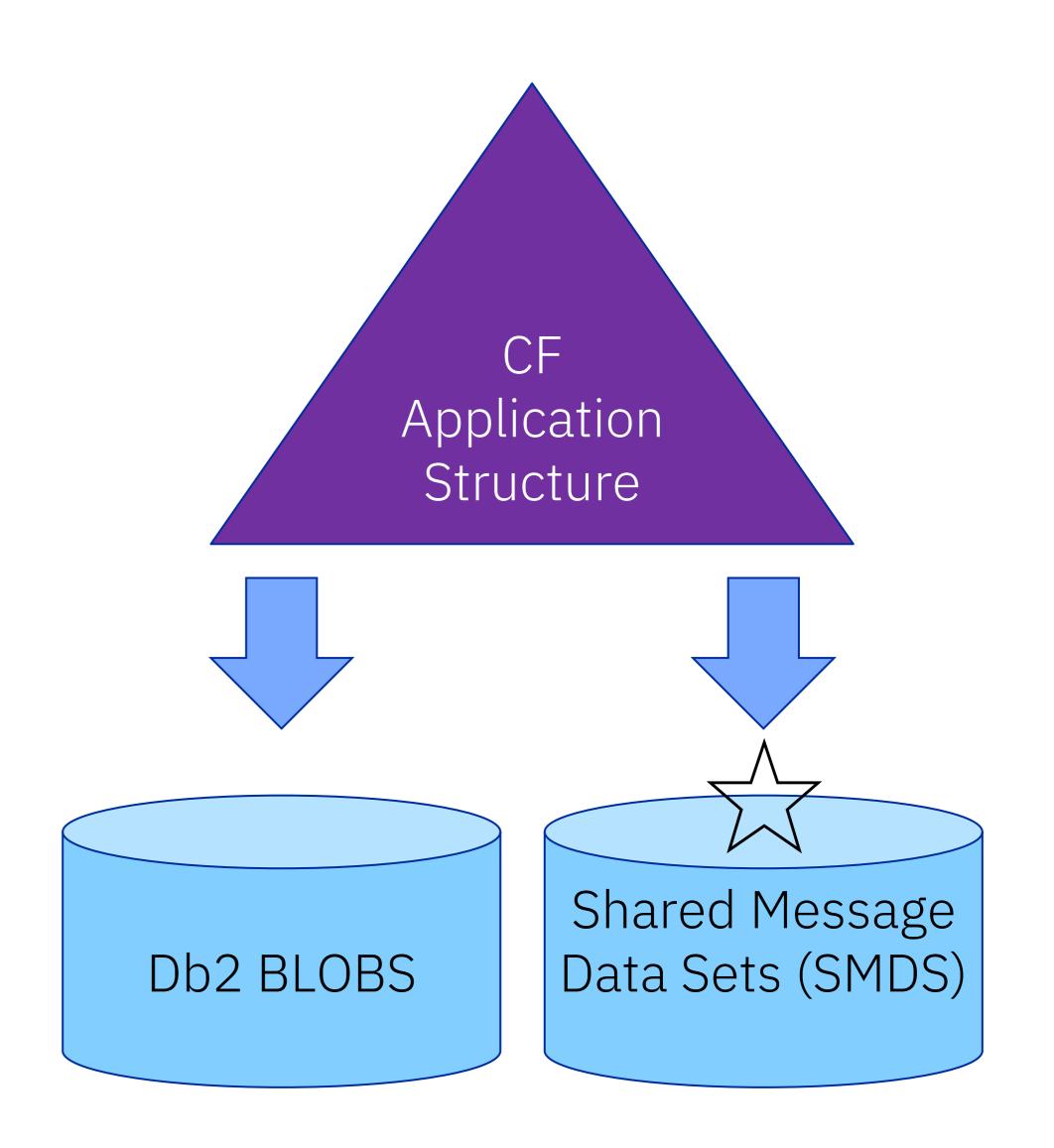
# SMF-QEST.csv — Coupling Facility Statistics

- DATE TIME LPAR
- QMGR MQ\_VERSION
- INTERVAL\_START\_DATE
- INTERVAL\_START\_TIME
- INTERVAL\_DURATION
- STRUCTURE\_NAME
- STRUCTURE\_NUMBER

- IXLLSTE\_CALLS
- IXLLSTM\_CALLS
- IXLLSTE\_REDRIVES
- IXLLSTM\_REDRIVES
- STRUCTURE\_FULL

### SMF-Q5ST.csv — BLOB Statistics

- Date Time LPAR QMgr
- BLOB SELECTS
- BLOB INSERTS
- BLOB UPDATES
- BLOB DELETES
- BLOB LISTS

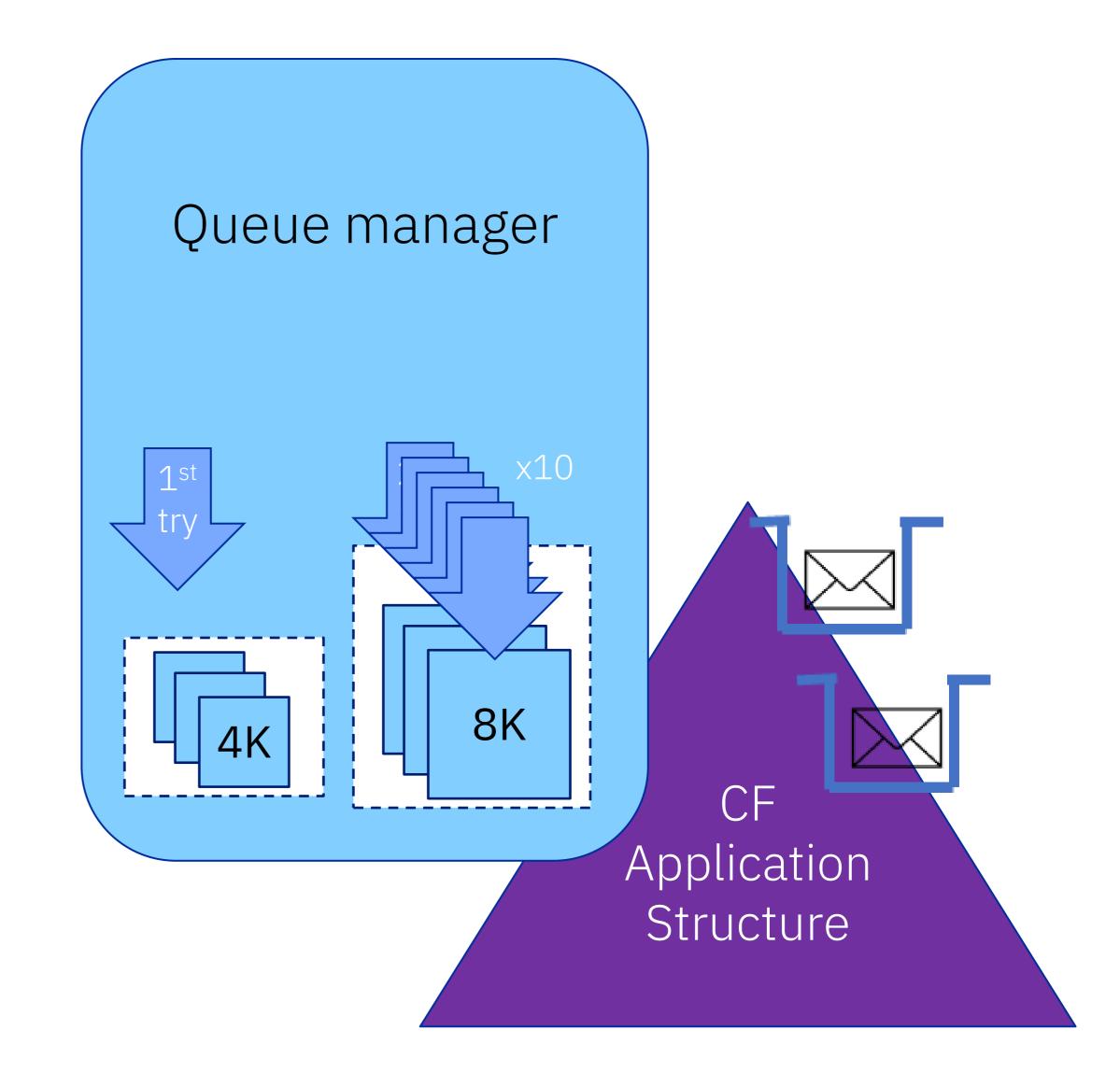


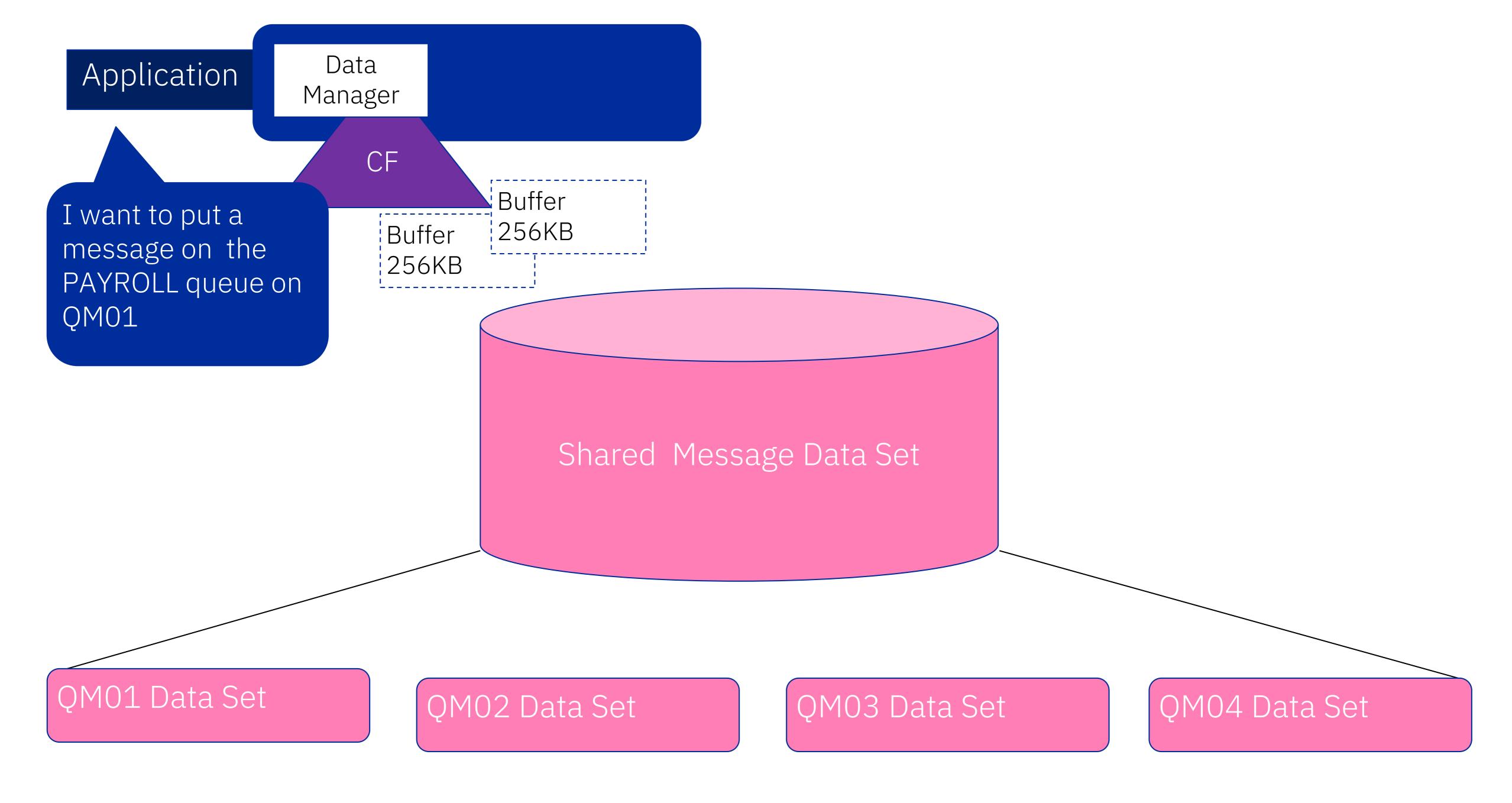
### Single and multi-entry Redrives

Redrives, both single and multiple entry, are when the coupling facility detects that we need a larger buffer for returning a message.

Once queue manager gets the notification that it needs a larger buffer, it will use the buffer size necessary.

Using redrives allows for more flexibility in message sizes





## SMF 116 Accounting Data

# SMF-QCST.csv — Channel Accounting

- QMGR
- CHL\_NAME
- TYPE
- CONNECTION\_NAME
- START\_DATE
- DISPOSITION
- COLLECTION\_TIME\_DATE DATE
- COLLECTION\_TIME\_TIME CHAR(19)

- STATUS
- STAT\_SETTING
- And more....

# SMF-WTID.csv — Task ID Accounting

- DATE TIME LPAR QMGR
- MQ\_VERSION
- WTAS\_CORRELATOR
- APPL\_TYPE
- CONNECTION\_NAME
- OPERATOR\_ID
- NID
- CORREL\_HEX

- CORREL CHAR
- UOW ID
- ACCOUNTING\_TOKEN
- CHANNEL\_NAME
- CHANNEL\_CONNECTION\_NAME
- CONTEXT TOKEN
- MVS\_USERID

# SMF-WTAS.csv — Task Accounting

- QMgr Correl
- Longest\_Latch
- Max Latch Wait Microseconds
- Max Latch Wait Type
- Start Date
- Start Time

- QMgr
- Correl
- Type 11 Latch Wait Time (Over 5000 mics.)
- Type 11 Wait Count
- Task Start Date
- Task Start Time

## Latching types

| Type Number | What it means  |
|-------------|--|
| 11          | Typically - ensuring serialization across API requests on a queue  |
| 12          | Buffer pool latching   |
| 15          | First-open Last closed effect on shared queues   |
| 16          | Serializing access to a PSID   |
| 19          | Serializing access to a buffer page  |
| 21          | Log buffer latching  |
| 23          | Serializing access to the BSDS   |
| 24          | Serializing access across waiting getters  |
| 25          | To serialize access to a particular lock AND for creating Accounting                                       |
| 30          | Task switching and security checks   |
| 31          | Often, queue scanning when a queue is not indexed, occasionally when checking security and freeing storage |
| 32          | Serializing requests to get or free storage  |

## SMF-WQ.csv — Task Queue Accounting

- Base Queue Name
- Open Name
- Bufferpool ID
- Pageset ID
- Coupling Facility Structure
- Total Opens
- Total Open Elapsed Time
- Total Open CPU Time
- Total Closes
- Total Close Elapsed Time
- Total Close CPU Time
- Total MQGET Requests
- Total MQGET Elapsed Time

- Total MQGET CPU Time
- Total Valid Gets
- Total Get Bytes
- Total Persistent MQGETs
- Total Messages Skipped
- Total Messages Expired
- Total MQPUT Requests
- Total MQPUT Elapsed Time
- Total MQPUT CPU Time
- Total MQPUT1 Requests
- Total MQPUT1 Elapsed Time
- Total MQPUT1 CPU Time
- Total Valid MQPUTs

- Total Bytes Put
- Total Puts to Waiting Getter
- Total Put1s to Waiting Getter
- Total Generated Messages
- Total Persistent MQPUTs
- Total Persistent MQPUT1s
- Max Depth on Queue
- Max Time on Queue
- Min Time on Queue
- Total Inquiries
- Total Sets
- Get percent unfulfilled
- Index Type

## To recap...

SMF 115 data

SMF 115 for shared queues specifically

SMF 116 data

### Concept check

#### What is a redrive?

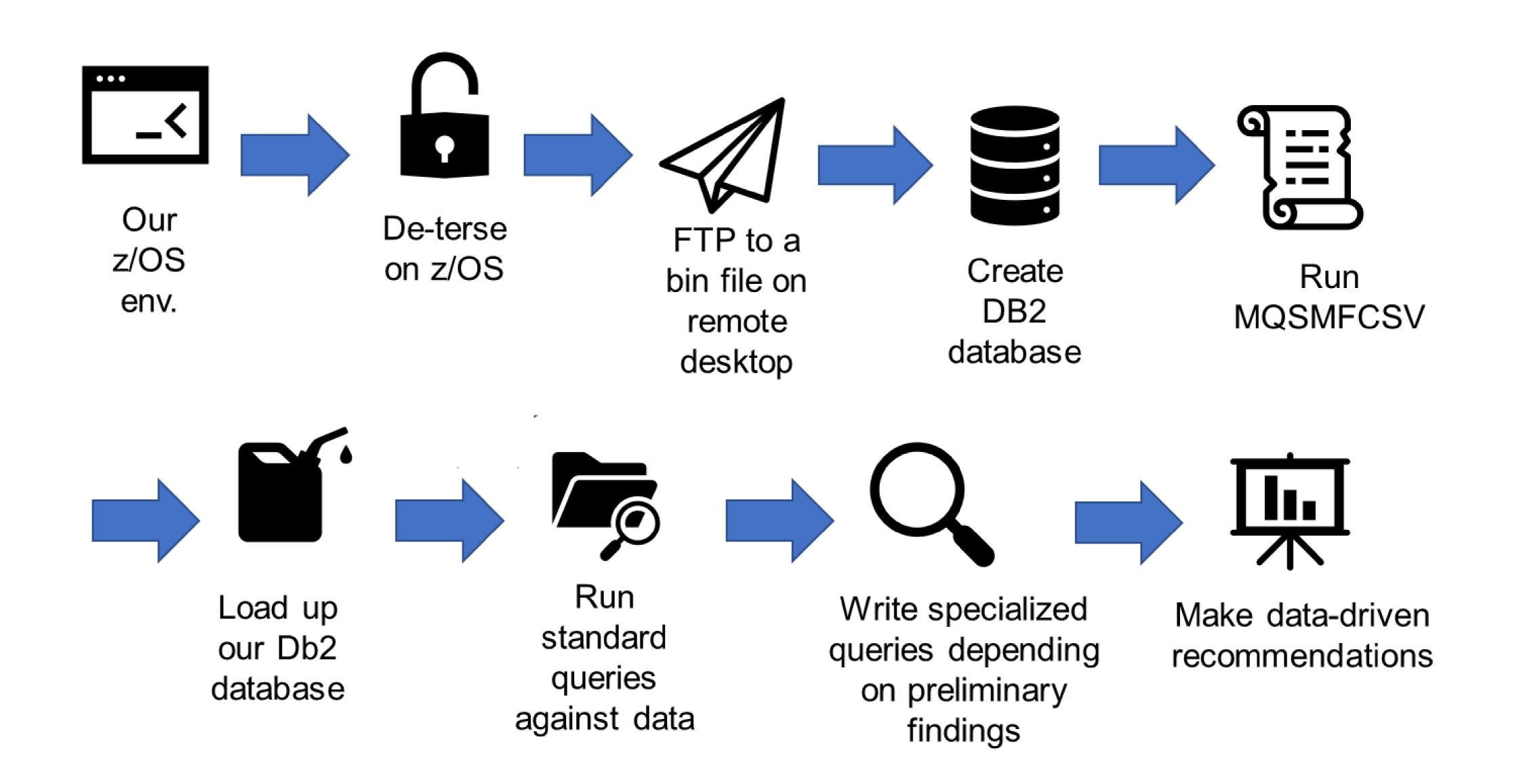
- 1) When you have to drive the same route twice
- 2) When the queue manager makes a call to the CF and the CF responds saying you need a larger buffer
- 3) When an adapter and dispatcher task interfere with one another

What is the difference between assignment for adapter and dispatcher tasks?

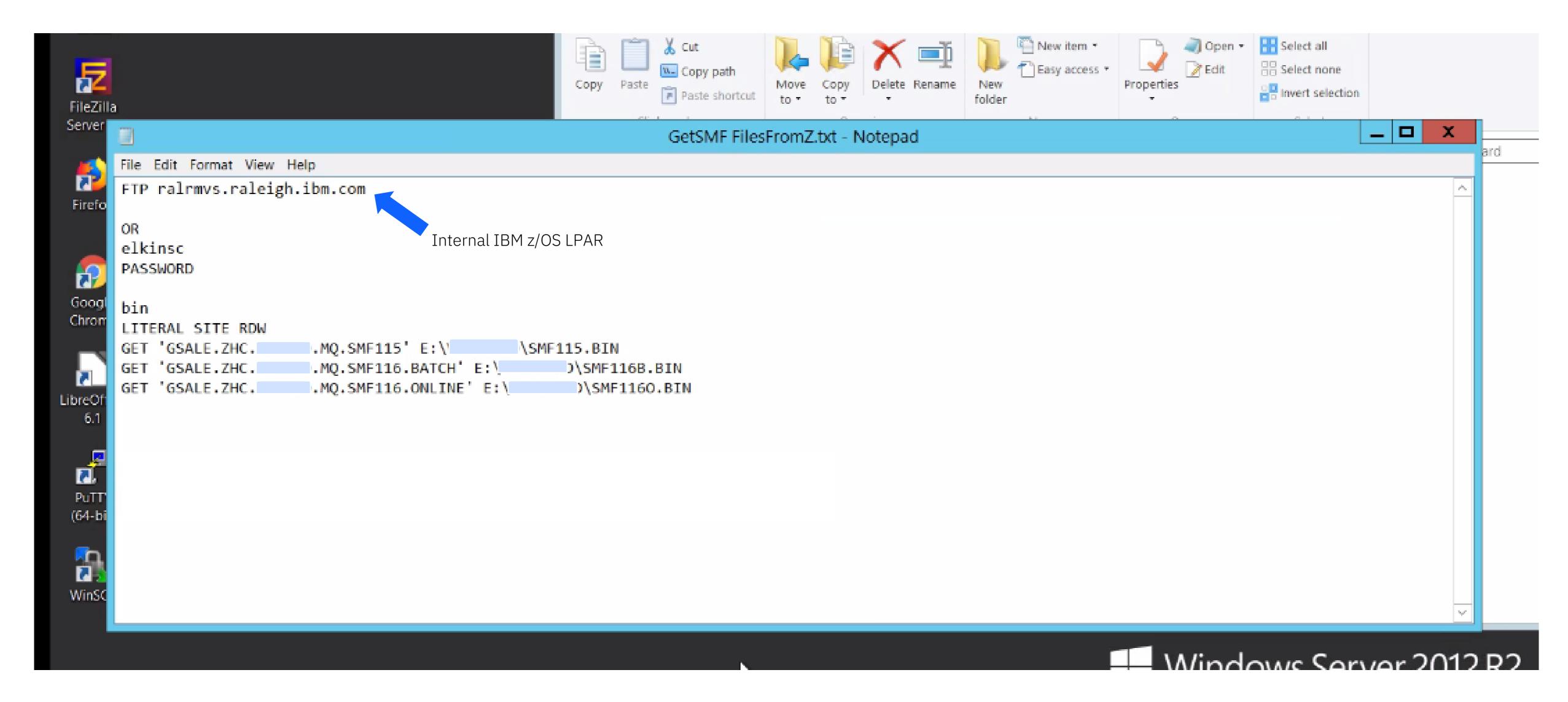
- Dispatcher tasks are worker tasks for channel code to run on. Adapter task issue MQ API calls on behalf of channels
- 2) Dispatcher tasks connect the queue manager to the CHINIT address space. Adapter tasks connect the network to the CHINIT address space.
- 3) Adapter tasks can become more evenly distributed by reducing the MAXACTCHL.

# Demonstration

### At a bird's eye



### Pull data down from z/OS



### Create file system

```
Create_Folders.bat
File Edit Format View Help
mkdir E:\
mkdir E:\
              \Query_Results
mkdir E:\
              \MQSMFCSV_Results
mkdir E:\
              \Queries
mkdir E:\
              BATCH
mkdir E:\
              \BATCH\Query_Results
mkdir E:\
              \BATCH\MQSMFCSV_Results
mkdir E:\
              \BATCH\Queries
mkdir E:\
              ONLINE
mkdir E:\
              \ONLINE\Query_Results
mkdir E:\
              \ONLINE\MQSMFCSV_Results
mkdir E:\
              \ONLINE\Queries
```

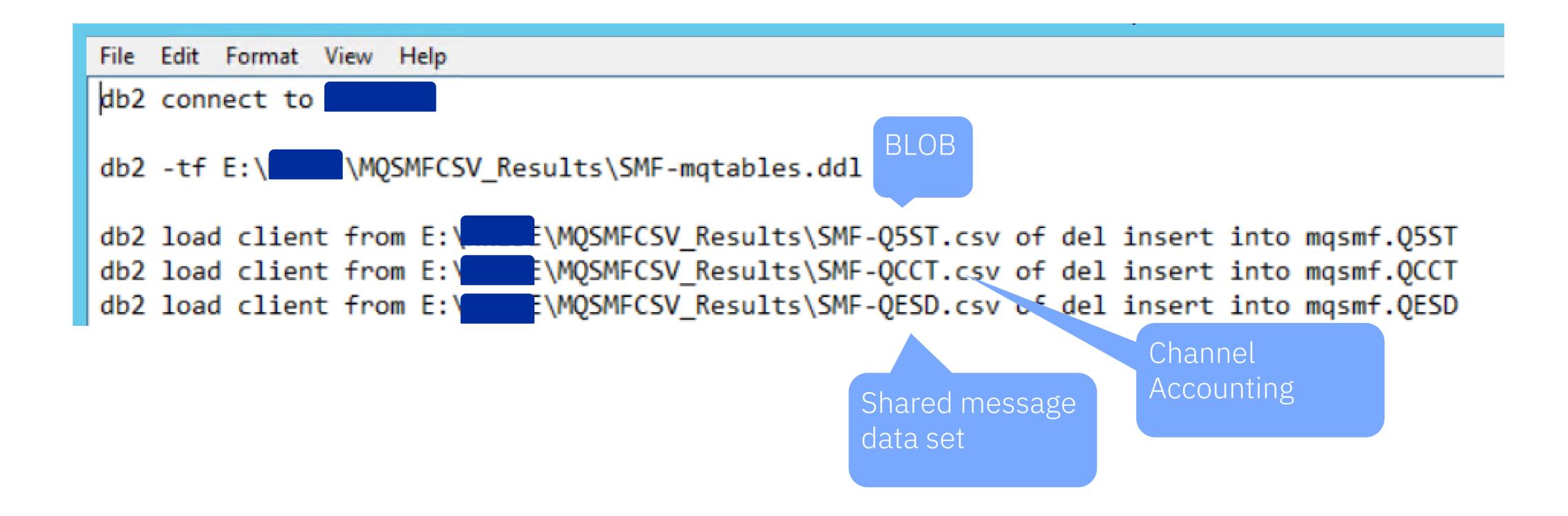
### Create DB2 database(s)

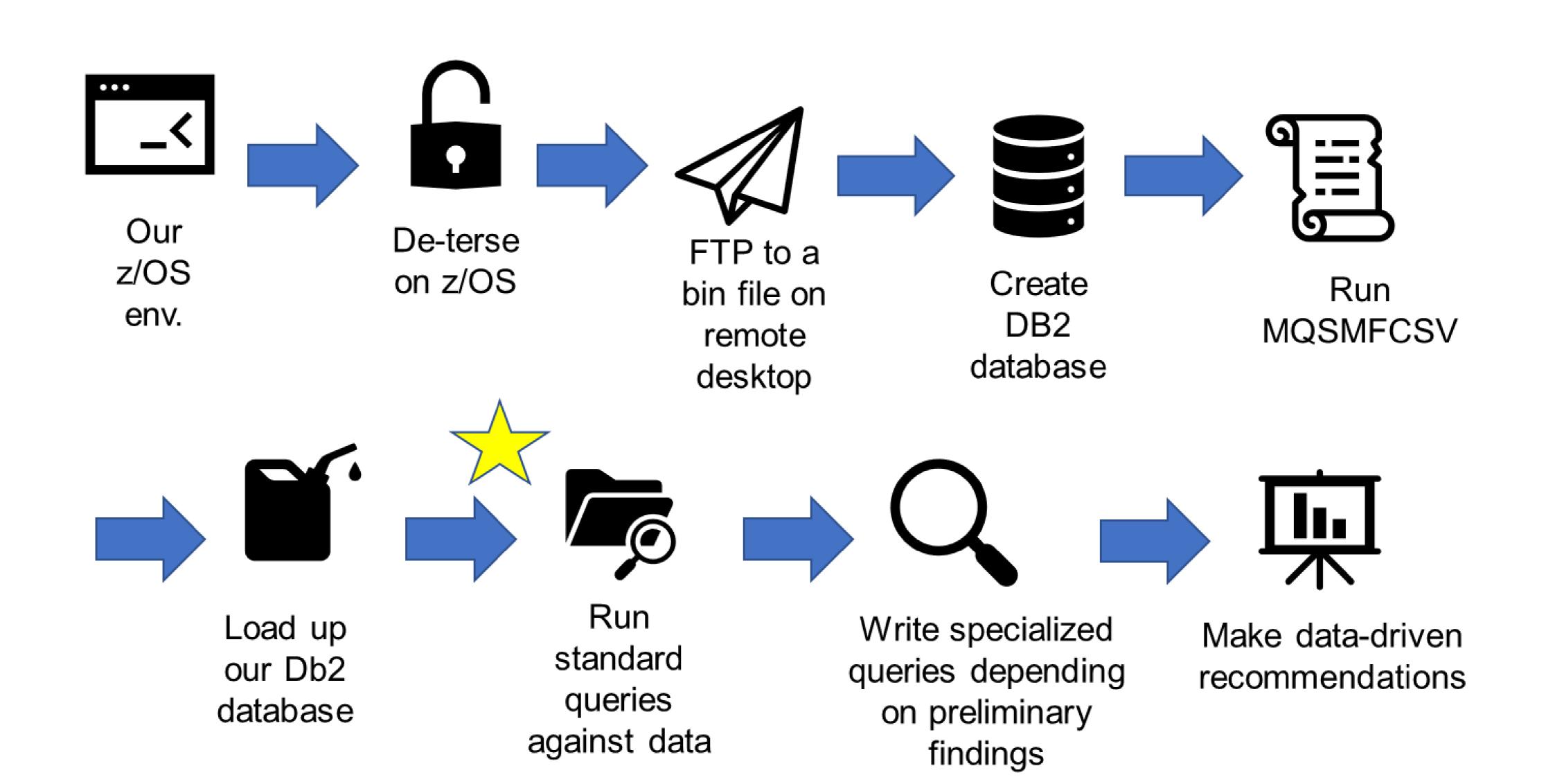
```
Db2 CREATE DATABASE XXXXXXX AUTOMATIC STORAGE YES ON 'E:\XXXXXX' DBPATH ON 'C:';
```

### Run MQSMFCSV

mqsmfcsv -f sql -i E:\customerdir\MQ115.bin -o E:\customerdir\MQSMFCSV\_Results

### Load the database(s)





#### Check who is here

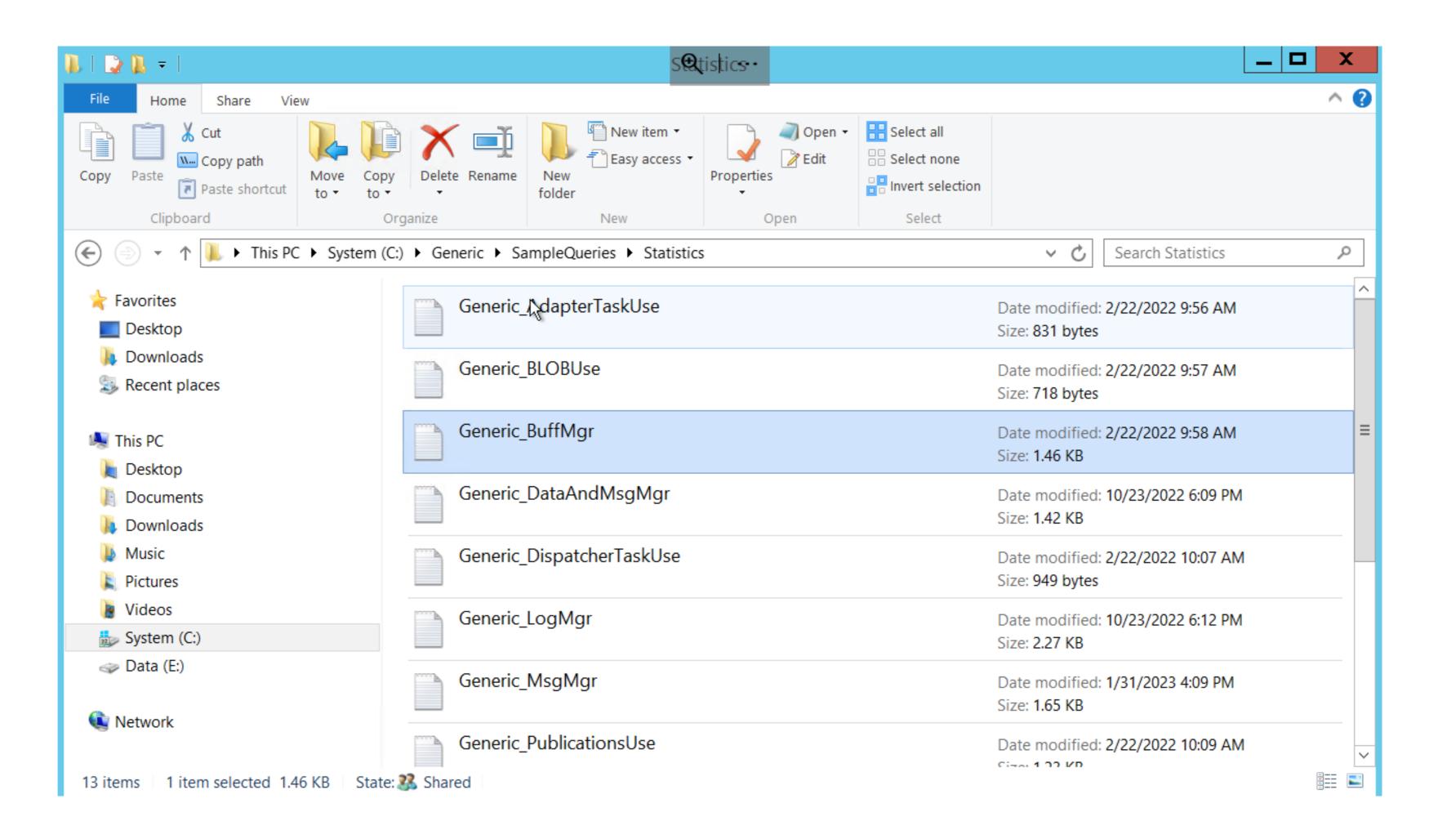
```
SELECT DISTINCT LPAR,

QMGR

FROM MQSMF.QMST (message manager)

ORDER BY LPAR.
```

### Customize some queries



## Run the queries against the data

```
DB2 -TVF E:\
                    \Queries\/
                                     \_AdapterTaskUse.txt
                                     L_BuffMgr.txt
DB2 -TVF E:\
                    \Queries\I
                                     L DataAndMsgMgr.txt
DB2 -TVF E:\
                    \Queries\l
                                     L_DispatcherTaskUse.txt
DB2 -TVF E:\
                    \Queries\l
DB2 -TVF E:\
                    \Queries\l
                                     l_LogMgr.txt
DB2 -TVF E:\
                    \Queries\l
                                     L_LongLatches.txt
DB2 -TVF E:\
                    \Queries\l
                                     L_MsgMgr.txt
                                     L_OpenCloseCF.txt
DB2 -TVF E:\
                    \Queries\I
                                     PublicationsUse.txt
DB2 -TVF E:\
                    \Queries\I
DB2 -TVF E:\
                    \Queries\l
                                     L_QueueSumm.txt
DB2 -TVF E:\
                    \Queries\l
                                     L_SharedQueueSumm.txt
DB2 -TVF E:\
                    \Queries\I
                                     L_Type11Latches.txt
DB2 -TVF E:\
                    \Queries\I
                                     AdapterTaskUse.txt
                                     }_BuffMgr.txt
DB2 -TVF E:\
                    \Queries\I
DB2 -TVF E:\
                    \Queries\I
                                     }_DataAndMsgMgr.txt
                                     → DispatcherTaskUse.txt
DB2 -TVF E:\
                    \Queries\I
DB2 -TVF E:\
                    \Queries\|
                                     }_LogMgr.txt
```

### Good starting point scenarios

- Check if buffer pools are highly utilized
- 2. If you see a highly utilized buffer pool, investigate which queues are most active for given buffer pool
- 3. Move queues to less busy buffer pool

- Check for get
   difference on your
   data manager
- Verify get
   difference is due to
   skipped messages
- 3. If get difference is negative, look at queue summary to identify which queues are busy and not indexed
- 4. Index queues

- 1. Check adapter task utilization
- 2. Check adapter tasks aren't filled up due to scrolling
- 3. If adapter tasks are all full, allocate more adapter tasks within reason

## Further reading and resources:

Understanding MQ SMF Data: MP1B MQSMF pdf

Capacity planning and tuning guide for IBM MQ on z/OS: MP16 pdf

https://github.com/ibm-wsc/mq-wildfire-mqv9zos/

MQ and SMF - How might I process the data? (ibm.com)

GitHub - ibm-messaging/mq-smf-csv: Simple formatter for MQ's SMF records to assist with import to spreadsheets and databases

Dorothy-Quincy/generic\_smf (ibm.com)

Dorothy-Quincy/smf\_chinit\_task\_interpretation
(ibm.com)

## Thank you!

Dorothy Quincy

Dorothy.quincy@ibm.com