



MQPERF1

Intro

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An
IBM Washington Systems
Center **Wildfire Workshop**

Legal Disclaimer

Performance is based on measurements and projections using standard IBM benchmarks in a controlled environment. The actual throughput or performance that any user will experience will vary depending upon many factors, including considerations such as the amount of multiprogramming in the user's job stream, the I/O configuration, the storage configuration, and the workload processed. Therefore, no assurance can be given that an individual user will achieve results similar to those stated here.




YOUR MILEAGE WILL VARY




Agenda – Day 1

Day 1	Time
Workshop intro and an overview of MQ for z/OS internals	9:00 - 10:00
Break	10:00-10:15
An introduction to MQ SMF	10:15-11:15
Lunch and Lab - Running MP1B	11:15-12:45
MQ SMF Statistics - The big three in detail	12:45-1:30
Break	1:30-1:45
MQ SMF Statistics - New Statistics (V8 & V9)	1:45 - 2:15
Break	2:15-2:30
MQ SMF - Introduction to Task Records	2:30 - 3:15
Break	3:15-3:30
Special session - MQ Monitoring for distributed (Mostly), with new z/OS features	3:30-4:30



Agenda – Day 2

Day 2	
Review, Q&A	9:00 - 9:15
What's New in MQ V9.X?	9:15 - 10:15
MQ SMF Accounting - Channel accounting	10:15 - 10:4
Break	10:45-11:00
MQSMFCSV - A different way to process	11:00- 12:00
Lunch & Lab - Downloading and processing MQSMFCSV	12:15-1:30
MQSMFCSV - Queries	1:30 - 2:30
Labs - The rest of the day	2:30 - 4:30
Lab - Creating And Loading Db2 Databases	
Lab - Runinf Basic Report Queries	
Lab - Running Other Queries	
Lab - Replay Messages from MQ logs	



Additional disclaimer
This workshop is being done under
the 'continuous delivery model.'
You will find bugs, errors, typos
Please let me know
Please also let me know where we
need more samples!



Administration

You know the routine:

Phones on vibrate, please

Know where the exits are

Tray tables in upright and locked position



Why are you here?

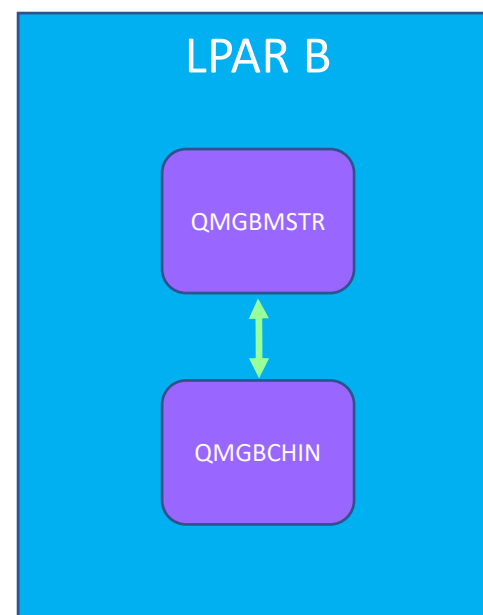
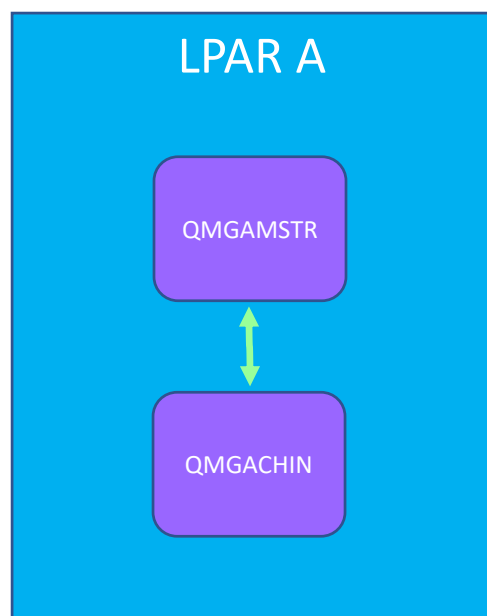
Please introduce yourself, give a brief description on what you want to get out of this session and tell us what your experience is with MQ for z/OS performance, tuning, MQ SMF data evaluation, and problem determination.



A bit of background

To understand performance tuning, and in some measure problems determination – a bit about the internals of the queue manager is helpful. So we are going to start there!

The MQ Topology – What does a z/OS queue manager 'look' like?





A z/OS queue manager

A z/OS queue manager has two address spaces, the queue manager and the channel initiator. They communicate via cross memory services.

Each address space has multiple tasks, that coordinate the requests.

Agenda – QMGR Internals Overview

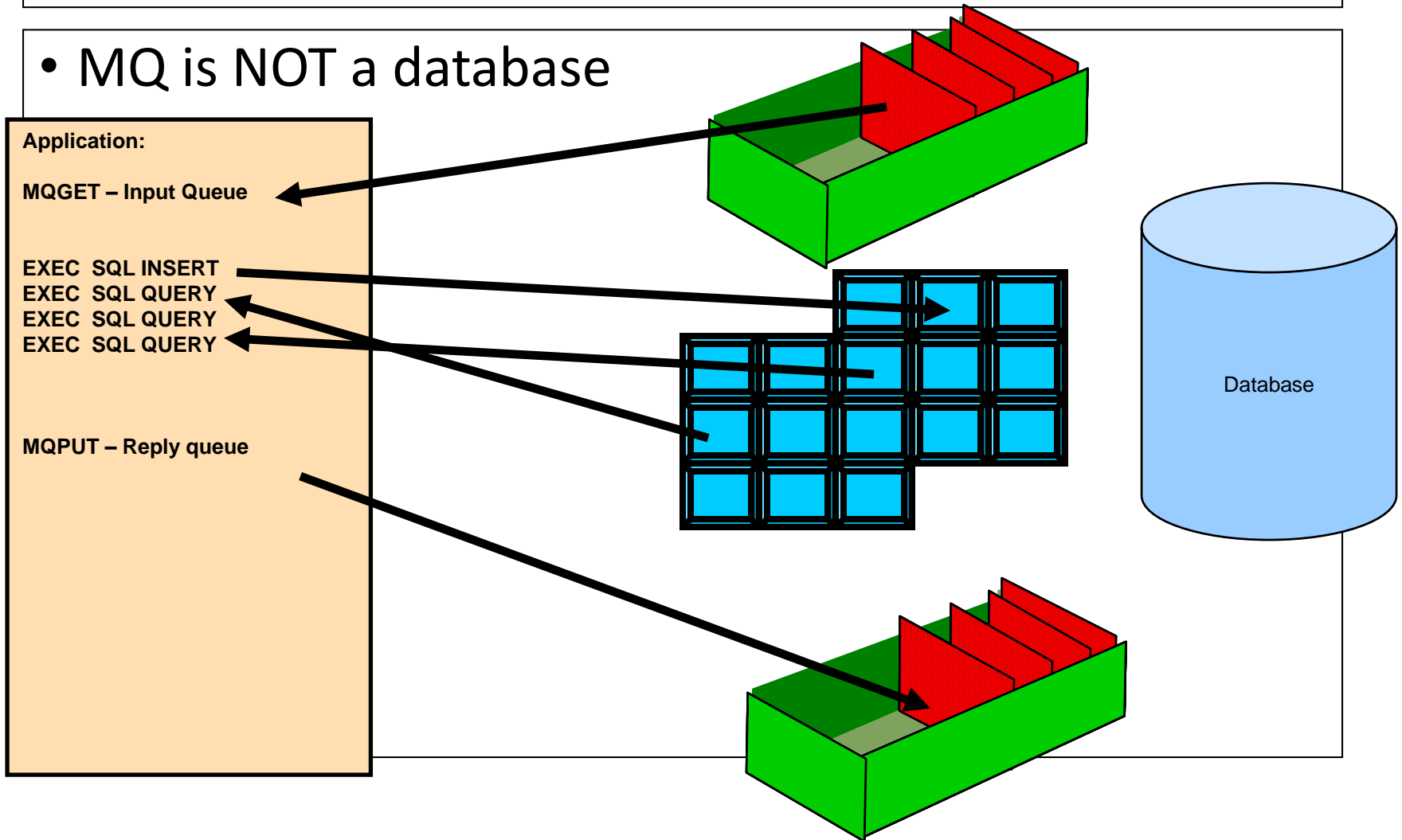
- Why is this important to me?
- One of these things is not like the other
- How are messages stored?
 - Private Queues
 - Shared Queues
- First line managers - the components of a z/OS queue manager
- What happens on a API call?
- Summary

Why is this topic important to me?

- Queue manager performance
 - Knowing how the pieces fit together
- Application performance
 - If the queue manager is not tuned, responsiveness can be affected
- Problem resolution

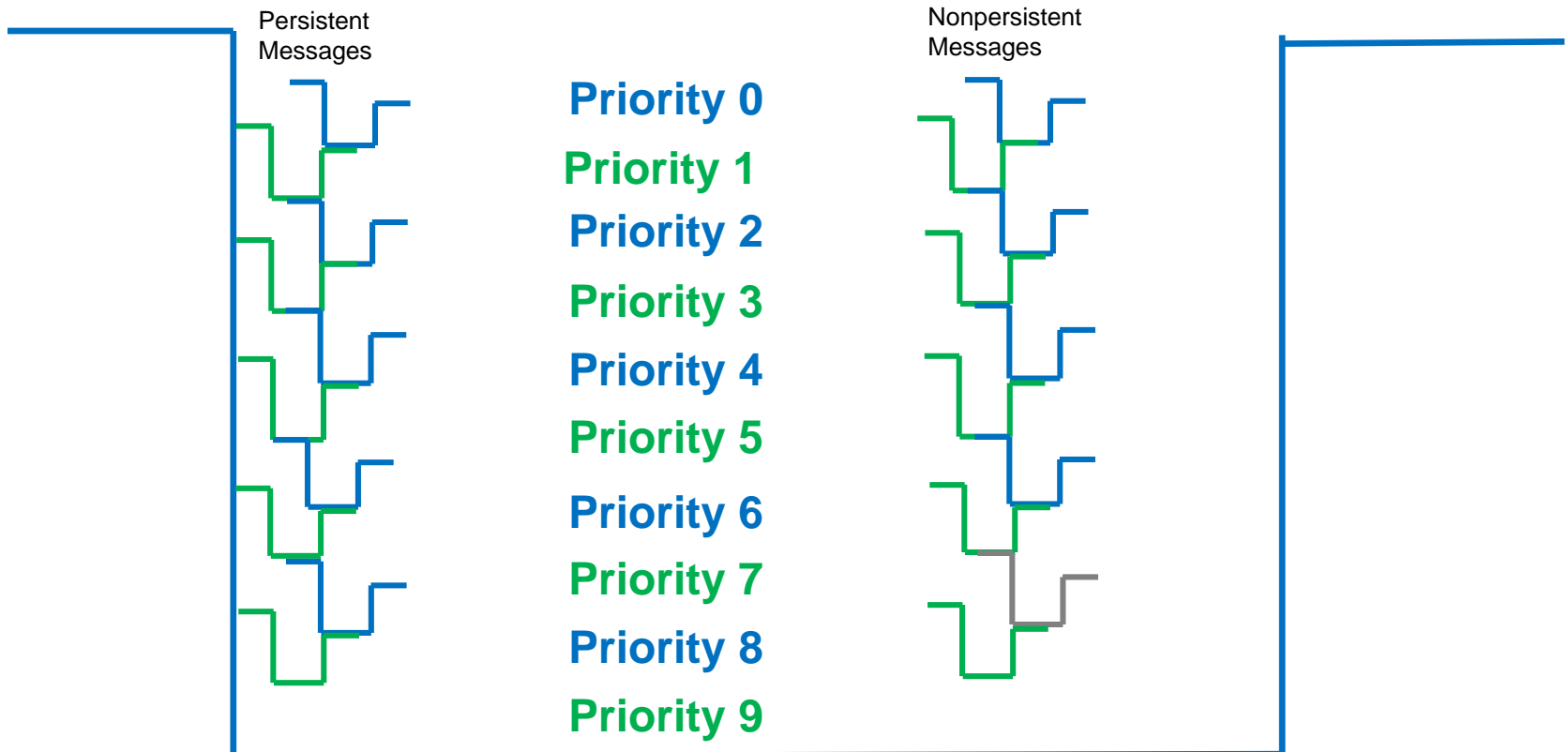
One of these things is not like the other

- MQ is NOT a database

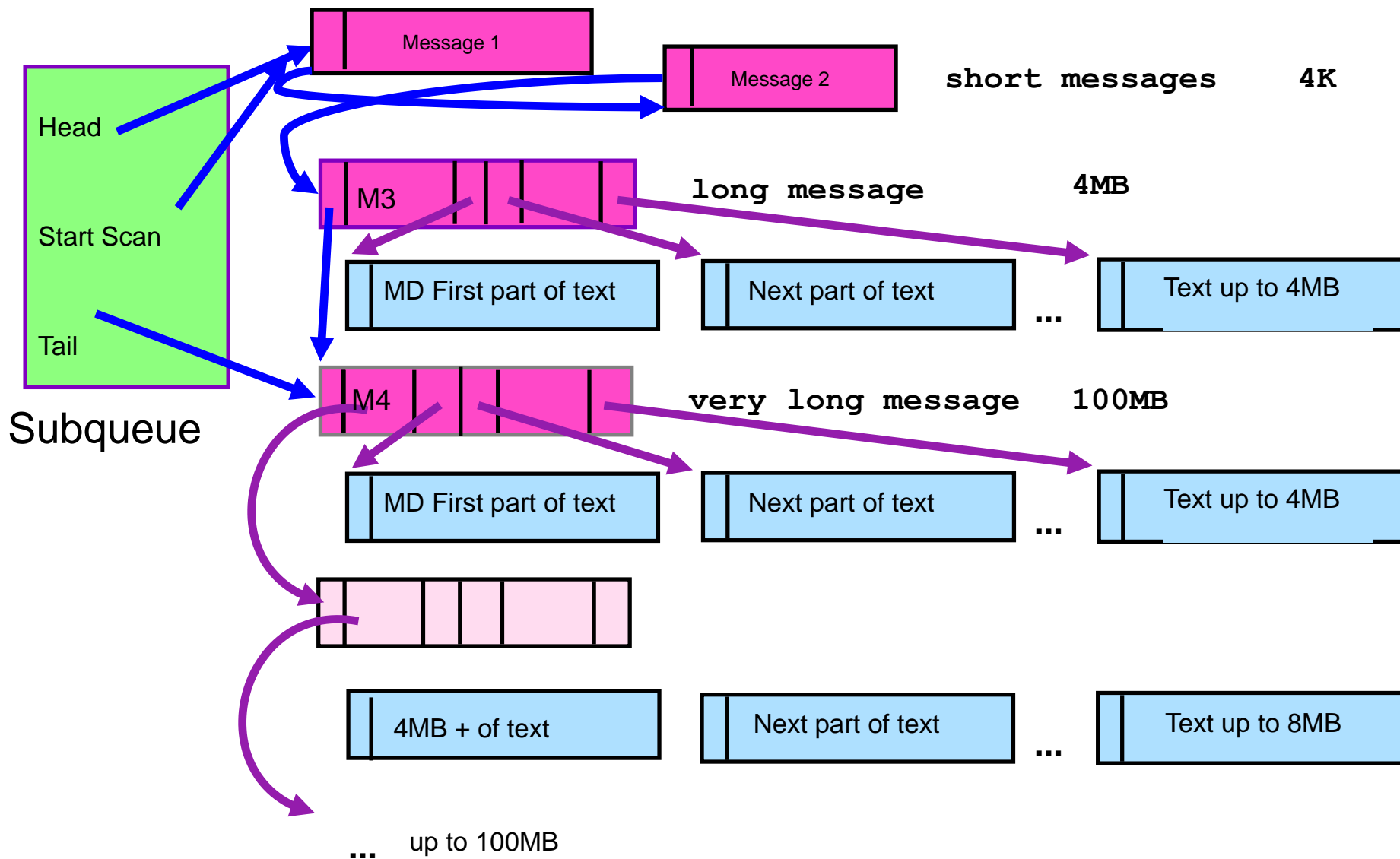


The Internal Representation of a Queue

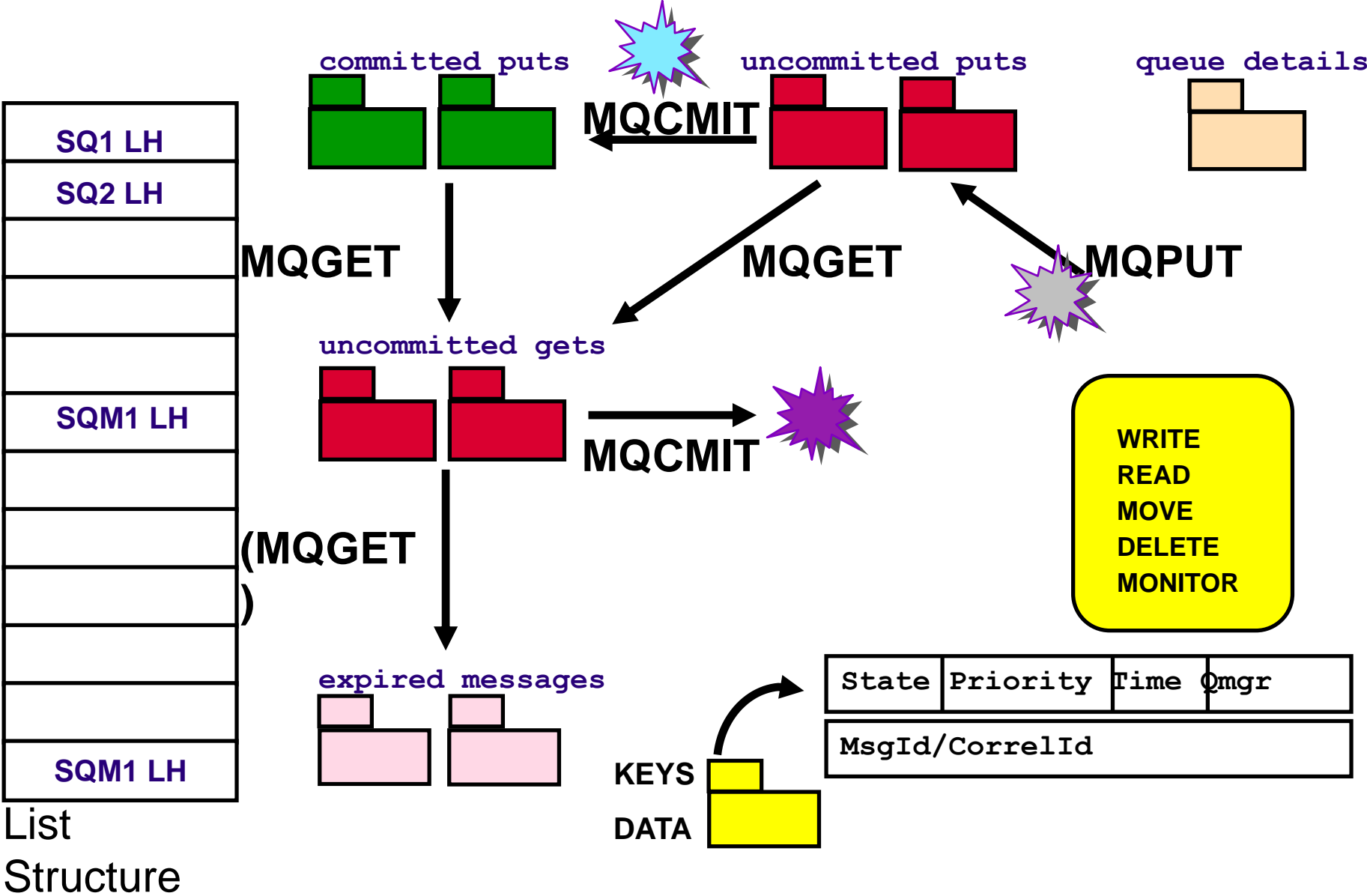
- Sub-queues within a queue



Private Queue Message Storage

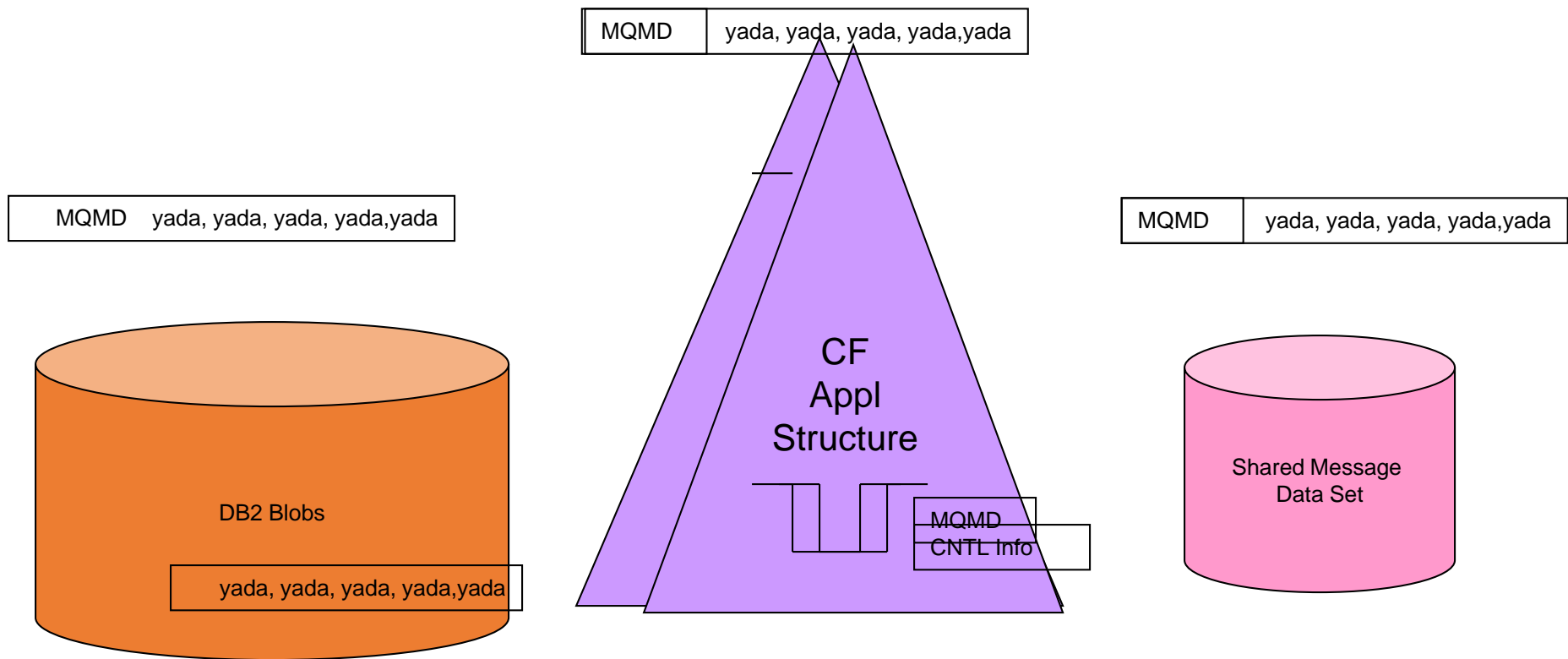


Shared Message Queue Storage Using CF List Structures



Shared Queue Message Storage

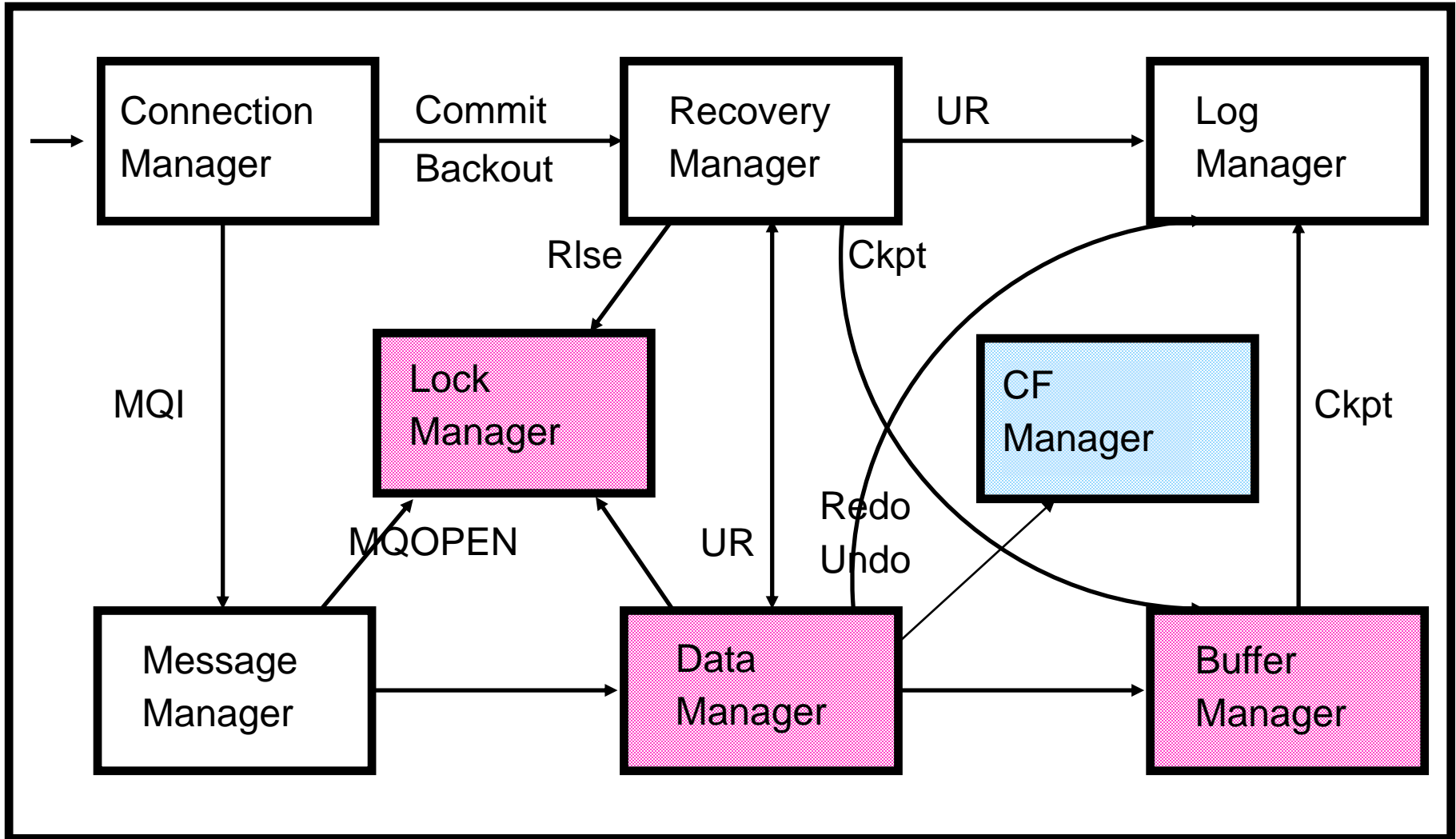
- Messages are stored in one of several ways:
 - Entirely within the list structure
 - Control information (CI) on list structure, message body in DB2
 - CI on list structure, message on Shared Message Data Sets
 - CI and/or message moved to Flash Memory (not shown)



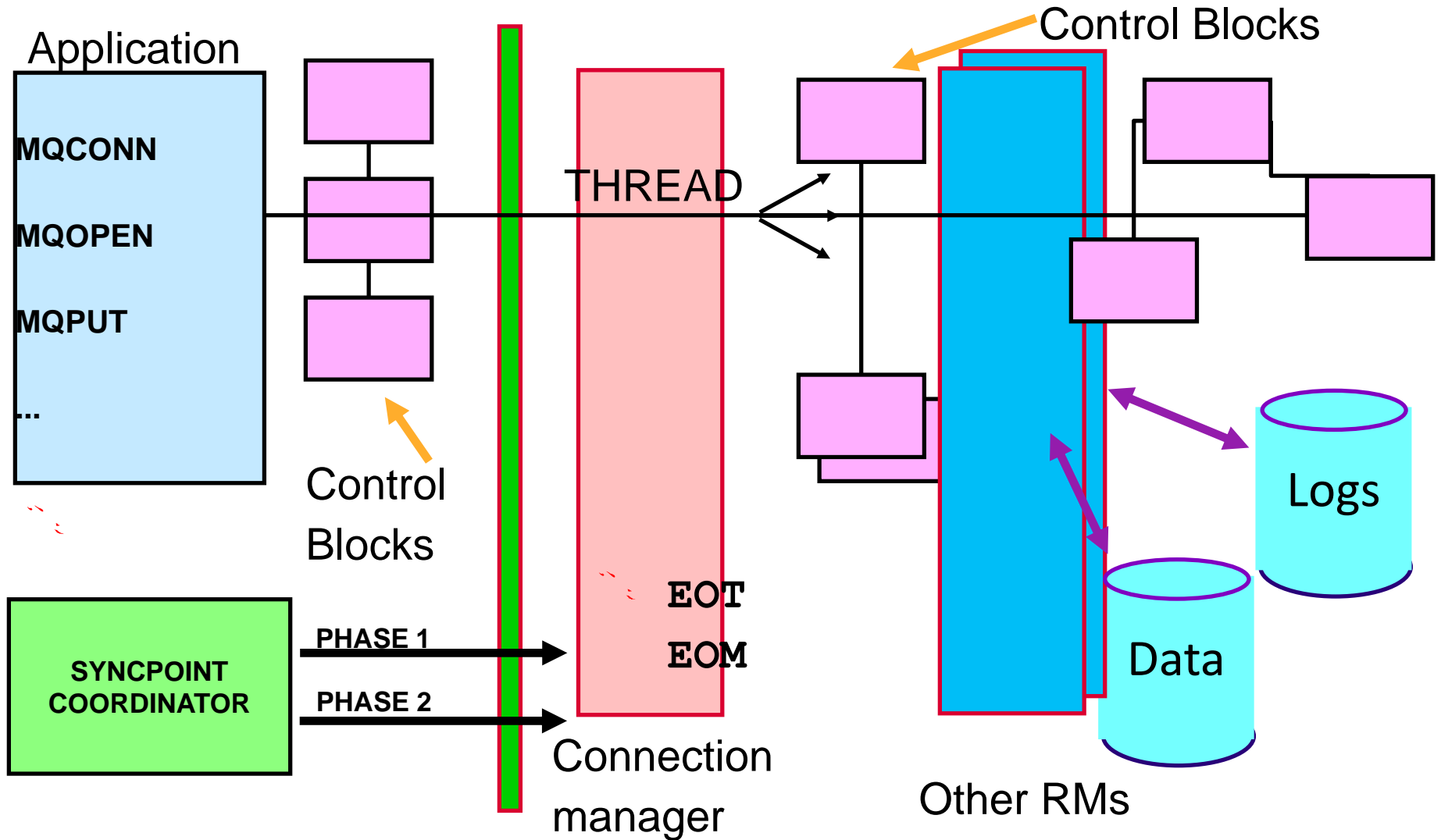
First Line Managers – who does the real work

- To provide the qualities of service that are the basis for WMQ, the real work within the queue manager is divided into logical 'workers' or managers. They interact with the applications and the underlying z/OS resource managers.
- They include:
 - Connection Manager – not the Channel Initiator, but local connections
 - Recovery Manager
 - Log Manager
 - Message Manager
 - Topic manager
 - Data Manager
 - Buffer Manager
 - Lock Manager
 - Storage Manager
 - CF Manager
 - Security Manager.....

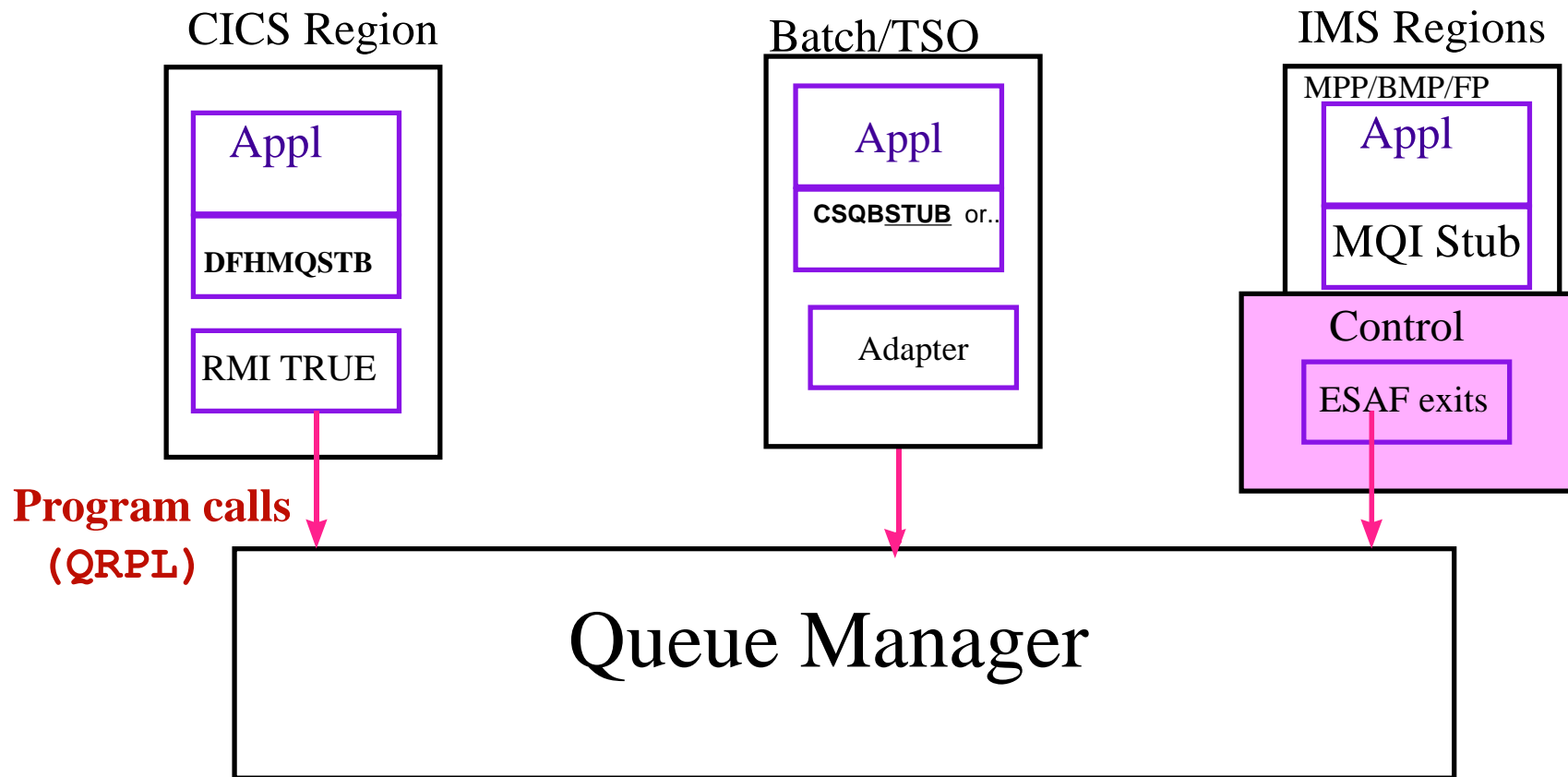
Building Blocks - Resource Managers



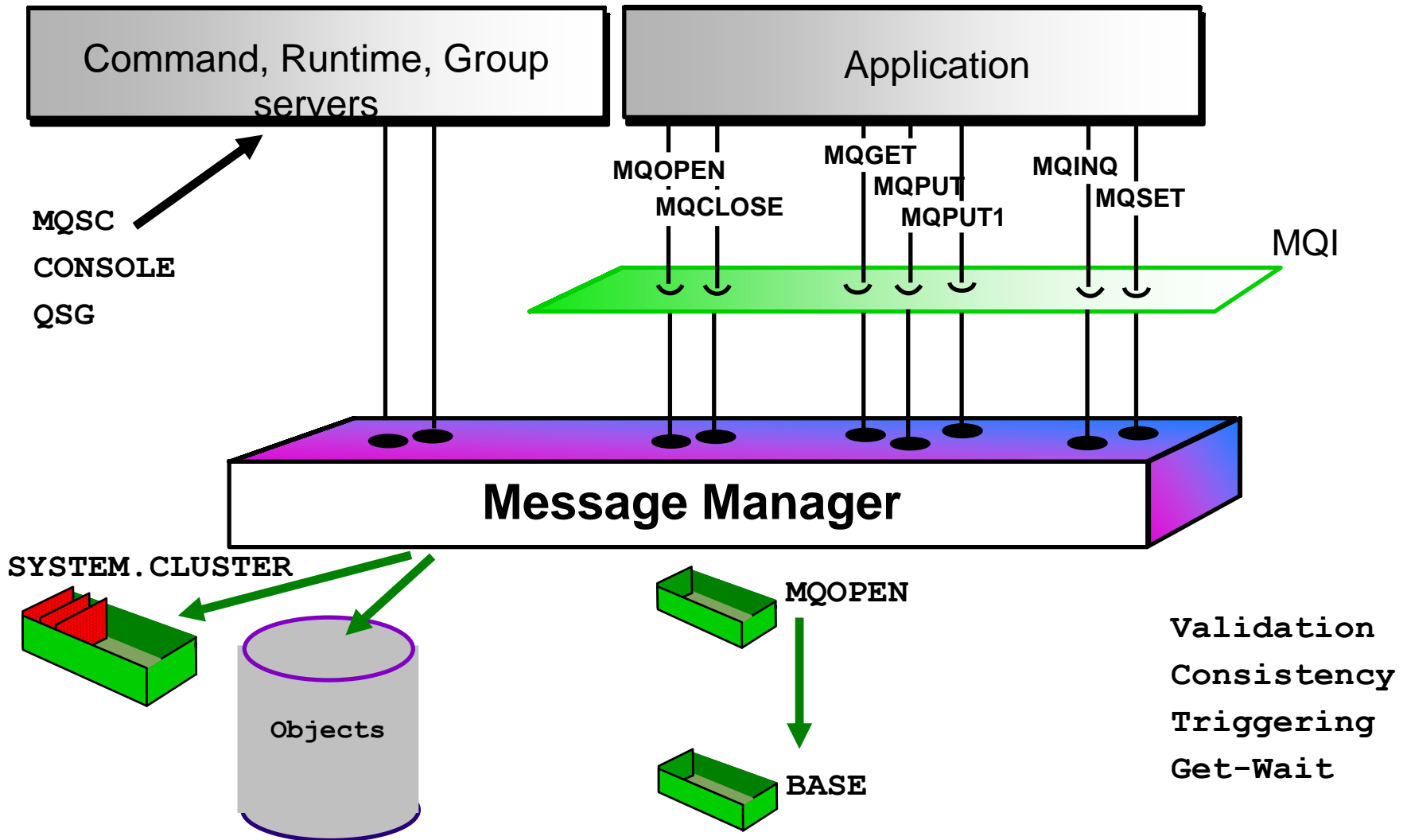
Handling Applications - Connection Manager



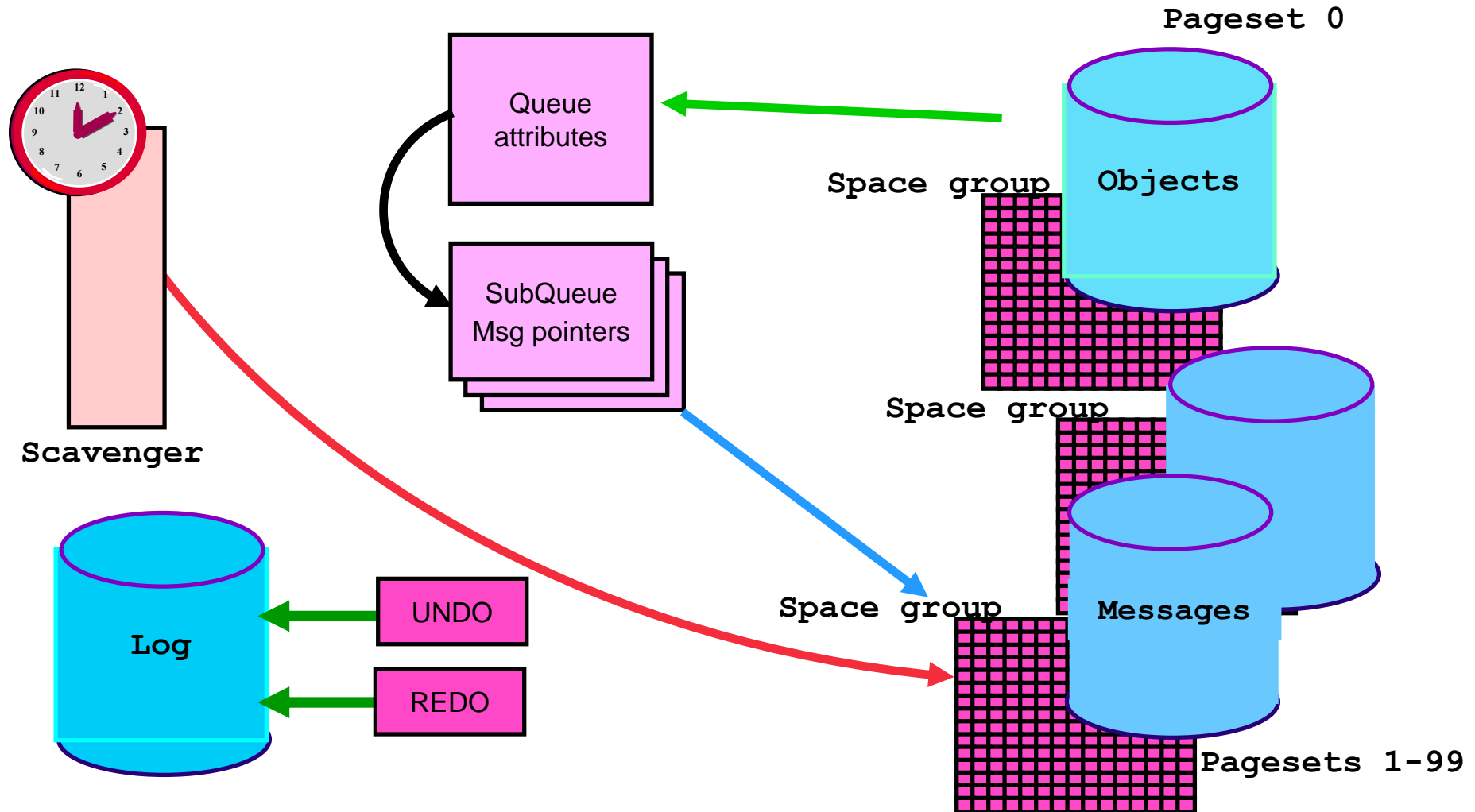
Getting requests into WMQ - Stubs and Adapters



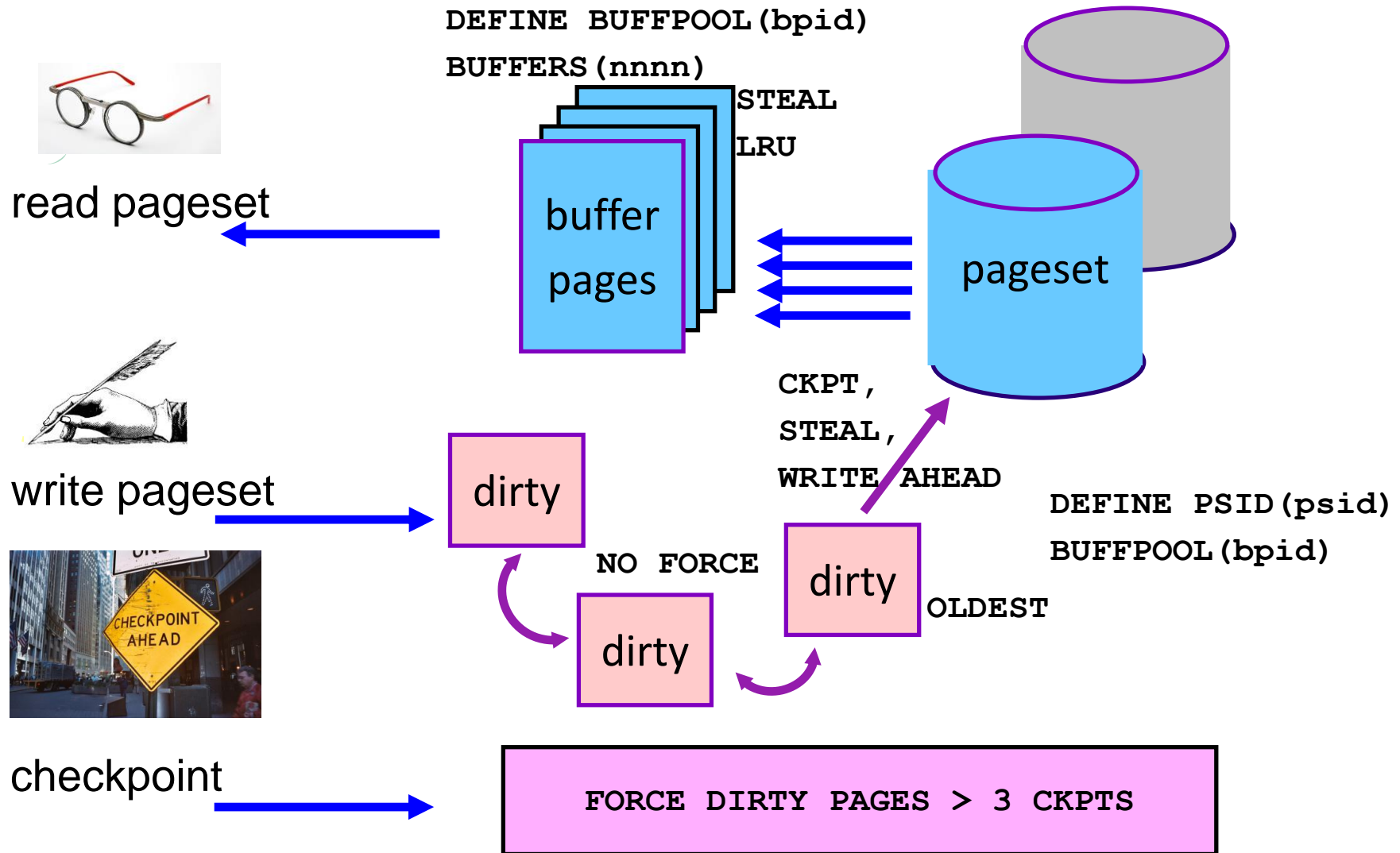
Controlling the MQI and MQSC - Message Manager



Controlling Messages and Objects - Data Manager



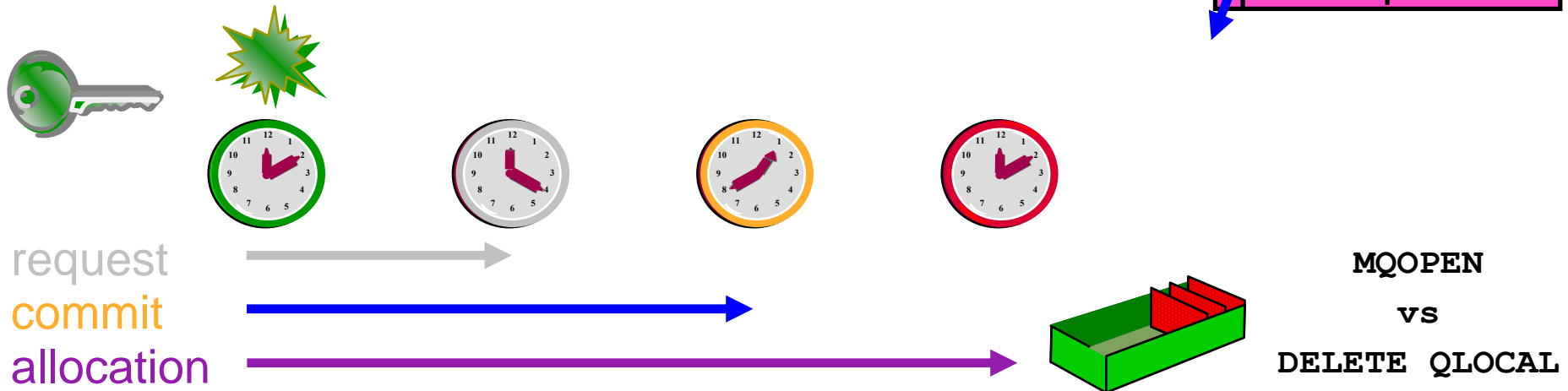
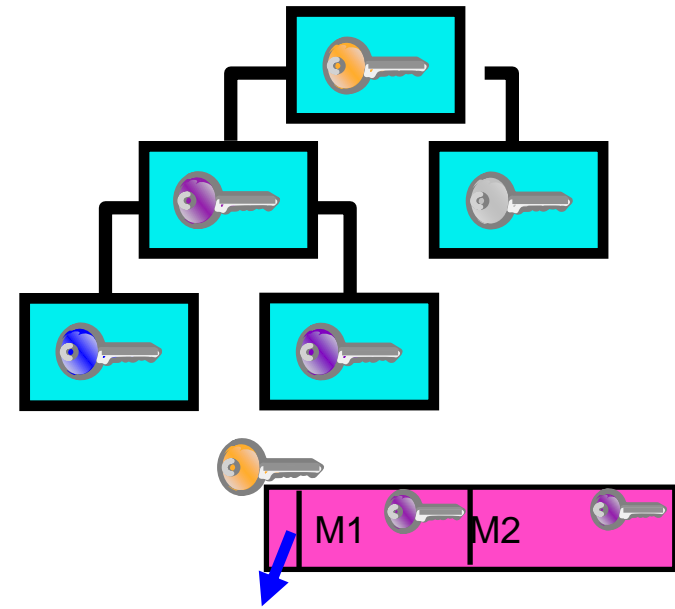
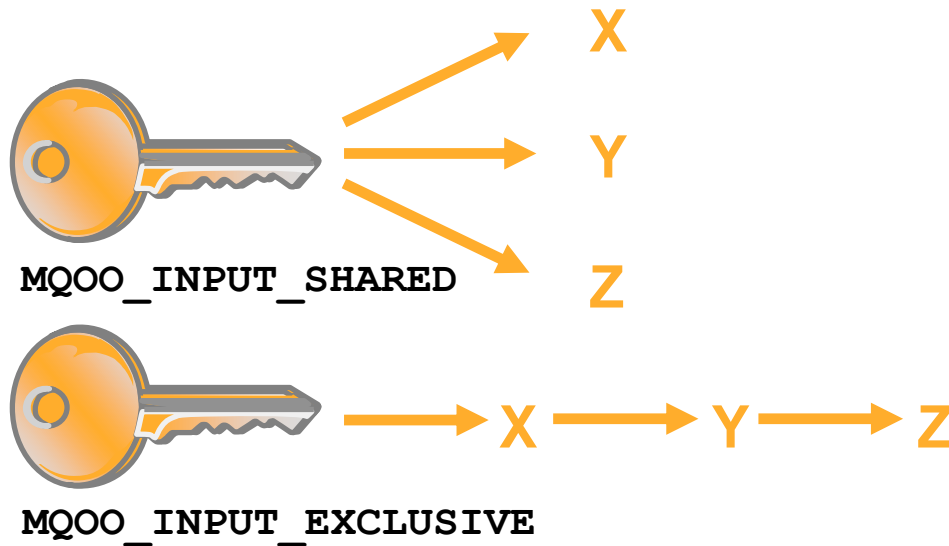
Buffer Manager – High Performance storage and retrieval







Providing Logging Interfaces - Log Manager

- Log read and write functions
- Log Shunting
- Multiple active log data sets and archive
- Archive inventory management
- Duplexed for reliability
- “Bootstrap” file
 - End of log location
 - Archive inventory
- Various Utilities




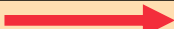
Concurrency and Isolation - Lock Manager



Scenario – Persistent MQPut to a Triggered Queue

Application	Message Manager	Data Manager	Buffer Manager	Recovery Manager	Log Manager	Lock Manager
MQOPEN						
						ACQUIRE LOCK
		LOCATE QUEUE IN HASH TABLE				
	SECURITY BASE NAME					
	ACQUIRE HANDLE					
MQPUT						
	USE HANDLE					
		LOCATE PAGE TO HOLD MSG				
			BUFFER PAGE			
				START UR	LOG RECORDS	
					LOG RECORDS	
	CHECK TRIGGER RULES					
MQCMIT						
					FORCE LOG	
						RELEASE LOCKS

Scenario - MQGet from a Queue

Application	Message Manager	Data Manager	Buffer Manager	Recovery Manager	Log Manager	Lock Manager
MQOPEN						
						ACQUIRE LOCK
		LOCATE QUEUE IN HASH TABLE				
	SECURITY					
	BASE NAME					
	ACQUIRE HANDLE					
MQGET						
	USE HANDLE					
		FIND MSG (INDEX / NEXT)				
			BUFFER PAGE			
				START UR	LOG RECORDS	
					LOG RECORDS	
MQCMIT						
					FORCE LOG	
						RELEASE LOCKS

Summary

- Delivers transactional messaging
 - Enables robust business applications
- Complex, but well organized
 - Adapters, Address spaces, Resource Managers
- Designed for throughput, availability and scalability
 - Logging, Buffering, Locking, Communications