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IMQ09 - IBM MQ V9 for z/OS Wildfire Workshop



## **L06 – Introduction to SMF 115 Records**

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## Lab Objectives

This lab is to introduce the SMF115 data produced by IBM MQ. The examples used are taken from real data, based on situations both Level 3 and ATS have seen.

## General Lab Information and Guidelines

- ✓ This exercise requires using TSO user *USER1* on the *wg31.washinton.ibm.com* system.
- ✓ The TSO password for this exercise will be provided by the lab instructor.
- ✓ If performing this lab as a paper exercise, outside the ATS environment, please:
  - a) Download and review SupportPac MP1B, which can be found at:  
[http://www-01.ibm.com/support/docview.wss?rs=171&uid=swg24005907&loc=en\\_US&cs=utf-8&lang=en](http://www-01.ibm.com/support/docview.wss?rs=171&uid=swg24005907&loc=en_US&cs=utf-8&lang=en)
  - b) Allocation a library (PDS or sequential) for the sample SMF listing. It should be variable blocked with a record length of 133 and a blocksize of 6233.
  - c) Upload the text file SMF115\_LAB.txt into the created file.
  - d) Edit the file o member, using normal ISPF editing.
  - e) Skip to step 8.
  - f) Otherwise, if in an ATS lib environment, use the following steps.
- ✓ The data in use is not live; you will be looking at the output from the MP1B provided SMF print jobs. The data set that will be used in this exercise is *USER1.SHARE.SMFTEXT*.

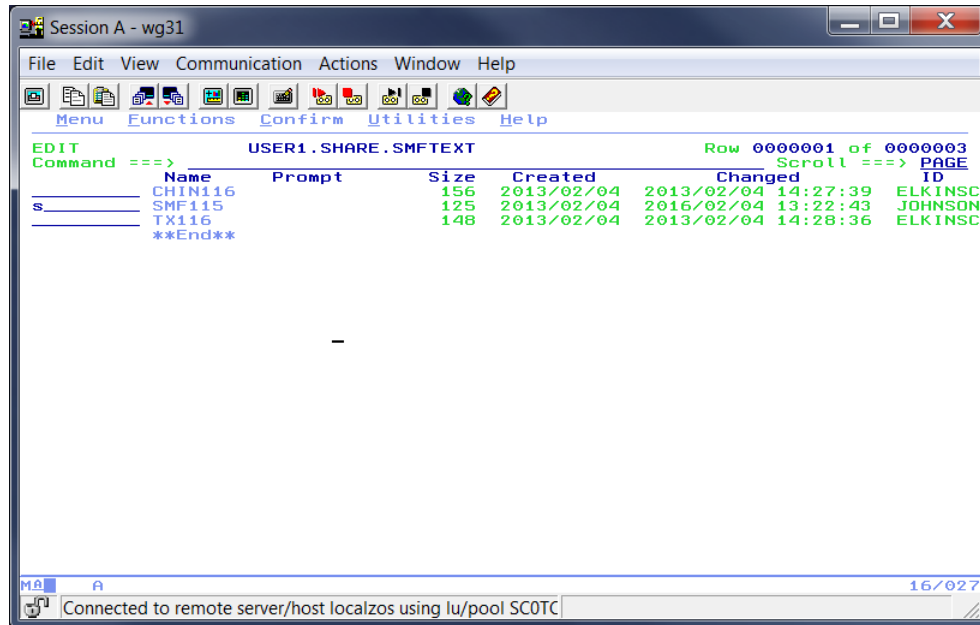
## Part I – SMF 115 – IMQ Statistical Data

- \_\_\_\_ 1. IBM MQ (IMQ) produces statistical information about the overall use of the queue manager and the resources the queue manager provided by the operating system. These lightweight records are produced at predefined intervals; the interval determined by the queue manager or by the global SMF interval set on the system.

The IMQ SMF interval is set by the STATIME parameter. It can be set in the CSQSYSP macro, or by the SET SYSTEM STATIME command. The interval is in minutes and can be set to 0, meaning that the system SMF interval will be used; or any value up to 1440, which will only broadcast the data gathered once a day. Most production environments used 15 or 30 minute intervals. Lower intervals are sometimes set for problem determination.

- \_\_\_\_ 2. Logon onto TSO and go to ISPF option 3.4 and on the *Data Set List Utility* panel, enter **USER1.SHARE**, in the *Dsname Level* fields and click the **ENTER** key.

- \_\_\_\_ 3. From the *DSL*IST panel, edit data set *USER1.SHARE.SMFTEXT* by entering an *E* in the *Command* field by the data set name and click the **ENTER** key.
- \_\_\_\_ 4. Select the *SMF115* member from the list.



5. The SMF 115 data, as interpreted by the MP1B program MQ1150.

z/OS:LP1A MQ QMGR:QMZ1 Time: 2012120 17:18:03.92									
Storage manager : QSST									
Fixed pools	:	Created	171,	Deallocated	171				
Fixed segments:	Freed	0,	Expanded	3,	Contracted				
Varbl pools	:	Created	236,	Deallocated	236				
Varbl segments:	Freed	3211,	Expanded	3226,	Contracted				
Getmains	534,	Freemains	529,	Non-zero RCs	0				
SOS bits	0,	Contractions	0,	Abends	0				
Log manager : QJST									
Write_Wait	0,	Write_Nowait	3009742,	Write_Force	109				
Read_Stor	120,	Read_Active	6,	Read_Archive					
BSDS_Reqs	856,	CIIs_Created	679405,	BFWR	23083				
ALW	0,	CIIs_Offload	0,	Checkpoints					
WUR	0,	LAMA	0,	LAMS					
Write_Susp	220958,	Write_Reqs	645104,	CI_Writes	175538				
Write_Serl	0,	Write_Thrsh	9880,	Buff_Pagein					
Data compression : 1									
Comp_Req	0,	Comp_fail	0,	Decomp_req					
Compression:	Before		0,	After	0 0				

6. Storage Manager Questions:

The Storage Manager statistics are described in the macro hlq.SCSQMACS(CSQDQSST), where hlq is the high level qualifier for the WebSphere MQ datasets.

- What was the value of the SOS bits? \_\_\_\_\_  
Note that if this is ever non-zero the queue manager address space is critically short on storage.
- How many fixed pool storage contractions were reported? \_\_\_\_\_
- Storage expansions and contractions in the fixed and variable pools are normal. If the contractions value for the queue manager as a whole is greater than zero (QSSTCONT), then the queue manager is going critically short.

7. Log Manager Questions:

The log manager statistics are described in the macro hlq.SCSQMACS(CSQDQJST), where hlq is the high level qualifier for the WebSphere MQ datasets.

- How many Checkpoints were issued during the SMF interval? \_\_\_\_\_  
Typically the recommendation is to keep checkpoints at or below 1 every five minutes. This may not be possible in some very high volume environments.  
Note that checkpoints issued as part of a log switch are not recorded.
- How many CI\_Writes were issued during the internal? \_\_\_\_\_  
The CI Writes are used to calculate the I/O rate.
- What is the WTB value? \_\_\_\_\_  
WTB is a count of the number of times there was a wait for a log buffer. If this is not zero, and the OUTBUFF parameter in the CSQ6LOGP macro is set to the maximum of 4,000, refer to MP1B for additional guidance.

- d. What is the data compression rate for compression one? \_\_\_\_\_  
 Log data compression is not often used. It often costs more in CPU than the benefit achieved by compressing the message and message header.

8. Page forward using the **F8** key, and look at the Message manager data. The message manager statistics are described by hlq.SCSQMACS(CSQDQMST), where hlq is the high level qualifier of your IMQ libraries.

```

Compression:    Before                0, After                0    0
Decompression: Before                0, After                0    0

z/OS:LP1A MQ QMGR:QMZ1 Time: 2012120 17:18:03.92
Message manager : QMST
  MQOPENS      24185, MQCLOSEs      19768, MQGETs      810210, MQPUTs
  MQPUT1s      117383, MQINQs        2, MQSETs          0, Close_all
fata manager   : QIST
  Creates      140, Puts            18, Deletes        280, Gets
  Locates      2101065, Stgclass      0
Buffer manager : QPST
> 00 Buffs      30000 Low      28864 Now      28867 Getp      323270 Get
   00 Rio        0 STW      267868 TPW      3017 WIO        761 IMW
   00 DWT        0 DMC        0 STL        0 STLA        0 SOS
> 01 Buffs      30000 Low      1418 Now      7784 Getp      574372 Get
   01 Rio      429784 STW      573058 TPW      475436 WIO      129403 IMW
   01 DWT       160 DMC       271 STL      927247 STLA        0 SOS
> 02 Buffs      30000 Low      29989 Now      29992 Getp      194262 Get
   02 Rio        0 STW      8871 TPW        33 WIO        20 IMW
   02 DWT        0 DMC        0 STL        0 STLA        0 SOS

```

- a. How many MQPUT1 commands were issued in the SMF interval? \_\_\_\_\_  
 b. How many MQPUT commands were issued? \_\_\_\_\_  
 c. Combining the MQPUT counts is the best way to determine the queue manager activity for the period. In many applications, MQGETs are expected to expire during on-peak periods. Also if the number of MQPUT1 requests is quite high, then the SMF116 data should be evaluated to see if a program has put a MQPUT1 request in a loop.

9. Bring the data manager statistics to the top of the screen. The data manager statistics are described by hlq.SCSQMACS(CSQDQIST), ), where hlq is the high level qualifier of your IMQ libraries.

Data manager	:	QIST							
Creates	140,	Puts	18,	Deletes	280,	Gets			
Locates	2101065,	Stgclass	0						
Buffer manager	:	QPST							
> 00 Buffs	30000	Low	28864	Now	28867	Getp	323270	Get	
00 Rio	0	STW	267868	TPW	3017	WIO	761	IMW	
00 DWT	0	DMC	0	STL	0	STLA	0	SOS	
> 01 Buffs	30000	Low	1418	Now	7784	Getp	574372	Get	
01 Rio	429784	STW	573058	TPW	475436	WIO	129403	IMW	
01 DWT	160	DMC	271	STL	927247	STLA	0	SOS	
> 02 Buffs	30000	Low	29989	Now	29992	Getp	194262	Get	
02 Rio	0	STW	8871	TPW	33	WIO	20	IMW	
02 DWT	0	DMC	0	STL	0	STLA	0	SOS	
> 03 Buffs	50000	Low	49999	Now	49999	Getp	6	Get	
03 Rio	0	STW	6	TPW	6	WIO	6	IMW	
03 DWT	0	DMC	0	STL	0	STLA	0	SOS	
> 04 Buffs	0	Low	0	Now	0	Getp	0	Get	
04 Rio	0	STW	0	TPW	0	WIO	0	IMW	
04 DWT	0	DMC	0	STL	0	STLA	0	SOS	
> 05 Buffs	0	Low	0	Now	0	Getp	0	Get	

- The information printed is about the IBM MQ objects.
- Two fields that should be monitored, there are not printed in this report are:
  - QISTRAIO -the number of read-aheads from real I/O
  - QISTGETD – the number of gets that retrieved from the pagset (disk I/O)
- You can use the delivered CSQ4SMFD (hlq.SCSQLOAD, sample JCL in hlq.SCSQPROC) program to dump the SMF data and locate the fields there.



10. Bring the Buffer Manager statistics to the top of the screen. On the lab system, **F8** pages forward, and typically putting the cursor on the line you want brought to the top and using the **F8** key will position the display properly.

The buffer manager statistics are described in hlq. SCSQMACS(CSQDQPST).

Buffer manager : QPST								
> 00 Buffs	30000	Low	28864	Now	28867	Getp	323270	Get
00 Rio	0	STW	267868	TPW	3017	WIO	761	IMW
00 DWT	0	DMC	0	STL	0	STLA	0	SOS
> 01 Buffs	30000	Low	1418	Now	7784	Getp	574372	Get
01 Rio	429784	STW	573058	TPW	475436	WIO	129403	IMW
01 DWT	160	DMC	271	STL	927247	STLA	0	SOS
> 02 Buffs	30000	Low	29989	Now	29992	Getp	194262	Get
02 Rio	0	STW	8871	TPW	33	WIO	20	IMW
02 DWT	0	DMC	0	STL	0	STLA	0	SOS
> 03 Buffs	50000	Low	49999	Now	49999	Getp	6	Get
03 Rio	0	STW	6	TPW	6	WIO	6	IMW
03 DWT	0	DMC	0	STL	0	STLA	0	SOS
> 04 Buffs	0	Low	0	Now	0	Getp	0	Get
04 Rio	0	STW	0	TPW	0	WIO	0	IMW
04 DWT	0	DMC	0	STL	0	STLA	0	SOS
> 05 Buffs	0	Low	0	Now	0	Getp	0	Get
05 Rio	0	STW	0	TPW	0	WIO	0	IMW
05 DWT	0	DMC	0	STL	0	STLA	0	SOS
> 06 Buffs	0	Low	0	Now	0	Getp	0	Get

11. The following questions apply to the buffer manager information:
- How many buffer pages are assigned to Buffer pool 03 (BP3)? This field is labeled Buffs in this report. \_\_\_\_\_
  - For BP3, what was the lowest number of free pages? This field is labeled LOW in the report. \_\_\_\_\_
  - Did any of the buffer pools have a short on storage during this interval? This field is labeled SOS. \_\_\_\_\_
  - Did any of the buffer pools report reads being done to a page set? This field is labeled Rio. \_\_\_\_\_
  - If the answer to the above question is Yes, which buffer pools had read associated with them and how many?  
 BP0 \_\_\_\_\_  
 BP1 \_\_\_\_\_  
 BP2 \_\_\_\_\_  
 BP3 \_\_\_\_\_
  - Did any of the buffer pools report writes to the page set(s) associated with the pool? This field is labeled WIO. \_\_\_\_\_
  - If the answer to the above question is Yes, which buffer pools had writes associated with them and how many?  
 BP0 \_\_\_\_\_  
 BP1 \_\_\_\_\_  
 BP2 \_\_\_\_\_  
 BP3 \_\_\_\_\_
  - Did any of the buffer pools have both reads and writes? \_\_\_\_\_

- i. Did any of the buffer pools have the deferred write task start to move messages from the buffer pool to the page set(s)? This field is labeled DWT  
\_\_\_\_\_. The DWT is initiated when there are 15% or fewer free pages in the buffer pool.
- j. Did any of the buffer pools have the immediate write task start to move messages from the buffer pool to the page set(s)? This field is labeled DMC.  
\_\_\_\_\_. The DMC is started when there are 5% free pages or fewer.
- k. These last two values can be critical, especially if the queues in this bufferpool are handling online workload. If DMC is non-zero further investigation is necessary to see if pages can be added to the buffer pool, or queues can be moved about to keep from overusing the available buffer space.

- \_\_\_\_ 12. Do a find command for DB2 manager, the command is “f'DB2 manager” entered on the command line. This information is for shared queue usage.

DB2 manager : Q5ST						
Tasks	:	Servers	9,	Active	10,	Conns 0, D
		High	4,	Abend	0,	Requeue 0
Number of deadlock conditions		0				
		Count	Task	avg	Task max	DB2 avg DB
Reads	:	439	2	36	1	
Lists	:	425	68	1405	67	
SCS Selects	:	30	5	10	4	
CF manager : QEST						
Structure #	0,	Name CSQ_ADMIN	,	Structure-fulls	0	
Single	314415,	Elapsed time	0000005023E8A884,	Retries		
Multiple	36454,	Elapsed time	0000000BC0DCE7DB,	Retries	268	
Max entries	1474,	Max elements	2769			
Structure #	1,	Name QSGMLARGMSGs	,	Structure-fulls	0	
Single	577588,	Elapsed time	000002369C134918,	Retries	18	
Multiple	9319,	Elapsed time	00000002B8644EF6,	Retries	78	
Max entries	4643,	Max elements	46463			
Structure #	2,	Name QSGMNRMLMSGs	,	Structure-fulls	0	
Single	10200,	Elapsed time	0000000046B76182,	Retries		
Multiple	0,	Elapsed time	0000000000000000,	Retries		

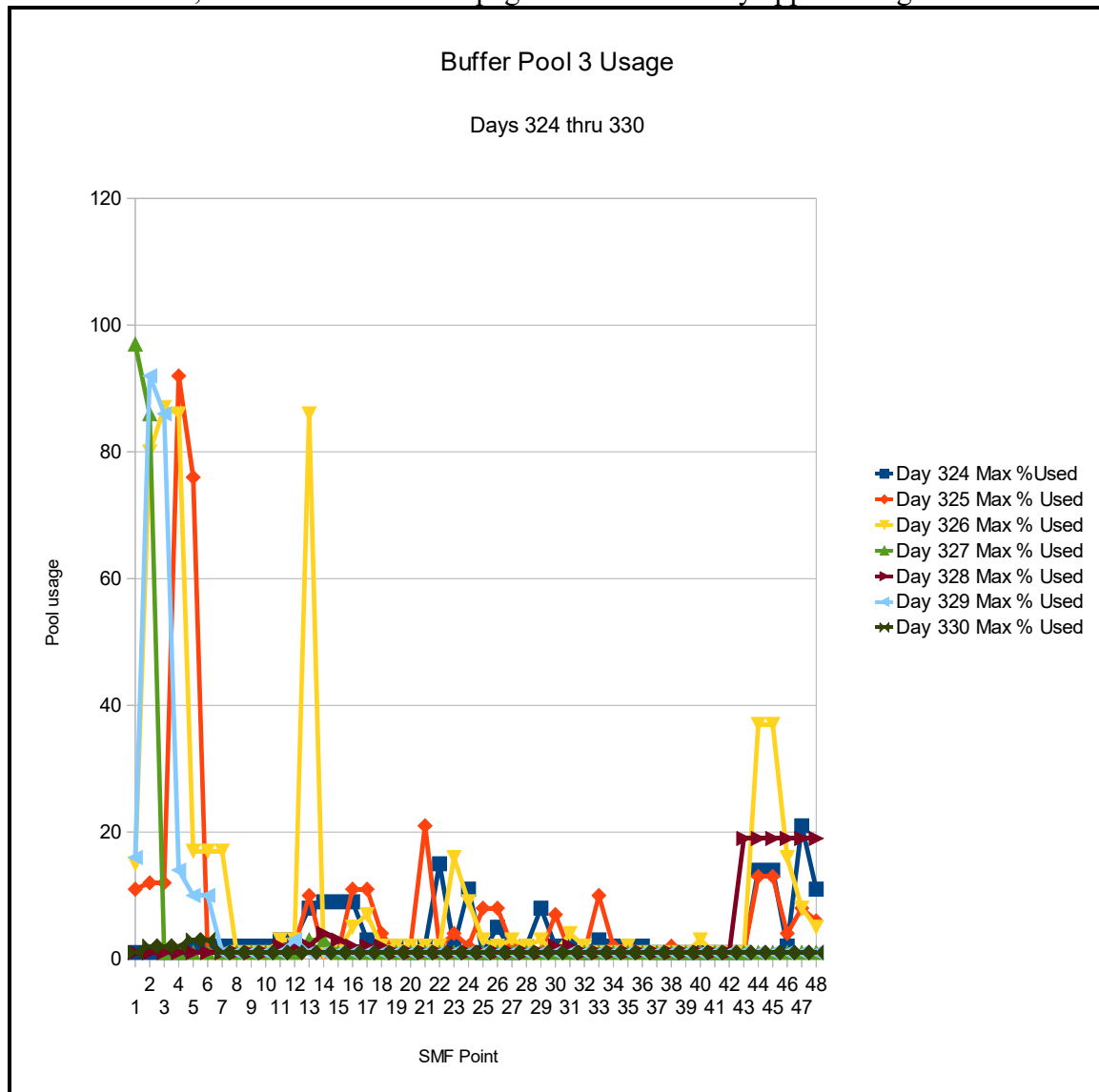
- \_\_\_\_ 13. The following questions are about the DB2 information reported.
- How many deadlock conditions were encountered during this interval? \_\_\_\_\_
  - This report does not print one critical field from the SMF data, called DHIGMAX. This field is the number of requests queued waiting for a server. If this field is greater than 10, increasing the DB2 server instances on the CSQ6SYSP macro can improve performance.
- \_\_\_\_ 14. The following questions are about the CF Manager data.
- Were there any structure full conditions encountered? \_\_\_\_\_
  - How many retries were performed for the CSQ\_ADMIN structure? \_\_\_\_\_
  - The retry count shows the number of times MQ tried to get information from the CF using a 4K buffer, but that buffer was not large enough. The request is then retried using a larger buffer. There has been some optimization within the queue managers to help control this.

## **Part II – Evaluating SMF115 data over time**

It is critical for the management of any z/OS queue manager to monitor the statistical use over time. This has many benefits, including being able to predict usage and prevent problems that often occur when volume grows, or new applications are added to the mix.

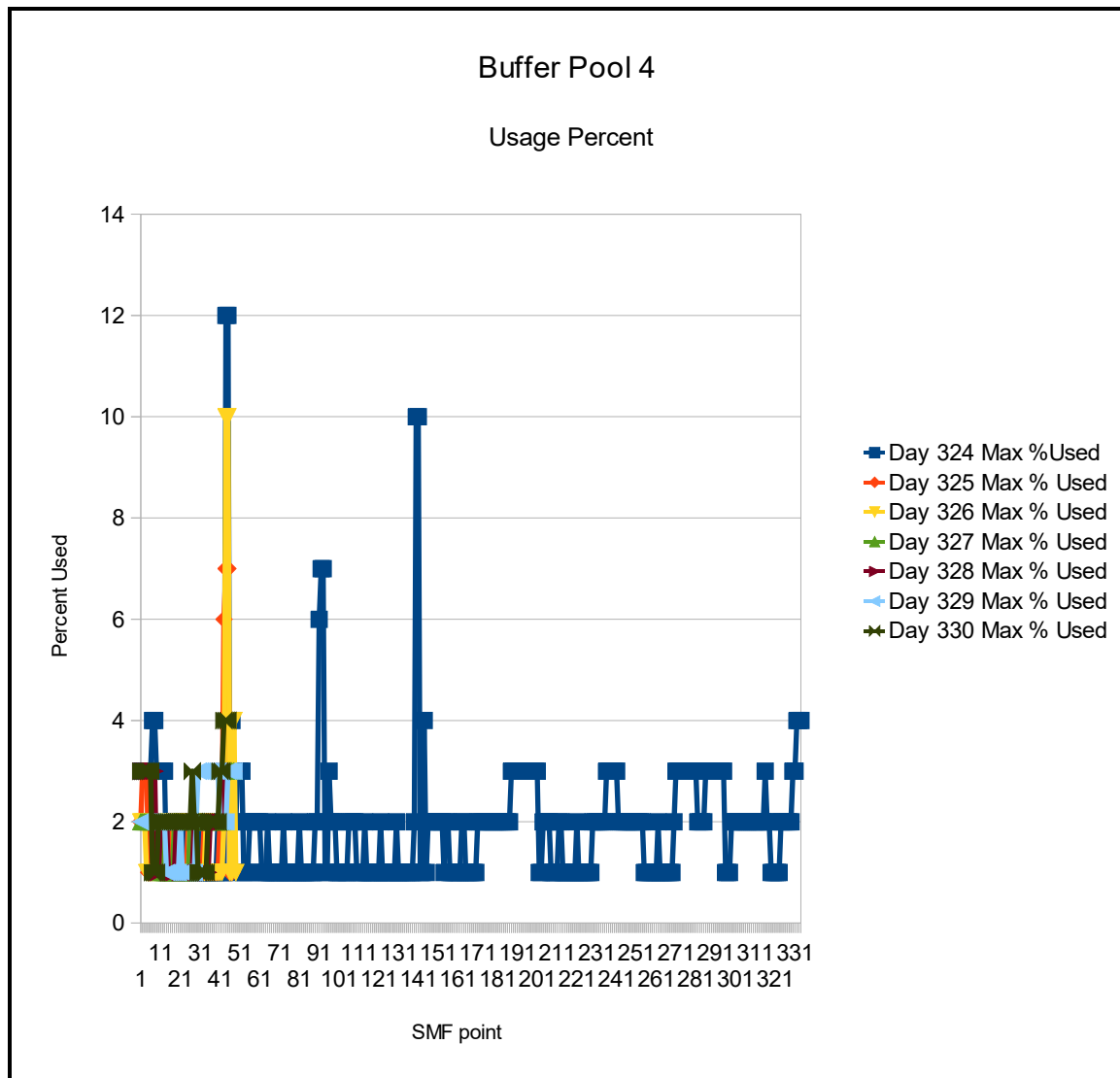
## Bufferpool Problems

In this case, the concern was that one bufferpools would be going no critical storage constraints as workload was added to the queue manager. Three days worth of data were evaluated, which is probably not long enough to make a full decision. It may be enough to show a trend and to see where more analysis is needed. Bufferpool 3 in this case was approaching the point where I/O could not be avoided at certain times, as the number of free pages was consistently approaching the critical 15% mark.



As can be seen, there is a noticeable pattern of use on the days observed. There were some anomalies, with some additional spike in use on different days, but overall the pattern was similar.

In a review, another established bufferpool showed far less use during the same time period.



The following suggestions may make sense to improve processing:

- 1) Reduce the size of BP4 by 5,000 pages initially and add those pages to BP3. Then review the data to see if the adjustment was beneficial to BP3 and did not impact operations on BP4.
- 2) Reallocate one of the busy queues from BP3 to BP4. Rebalancing the workload by moving one queue at a time and monitoring for the effect is time consuming but is the safest way to do this.
- 3) Study other bufferpools for usage patterns. In many queue managers there is a noticeable pattern of batch (night time) and online (daylight) processing. The ATS team have seen that by evaluating the use of the underlying resources, putting queues from the daytime processing into the same pools as the batch processing can produce a number of benefits, including:
  - a. Increased throughput by distributing highly active queues across resource pools.
  - b. Lower CPU costs by avoiding I/O from the bufferpool to pageset.
  - c. More workload running on one queue manager.