

## L07 - Introduction to SMF 116 Records

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## **Lab Objectives**

This lab is to introduce the SMF116 Class 3 data produced by IBM MQ. The examples used are taken from real data, based on situations both Level 3 and ATS have seen.

### General Lab Information and Guidelines

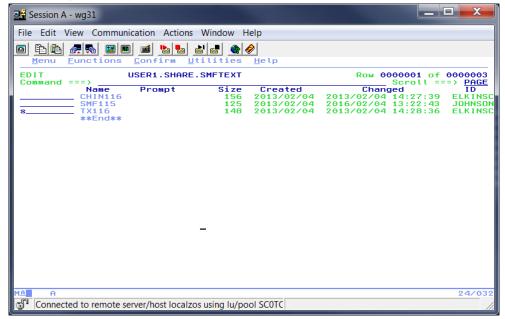
- ✓ This exercise requires using TSO user *USER1* on the *wg31.washington.ibm.com* system.
- ✓ The TSO password for this exercise will be provided by the lab instructor.
- ✓ If performing this lab as a paper exercise, outside the ATS environment, please:
  - a) Download and review SupportPac MP1B, which can be found at: http://www-01.ibm.com/support/docview.wss?rs=171&uid=swg24005907&loc=en\_US&cs=utf-8&lang=en\_
  - b) Allocation a library (PDS or sequential) for the sample SMF listing. It should be variable blocked with a record length of 133 and a blocksize of 6233.
  - c) Upload the text file SMF115\_LAB.txt into the created file.
  - d) Edit the file o member, using normal ISPF editing.
  - e) Skip to step 8.
  - f) Otherwise, if in an ATS lib environment, use the following steps.
- ✓ The data in use is not live; you will be looking at the output from the MP1B provided SMF print jobs. The data set used is *USER1.SHARE.SMFTEXT*.

# SMF 116 - Class 3 Data - IMQ Accounting Data for a Transaction

1.	IBM MQ (IMQ) produces extremely detailed accounting information about the MQ use by transactions and batch jobs, including the channel initiator. This data is prolific, but is very useful when looking for performance problems or when changing applications.
	The records are produced for each transaction and at the SMF interval for long running tasks, including batch jobs and channels.
	The IMQ SMF interval is set by the STATIME parameter. It can be set in the CSQSYSP macro, or by the SET SYSTEM STATIME command. The interval is in minutes and can be set to 0, meaning that the system SMF interval will be used; or any value up to 1440, which will only broadcast the data gathered once a day. Most production environments used 15 or 30 minute intervals. Lower intervals are sometimes set for problem determination
2.	Go to ISPF option 3.4 and on the <i>Data Set List Utility</i> panel, enter <b>.SHARE</b> , in the <i>Dsname Level</i> fields and click the <b>ENTER</b> key.
3.	From the <i>DSLIST</i> panel, edit data set <i>USER1.SHARE.SMFTEXT</i> by entering an <i>E</i> in the

Command field by the data set name and click the ENTER key.

### 4. Select the *TX116* member from the list.



5. The SMF 116 data, as interpreted by the MP1B program MQ116S.

```
====> New task record found
== Thread type..... > CICS
== Connection name.....> CICS1
== Operator ID..... MQUSER
== User ID..... MQUSER
== Channel name....>
== Chl connection....>
== Correlator ID....>
                      fÌìOT10
== Correlator ID.....(HEX) > 2B867858C4D7F6F40019100C
== Context token....>
== NID.....> CICS1-"Öl &
== NID.....(HEX)> D5C3C9C3E2D7D7C2CA7FEC9330175025
== Accounting token....>
== UOW identifier....>
== UOW identifier....(HEX) > 4040404040404040404040404040404040CA7FEC93302
== Task token : 18-01-2013 15:00:59.62, 2BF4CB20, 2BD2F3C0
== Interval : START 18-01-2013 15:00:59.62
```

- 6. Preliminary task information notes and questions:
  - a. What is the thread type? \_\_\_\_\_ This field tells the type of connection that is captured in this set of SMF records. .
  - b. The Correlator ID, not to be confused with a message correlation ID, provides the transaction ID for CICS and IMS tasks. In this case it is QT10. When looking for performance problems in a transaction or set of transactions, the SMF116 data can be sorted to eliminate all the other transactions.
  - c. The UOW identifier can be very helpful when trying to track a long running unit of work.
  - d. How long (in minutes) was the interval captured?
  - e. The count of the queues reported on for this transaction is the number of queue blocks. How many are there for this instance of QT10?

#### \_7. Page forward (F8 key)

```
== Interval : END 18-01-2013 15:23:26.98

== Number of queue blocks for this task 6

== Other reqs : Count 149, Avg elapsed 847, Avg CPU

== Latch : Max number 16, Max wait 19723 mics

> Latch 15, Total wait 264 mics, Waits 7, Name CMXL1

> Latch 16, Total wait 19723 mics, Waits 1813, Name BMXL2

> Latch 19, Total wait 211 mics, Waits 1, Name BMXL3

> Latch 21, Total wait 4 mics, Waits 4, Name RLMLWR

> Latch 24, Total wait 229 mics, Waits 19, Name LMXL1

> Latch 30, Total wait 16 mics, Waits 3, Name ASMSAG

> Latch 31, Total wait 511 mics, Waits 59, Name DPSLTC

> Latch 32, Total wait 2 mics, Waits 2, Name SMCPHB

> Address of latch for longest wait: 000000007EC66A80

== Commit : Count 320, Avg elapsed 517, Avg CPU

== Log I/O : Count 699, Avg elapsed 873

== Suspend : Count 321, Avg elapsed 490

== Pages : New 2368, Old 1487170

WTASVER 5

== Task token : 18-01-2013 15:00:59.62, 2BF4CB20, 2BD2F3C0
```

\_8. This transaction showed a lot of latching activity. Latches are the way the queue manager serializes requests internally. They may indicate a performance problem, but are at times reported due to normal circumstances.

a.	How many different latch types are reported for this transaction?	
b.	What was the longest wait time?	
c.	Which latch type was it for?	
d.	How many waits were there for this interval?	_

- e. The total wait time divided by te number of waits, gives the average.
- f. The name of the wait is 'BMXL2', which indicates a bufferpool wait. 'BM' is for the buffer manager component of the queue manager. To evaluate the waits, the SMF115 data for the same interval should be examined. It may indicate a bufferpool shortage. If this were a batch process, a bufferpool wait might not be critical, for an online transaction any wait can impact service level agreements.

Another area to investigate is whether all the queues being used are using the same resource pool. If there is a concentration, often a performance problem can be eliminated just by moving queues to a less used resource pool.

9. Bring the first queue block to the top of the panel. The queue block begins with 'Open name'

Open name ALIAS	.SEND.Q1				Object type
Base name BASE.	~				Base type
Queue indexed b	-				
First opened 18					
Last closed 18	-01-2013 1	5:09:13.	58		
Page set ID	4	l, Buffer	r pool	3	
Current opens	(	), Total	requests	3	
Generated messa	ges :	1			
Persistent mess	ages: GETs	3	0, PUTs	1,	PUT1s
Put to waiting	getter: Pl	JT	0, PUT1	0	
PUTs: Valid	1, N	Max size	5233,	Min size	5233, Tota
-MQ call-					LOGW
Open :	1	19	19	0	
Close :				0	
Put :	1	128	101	0	0
Maximum depth e	ncountered	i	1		
Open name ALIAS	.REPLY.Q1				Object type
Base name BASE.	REPLY.Q1				Base type
Queue indexed b	v NONE				

10.	Queue block	l c	uestions	and	notes:
-----	-------------	-----	----------	-----	--------

- a. What is the Open name of the queue?
- b. What is the base name?
- c. Why are they different?
- d. What buffer pool is used?
- e. What pageset?
- f. How many successful MQPUTs were issued?
- g. The 'N' column is the number of MQAPI requests, 'ET' is the average elapsed time for the MQ API call to complete, 'CT' is the average CPU time, and Susp is the number of times the requests were suspended.
- h. How many MQPUTs were performed?
- i. What was the CPU time recorded?

#### 11. Page forward to the second queue block.

Open name ALIAS.REPL	Y.Q1			Object type
Base name BASE.REPLY	.Q1			Base type
Queue indexed by NON	E			
First opened 18-01-2	013 15:01:01.65			
Last closed 18-01-2	013 15:22:56.76			
Page set ID	4, Buffer po	ol	3	
Current opens	0, Total reg	uests	1380	
Generated messages :				
Persistent messages:	GETs 345,	PUTs	0,	PUT1s
Put to waiting gette	r: PUT 0	, PUT1	0	
GETs: Valid 34	5, Max size 4	91704, Min	size	491704, Tota
GETs: Dest-S 69	0, Dest-G	0, Brow-	S	0, Brow-G
Time on queue : Max	0.028560, Min	0.00687	2, Avg	0.008911
-MQ call- N				LOGW
Open : 345	16	16	0	
Close : 345				
Get : 690	3488	2766	538	498
-Logging: Total-coun	t Total-elapsed	Force-cou	nt Force	e-elapsed
MOGET 34	6 0.343864	3	46	0.343864

10	TD1 '	•	• , , , •	1	.1	1
12.	This allelle	2 15 more	• interestino	hecause	there is a	lot more activity.
14.	Tills queuv			occause	there is a	iot more activity.

- a. Is the queue indexed? \_\_\_\_\_
- b. How many valid gets were performed during this interval?
- c. Is the message length variable during this interval? \_\_\_\_\_\_ Hint look at the Max and Min sizes.
- d. The Dest-S count gives the number of messages that are destructively retrieved using a specific matching field; typically the correlation ID or the message ID. The Dest-G count gives the number of messages that are retrieved as the next message on the queue. Were the messages retrieved using a matching field?
  If the answer is 'yes' and the queue is not indexed, setting the appropriate index value on the queue will improve performance and reduce CPU consumption.
- e. What was the maximum queue depth?

#### 13. Page forward to the QREMOTE.REQ.Q1 queue

Open name QREM	IOTE.REQ.Q1							Object	type
Base name XMIT	~							Base t	уре
Queue indexed									
First opened 1	8-01-2013	15:0	01:01.	65					
Last closed 1	8-01-2013	15:2	22:56.	76					
Page set ID		2,	Buffe	r poo	1		2		
Current opens		Ο,	Total	requ	ests		1035		
Generated mess	ages :		0						
Persistent mes	sages: GET	S		0,	PUTs		0,	PUT1s	
Put to waiting	getter: P	UT		236,	PUT1		0		
PUTs: Valid	345,	Max	size		747,	Min	size	747,	Tota
-MQ call-							Susp	LOGW	
Open :	345		21		20		0		
Close :	345		11		10		0		
Put :	345		31		29		0	0	
Maximum depth	encountere	d		10					
Open name ALIA	S SEND 01							Object	t.vpe

a.	How many MQOPEN commands were issued in the SMF interval?	
b.	How many MQCLOSE commands were issued?	
c.	How many MQPUT commands were issued?	
d.	What Bufferpool is used for the queue?	
e.	What is the pageset?	

g. In this case the application did an open and close for each put. Each Open uses an average of 20 CPU microseconds, each close uses an average of 10. If the application was restructured to only open and close this queue once, how much CPU would be saved?

- \_14. Review the queue information for the remaining queues.
  - a. How many of the queues are using bufferpool 3?
  - b. How many of the queues are using bufferpool 2?
  - c. How many of the queues are using pageset 4?\_\_\_\_\_
  - d. How many of the queues are using pageset 2?
  - e. If the majority of the active queues are using the same resource pool, and that pool is under stress; a rebalancing of queues in the available resources may help improve performance and reduce CPU consumption.

### SMF 116 - Class 3 Data - IMQ Accounting Data for a channel

- 1. Return to the member list and select the *CHIN116* member, as shown.
- \_\_\_\_\_2. This SMF 116 class three accounting information is from the message channel agent handling the QSGM.OUT channel.

```
z/OS:LPA1 MQ QMGR:QML4 Time: 2010363 14:29:23.80 Jobname:QML4CHIN Userid:MQUSER
        ====> New task record found <=======
== Thread type..... > MOVER
== Connection name..... QML4CHIN
== Operator ID..... > MQUSER
== User ID..... MQUSER
== Channel name..... > QSGM.OUT
== Chl connection..... 1.2.3.43
== Correlator ID.....>
== Correlator ID.....(HEX)> 243DD000E7E75C5C243DD2C0
== Context token.....
== NID..... QML4CHING W ÈÆ
== NID.....(HEX)> D4D8D7C5C3C8C9D5C71A1DE63B749E08
== Accounting token....>
== UOW identifier....>
                                  G W Ø
== UOW identifier....(HEX)> 404040404040404040404040404040C71A1DE63C800001
== Task token : 29-12-2010 19:29:14.38, 694F4950, 6A10B040
== Interval : START 29-12-2010 19:29:15.53
         : END 29-12-2010 19:29:23.80
== Interval
== Number of queue blocks for this task
                                     5
```

a. How many queues is this task using?

#### 3. Page forward in the member.

```
== Other reqs : Count 116, Avg elapsed 229, Avg CPU

== DB2 activity : 3 requests

> Total elapsed (thread) : 0.021460

> Total elapsed (SQL) : 0.021056

> Max elapsed (thread) : 0.010217

> Max elapsed (SQL) : 0.010152

> MSG bytes put to DB2 : 0

> MSG bytes got from DB2 : 0

== CF activity : Requests - Single 7, Multiple 1

> Retries - Single 0, Multiple 0

> Average time per IXLLSTE requests : 144 n: 7

> Average time per IXLLSTM requests : 38 n: 1

== Latch : Max number 30, Max wait 7940 mics

> Latch 11, Total wait 933 mics, Waits 1, Name DMCSEG

> Latch 21, Total wait 98 mics, Waits 1, Name RLMLWR

> Latch 24, Total wait 98 mics, Waits 1, Name LMXL1

> Latch 30, Total wait 7940 mics, Waits 1, Name LMXL1

> Latch 30, Total wait 7940 mics, Waits 1, Name ASMSAG

> Address of latch for longest wait: 000000001AB4E108

== Commit : Count 35, Avg elapsed 6, Avg CPU

== Backout : Count 35, Avg elapsed 323, Avg CPU
```

- a. The DB2 activity is recorded because some of the queues used by this task are shared queues. How many messages have been put to DB2?
   Messages are typically put to DB2 when they exceed the 63K limit. Note that currently the SMF print programs do not report any of the new SMDS data.
- b. How many requests were made to the CF?
- c. How many of those requests were multiple?
- d. What was the total wait time on Latch 30?
- e. What was the average wait time on Latch 30?

Note that latch 30 frequently indicates a wait for a response from a security request. This value is probably not a problem, especially when it only appears during the first information about this task.

- f. What is the average elapsed time for the Log I/O?
  - This elapsed time seems quite high, and may indicate contention for the log. If this rate continues, check with the administrators responsible for the I/O subsystem to see if there are known issues. Check to make sure that the MQ logs are striped across 4 volumes.

4. Bring the first queue block to the top of the screen, as shown.

```
Open name QR.RESPONSE.ONE
Base name QR.RESPONSE.ONE
Queue indexed by NONE
First opened 29-12-2010 19:29:17.89
Last closed 29-12-2010 19:29:17.96
CF structure name LARGMSGS
Current opens 0, Total requests 3
Generated messages: 0
Persistent messages: GETS 0, PUTS 0, PUTIs
Put to waiting getter: PUT 1, PUT1 0
PUTS: Valid 1, Max size 485, Min size 485, Tota
Open et: 58 n 1
ct: 51 n 1
nocf: 1
Close et: 24 n 1
nocf: 1
Put et: 272 n 1
ct: 252 n 1
```

- a. What CF structure is used for this queue?
- b. What MQ API calls were made?
- c. What was the message size?
- d. Were any messages put to a waiting getter?
- e. All the activity on the application queues were MQPUTs. What type of channel was this (sender, receiver)?

5. Bring the QR.REQUEST.ONE queue record to the top of the screen as shown.

- a. The information about the interaction with the coupling facility is captured for these shared queue messages.
- b. S-E-N is the average elapsed time for the synchronous calls made.
- c. AS-E-N is the average elapsed time for the asynchronous calls made.
- d. The values reported here should be reviewed occasionally. The coupling facility activity report should be used in conjunction to determine if the calls to the structure are being converted from synchronous to asynchronous due to resource constraints, or if this expected behavior.