

Java Plays: Eclipse Lab 3

Remote Development and Debugging using Eclipse

Presented by:

IBM

ECOD

IBM Cloud

AGENDA

Ц	Pur	pose	of 7	Γh	iS	Lal	C

- ☐ Step 1: Enable Remote Development Mode in Eclipse
- ☐ Step 2: Push Incremental Changes
- ☐Step 3: Test with Postman
- ☐ Step 4: Enable Local Debug Mode in Liberty Profile
- ☐ Step 5: Test Local Debug Session
- **□**Summary

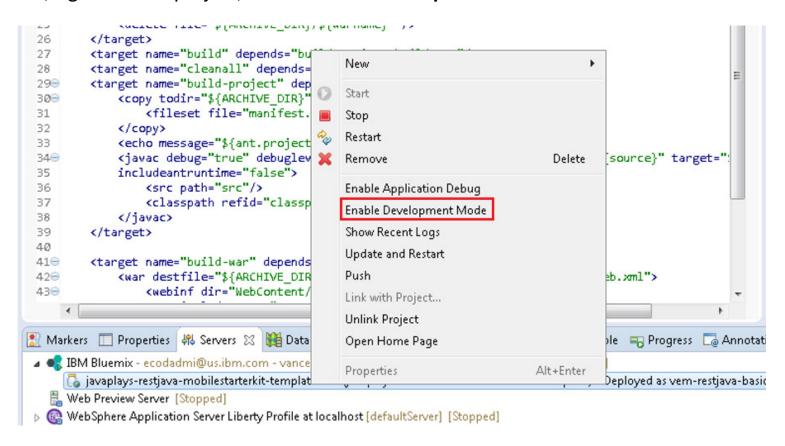
Purpose of This Lab

In this lab, you will learn how to enable remote development of a project that has been linked to Bluemix server. When remote development mode is turned on, you can incrementally push changes to Bluemix server, without restarting the application!

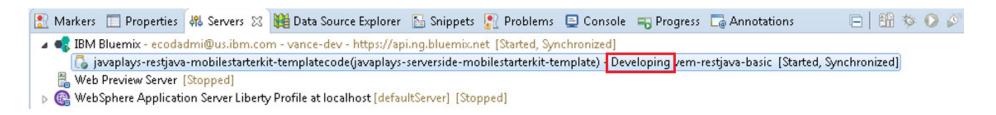
Also we will explore how to debug an application deployed on WebSphere Liberty server, locally. Debugging mode helps to pin point specific code where an error happens when a user request or server response is sent.

Step1: Enable Remote Development Mode in Eclipse

☐ In Servers view, right click on project, select *Enable Development Mode*



□Output – Success Message – Bluemix server is in *Developing* mode



In Enterprise Explorer, expand Java Resources > src > com.ibm.bluemix.mobilestarterkit.service > ServiceAPI.java

☐ Make code changes in *ServiceAPI.java*

□Save

```
😭 Enterprise Explorer 💢 🕍 Services
                                                      🚺 *ServiceAPI.java 🖂
                                                         2⊕ * Copyright 2015 IBM Corp. All Rights Reserved.
                                                           package com.ibm.bluemix.mobilestarterkit.service;

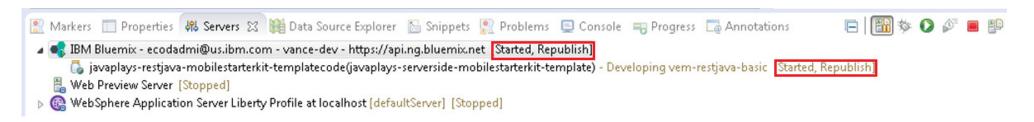
→ javaplays-restjava-mobilestarterkit-templatecode [javap]
    Java Plays Mobile Starter Kit - REST Services Template
                                                        18⊕ import javax.ws.rs.POST; ...
      @Path("/service")
   Java Resources
                                                            public class ServiceAPI {
      27
         A R com.ibm.bluemix.mobilestarterkit.service
                                                        28⊖
                                                                @Path("/login")
            ServiceAPI.java
                                                        29
                                                                @POST
               ServiceAPI
                                                                public String checkLogin(String creds) {
                                                        30
                                                        31
                                                                    try {
      ▶ Maries
                                                                        JSONObject credentials = new JSONObject(creds);
                                                        32
    Services
                                                        33
                                                                        String userID = credentials.getString("user id");
    JavaScript Resources
                                                        34
                                                                        String password = credentials.getString("password");

    bin
    bin
    bin
    bin
    bin

                                                        35
                                                                        if (userID.equals("admin") && password.equals("password")) {
   build
                                                        36
                                                                        } else {
                                                        37
    38
                                                                            return "Failed";
    39
      📸 build.xml
                                                        40
      🔒 jpbackendmsktemplate.war
                                                        41
                                                                    } catch (JSONException e) {
      project.json
                                                        42
                                                        43
                                                                        e.getStackTrace();
      README.md
                                                                        return "Failed";
                                                        44
 WebSphere Application Server Liberty Profile
```

Step 2: Push Incremental Changes

☐ In Servers tab, observe Server status [Started, Republish]



☐ Right click on **Bluemix server**, and select **Publish**



☐ Output – Observe Bluemix server status [Started, Synchronized]



Step 3: Test with Postman



☐Success Message

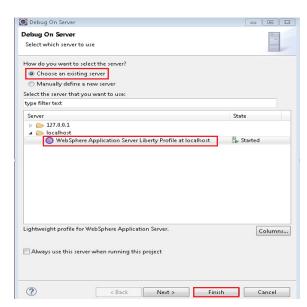


Step 4: Enable Local Debug Mode in Liberty Profile

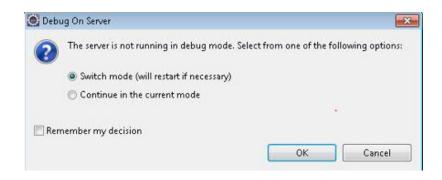
☐ In Enterprise Explorer view, right click on project, select *Debug As > Debug on Server*



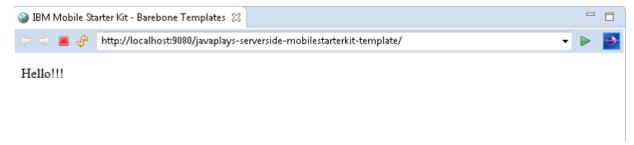
- ☐ Choose an **existing server**
- ☐ Select WebSphere Application Server Liberty Profile at localhost
- □Click *Finish*



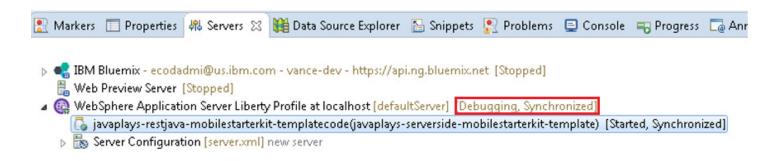
- ☐ Switch to *Debug mode*
- ☐ Click **OK**



☐Success Message – Webpage displayed successfully

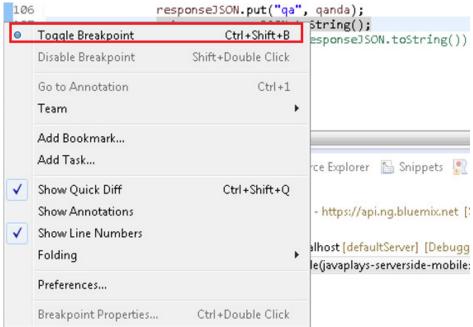


☐ Observe local WebSphere Liberty Server status [Debugging, Synchronized]



□In Enter	prise Expl	orer view, o	open <i>ServiceA</i>	API.java,	and set a	breakpoint
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- \square 2 ways to set breakpoint:
 - Right click on the blue sidebar (on the left of line number) and select **toggle breakpoint**OR
 - ☐ Double click on the blue sidebar (on the left of line number)



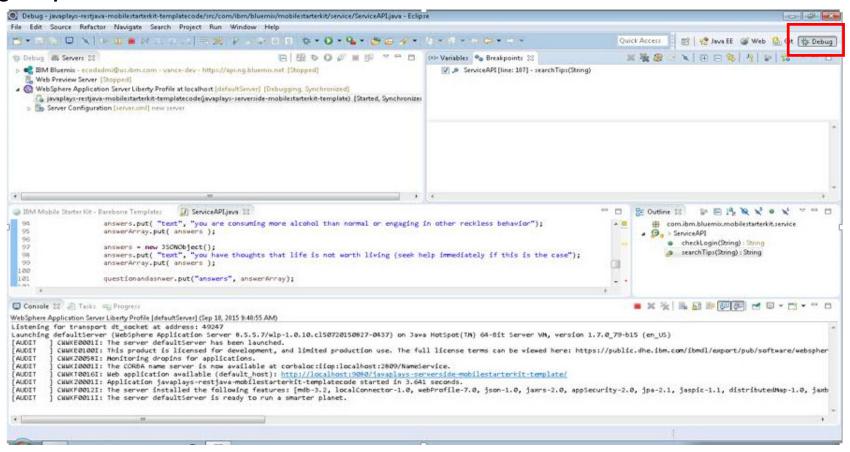
□Output – a blue dart icon appear next to the line



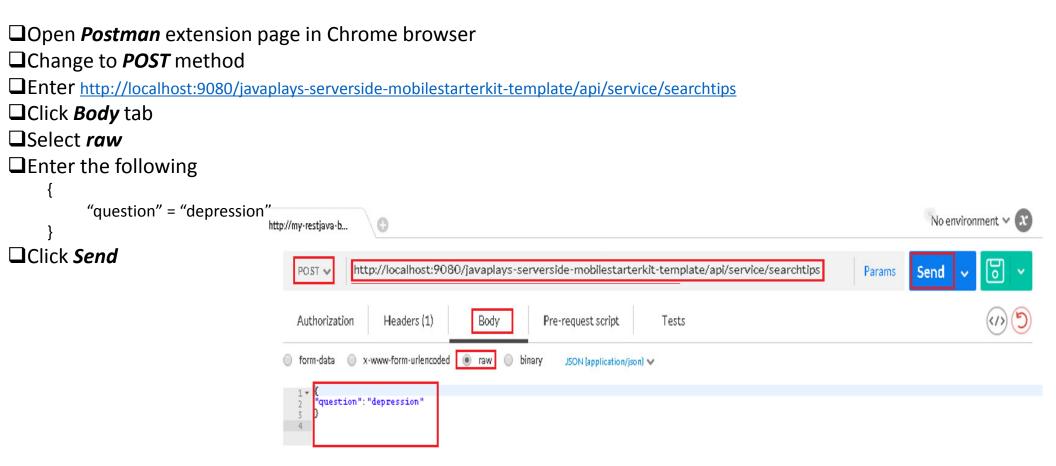
```
answerArray.put( answers );
 100
 101
                      questionandasnwer.put("answers", answerArray);
 102
                      JSONArray qanda = new JSONArray();
 103
                      qanda.put( questionandasnwer );
 104
 105
                      responseJSON.put("qa", qanda);
 106
2107
                      return responseJSON.toString();
                      //System.out.println(responseJSON.toString());
 108
 109
                  } else {
 110
                      return "Failed";
 111
 112
 113
              catch (JSONException e) {
11/
                  a nointstackTrace().
```

Step 5: Test Local Debug Session

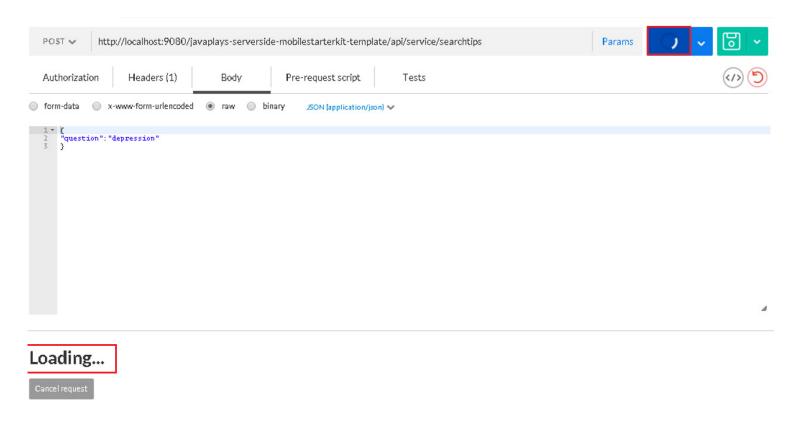
☐ Switch to **Debug Perspective**



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- ☐Output loading icon
- ☐Will continue to load until we go back to Eclipse to resume the process



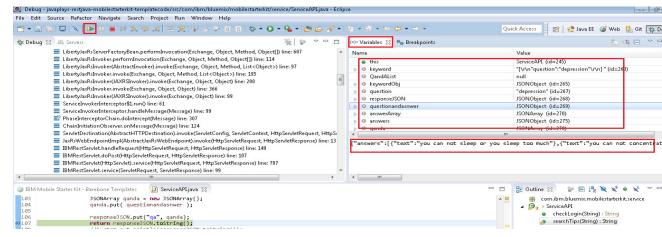
☐ Back to **Eclipse**, the line with breakpoint is highlighted

☐ In **Variables** view, validate the variables and their values

 \square 2 ways to resume the operation:

☐ Click **Resume** icon ☐

☐ Press F8



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□Output – loading icon turns to **Send** button, and results displayed



Summary

In this lab, you learned how to enable remote development mode, which allows incremental pushes to Bluemix server using the **Eclipse Bluemix Plugin**. The same can be achieved by using DevOps to edit, commit, build and deploy the changes.

We also learned to start the local WebSphere Liberty server in debug mode, which allows us to trace errors by validating every single available variable.

Remote debugging in Bluemix server work in a similar way. We need to **Enable application debug**, a menu available when you right click on Bluemix server, in **Servers** view. For more information, please refer to the link below:

https://www.ng.bluemix.net/docs/manageapps/eclipsetools/eclipsetools.html

This ends the Eclipse Lab 3 Local Debugging and Remote Development Thank you!