

Design Document

04|04|2022
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1 App Info

Tentative Title:	Feeding Animal Game	
	Education & Training	Utilities & Reference
	Social & Networking	Media & Entertainment
	Productivity & Collaboration	✓ Gaming
	Art & Creativity	Other: _____
This App will be available on: [desktop, web]		

2 Pitch

In this app, users will:

Play the game as a farmer and try to feed his animal and avoid a number

The target audience / personas for this app include:

- All Gender and age
- People who like to play shooter game
- People who like to play top down game

3 Concept Sketch & Inspiration



4 Features

When the user:		The result is:
Press A or D	,	Character will move left or right
Press Spacebar	,	Character will shoot a food
Hit the object(animal) with food	,	2 object will disappear
Hit the object (number) with food	,	The game will stop
The food by past the player	,	The game will stop

5 Accessibility

In order to make this app accessible to as many users as possible:

- This Game Build in WebGL so people can play through web without download the game
- The game can be play in low specs laptop/pc
- This game is free to play

6 Timeline

	Milestone	Date
1	- Complete the game only in 24 hours	04-04-2022

