

1 Augmented Reality UNIX C++ Engine for Enhanced  
2 Visual Guidance in Woodworking

3 **Andrea Settimi** <sup>1</sup>, **Hong-Bin Yang** <sup>1</sup>, **Julien Gamarro** <sup>2</sup>, and **Yves**  
4 **Weinand** <sup>1</sup>

5 <sup>1</sup> Institution Name, Country <sup>2</sup> Independent Researcher, Country  Corresponding author

DOI: [10.xxxxxx/draft](https://doi.org/10.xxxxxx/draft)

Software

- [Review](#) 
- [Repository](#) 
- [Archive](#) 

Editor: [Open Journals](#) 

Reviewers:

- [@openjournals](#)

Submitted: 01 January 1970

Published: unpublished

License

Authors of papers retain copyright  
and release the work under a  
Creative Commons Attribution 4.0  
International License ([CC BY 4.0](#)).

6 **Summary**

7 test 31

8 **Statement of need**

9 **Functionalities**

10 **Layer-stack flow**

11 **Geometry framework**

**Computed Feedback System**

**AR rendering**

14 **Acknowledgements**

15 **References**