




1 Augmented Reality UNIX C++ Engine for Enhanced  
2 Visual Guidance in Woodworking

3 Andrea Settimi <sup>1</sup>, Hong-Bin Yang <sup>1</sup>, Julien Gamarro <sup>2</sup>, and Yves  
4 Weinand <sup>1</sup>

5 1 Institution Name, Country 2 Independent Researcher, Country  Corresponding author

DOI: [10.xxxxxx/draft](https://doi.org/10.xxxxxx/draft)

Software

- [Review](#) 
- [Repository](#) 
- [Archive](#) 

Editor: [Open Journals](#) 

Reviewers:

- [@openjournals](#)

Submitted: 01 January 1970

Published: unpublished

License

Authors of papers retain copyright  
and release the work under a  
Creative Commons Attribution 4.0  
International License ([CC BY 4.0](#)).

6 Summary

7 test 31

8 Statement of need

9 Functionalities

10 Layer-stack flow

11 Geometry framework

Computed Feedback System

AR rendering

14 Acknowledgements

15 References