Certificate of Completion

PROUDLY PRESENTED TO

Igor Bournazel

FOR SUCCESSFULLY COMPLETING THE

Unity Blockchain Game Development 101

- Unity Basics
- Unity Tilemaps & Stripes
- Unity Prefabs
- Unity in-game items
- Unity Collisions
- Unity C# Scripting
- Unity Gravity

Ivan Liljeqvist

Filip Martinsson

COURSE COMPLETED · GREAT JOB!

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