CS262, Project 2: Spreadsheet

Due: Sunday, April 10, at 11:59 pm ET

Overview:

In this project you will write a C program to perform basic math operations in an 5×5 spreadsheet.

In a spreadsheet, data is entered into a 2D array of rows and columns. In Excel, for example, rows are labeled with numbers [1, 2, 3, ...] and columns are labeled with letters [A, B, C, ...]. A cell is the place where data is entered. To indicate a specific cell, its coordinate is entered, which is the intersection point of a **column** with a **row**, e.g., B7. There are different operations that can be performed on the spreadsheet. Among the operations for numeric type data are addition and multiplication, these operations can make use of the *range* operator, which is represented by a colon (:) and is used to indicate a *consecutive group of cells*.

Description:

The C program simulates a small spreadsheet that performs operations with numeric type data (double). The workspace is a 5×5 table, where a cell is indicated by the intersection of a *column* Letter [A, B, C, D] with a *row* Number [1, 2, 3, 4, 5].

Operations are performed using reserved words: ADD, MUL, DEL, INS followed by *parentheses* and ending the operation with a semicolon (;). The cell, or range of cells, where the operation is performed is indicated within the *parentheses*. Empty parentheses indicate that the operation is performed on all data in the spreadsheet. If a range is indicated, for it to be valid the cells must meet:

- 1. Belong to the same row (start column < end column) or
- 2. Belong to the same column (start row < end row)
- 3. A cell has the format LN, where L=[A,B,C,D] and N=[1,2,3,4,5].

Notes: Constraint 3 also applies when the argument is a single cell.

The program is not case sensitive (toupper () could be used to process the input).

In this assignment, not all operations can be performed with all 3 types of arguments (cell, range of cells or empty parentheses). e.g., for **add**ition and **mul**tiplication, only empty parentheses or a range of cells can be applied, while for **del**ete and **insert**, all 3 types of arguments can be applied. The **del**ete operation replaces the contents of the cell(s) with the value 0.00. The **insert** operation inserts a value in the indicated cell(s).

Operation	(cell)	(cell:cell)	()	Examples			
ADD		\checkmark	\checkmark	ADD(A2:C2);		ADD();	
MUL		\checkmark	\checkmark	MUL(E1:E3);		MUL();	
DEL	\checkmark	\checkmark	\checkmark	DEL(B4:D4);	DEL(A2);	DEL();	
INS	\checkmark	\checkmark	\checkmark	INS(D1:D5) 5.3;	INS $(C3)$ 3;	INS() 1.1;	

Table 1: summary of operations in the spreadsheet

When an operation is indicated, there are 3 different categories of errors:

- 1. Syntax Error: Err msg is "Invalid operation"
- 2. Wrong Range: The specifications (1,2,3) for range were not meet. Err msg is "Wrong range"
- 3. Invalid Cell: A single cell specified in parentheses is not valid. Err msg is "Invalid cell"

Detailed requirements:

When starting the program, the spreadsheet should be displayed with the initial values (0.00) along with the column and row labeling. Each column is separated by a tab and each row is printed on a new line. The values in the table are rounded to two decimal places.

An example of displaying the spreadsheet at startup is as follows:

	A	В	С	D	E
1	0.00	0.00	0.00	0.00	0.00
2	0.00	0.00	0.00	0.00	0.00
3	0.00	0.00	0.00	0.00	0.00
4	0.00	0.00	0.00	0.00	0.00
5	0.00	0.00	0.00	0.00	0.00

- Whenever the spreadsheet is displayed, the symbol for data entry (>>) is placed below it.
- Each time "Enter Key" is pressed *the symbol for data entry* (>>), the result of the operation is displayed and below it (in a new line), the symbol >> is displayed again. Example:

```
>>operation
result
>>
```

- When the INS or DEL operations are used, the result is the updated spreadsheet (displayed).
- If the indicated operation generates an error, then, result is the corresponding Err msg.
- Write "quit" just after >> and press "Enter" to exit the program

Makefile:

Create a *Makefile* to compile your program and to remove the executable. Use the same template of the *Makefile* specified on Lab7 assignment The name of the source file will be p2 <username> <labsection>.c

Submitting:

- 1. On zeus, create a directory named p2_<username>_<labsection>. Copy your source file and *Makefile* to this directory.
- 2. Create a typescript with the following content:
 - a. Show that you are on zeus,
 - b. Show a listing of your directory
 - c. Show your source code
 - d. Compile the code using the *Makefile*.
 - e. Run your program using at least 3 examples listed in Table 1. In the same run, enter values to display the 3 different Err msgs.
- 3. Be sure your directory ONLY contains the source file, typescript and Makefile
- 4. Change to the parent directory and create a tarfile of your project directory. Name this tarfile p2 <username> <labsection>.tar
- 5. Submit this tarfile to Blackboard no later than Due Date.

