

The presented class diagram illustrates the changes necessary to model UML constructs that do not exist in the Java language, The changes introduced are highlighted in green. The following section will describe the transformation process of certain UML constructs such as attributes types.

Runtime validation logic:

Using the java custom runtime exception and basic if checks we making validation we could use Java Bean validation for same purposes and make it faster and simple and more like a c# .net but we dont what u goona do about it

Optional Attributes:

Attributes that may contain no value they are represented in UML as attribute with [0..1] notation and implemented as null values in java with separate constructor so if dont wanna create one u just dont type on while constructing the object examples: Product:description[0..1] :String

Multi-value attributes:

Java is natively supporting Multi-value attributes as classes inherited from Collection class we using for our purposes ArrayList<E> from java.util this its worth mentioning how and what for we using that collection first of all to store in our customers cart a product that he added there and potentially willing to buy we used ArrayList generic nature to fill our needs in different scenarios we save custom class products in our card using that implementation as well as we using more in basic way in our moderator system which can write and adjust tickets

examples:cart-unavailableProducts[0..*]:List<Product>,Admin-ArchiveLogs[0..*]:List<String>,MarketModerator-suspectedMerchants[0..*]:Map<String,Merchant>,Support-TicketsHistory[0..*]:List<String>

Derived Attributes

Derived attributes its such attributes which is not located as field in our implementation and rather count on the run in java we used regular get methods as in encapsulation principle to simulate existing of these attributes

```
for example;TimeLeft() so public int TimeLeft() {
    return dateOfExpiration.getDays() -
    dateOfEstablishment.getDays();
}
```

Enums(tagged values)

We use it Transaction state in transaction class to differentiate from one another and base behaviour of our system based on it we use enums or enumerators for that purposes which is represented in java based library

```
enum Status implements Serializable{
    FAILED,
    SUCCESSFUL,
    WAITS
}
```

```
public class Transaction implements Serializable{
```

Complex attributes(class attributes)

Complex attributes its such attributes that are contain more than one simple field or could have more complex logic in their behaviour compare to the basic attributes and field we implemented it using standard java tools they represented as inner classes of the class which have such complex attribute as an example i have here Date class which is inner class of DurationDate and it uses two fields Date one called start of second called end and they represent day month hour and year

```
public static class Date implements Serializable {
    private int year;
    private int month;
    private int day;
    private int hour;

    Date(int year, int month, int day, int hour) {
        if (month < 1 || month > 12 || day < 1 || day > 31 || hour < 0
        || hour > 23) {
            throw new IllegalArgumentException("Invalid date format");
        }
        this.year = year;
        this.month = month;
        this.day = day;
        this.hour = hour;
    }
}
```

```
public class DurationDate implements Serializable {
    private static final List<DurationDate> extent = new
    ArrayList<>();
    private static final String EXT_FILE = "duration_extent.ser";

    private Date dateOfEstablishment;
    private Date dateOfExpiration;
```

Extension classes(how we saving our progress):

Since using databases is forbidden and some mysterious whispers from within the reality dictates us to use an extension classes to save our systems basically it method of saving objects in the file and initialize it later in even completely another session of the programs and what was i describing was a Serialization and particularly what we using in java for such purposes is Serializable interface which of our classes inherit from to get that functionality also we have a static field which is represented with object of ArrayList class which as we remember is a collection and everytime constructor of the class are triggered ArrayList get filled up with our class and every point of them system all objects of the specific class can be saved in through a static method also we using inheritance because by making that functionality in User all of its child classes like Merchant ,Advertiser,Shopper already have it implementation but its formality we can from any point we wont use any additional frameworks all of this just basic java so that it is how it is

Tests:

Here actually we using the additional functional to make test we using JUnit testing for java as tool to create test easier and faster and more be more precise in our testing so we test our i would called straight forward normal people called dumb validation of the attributes for every class we implemented and as well test testing how our class serialization work or how our Extension classes system work