

## IMAGE PROCESSING

• This lab is a review, going over **some** examples from all previous labs. full whereas all lab content is required for the final.

# LIBRARIES AND BASICS

1. Import OpenCV, Pillow and NumPy	
Which Library Allows for opening, manipulating, and sav	ing various image file formats?
Open the image 02.jpeg located in Images file in local under the title "Lena Image":	disk C and transform it into grayscale and then display

### LIBRARIES AND BASICS

> Import OpenCV, Pillow and NumPy

```
import cv2
from PIL import Image
import numpy as np
```

- ➤ Which Library Allows for opening, manipulating, and saving various image file formats? OpenCV, Pillow
- > Open the image 02.jpeg located in Images file in local disk C and transform it into grayscale and then display under the title "Lena Image":

```
image = Image.open('c:/Images/02.jpeg').convert('L')
display(image," Lena Image")
```

1. Complete the following function of Normalization given by the expression:

$$s = 255 * \frac{r - min}{max - min}$$

ef li	of linear(x,maxi,mini):					
re	turn x	(				

1. Complete the following function of Normalization given by the expression:

$$s = 255 * \frac{r - min}{max - min}$$

def linear(x,maxi,mini):

x1 = x-mini

x1 = 255\*x1

d = maxi-mini

x = x1/d

return x

1. Write the following function of Power – Law transformations given by the expression:

$$s = cr^{\gamma}$$

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$$s = cr^{\gamma}$$

def power(c,gamma,r):
return c\*r\*\*gamma

## FILTERING

 $\hat{f}(m,n) = \frac{1}{ab} \sum_{S_{ab}} g(s,t)$ 

- •Apply the Arithmetic mean filtering,
- •Let Sab be a rectangular window of size a=3 \* b=3. The arithmetic mean filter computes the average value of the pixels in g(m,n) over the window Sab.

```
data = np.array(image)
n=____

for i in range(____, ___):
    for j in range(____, ___):
    value = 0
    for l in range(____, ___):
        for w in range(____, ___):
        data_result[i][j]= value
```

1. Create Pillow Image after arithmetic mean:

### FILTERING

 $\hat{f}(m,n) = \frac{1}{ab} \sum_{S_{ab}} g(s,t)$ 

- •Apply the Arithmetic mean filtering,
- •Let Sab be a rectangular window of size a=3 \* b=3. The arithmetic mean filter computes the average value of the pixels in g(m,n) over the window Sab.

```
data = np.array(image)
n= 3
n2=pow(n,2)
for i in range(int(n/2), row-int(n/2)):
    for j in range(int(n/2), col-int(n/2)):
        value = 0
        for l in range(-1*int(n/2),int(n/2)+1):
            value += int(data[i+1][j+w])
        value = int(value/n2)
        data_result[i][j]= value
```

1. Create Pillow Image after arithmetic mean:

```
image2 = image.fromarray(data_result)
```

# IMAGE RESTORATION IN PRESENCE OF NOISE ONLY

#### 1. Given the Contra-Harmonic Mean Filter:

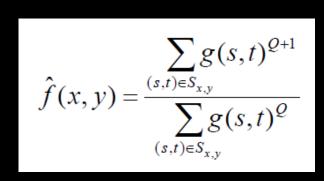
It is well suited for reducing the effects of salt-and-pepper noise, if Q>0 then it is used for elimination of pepper noise and if Q<0 then for elimination of salt noise

Define Value1 and Value2 in terms of:

```
data = np.array(image)
n= 5
Q=-1
for i in range....
for j in range....
Value1 = 0
Value2 = 0
for 1 in range....
for w in range...

Value1

Value2
```



# IMAGE RESTORATION IN PRESENCE OF NOISE ONLY

#### 1. Given the Contra-Harmonic Mean Filter:

It is well suited for reducing the effects of salt-and-pepper noise, if Q>0 then it is used for elimination of pepper noise and if Q<0 then for elimination of salt noise

#### Define Value1 and Value2 in terms of:

```
\hat{f}(x,y) = \frac{\sum_{(s,t) \in S_{x,y}} g(s,t)^{Q+1}}{\sum_{(s,t) \in S_{x,y}} g(s,t)^{Q}}
```

#### **Prewitt operator**

a discrete differentiation operator, computing an approximation of the gradient of the image intensity function. At each point in the image, the result of the Prewitt operator is either the corresponding gradient vector or the normal of this vector. The Prewitt operator is based on convolving the image with a small, separable, and integer valued filter in horizontal and vertical direction and is therefore relatively inexpensive in terms of computations.

$$Mx_{3x3} = \begin{pmatrix} -1 & -1 & -1 \\ 0 & 0 & 0 \\ 1 & 1 & 1 \end{pmatrix} \qquad My_{3x3} = \begin{pmatrix} -1 & 0 & 1 \\ -1 & 0 & 1 \\ -1 & 0 & 1 \end{pmatrix}$$

$$My_{3x3} = \begin{pmatrix} -1 & 0 & 1 \\ -1 & 0 & 1 \\ -1 & 0 & 1 \end{pmatrix}$$

#### **Prewitt operator**

In each edge detection the kernels can be applied separately to the input image, to produce separate measurements of the gradient component in each orientation (Gx and Gy). These can then be combined together to find the absolute magnitude of the gradient at each point. The gradient magnitude is given by:

$$|\boldsymbol{G}(\boldsymbol{x},\boldsymbol{y})| = \sqrt{\boldsymbol{G_x}^2 + \boldsymbol{G_y}^2}$$

After computing the gradient magnitude, the threshold can be applied as follows:

$$g(x,y) = \begin{cases} 255, & for ||G(x,y)|| \ge T \\ 0, & for ||G(x,y)|| < T \end{cases}$$

#### **Prewitt operator**

Complete the edge\_detection method to compute the **prewitt** operator taking into consideration the threshold:

def edge_detection(img,mask,threshold,withSharp):	#put threshold condition				
maskX =					
maskY =					
# load the image					
n=np.shape(mask)[0]	if withSharp==True:				
# convert image to numpy array	$data\_result[i,j] = \underline{\hspace{1cm}}$				
data = np.array(image)	else:				
data_result = np.array(image)	$data_result[i,j] = value$				
row,col =					
for i in range	# create Pillow image				
for j in range	Write Main Method of image 11.jpeg in images folder in local				
valueX = 0	disk C with 100 threshold and sharp is False				
valueY = 0	disk & with 100 threshold and shalp is 1 alse				
for 1 in range	#define prewitt matrix:				
for w in range	machine prewritt matrix.				
valueX +=					
valueY +=	#call function edge_detection:				
value =					

#### **Prewitt operator**

Complete the edge\_detection method to compute the **prewitt** operator taking into consideration the threshold:

```
def edge_detection(img,mask,threshold,withSharp):
  maskX = mask
                                                                          #put threshold condition
  maskY = np.transpose(mask)
                                                                               value = 0
  # load the image
  n=np.shape(mask)[0]
                                                                               value = 255
  # convert image to numpy array
                                                                          if withSharp==True:
  data = np.array(image)
                                                                                data_result[i,j] = value +data_result[i,j]
  data_result = np.array(image)
                                                                          else:
  row,col = data.shape
                                                                                data_result[i,j] = value
for i in range(int(n/2), row-int(n/2)):
                                                                       # create Pillow image...
    for j in range(int(n/2), col-int(n/2)):
                                                                        Write Main Method of image 11.jpeg in images folder in
       valueX = 0
                                                                        local disk C with 100 threshold and sharp is False
       valueY = 0
       for 1 in range(-1*int(n/2),int(n/2)+1):
                                                                        #define prewitt matrix:
         for w in range(-1*int(n/2),int(n/2)+1):
                                                                        #call function edge_detection:
```

## IMAGE SEGMENTATION

We consider an image f(x, y) and we want to apply some application in order to produce a segmented image.

#### **Thresholding:**

✓ Thresholding separates an image f(x,y) into two meaningful regions: background and object, using optimal threshold value  $t_0$ .

Thresholded image g(x,y) = 
$$\begin{cases} 255 & if \ f(x,y) >= t_0 \\ 0 & if \ f(x,y) < t_0 \end{cases}$$

Let h(i) be the image histogram.

i is the gray-level between [0...255].

For the bimodal thresholding, image pixels will be divided into two classes:

 $C_1$  {0,1,..., t}, and  $C_2$ {t,..., 255}, where t is the threshold value.

C<sub>1</sub> that represents the class of dark pixels (Background)

C<sub>2</sub> that represents the class of bright pixels (Object)

The mean of the Classes C1, and C2 if we want segmented the image belong two classes only is:

$$m_1 = \frac{\sum_{i=0}^{t_0} h(i) * i}{\sum_{i=0}^{t_0} h(i)} \qquad m_2 = \frac{\sum_{i=t_0}^{255} h(i) * i}{\sum_{i=t_0}^{255} h(i)} \qquad t_{new} = (m_1 + m_2)/2$$

# HISTOGRAM

1. Write a method called **histogram** that compute the histogram of an image.

// define function

```
hist = np.zeros(256)

row,col = data.shape

for i in range(0, row):

for j in range(0, col):
```

return hist

# HISTOGRAM

1. Write a method called **histogram** that compute the histogram of an image.

```
def histogram(data): // define function
  hist = np.zeros(256)
  row,col = data.shape
  for i in range(0, row):
    for j in range(0, col):
        hist[int(data[i,j])]+=1
  return hist
```

## BIMODEL-THRESHOLDING

1. Write a method called bimodelthreshold to compute the optimal threshold of bimodal histogram.

```
def bimodelthreshold(data):
  row,col = ____
 hist = ____
  mini = 255
  maxi = 0
  for i in range(0, row):
    for j in range(0, col):
      value = int(data[i,j])
      mini = min(mini,value)
      maxi = _____
  prevT=____
  t=1
```

```
while abs(_____)>1:
    avg1 = 0
    count1 = 0
    for i in range(_____):
       avg1 += hist[i]*i
       count1 += hist[i]
    avg1 /= count1
    #compute value for avg2
    # compute the optimal threshold of bimodal histogram.
    prevT= ____
return t
```

## BIMODEL-THRESHOLDING

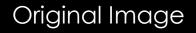
1. Write a method called **bimodelthreshold** to compute the optimal threshold of bimodal histogram.

```
def bimodelthreshold(data):
  row,col = data.shape
  hist = histogram(data)
  mini = 255
  maxi = 0
  for i in range(0, row):
    for j in range(0, col):
        value = int(data[i,j])
       mini = min(mini,value)
       maxi = max(maxi, value)
  prevT = (mini + maxi)/2
  t=1
```

```
while abs(prevT-t)>1:
    avg1 = 0
    count1 = 0
    for i in range(0, prevT):
       avg1 += hist[i]*i
       count1 += hist[i]
    avg1 /= count1
    #compute value for avg2
   count2 = 0
     count2 += hist[i]
    # compute the optimal threshold of bimodal histogram.
    prevT= t
    t = (avg1 + avg2)/2
```

# IMAGE SEGMENTATION WITH CLUSTERING







Segmented image after Clustering

# IMAGE SEGMENTATION WITH CLUSTERING

How Many Clusters were applied in the segmentation?

Which below line is responsible for disabling (turning the pixels into black) the pixels belonging to a cluster?

- a) masked\_image\_1 = np.copy(image)
- b) masked\_image\_1 = masked\_image\_1.reshape((-1, 3)) cluster = 0
- a)  $masked_image_1[labels == cluster] = [0, 0, 0]$
- b) masked\_image\_1 = masked\_image\_1.reshape(image.shape)

Answer ==>> Line number (\_\_\_\_)

# IMAGE SEGMENTATION WITH CLUSTERING

How Many Clusters were applied in the segmentation? We have 3 colors, so we have 3 clusters

Which below line is responsible for disabling (turning the pixels into black) the pixels belonging to a cluster?

- a) masked\_image\_1 = np.copy(image)
- b) masked\_image\_1 = masked\_image\_1.reshape((-1, 3))
- c) cluster = 0 masked\_image\_1[labels == cluster] = [0, 0, 0]
- d) masked\_image\_1 = masked\_image\_1.reshape(image.shape)

Answer ==>> Line number (c)

