Helwan University

Faculty of computers and information

Computer Science department



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Compilers

Project #1

Project #1 Language

Description:

A program in Project #1 consists of a sequence of function definitions -. Each function consists in turn of variable declarations, type declarations, function declarations, and statements. The types in Project #1 are very restricted look at table 1.in addition to table 1, single dimensional arrays and pointer types are possibly using user defined struct types as in C Language. The array index value can only be simple unary expression such as an identifier, a constant or another simple array access expression. Project# 1 Language is case sensitive.

Scanner:

Lexical Analysis:

Project #1 Scanner must recognize the following keywords and returns Return Token in table 1:

Keywords	Meaning	Return Token
If—Else	conditional statements	Condition
Iow	Integer type	Integer
SIow	Signed Integer type	SInteger
Chlo	Character Type	Character
Chain	Group of characters	String
Iowf	Float type	Float
Slowf	Signed Float type	SFloat
Worthless	Void Type	Void
Loopwhen/Iteratewhen	repeatedly execute code as long as	Loop
	condition is true	

Turnback	Return a value from a function	Return
Stop	Break immediately from a loop	Break
Loli	grouped list of variables placed	Struct
	under one name	
(+, -, *, /,)	Used to add, subtract, multiply	Arithmetic
	and divide respectively	Operation
(&&, , ~)	Used to and, or and not	Logic operators
	repectively	
(==, <, >, !=, <=, >=)	Used to describe relations	relational
		operators
=	Used to describe Assignment	Assignment
	operation	operator
->	Used in loli to access loli elements	Access
		Operator
{,},[,]	Used to group statements or array	Braces
	index respectively	
[0-9] and any	Used to describe numbers	Constant
combination		
",	Used in defining strings and single	Quotation
	character reprctively	Mark
Include	Used to include one file in another	Inclusion

Table 1: Tokens Description

The Scanner also recognizes identifiers. An identifier is a sequence of letters and digits, starting with a letter. The underscore '_' counts as a letter. For each identifier, Project#1 Scanner returns the token IDENTIFIER. Project#1 language allows many identifiers to be identified by one type separated by comma (,)

Comments in Project #1:

Project#1 includes two types of comments single line comments are prefixed by \$\$\$ and multiple line comment are written between /\$ and \$/.Your scanner must ignore all comments and white.

Include file command:

In order to facilitate the inclusion of multiple files, your Project#1 scanner is also responsible for directly handling the include file command. When encountering the include directive placing at the first column of a given line, the scanner must open the file indicated by the file name in the directive and start processing its contents. Once the included file has been processed the scanner must return to processing the original file. An included file may also include another file and so forth. If the file names does not exist in the local directory you should simply ignore the include command and proceed with the tokens in the current file.

T	okens	and	return	values:	
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You must build a dictionary to save Keywords that are defined in Project #1 language.

Project#1 Language Delimiters (words and lines):

The words are delimited by Space and tab. The line delimiter is semicolon (;) and newline.

Output format:

Scanner:

In case of correct token: Line #: (Number of line) Token Text: -----Token Type: ------

In case of Error tokens: Line #: (Number of line) Error in Token Text: -----

Total NO of errors: (NO of errors found)

Parser:

Firstly you must sate Scanner phase output as above then state Parser Phase output

In case of correct Statement: Line #: (Number of line) Matched Rule Used:-----

In case of Error: Line #: (Number of line) Not Matched

Total NO of errors: (NO of errors found)

Parser Grammar rules:

- 1. $program \rightarrow declaration-list/comment/include_command$
- 2. declaration-list \rightarrow declaration | declaration |
- 3. $declaration \rightarrow var-declaration \mid fun-declaration$
- 4. var-declaration \rightarrow type-specifier **ID**;
- 5. type-specifier \rightarrow Iow | Slow | Chlo | Chain | Iowf | Slowf | Worthless
- 6. $fun-declaration \rightarrow type-specifier ID (params) compound-stmt/comment type-specifier ID$
- 7. $params \rightarrow param-list / Worthless / e$
- 8. $param-list \rightarrow param-list$, $param \mid param$
- 9. $param \rightarrow type\text{-specifier }\mathbf{ID}$
- 10. compound-stmt → {comment local-declarations statement-list} | {local-declarations statement-list}
- 11. local-declarations $\rightarrow local$ -declarations var-declaration $\mid e$
- 12. statement-list \rightarrow statement-list $statement \mid e$
- 13. statement → expression-stmt / compound-stmt / selection-stmt / iteration-stmt / jump-stmt
- 14. expression- $stmt \rightarrow expression$; /;
- 15. $selection\text{-}stmt \rightarrow if (expression) statement / if (expression) statement else statement$
- 16. iteration-stmt \rightarrow Loop-statement | Iterate-statement
- 17. Loop-statement \rightarrow **Loopwhen**(expression) statement

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18. Iterate -statement → Iteratewhen ( expression ; expression ; expression ) statement
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- 19. $jump-stmt \rightarrow Turnback \ expression \ ; \ | Stop \ ;$
- 20. $expression \rightarrow id$ -assign = $expression \mid simple$ -expression $\mid id$ -assign
- 21. id-assign $\rightarrow ID$
- 22. simple-expression

 → additive-expression relop additive-expression | additive-expression
- 23. $relop \rightarrow \langle = | \langle | \rangle | \rangle = | = | ! = | \&\& | | |$
- 24. additive-expression \rightarrow additive-expression addop term | term
- 25. $addop \rightarrow +/-$
- 26. $term \rightarrow term \ mulop \ factor \mid factor$
- 27. $mulop \rightarrow * //$
- 28. $factor \rightarrow (expression) / id-assign / call / num$
- 29. $call \rightarrow ID$ (args)
- 30. $args \rightarrow arg$ -list / e
- 31. arg-list $\rightarrow arg$ -list, expression | expression
- 32. $num \rightarrow Signed num / Unsigned num$
- 33. Unsigned num \rightarrow value
- 34. Signed num \rightarrow pos-num | neg-num
- 35. $pos-num \rightarrow + value$
- 36. $neg-num \rightarrow value$
- 37. value \rightarrow INT_NUM | FLOAT_NUM
- 38. comment \rightarrow /* STR */| /// STR
- *39. include_command* \rightarrow *include* (F_*name.txt*);
- 40. $F_name \rightarrow STR$

Note: (e) means Ebslon

Sample Input and output:

Input:

- 1-/\$This is main function \$/
- 2-Worthless decrease(){
- 3-int 3num=5;
- 4-Loopwhen(counter<num){

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5-reg3=reg3-1; } }
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Scanner Output:

Line: 2 Token Text: Worthless Token Type: Void

Line: 2 Token Text: decrease Token Type: Identifier

Line: 2 Token Text: (Token Type: Braces

Line: 2 Token Text:) Token Type: Braces

Line: 2 Token Text: { Token Type: Braces

Line: 3 Token Text: int

Token Type: Identifier

Line: 3 Error in Token Text:3num

Line : 3 Token Text: = Token Type: Assignment operator

Line: 3 Token Text: 5 Token Type: Constant

-----Etc.

Total NO of errors: 1

Scanner and Parser Output:

Firstly you must sate Scanner phase output as in scanner sample input and output then state parser output based on scanner output

Line: 1 Matched Rule used: Comment

Line: 2 Matched Rule used: fun-declaration

Line: 3 Not Matched

-----Etc.

Total NO of errors: 1