

What's an orthonormal set?

* Orthonormal set:

- ① All vectors are normal, and
- ② All vectors are orthogonal

Orthonormal Bases

- orthogonal $\Rightarrow \vec{v}_1 \cdot \vec{v}_2 = 0$

- normal $\Rightarrow \vec{v}_1 \cdot \vec{v}_1 = \|\vec{v}_1\|^2 = 1$

Ex:

$$\left. \begin{aligned} \vec{v}_1 &= (0, 0, -1) \\ \vec{v}_2 &= \left(\frac{1}{\sqrt{2}}, \frac{1}{\sqrt{2}}, 0\right) \\ \vec{v}_3 &= \left(\frac{1}{\sqrt{2}}, \frac{-1}{\sqrt{2}}, 0\right) \end{aligned} \right\} \begin{aligned} \vec{v}_1 \cdot \vec{v}_2 &= 0 & \vec{v}_1 \cdot \vec{v}_1 &= 1 \\ \vec{v}_1 \cdot \vec{v}_3 &= 0 & \vec{v}_2 \cdot \vec{v}_2 &= 1 \\ \vec{v}_2 \cdot \vec{v}_3 &= 0 & \vec{v}_3 \cdot \vec{v}_3 &= 1 \end{aligned}$$

* Orthogonal Matrix: Square, and columns form an orthonormal set.

* Orthonormal Matrix: Rectangular, and columns form an orthonormal set

Orthogonal Matrix

$$\begin{bmatrix} 0 & 1/\sqrt{2} & 1/\sqrt{2} \\ 0 & 1/\sqrt{2} & -1/\sqrt{2} \\ -1 & 0 & 0 \end{bmatrix} \cdot [\vec{x}]_B = \begin{bmatrix} 5 \\ 2 \\ -3 \end{bmatrix} \Rightarrow [\vec{x}]_B = ?$$

No need for rref of augmented matrix!

$$[\vec{x}]_B = \left(\begin{bmatrix} 0 \\ 0 \\ -1 \end{bmatrix} \cdot \begin{bmatrix} 5 \\ 2 \\ -3 \end{bmatrix}, \begin{bmatrix} 1/\sqrt{2} \\ 1/\sqrt{2} \\ 0 \end{bmatrix} \cdot \begin{bmatrix} 5 \\ 2 \\ -3 \end{bmatrix}, \begin{bmatrix} 1/\sqrt{2} \\ -1/\sqrt{2} \\ 0 \end{bmatrix} \cdot \begin{bmatrix} 5 \\ 2 \\ -3 \end{bmatrix} \right)$$

$$= (3, 7/\sqrt{2}, 3/\sqrt{2}) = \begin{bmatrix} 3 \\ 7/\sqrt{2} \\ 3/\sqrt{2} \end{bmatrix}$$

* Orthonormal Basis: Every vector is normal (length = 1) and orthogonal to every other vector

* Orthogonal Matrix: Square matrix whose columns form an orthonormal set.

* Orthonormal Matrix: Rectangular matrix whose columns form an orthonormal set.

Quiz ① which of the vector sets is orthonormal?

$$\vec{v}_1 = \left(\frac{-1}{2}, \frac{1}{2}, \frac{1}{\sqrt{2}}\right), \quad \vec{v}_2 = \left(\frac{-1}{3}, \frac{-2}{3}, \frac{2}{3}\right), \quad \vec{v}_3 = \left(0, \frac{1}{\sqrt{2}}, \frac{1}{\sqrt{2}}\right)$$

$$\|\vec{v}_1\|^2 = \frac{1}{4} + \frac{1}{4} + \frac{1}{2} = 1 \quad \|\vec{v}_2\|^2 = \frac{1}{9} + \frac{4}{9} + \frac{4}{9} = 1 \quad \vec{v}_3 = 0 + \frac{1}{2} + \frac{1}{2} = 1$$

$$\vec{v}_2 \cdot \vec{v}_3 = 0$$

② Convert $\vec{x} = \begin{bmatrix} -12 \\ 6 \end{bmatrix}$ from the standard basis to the alternate basis $B = \text{Span} \left(\begin{bmatrix} 5/6 \\ -\sqrt{11}/6 \end{bmatrix}, \begin{bmatrix} \sqrt{11}/6 \\ 5/6 \end{bmatrix} \right)$

$$[\vec{x}]_B = \begin{bmatrix} -10 - \sqrt{11} \\ 5 - 2\sqrt{11} \end{bmatrix}$$

③ Convert $\vec{x} = (\sqrt{66}, \sqrt{6}, \sqrt{11})$ from the standard basis to the alternate basis $B = \text{Span} \left(\begin{bmatrix} 4/\sqrt{66} \\ -7/\sqrt{66} \\ 1/\sqrt{66} \end{bmatrix}, \begin{bmatrix} -2/\sqrt{6} \\ -1/\sqrt{6} \\ 1/\sqrt{6} \end{bmatrix}, \begin{bmatrix} -1/\sqrt{11} \\ -1/\sqrt{11} \\ -3/\sqrt{11} \end{bmatrix} \right)$

$$\Rightarrow [\vec{x}]_B = \begin{bmatrix} 4 + \frac{-7\sqrt{6}}{\sqrt{66}} + \frac{\sqrt{11}}{\sqrt{66}} \\ -2\frac{\sqrt{66}}{\sqrt{6}} - 1 + \frac{\sqrt{11}}{\sqrt{6}} \\ -\frac{\sqrt{66}}{\sqrt{11}} - \frac{\sqrt{6}}{\sqrt{11}} - 3 \end{bmatrix} = \begin{bmatrix} \frac{4\sqrt{66} - 7\sqrt{6} + \sqrt{11}}{\sqrt{66}} \\ \frac{-2\sqrt{66} - \sqrt{6} + \sqrt{11}}{\sqrt{6}} \\ \frac{-\sqrt{66} - \sqrt{6} - 3\sqrt{11}}{\sqrt{11}} \end{bmatrix}$$

Projection onto an orthonormal basis

$$\star \text{Proj}_V \vec{x} = A \cdot (A^T A)^{-1} \cdot A^T \vec{x}$$

\star If A is orthonormal, then $(A^T A)^{-1} = I$, therefore

$$\star \text{Proj}_V \vec{x} = A \cdot A^T \cdot \vec{x}$$

Ex:

$$\left. \begin{array}{l} \vec{v}_1 = (0, 0, 1) \\ \vec{v}_2 = (1/\sqrt{2}, 1/\sqrt{2}, 0) \end{array} \right\} \left\{ \vec{v}_1, \vec{v}_2 \right\} \text{ is orthonormal.}$$

$$A = \begin{bmatrix} 0 & 1/\sqrt{2} \\ 0 & 1/\sqrt{2} \\ 1 & 0 \end{bmatrix}, \quad A^T = \begin{bmatrix} 0 & 0 & 1 \\ 1/\sqrt{2} & 1/\sqrt{2} & 0 \end{bmatrix}$$

$$\Rightarrow \text{Proj}_V \vec{x} = A \cdot A^T \cdot \vec{x} = \begin{bmatrix} 1/2 & 1/2 & 0 \\ 1/2 & 1/2 & 0 \\ 0 & 0 & 1 \end{bmatrix} \cdot \vec{x}$$

Quiz ① Find the projection of $\vec{x} = (-15, -75, 25)$ on to

the subspace $V = \text{Span} \left(\begin{bmatrix} 5/\sqrt{50} \\ -3/\sqrt{50} \\ 4/\sqrt{50} \end{bmatrix}, \begin{bmatrix} 1/\sqrt{6} \\ -1/\sqrt{6} \\ -2/\sqrt{6} \end{bmatrix} \right)$

```
import sympy as sym

V = sym.Matrix([
    [5 / sym.sqrt(50), -3 / sym.sqrt(50), 4 / sym.sqrt(50)], # type: ignore
    [1 / sym.sqrt(6), -1 / sym.sqrt(6), -2 / sym.sqrt(6)], # type: ignore
])
A = V.T

x = sym.Matrix([-15, -75, 25])

print(A @ A.T @ x)
```

$$= \begin{bmatrix} 80/3 \\ -50/3 \\ 50/3 \end{bmatrix}$$

\star If A is orthonormal : $\text{Proj}_V \vec{x} = A \cdot A^T \cdot \vec{x}$

Gram-Schmidt process for change of basis

GOAL

$$\begin{aligned} V &= \text{Span}(\vec{v}_1, \vec{v}_2, \vec{v}_3) \\ &= \text{Span}(\vec{u}_1, \vec{v}_2, \vec{v}_3) \\ &= \text{Span}(\vec{u}_1, \vec{u}_2, \vec{v}_3) \\ &= \text{Span}(\vec{u}_1, \vec{u}_2, \vec{u}_3) \end{aligned}$$

How?

STEP 1: Normalize the first vector.

$$\vec{u} = \frac{\vec{v}}{\|\vec{v}\|}$$

STEP 2-n: Change the next vector to another vector that is orthogonal to all vectors before it. And then normalize it.

$$\vec{w}_2 = \vec{v}_2 - (\vec{v}_2 \cdot \vec{u}_1) \cdot \vec{u}_1$$

$$\vec{w}_3 = \vec{v}_3 - [(\vec{v}_3 \cdot \vec{u}_1) \vec{u}_1 + (\vec{v}_3 \cdot \vec{u}_2) \vec{u}_2]$$

$$\vec{w}_n = \vec{v}_n - [(\vec{v}_n \cdot \vec{u}_1) \vec{u}_1 + (\vec{v}_n \cdot \vec{u}_2) \vec{u}_2 + \dots + (\vec{v}_n \cdot \vec{u}_{n-1}) \vec{u}_{n-1}]$$

Ex:

$$V = \text{Span}\left(\begin{bmatrix} 1 \\ 1 \\ 0 \end{bmatrix}, \begin{bmatrix} 2 \\ 0 \\ -1 \end{bmatrix}\right)$$

$$\vec{u}_1 = \frac{(-1, 1, 0)}{\sqrt{2}} = \begin{bmatrix} -1/\sqrt{2} \\ 1/\sqrt{2} \\ 0 \end{bmatrix}$$

$$\vec{w}_2 = \begin{bmatrix} 2 \\ 0 \\ -1 \end{bmatrix} - \left(\begin{bmatrix} 2 \\ 0 \\ -1 \end{bmatrix} \cdot \begin{bmatrix} -1/\sqrt{2} \\ 1/\sqrt{2} \\ 0 \end{bmatrix} \right) \cdot \begin{bmatrix} -1/\sqrt{2} \\ 1/\sqrt{2} \\ 0 \end{bmatrix} = \begin{bmatrix} 2 \\ 0 \\ -1 \end{bmatrix} + \frac{2}{\sqrt{2}} \begin{bmatrix} -1/\sqrt{2} \\ 1/\sqrt{2} \\ 0 \end{bmatrix}$$

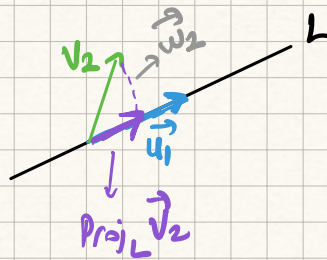
$$= \begin{bmatrix} 2 \\ 0 \\ -1 \end{bmatrix} + \begin{bmatrix} -1 \\ 1 \\ 0 \end{bmatrix} = \begin{bmatrix} 1 \\ 1 \\ -1 \end{bmatrix} \Rightarrow \vec{u}_2 = \frac{(1, 1, -1)}{\sqrt{3}} = \begin{bmatrix} 1/\sqrt{3} \\ 1/\sqrt{3} \\ -1/\sqrt{3} \end{bmatrix}$$

orthonormal matrix

* Gram-Schmidt Process is an iterative process that allows us to change a basis to an orthonormal basis. For the algorithm, check the first half of this page.

? How come: $\text{Span} \left(\begin{bmatrix} -1 \\ 0 \\ 0 \end{bmatrix}, \begin{bmatrix} 2 \\ 0 \\ -1 \end{bmatrix} \right) = \text{Span} \left(\begin{bmatrix} -1/\sqrt{2} \\ 1/\sqrt{2} \\ 0 \end{bmatrix}, \begin{bmatrix} 1/\sqrt{3} \\ 1/\sqrt{3} \\ -1/\sqrt{3} \end{bmatrix} \right)$
 They don't point the same direction?

A The idea of projection!



* We know that $\vec{u}_1 \in V$ because it's just the normalized \vec{v}_1

* We know that $\vec{v}_2 \in V$, because it's defined like that 😊

* We know that $\vec{w}_2 \in V$ because it connects \vec{u}_1 and \vec{v}_2 , which means it's on the same plane, even though it points a different direction than \vec{v}_2 .

* We know that $\vec{u}_2 \in V$ because it's just normalized \vec{w}_2

Quiz 1 The subspace V is a plane in \mathbb{R}^3 . Use a Gram-Schmidt process to change the basis of V into an orthonormal basis.

$$V = \text{Span} \left(\begin{bmatrix} -2 \\ 2 \\ 1 \end{bmatrix}, \begin{bmatrix} -1 \\ -3 \\ 1 \end{bmatrix} \right)$$

$$\vec{u}_1 = \begin{bmatrix} -2/3 \\ 2/3 \\ 1/3 \end{bmatrix} \quad \vec{w}_2 = \vec{v}_2 - \left(\begin{bmatrix} -1 \\ -3 \\ 1 \end{bmatrix} \cdot \begin{bmatrix} -2/3 \\ 2/3 \\ 1/3 \end{bmatrix} \right) \cdot \vec{u}_1$$

$$= \vec{v}_2 - \left(\frac{2}{3} - 2 + \frac{1}{3} \right) \cdot \vec{u}_1 = \begin{bmatrix} -1 \\ -3 \\ 1 \end{bmatrix} + \begin{bmatrix} -2/3 \\ 2/3 \\ 1/3 \end{bmatrix} = \begin{bmatrix} -5/3 \\ -7/3 \\ 4/3 \end{bmatrix}$$

$$\|\vec{w}_2\| = \sqrt{\frac{25}{9} + \frac{49}{9} + \frac{16}{9}} = \sqrt{\frac{90}{9}} = \sqrt{10} \Rightarrow \vec{u}_2 = \left(\frac{-5}{3}\sqrt{10}, \frac{-7}{3}\sqrt{10}, \frac{4}{3}\sqrt{10} \right)$$

② $V = \text{Span} \left(\begin{bmatrix} 1 \\ 0 \\ -2 \end{bmatrix}, \begin{bmatrix} -1 \\ -2 \\ 2 \end{bmatrix}, \begin{bmatrix} 0 \\ -1 \\ 3 \end{bmatrix} \right)$ to orthonormal basis?

$$\begin{aligned} \vec{u}_1 &= \left(\frac{1}{\sqrt{5}}, 0, \frac{-2}{\sqrt{5}} \right) & \vec{w}_2 &= \vec{v}_2 - \left(\begin{bmatrix} -1 \\ -2 \\ 2 \end{bmatrix} \cdot \begin{bmatrix} 1/\sqrt{5} \\ 0 \\ -2/\sqrt{5} \end{bmatrix} \right) \cdot \vec{u}_1 \\ &= \vec{v}_2 - \left(\frac{-1}{\sqrt{5}} + 0 - \frac{4}{\sqrt{5}} \right) \cdot \vec{u}_1 = \vec{v}_2 + \frac{5}{\sqrt{5}} \begin{bmatrix} 1/\sqrt{5} \\ 0 \\ -2/\sqrt{5} \end{bmatrix} \\ &= \begin{bmatrix} -1 \\ -2 \\ 2 \end{bmatrix} + \begin{bmatrix} 1 \\ 0 \\ -2 \end{bmatrix} = \begin{bmatrix} 0 \\ -2 \\ 0 \end{bmatrix} \Rightarrow \vec{u}_2 = (0, -1, 0) \end{aligned}$$

$$\begin{aligned} \vec{w}_3 &= \vec{v}_3 - \left[(\vec{v}_3 \cdot \vec{u}_1) \cdot \vec{u}_1 + (\vec{v}_3 \cdot \vec{u}_2) \cdot \vec{u}_2 \right] \\ &= \vec{v}_3 - \left[\left(\begin{bmatrix} 0 \\ -1 \\ 3 \end{bmatrix} \cdot \begin{bmatrix} 1/\sqrt{5} \\ 0 \\ -2/\sqrt{5} \end{bmatrix} \right) \cdot \vec{u}_1 + \left(\begin{bmatrix} 0 \\ -1 \\ 3 \end{bmatrix} \cdot \begin{bmatrix} 0 \\ -1 \\ 0 \end{bmatrix} \right) \cdot \vec{u}_2 \right] \\ &= \vec{v}_3 - \left(\frac{-6}{\sqrt{5}} \cdot \begin{bmatrix} 1/\sqrt{5} \\ 0 \\ -2/\sqrt{5} \end{bmatrix} + \begin{bmatrix} 0 \\ -1 \\ 0 \end{bmatrix} \right) \\ &= \begin{bmatrix} 0 \\ -1 \\ 3 \end{bmatrix} - \left(\begin{bmatrix} -6/5 \\ 0 \\ 12/5 \end{bmatrix} + \begin{bmatrix} 0 \\ -1 \\ 0 \end{bmatrix} \right) = \begin{bmatrix} 0 \\ -1 \\ 3 \end{bmatrix} - \begin{bmatrix} -6/5 \\ -1 \\ 12/5 \end{bmatrix} \\ &= \begin{bmatrix} 6/5 \\ 0 \\ 3/5 \end{bmatrix} & \|\vec{w}_3\| &= \sqrt{\frac{36}{25} + \frac{9}{25}} = \frac{\sqrt{45}}{5} = \frac{3\sqrt{5}}{5} \end{aligned}$$

$$\Rightarrow \vec{u}_3 = \left(\frac{6}{5} \cdot \frac{5}{3\sqrt{5}}, 0, \frac{3}{5} \cdot \frac{5}{3\sqrt{5}} \right) = \left(\frac{2}{\sqrt{5}}, 0, \frac{1}{\sqrt{5}} \right)$$

③ $V = \text{Span} \left(\begin{bmatrix} 1 \\ 1 \\ -1 \\ 1 \end{bmatrix}, \begin{bmatrix} 0 \\ 2 \\ 1 \\ 3 \end{bmatrix}, \begin{bmatrix} 2 \\ 0 \\ -2 \\ 0 \end{bmatrix} \right)$ to orthonormal basis?

```
from sympy import Matrix

v1 = Matrix([1, 1, -1, 1])
v2 = Matrix([0, 2, 1, 3])
v3 = Matrix([2, 0, -2, 0])

u1 = v1 / v1.norm()

w2 = v2 - (v2.T.dot(u1)) * u1
u2 = w2 / w2.norm()

w3 = v3 - ((v3.T.dot(u1)) * u1 + (v3.T.dot(u2)) * u2)
u3 = w3 / w3.norm()
|
```

