Print string "learn-in-depth:ibrahim" on on QEMU Emulator

1. Create our app.c , UART.c and UART.h files and open it using editor "e.g. Sublime"

```
Eng.Ibrahim El-mursi@DESKTOP-II7CLSO MINGW64 /d/learn_in_depth/git/first_term/un
it_3/lesson_2/lab (main)
$ touch app.c uart.c uart.h

Eng.Ibrahim El-mursi@DESKTOP-II7CLSO MINGW64 /d/learn_in_depth/git/first_term/un
it_3/lesson_2/lab (main)
$ subl *
```

2. Write our UART driver

```
* @name
          : uart.c
 * @date
          : sept 3, 2024
   @author : Eng.Ibrahim El-mursi
 * @brief : this program is UART driver for versatilePB platform
#include "uart.h"
#define UARTODR *((volatile uint32_t*)(uint32_t)(0x101f1000))
void uart send string(uint8 t* str)
{
    while(*str !='\0')
    {
        UARTODR=(uint32_t) (*str);
        str++;
    }
}
 * @name : uart.h
* @date : sept 3, 2024
 * @author : Eng.Ibrahim El-mursi
* @brief : this program is UART driver for versatilePB platform
#ifndef _UART_H
#define _UART_H
#include <stdint.h>
void uart_send_string(uint8_t*);
#endif
```

3. Write our app.c program

```
* @name : app.c
* @date : sept 3, 2024
* @author : Eng.Ibrahim El-mursi
* @brief : this program is used to Print string
* "learn-in-depth:ibrahim" on versatilePB platform
* using UART protocal
*/
#include "uart.h"
uint8_t str[] ="learn-in-depth:ibrahim";
const uint8_t str1[] ="learn-in-depth:ibrahim";
void main(void)

* {
    uart_send_string(str);
}
```

- 4. Generate our object files (relocatable files) app.o , uart.o
 - a. With debug sections

```
Eng.Ibrahim El-mursi@DESKTOP-II7CLSO MINGW64 /d/learn_in_depth/git/first_term/un
it_3/lesson_2/lab (main)
$ arm-none-eabi-gcc.exe -c -g -I . -mcpu=arm926ej-s app.c -o app.o

Eng.Ibrahim El-mursi@DESKTOP-II7CLSO MINGW64 /d/learn_in_depth/git/first_term/un
it_3/lesson_2/lab (main)
$ arm-none-eabi-gcc.exe -c -g -I . -mcpu=arm926ej-s uart.c -o uart.o
```

- b. Without debug sections
- 5. Navigate the object files using arm binary utilities
 - a. With debug sections

Command:

```
Eng.Ibrahim El-mursi@DESKTOP-II7CLSO MINGW64 /d/learn_in_depth/git/first_term/un
it_3/lesson_2/lab (main)
$ arm-none-eabi-objdump.exe -h app.o
Eng.Ibrahim El-mursi@DESKTOP-II7CLSO MINGW64 /d/learn_in_depth/git/first_term/un
it_3/lesson_2/lab (main)
$ arm-none-eabi-objdump.exe -h uart.o
```

Output:

```
file format elf32-littlearm
app.o:
           file format elf32-littlearm
                                                                        uart.o:
Sections:
                                                                        Sections:
Idx Name
                             VMA
                                        I MA
                                                  File off
                                                             Algn
                                                                                                                            File off
                                                                                                                                       Algn
                                                                        Idx Name
                                                                                                                 I MA
                                                                                            Size
                                                                                                      VMA
 0 .text
                  00000018
                            00000000 00000000
                                                  00000034
                                                                          0 .text
                                                                                            00000050
                                                                                                      00000000
                                                                                                                 00000000
                                                                                                                            00000034
                            ALLOC, LOAD, RELOC, 00000000 00000000
                                                  READONLY,
                                                             CODE
                  CONTENTS,
                                                                                            CONTENTS,
                                                                                                      ALLOC, LOAD, READONLY, CODE
                  00000018
 1 .data
                                                  0000004c
                                                                          1 .data
                                                                                            00000000
                                                                                                      00000000 00000000
                                                                                                                            00000084
                                                                                                                                       2**0
                             ALLOC, LOAD, DATA
                  CONTENTS,
                                                                                            CONTENTS,
                                                                                                      ALLOC, LOAD, DATA
                                                             2**0
 2 .bss
                  00000000
                             00000000 00000000
                                                  00000064
                                                                                            00000000
                                                                          2 .bss
                                                                                                      00000000 00000000
                                                                                                                            00000084 2**0
                  ALLOC
                                                                                            ALLOC
 3 .rodata
                  00000018 00000000 00000000 00000064 2**2
                                                                          3 .debug_info
                                                                                            000000b1 00000000 00000000 00000084 2**0
                  CONTENTS, ALLOC, LOAD, READONLY, DATA
                                                                                            CONTENTS, RELOC, READONLY, DEBUGGING
 4 .debug_info
                                                             2**0
                            00000000 00000000 0000007c
                  000000cd
                                                                                                                                       2**0
 CONTENTS, RELOC, READONLY, DEBUGGING 5 .debug_abbrev 0000008a 00000000 00000000 00000149 2**0
                                                                          4 .debug_abbrev 00000069 00000000 00000000 00000135
                                                                                            CONTENTS, READONLY, DEBUGGING
                  CONTENTS, READONLY, DEBUGGING
                                                                          5 .debug_loc
                                                                                            0000002c 00000000 00000000 0000019e 2**0
                  0000002c 00000000 00000000 000001d3 2**0
 6 .debug_loc
                                                                          CONTENTS, READONLY, DEBUGGING
6 .debug_aranges 00000020 00000000 00000000 000001ca 2**0
 CONTENTS, READONLY, DEBUGGING
7 .debug_aranges 00000020 00000000 00000000 000001ff 2**0
                                                                                            CONTENTS, RELOC, READONLY, DEBUGGING
                  CONTENTS, RELOC, READONLY, DEBUGGING
                                                                                           00000084 00000000 00000000 000001ea 2**0
CONTENTS, RELOC, READONLY, DEBUGGING
000000ee 00000000 00000000 0000026e 2**0
                                                                          7 .debug_line
                  0000007c
 8 .debug_line
                            00000000 00000000 0000021f
                                                             2**0
                  CONTENTS, RELOC, READONLY, DEBUGGING
                                                                          8 .debug_str
 9 .debug_str
                  000000e6 00000000 00000000 0000029b
                                                             2**0
                                                                                            CONTENTS, READONLY, DEBUGGING
                  CONTENTS, READONLY, DEBUGGING
                                                                          9 .comment
                                                                                            00000012 00000000
                                                                                                                 00000000 0000035c 2**0
 10 .comment
                  00000012 00000000
                                       00000000 00000381 2**0
CONTENTS, READONLY
11 .ARM.attributes 00000032 00000000 00000000 00000393 2**0
                                                                                            CONTENTS, READONLY
                                                                         10 .ARM.attributes 00000032 00000000 00000000 0000036e 2**0
                  CONTENTS, READONLY
                                                                                            CONTENTS, READONLY
                                                                                            00000028 00000000 00000000 000003a0 2**2
12 .debug_frame
                  0000002c 00000000 00000000 000003c8 2**2
                                                                         11 .debug_frame
                  CONTENTS, RELOC, READONLY, DEBUGGING
                                                                                            CONTENTS, RELOC, READONLY, DEBUGGING
```

b. Without debug sectionsCommand:

```
Eng.Ibrahim El-mursi@DESKTOP-II7CLSO MINGW64 /d/learn_in_depth/git/first_term/un
it_3/lesson_2/lab (main)
$ arm-none-eabi-gcc.exe -c -I . -mcpu=arm926ej-s app.c -o app.o
```

Eng.Ibrahim El-mursi@DESKTOP-II7CLSO MINGW64 /d/learn_in_depth/git/first_term/un
it_3/lesson_2/lab (main)

\$ arm-none-eabi-gcc.exe -c -I . -mcpu=arm926ej-s uart.c -o uart.o

Output:

```
app.o:
           file format elf32-littlearm
Sections:
                                                File off
Idx Name
                  Size
                            VMA
                                      LMA
                                                           Alan
  0 .text
                  00000018
                            00000000
                                      00000000
                                                00000034
                                                           2**2
                  CONTENTS, ALLOC, LOAD, RELOC, READONLY, CODE
  1 .data
                  00000018 00000000 00000000
                                                0000004c
                                                           2**2
                  CONTENTS, ALLOC, LOAD, DATA
  2 .bss
                  00000000 00000000
                                      00000000
                                                00000064
                                                           2**0
                  ALLOC
                  00000018 00000000 00000000
                                                00000064
                                                           2**2
  3 .rodata
                  CONTENTS, ALLOC, LOAD, READONLY, DATA
                  00000012 00000000 00000000 0000007c
CONTENTS, READONLY
  4 .comment
                                                          2**0
  5 .ARM.attributes 00000032 00000000 00000000 0000008e 2**0
                  CONTENTS, READONLY
Eng.Ibrahim El-mursi@DESKTOP-II7CLSO MINGW64 /d/learn_in_depth/git/first_term/un
it_3/lesson_2/lab (main)
$ arm-none-eabi-objdump.exe -h uart.o
            file format elf32-littlearm
uart.o:
Sections:
                  Size
Idx Name
                            VMA
                                      LMA
                                                File off
                                                           Algn
  0 .text
                  00000050 00000000
                                                00000034
                                                           2**2
                                      00000000
                  CONTENTS, ALLOC, LOAD, READONLY, CODE
  1 .data
                  00000000 00000000 00000000
                                                00000084
                                                           2**0
                  CONTENTS, ALLOC, LOAD, DATA
                  00000000 00000000 00000000
  2 .bss
                                                00000084
                                                           2**0
                  ALLOC
                  00000012 00000000
                                      00000000
                                                00000084
                                                           2**0
  3 .comment
                  CONTENTS, READONLY
  4 .ARM.attributes 00000032 00000000 00000000 00000096
                                                            2**0
                  CONTENTS, READONLY
```

6. Generate assemply file using arm binary utilities

Command:

```
Eng.Ibrahim El-mursi@DESKTOP-II7CLSO MINGW64 /d/learn_in_depth/git/first_term/un
it_3/lesson_2/lab (main)
$ arm-none-eabi-objdump.exe -D uart.o > uart.s

Eng.Ibrahim El-mursi@DESKTOP-II7CLSO MINGW64 /d/learn_in_depth/git/first_term/un
it_3/lesson_2/lab (main)
$ arm-none-eabi-objdump.exe -D app.o > app.s
```

Output:

```
file format elf32-littlearm
                                                                                                                      uart.o:
                                                                                                                                          file format elf32-littlearm
Disassembly of section .text:
                                                                                                                      Disassembly of section .text:
000000000 <main>:
                        push {fp, lr}
add fp, sp, #4
ldr r0, [pc, #4] ; 1
bl 0 <uart_send_string>
    0: e92d4800
                                                                                                                      00000000 <uart_send_string>:
    4: e28db004
                                                                                                                         0: e52db004 push {fp} ; (str fp, [sp, #-4]!)
4: e28db000 add fp, sp, #0
8: e24dd00c sub sp, sp, #12
c: e50b0008 str r0, [fp, #-8]
10: ea000006 b 30 (uart_send_string+0x30)
    8: e59f0004
                                                             ; 14 <main+0x14>
     c: ebfffffe
   10: e8bd8800
                         pop {fp, pc}
andeq r0, r0, r0
   14: 00000000
                                                                                                                         10: ea000006
                                                                                                                                                  b 30 <uart_send_string+0x30>
ldr r3, [pc, #48] ; 4c <uart_send_string+0x4c>
ldr r2, [fp, #-8]
ldrb r2, [r2]
str r2, [r3]
ldr r3, [fp, #-8]
add r3, r3, #1
str r3, [fp, #-8]
ldr r3, [r3]
cmp r3, #0
Disassembly of section .data:
                                                                                                                         14: e59f3030
                                                                                                                         18: e51b2008
000000000 <str>:
                                                                                                                         1c: e5d22000
  0: 7261656c rsbvc r6, r1, #108, 10 ; 0x1b000000

4: 6e692dee cdpvs 13, 6, cr2, cr9, cr14, {3}

8: 7065642d rsbvc r6, r5, sp, lsr #8

c: 693a6874 ldmdbvs sl!, {r2, r4, r5, r6, fp, sp, lr}

10: 68617262 stmdavs r1!, {r1, r5, r6, r9, ip, sp, lr}^

14: 00006d69 andeq r6, r0, r9, ror #26
                                                                                                                         20: e5832000
                                                                                                                         24: e51b3008
                                                                                                                         28: e2833001
                                                                                                                         2c: e50b3008
                                                                                                                         30: e51b3008
                                                                                                                         34: e5d33000
                                                                                                                                                 cmp r3, #0

bne 14 <uart_send_string+0x14>
add sp, fp, #0

ldmfd sp!, {fp}
Disassembly of section .rodata:
                                                                                                                         38: e3530000
                                                                                                                         3c: 1affffff4
000000000 <str1>:
                                                                                                                         40: e28bd000
  0: 7261656c rsbvc r6, r1, #108, 10 ; 0x1b0000000

4: 6e692d6e cdpvs 13, 6, cr2, cr9, cr14, {3}

8: 7065642d rsbvc r6, r5, sp, lsr #8

c: 693a6874 ldmdbvs sl!, {r2, r4, r5, r6, fp, sp, lr}

10: 68617262 stmdavs r1!, {r1, r5, r6, r9, ip, sp, lr}^

14: 00006d69 andeq r6, r0, r9, ror #26
                                                                                                                         44: e8bd0800
                                                                                                                        48: e12fff1e bx lr
4c: 101f1000 andsne r1, pc, r0
                                                                                                                      Disassembly of section .comment:
Disassembly of section .comment:
                                                                                                                      00000000 <.comment>:
                                                                                                                          0: 43434700
                                                                                                                                                 movtmi r4, #14080 ; 0x3700
                                                                                                                                                            ; <UNDEFINED> instruction: 0x4728203a
00000000 <.comment>:
                                                                                                                          4: 4728203a
   0: 43434700 movtmi r4, #14080 ; 0x3700
4: 4728203a ; <UNDEFINED> instruction: 0x4728203a
                                                                                                                         8: 2029554e eorcs r5, r9, lr, asr #10
c: 2e372e34 mrccs 14, 1, r2, cr7, cr4, {1}
10: Address 0x00000010 is out of bounds.
  8: 2029554e eorcs r5, r9, lr, asr #10
c: 2e372e34 mrccs 14, 1, r2, cr7, cr4, {1}
10: Address 0x00000010 is out of bounds.
                                                                                                                      Disassembly of section .ARM.attributes:
Disassembly of section .ARM.attributes:
                                                                                                                      00000000 <.ARM.attributes>:
000000000 <.ARM.attributes>:
                                                                                                                          0: 00003141 andeq r3, r0, r1, asr #2
                         andeq r3, r0, r1, asr #2
cmnvs r5, r0, lsl #2
tsteq r0, r2, ror #18
    0: 00003141
                                                                                                                          4: 61656100
                                                                                                                                                   cmnvs r5, r0, lsl #2
    4: 61656100
                                                                                                                          8: 01006962
                                                                                                                                                    tsteq r0, r2, ror #18
                        tsteq r0, r2, r0r #18
andeq r0, r0, r7, lsr #32
ldfmie f4, [r2, #-20] ; 0xfffffffec
ldrmi r3, [r6, #-569]! ; 0x239
subseq r2, r3, s1, asr #26
tsteq r8, r6, lsl #10
ldreg r0. [r2], #-265 ; 0x109
    8: 01006962
                                                                                                                                                   andeq r0, r0, r7, lsr #32
ldfmie f4, [r2, #-20] ; 0xffffffec
                                                                                                                          c: 00000027
    c: 00000027
                                                                                                                         10: 4d524105
   10: 4d524105
                                                                                                                        14: 45363239
   18: 00532d4a
   1c: 01080506
                           ldreq r0, [r2], #-265 ; 0x109
tsteq r5, r4, lsl r1
tsteq r8, r7, lsl r3
   20: 04120109
   24: 01150114
   28: 01180317
                                                                                                                                                    tsteq r8, r7, lsl r3
                                                                                                                         28: 01180317
                                                                                                                                                 tsteq sl, r9, lsl r1
   2c: 011a0119
                            tsteq sl, r9, lsl r1
                                                                                                                         2c: 011a0119
   30: Address 0x000000030 is out of bounds.
                                                                                                                         30: Address 0x000000030 is out of bounds.
```

7. Create startup.s file

```
Eng.Ibrahim El-mursi@DESKTOP-II7CLSO MINGW64 /d/learn_in_depth/git/first_term/un
it_3/lesson_2/lab (main)
$ touch startup.s

Eng.Ibrahim El-mursi@DESKTOP-II7CLSO MINGW64 /d/learn_in_depth/git/first_term/un
it_3/lesson_2/lab (main)
$ subl startup.s
```

8. Write our startup code

```
1 .global reset
2 reset:
3    ldr sp, =stack_top
4    bl main
5 stop: b stop
6
```

9. Generate startup.o file and analyze it using arm binary utilities

```
Eng.Ibrahim El-mursi@DESKTOP-II7CLSO MINGW64 /d/learn_in_depth/git/first_term/un
it_3/lesson_2/lab (main)
$ arm-none-eabi-as.exe -mcpu=arm926ej-s startup.s -o startup.o
Eng.Ibrahim El-mursi@DESKTOP-II7CLSO MINGW64 /d/learn_in_depth/git/first_term/un
it_3/lesson_2/lab (main)
$ arm-none-eabi-objdump.exe -h startup.o
              file format elf32-littlearm
startup.o:
Sections:
                                               File off
Idx Name
                 Size
                           VMA
                                     LMA
 0 .text
                 00000010 00000000 00000000
                                               00000034
                                                         2**2
                 CONTENTS, ALLOC, LOAD, RELOC, READONLY, CODE
                 00000000 00000000 00000000
                                               00000044 2**0
 1 .data
                 CONTENTS, ALLOC, LOAD, DATA
  2 .bss
                 00000000 00000000 00000000
                                               00000044 2**0
                 ALLOC
  3 .ARM.attributes 00000022 00000000 00000000 00000044 2**0
                 CONTENTS, READONLY
```

10. Create linker script.ld file

```
Eng.Ibrahim El-mursi@DESKTOP-II7CLSO MINGW64 /d/learn_in_depth/git/first_term/un
it_3/lesson_2/lab (main)
$ touch linker_script.ld

Eng.Ibrahim El-mursi@DESKTOP-II7CLSO MINGW64 /d/learn_in_depth/git/first_term/un
it_3/lesson_2/lab (main)
$ subl linker_script.ld
```

11. Write our linker script and define stack top symbol

```
ENTRY(reset)
   MEMORY
   {
        Mem (rwx):ORIGIN=0x00000000 , LENGTH=64M
   }
   SECTIONS
   <u>{</u>
        . = 0 \times 10000;
        .startup . :
             startup.o(.text)
        }> Mem
        .text:
             *(.text)
        }> Mem
        .data :
        {
             *(.data)
        }> Mem
        .bss:
        {
25
             *(.bss) *(COMMON)
        }> Mem
        . = . + 0 \times 1000;
28
        stack_top = . ;
   }
29
```

12. Read symbols for each object file before linking

```
ng.Ibrahim El-mursi@DESKTOP-II7CLSO MINGW64
it_3/lesson_2/lab (main)
$ arm-none-eabi-nm.exe app.o
00000000 T main
00000000 D str
000000000 R str1
          U uart_send_string
Eng.Ibrahim El-mursi@DESKTOP-II7CLSO MINGW64
it_3/lesson_2/lab (main)
$ arm-none-eabi-nm.exe uart.o
00000000 T uart_send_string
Eng.Ibrahim El-mursi@DESKTOP-II7CLSO MINGW64
it_3/lesson_2/lab (main)
$ arm-none-eabi-nm.exe startup.o
          U main
00000000 T reset
          U stack_top
00000008 t stop
```

13. Linking all files, generate executable file and map file

```
Eng.Ibrahim El-mursi@DESKTOP-II7CLSO MINGW64 /d/learn_in_depth/git/first_term/unit_3/lesson_2/lab (main)
$ arm-none-eabi-ld.exe -T linker_script.ld *.o -o app.elf -Map=map_file.map
```

14. Read symbols for executable file after linking

```
Eng.Ibrahim El-mursi@DESKTOP-II7CLS0 MINGW64 /d/learn_in_depth/git/first_term/un
it_3/lesson_2/lab (main)
$ arm-none-eabi-nm.exe app.elf
00010010 T main
00010000 T reset
000110a8 D stack_top
00010008 t stop
00010090 D str
00010078 R str1
00010028 T uart_send_string
```

15. Symbols in executable file

```
Eng.Ibrahim El-mursi@DESKTOP-II7CLSO M<mark>INGW64 /d/learn_in_depth/git/first_term/un</mark>
it_3/lesson_2/lab (main)
$ arm-none-eabi-objdump.exe -h app.elf
             file format elf32-littlearm
app.elf:
Sections:
Idx Name
                  Size
                                                 File off
                                                           Algn
                            VMA
                                       LMA
                                                 00080000
                                                           2**2
  0 .startup
                  00000010
                            00010000
                                      00010000
                  CONTENTS, ALLOC, LOAD, READONLY, CODE
                                      00010010
 1 .text
                  00000068
                            00010010
                                                 00008010
                  CONTENTS, ALLOC, LOAD, READONLY, CODE
                            00010078
                                      00010078
                                                 00008078
                                                           2**2
 2 .rodata
                  00000018
                  CONTENTS, ALLOC, LOAD, READONLY, DATA
  3 .data
                  00000018
                            00010090 00010090
                                                00008090
                                                           2**2
                  CONTENTS, ALLOC, LOAD, DATA
 4 .ARM.attributes 0000002e 00000000 00000000
                                                   000080a8
                                                            2**0
                  CONTENTS, READONLY
  5 .comment
                  00000011
                            00000000
                                      00000000 000080d6
                                                           2**0
                  CONTENTS, READONLY
```

16. Generate binary file

```
Eng.Ibrahim El-mursi@DESKTOP-II7CLSO MINGW64 /d/learn_in_depth/git/first_term/un
it_3/lesson_2/lab (main)
$ arm-none-eabi-objcopy.exe -O binary app.elf app.bin
```

17. Check if QEMU support this machine

```
ng.Ibrahim El-mursi@DESKTOP-II7CLSO MINGW64 /d/learn_in_depth/git/first_term/un
   _3/lesson_2/lab (main)
$ qemu-system-arm.exe -machine help
Supported machines are:
                         Sharp SL-C1000 (Akita) PDA (PXA270)
akita
ast2500-evb
                       Aspeed AST2500 EVB (ARM1176)
                        Simtec Electronics BAST (S3C2410A, ARM920T)
Sharp SL-C3100 (Borzoi) PDA (PXA270)
bast
borzoi
canon-a1100
                       Canon PowerShot A1100 IS
                       Palm Tungsten|E aka. Cheetah PDA (OMAP310)
Sharp SL-5500 (Collie) PDA (SA-1110)
cheetah
collie
                       Gumstix Connex (PXA255)
connex
                       cubietech cubieboard
SmartFusion2 SOM kit from Emcraft (M2SO10)
Calxeda Highbank (ECX-1000)
cubieboard
emcraft-sf2
highbank
                       ARM i.MX25 PDK board (ARM926)
ARM Integrator/CP (ARM926EJ-S)
imx25-pdk
integratorcp
                        ARM KZM Emulation Baseboard (ARM1136)
Stellaris LM3S6965EVB
kzm
1m3s6965evb
lm3s811evb
                       Stellaris LM3S811EVB
                       Mainstone II (PXA27x)
Freescale i.MX7 DUAL SABRE (Cortex A7)
Calxeda Midway (ECX-2000)
mainstone
mcimx7d-sabre
midway
mps2-an385
                       ARM MPS2 with AN385 FPGA image for Cortex-M3
                       ARM MPS2 with AN505 FPGA image for Cortex-M33
ARM MPS2 with AN511 DesignStart FPGA image for Cortex-M3
Marvell 88w8618 / MusicPal (ARM926EJ-S)
mps2-an505
mps2-an511
musicpal
n800
                        Nokia N800 tablet aka. RX-34 (OMAP2420)
                        Nokia N810 tablet aka. RX-44 (OMAP2420)
Netduino 2 Machine
n810
netduino2
                        empty machine
none
                      Samsung NURI board (Exynos4210)
OpenPOWER Palmetto BMC (ARM926EJ-S)
Raspberry Pi 2
ARM RealView Emulation Baseboard (ARM926EJ-S)
nuri
palmetto-bmc
raspi2
realview-eb
realview-eb-mpcore ARM RealView Emulation Baseboard (ARM11MPCore)
realview-pb-a8 ARM RealView Platform Baseboard for Cortex-A8
                        ARM RealView Platform Baseboard Explore for Cortex-A9
realview-pbx-a9
romulus-bmc
                        OpenPOWER Romulus BMC (ARM1176)
                        Freescale i.MX6 Quad SABRE Lite Board (Cortex A9)
sabrelite
                        smdk2443 (ARM920-T)
smdk2443
                        Samsung SMDKC210 board (Exynos4210)
smdkc210
spitz
                        Sharp SL-C3000 (Spitz) PDA (PXA270)
                        Siemens SX1 (OMAP310) V2
sx1
sx1-v1
                        Siemens SX1 (OMAP310) V1
terrier
                        Sharp SL-C3200 (Terrier) PDA (PXA270)
                        Sharp SL-6000 (Tosa) PDA (PXA255)
tosa
                        OpenTom (ARM920-T)
††
                        OpenTom (ARM920-T)
tt666
                       Gumstix Verdex (PXA270)
verdex
versatileab
                       ARM Versatile/AB (ARM926EJ-S)
                       ARM Versatile/PB (ARM926EJ-S)
versatilepb
                         ARM Versatile Express for Cortex-A15
vexpress-a15
                        ARM Versatile Express for Cortex-A9
vexpress-a9
```

18. Run the app.bin on the QEMU emulator

```
Eng.Ibrahim El-mursi@DESKTOP-II7CLSO MINGW64 /d/learn_in_depth/git/first_term/un it_3/lesson_2/lab (main)
$ qemu-system-arm.exe -M versatilepb -m 128M -nographic -kernel app.bin dsound: Could not initialize DirectSoundCapture dsound: Reason: No sound driver is available for use, or the given GUID is not a valid DirectSound device ID learn-in-depth:ibrahim
```