# Node-Postgres

RDBMSs, Database Drivers, and Persistent Applications

- What is Postgres?
- What is an SQL client?
- What protocol does our postgres server use to communicate?
- Why do we use the pg module?
- How much do you love the pg module?

## Database Management System (DBMS)

- How to define records (Data Definition)
- CRUD (Create / Read / Update / Delete)
- Performant
- Administration levels
- In short: handle the file system intelligently, without reinventing the wheel for every project.

#### Progression of Databases

- Navigational (< 1970s)</li>
  - More common during tape era; entries had references to next entries.
- Relational (> 1970s)
  - Based on relational (table-based) logic, see E.F. Codd.
- NoSQL (> 2000s)
  - "Not only SQL" document storage, for example.



#### Some well-known rDBMSs





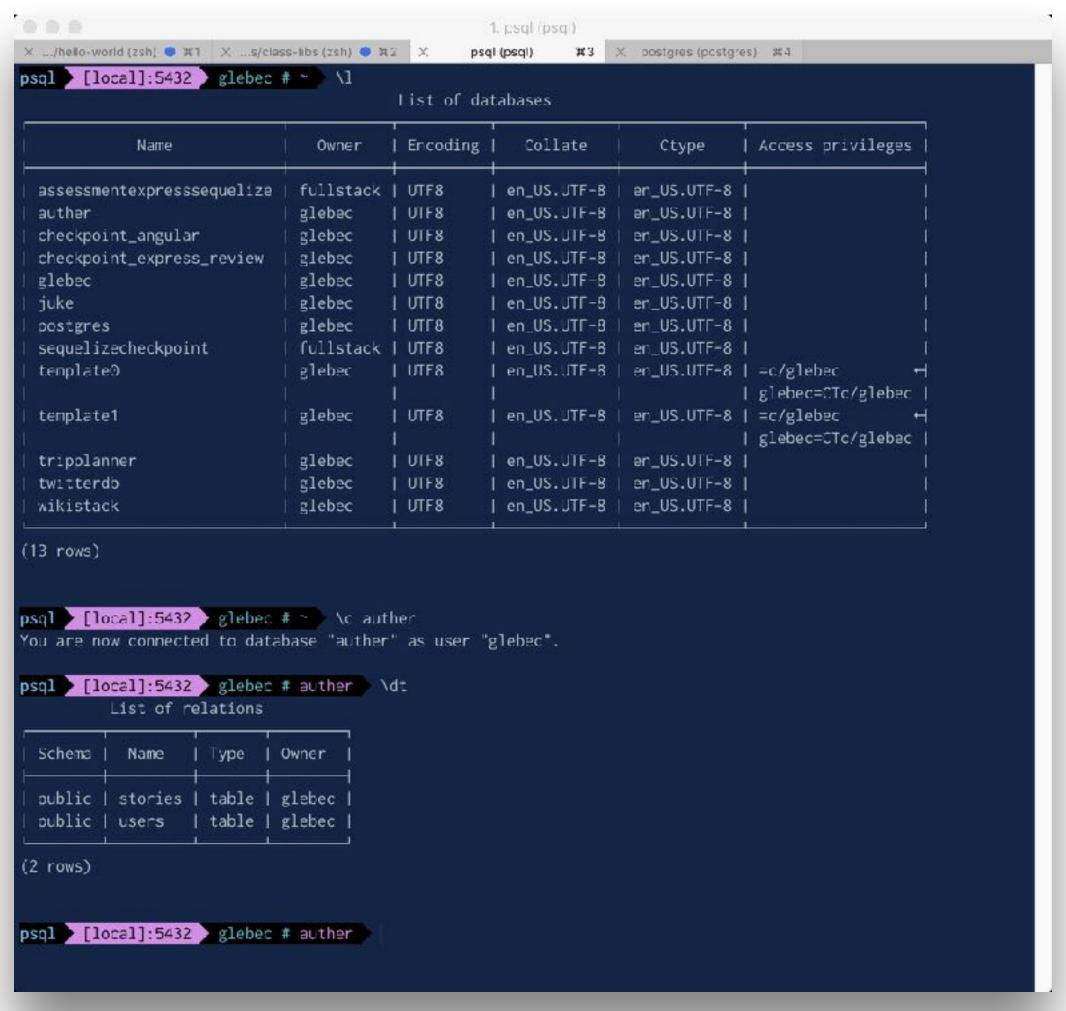
## Why PostgreSQL?

- Advanced, powerful, and popular
- Rapid open source development
- Highly extensible (stored procedures)
- Deep SQL standards compliance
- Excellent transactions / ACID reliability; focus on integrity
- Multi-user management / administration

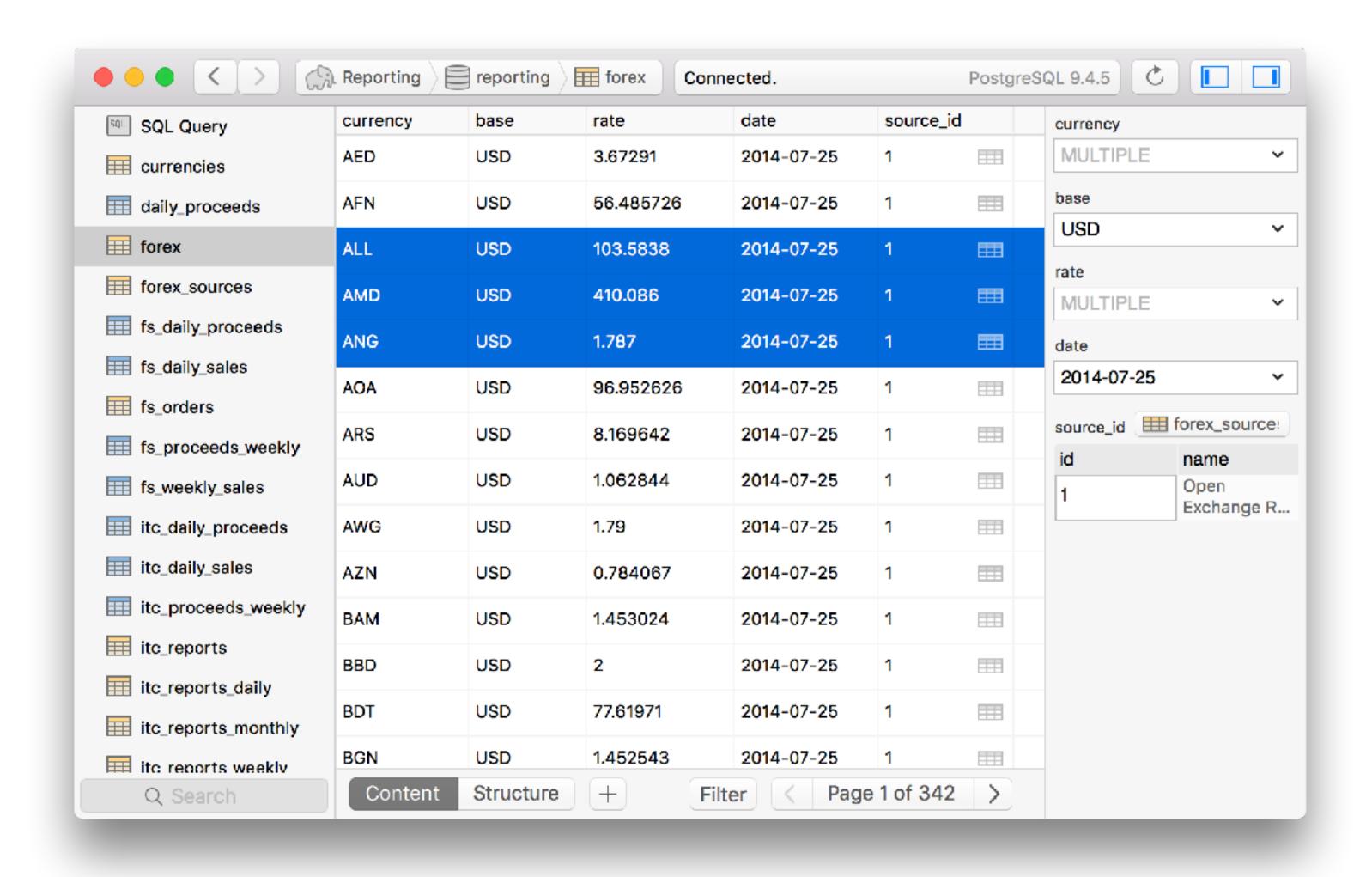
## History of PostgreSQL

- 1970s at UC Berkley:
   INteractive Graphics REtrieval System (INGRES)
- 1980s: POSTGRES ("Post-Ingres")
- 1995: POSTQUEL and Postgres95.
- 1996: Adopted by the open source community
  - Ongoing: stability, testing, documentation, new features
  - PostgreSQL

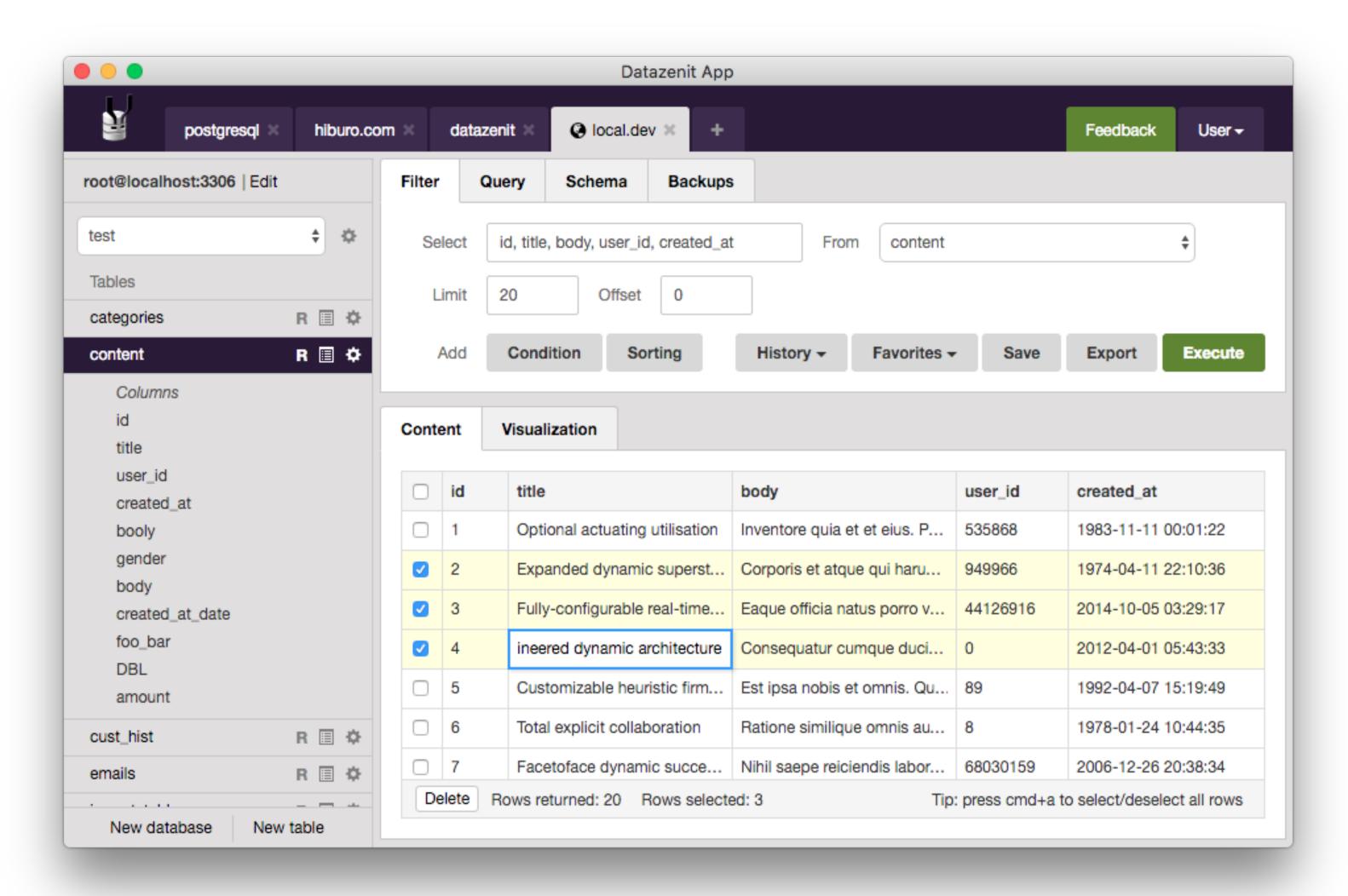


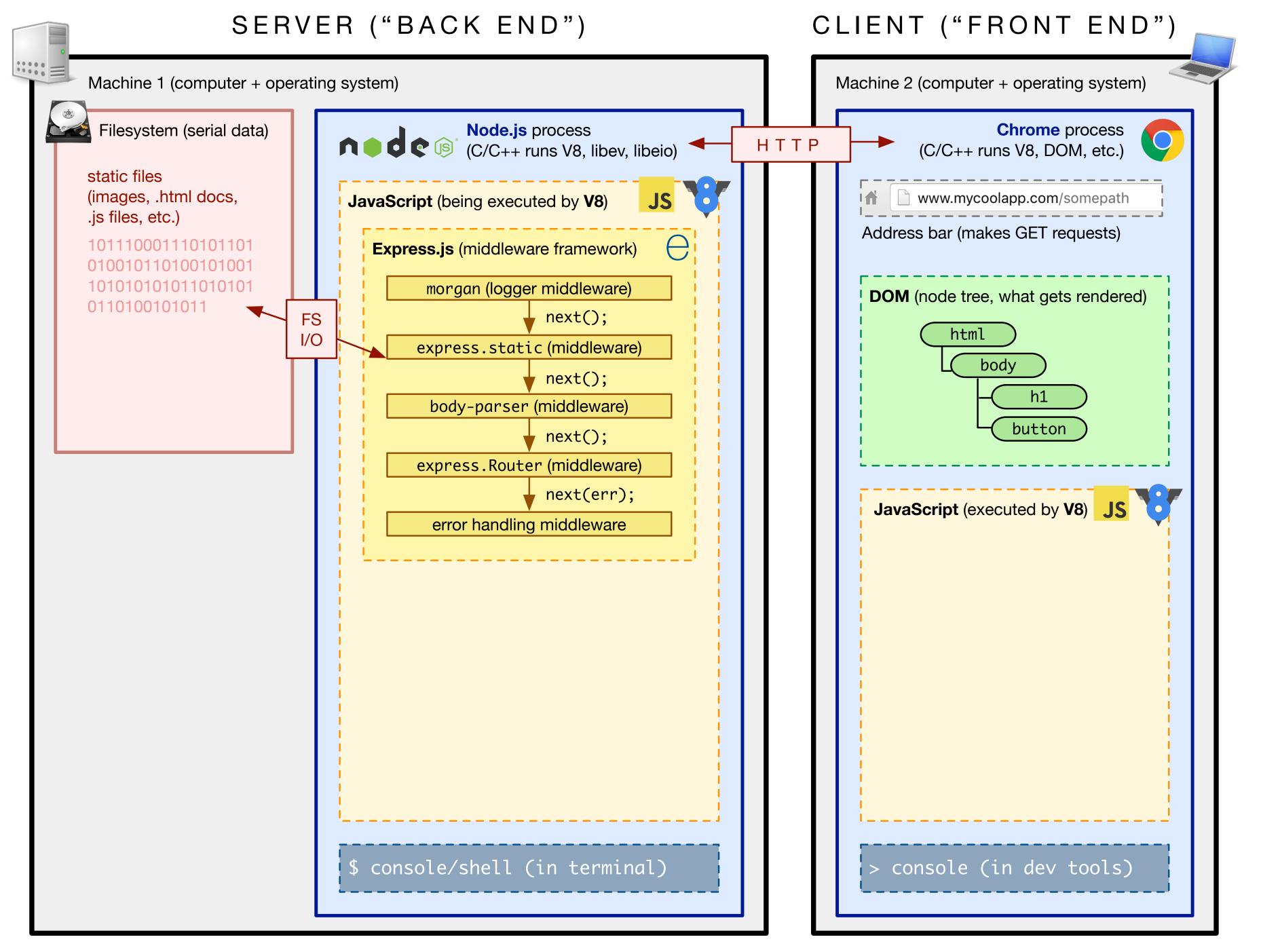


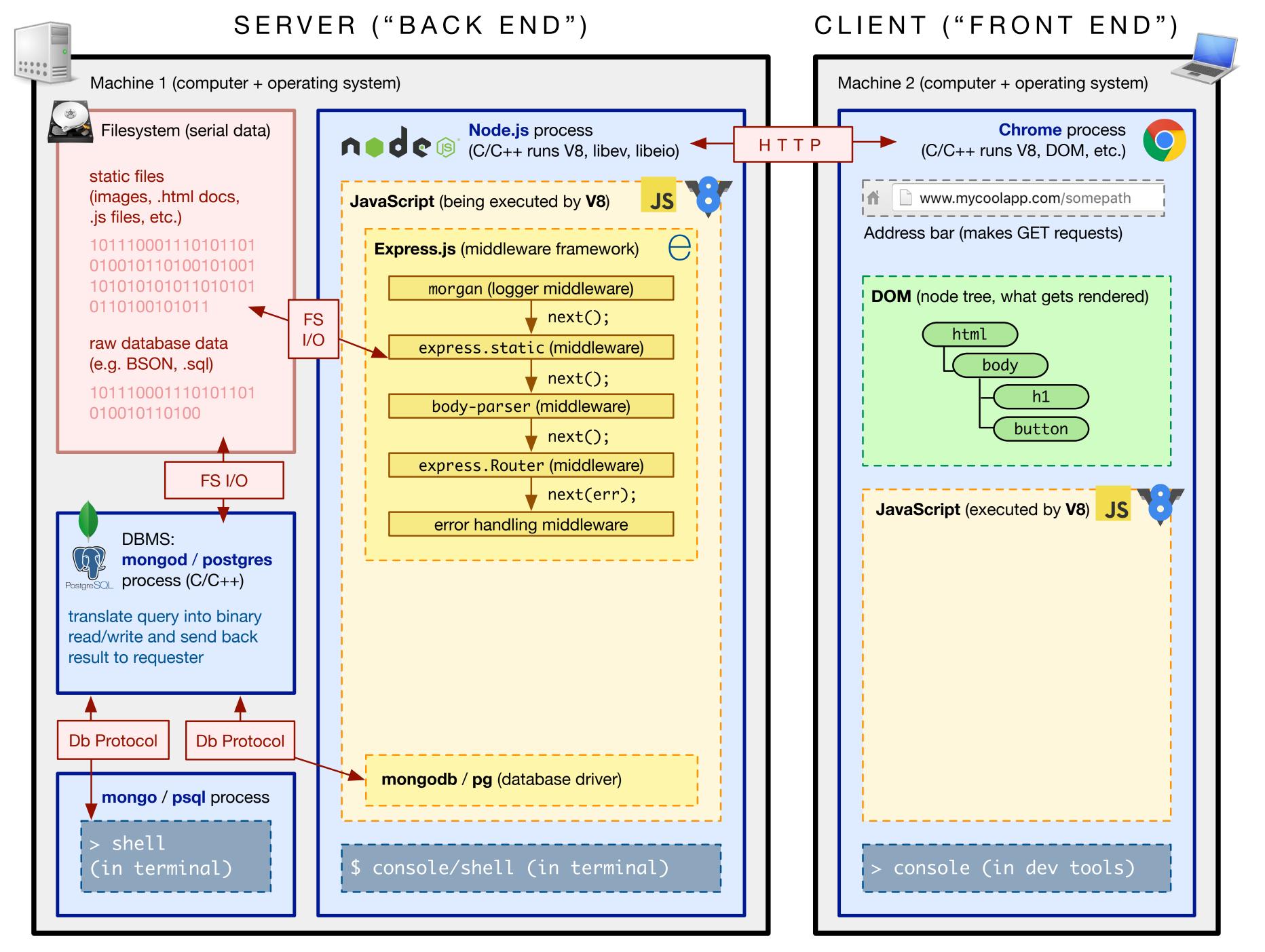
#### Postico



#### Datazenit







#### postgres process



- The rDBMS itself; a daemon (background process)
- Waits for incoming SQL
- Knows how to read/write to disk in a performant way
- Sends back results

# Where does the "incoming SQL" come from?

#### Query Sources ("Clients")

- psql CLI
  - human input as text
- GUI like Postico, Datazenit
  - human actions turned into SQL queries
- ...and other applications
  - "somehow" communicate with the postgres process

How to transmit SQL to postgres?
How can postgres be "waiting for SQL"?
And how do the results get "sent back"?

#### Postgres is a TCP server!



- Listening on a TCP port (5432 by default) for requests
- Does disk access
- Sends back a TCP response to the client that made the requests

# OK, Postgres is a TCP server. Is it... HTTP?

## Postgres uses the postgres:// protocol

	Transport Protocol	Message Protocol	Content Type
Node + Express	TCP/IP	http://	Anything: HTML, JSON, XML, TXT, etc.
Postgres	TCP/IP	postgres://	SQL

For HTTP clients, the TCP/IP was handled for you by the browser or Node. How can our JS app communicate with the postgres server?

# "Let's implement the postgres protocol in JavaScript ourselves!"

- AMBITIOUS MCOVERKILL

https://www.postgresql.org/docs/current/static/protocol.html

"On second thought...
has anyone done this for us?"

- SANEY MCREASONABLE

## Node-postgres

- npm library: npm install pg --save
- it is a "database driver"
- implements the postgres protocol in a Node module (JS!)
- Gives us a `client` object that we can pass SQL to
- Asynchronously talks via postgres protocol / TCP to postgres
- gives us a callback with `rows` array of resulting table

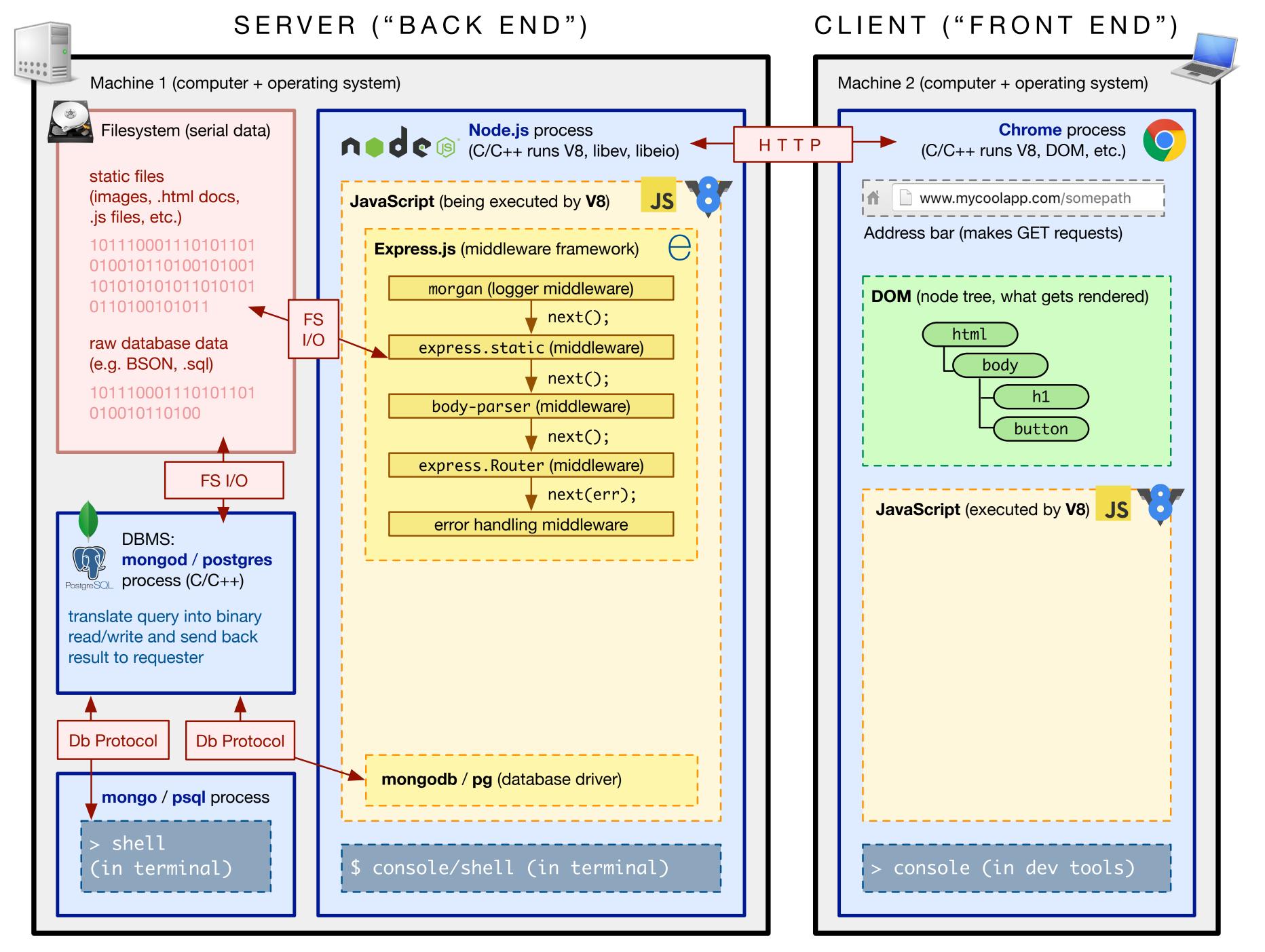


#### Example

```
client.query('SELECT * FROM users', function (err, data) {
  if (err) return console.error(err);
  data.rows.forEach(function (rowObject) {
    console.log(rowObject); // { name: 'Claire' }
  });
});
```

#### KEY TAKEAWAY

- pg allows us to talk to our postgres server from the javascript in our node program
  - It takes the SQL we give it, and sends it to our postgres server via the postgres protocol
  - It takes the text data returned from the postgres server (via the postgres protocol), parses it, converts it into javascript objects, then gives us those objects.



# Final note: `returning`

- SQL comes in slightly different "dialects" depending on your RDBMS of choice (SQLite, MySQL, PostgreSQL etc.)
- PostgreSQL has a very convenient keyword `returning`
- Used during INSERT, UPDATE
- Returns the row(s) inserted/updated
- May come in handy during workshop, so check it out!

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