

8 puzzle iterative deepening search:-

Code:-

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Lab - 5

8/12/2023

3 8 puzzle problem using iterative deepening search algorithm.

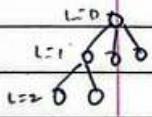
(1) Node(data, level) : initialize node with puzzle state & level.

(2) def puzzle:
→ output() ← Start & goal state
→ dls() ← (mode, goal, depth) ← perform dls

(3) def dls(mode, goal, depth)
if (current state == goal):
return solution
else:
generate child node, recursively call with increase level

(4) def IDS(start, goal)
→ start with depth: 0
→ repeat until goal is found:
→ perform DLS with current depth
→ If solⁿ found ← exit
increment depth

(5) → generate puzzle instance
→ call IDS(start, goal)



```
def id_dfs (puzzle, goal, get_moves):
```

```
    import itertools
```

```
    def dfs (route, depth):
```

```
        if depth == 0:
```

```
            return
```

```
        if route[-1] == goal:
```

```
            return route
```

```
        for move in get_moves (route[-1]):
```

```
            if move not in route:
```

```
                next_route = dfs (route + [move], depth + 1)
```

```
                if next_route:
```

```
                    return next_route
```

```
    for depth in itertools.count():
```

```
        route = dfs ([puzzle], depth)
```

```
        if route:
```

```
            return route
```

```
def possible_moves (state):
```

```
    b = state.index (0)
```

```
    d = []
```

```
    if b not in [0, 1, 2]:
```

```
        d.append ('u')
```

```
    if b not in [6, 7, 8]:
```

```
        d.append ('d')
```

```
    if b not in [0, 3, 6]:
```

```
        d.append ('l')
```

```
    pos_moves = []
```

```
    for i in d:
```

```
        pos_moves.append (generate (state, i, b))
```

```
    return pos_moves
```

Output:-

Success!!

Path:

[1, 2, 3, 0, 4, 6, 7, 5, 8],

[1, 2, 3, 4, 0, 6, 7, 5, 8],

[1, 2, 3, 4, 5, 6, 7, 0, 8],

[1, 2, 3, 4, 5, 6, 7, 8, 0]

```
initial = [1, 2, 3, 0, 4, 6, 7, 5, 8]
```

```
goal = [1, 2, 3, 4, 5, 6, 7, 8, 0]
```

```
route = id_dfs (initial, goal, possible_moves)
```

```
if route:
```

```
    print ("Success")
```

```
    print ("Path: ", path)
```

```
else:
```

```
    print ("Failed to find Solution")
```

output:-

```
main.py
30     d.append('l')
31     if b not in [2, 5, 8]:
32         d.append('r')
33
34     pos_moves = []
35     for i in d:
36         pos_moves.append(generate(state, i, b))
37     return pos_moves
38
39
40 def generate(state, m, b):
41     temp = state.copy()
42
43     if m == 'd':
44         temp[b + 3], temp[b] = temp[b], temp[b + 3]
45     if m == 'u':
46         temp[b - 3], temp[b] = temp[b], temp[b - 3]
47     if m == 'l':
48         temp[b - 1], temp[b] = temp[b], temp[b - 1]
49     if m == 'r':
50         temp[b + 1], temp[b] = temp[b], temp[b + 1]
51
52     return temp
53
54
55 # calling ID-DFS
56 initial = [1, 2, 3, 0, 4, 6, 7, 5, 8]
57 goal = [1, 2, 3, 4, 5, 6, 7, 8, 0]
58
59 route = id_dfs(initial, goal, possible_moves)
60
61 if route:
62     print("Success!! It is possible to solve 8 Puzzle problem")
63     print("Path:", route)
64 else:
```

input

```
Success!! It is possible to solve 8 Puzzle problem
Path: [[1, 2, 3, 0, 4, 6, 7, 5, 8], [1, 2, 3, 4, 0, 6, 7, 5, 8], [1, 2, 3, 4, 5, 6, 7, 0, 8], [1, 2, 3, 4, 5, 6, 7, 8, 0]]

...Program finished with exit code 0
Press ENTER to exit console.
```