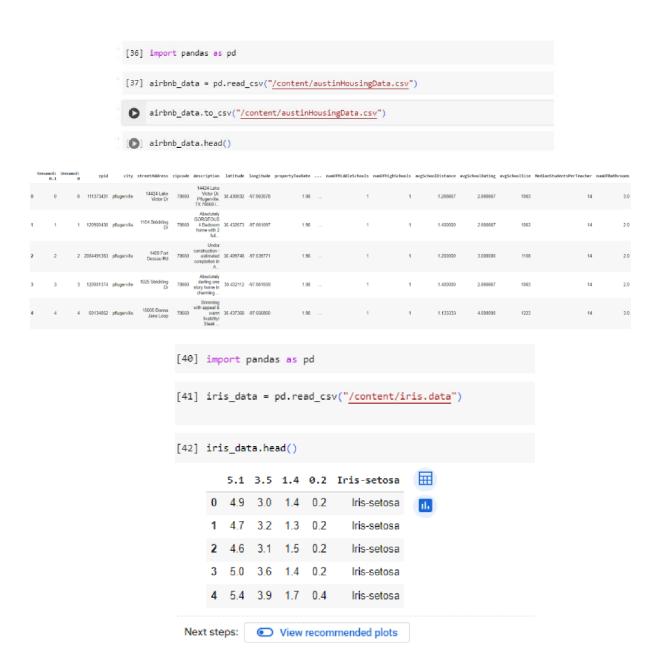
# LAB-1

# Q1) Write a python program to import and export data using Pandas library functions



class	petal_width_in_cm	petal_length_in_cm	sepal_width_in_cm	sepal_length_in_cm	
Iris-setosa	0.2	1.4	3.5	5.1	0
Iris-setosa	0.2	1.4	3.0	4.9	1
Iris-setosa	0.2	1.3	3.2	4.7	2
Iris-setosa	0.2	1.5	3.1	4.6	3
Iris-setosa	0.2	1.4	3.6	5.0	4

### LAB NOTES

```
Austin & isis
 import pandas as pd
 airbnb . data = pd read_csv(" / routend facustin Housing Oute cv")
 airbab - data head ()
 nutput
Export :
  airbuh-data to - CSV (" 'souled fauthin Housing Data CSV")
    austin Housing Dal a csv
 Reading Data from url:
   tolo bhops a
   import padas as ed
   ions. data = pd . read - csv ("/codel/iris.data")
    rous _data.head ()
   Url = "https://archin.ics.uci.cdu/al/
             nachus - leaning - databases /ivis/ivis.data"
   colnais = [ "Sepal - legter - in - cm",
                " sepal - width-in-c-",
                " petal_light_in-cu",
                 " petal - width in -a",
                    " class"]
   Wis-data = pd. read -csv (wel, name=cal-names)
   ivis _ dala _ head ()
```

# LAB-2

Use appropriate dataset to building the decision tree (ID3) and apply this knowledge to classify a new sample.

1.) importing data set

```
import numpy as np
import pandas as pd
eps = np.finfo(float).eps
from numpy import log2 as log
import matplotlib.pyplot as plt

[2] outlook = 'overcast,overcast,overcast,overcast,rainy,rainy,rainy,rainy,sunny,sunny,sunny,sunny,sunny,sunny'.split(',')
temp = 'hot,cool,mild,hot,mild,cool,cool,mild,mild,hot,hot,mild,cool,mild'.split(',')
humidity = 'high,normal,high,normal,high,normal,normal,high,high,high,high,normal,normal'.split(',')
windy = 'FALSE,TRUE,FALSE,FALSE,TRUE,FALSE,TRUE,FALSE,TRUE,FALSE,TRUE'.split(',')
play = 'yes,yes,yes,yes,yes,no,yes,no,no,no,no,yes,yes'.split(',')
dataset ={'outlook':outlook,'temp':temp,'humidity':humidity,'windy':windy,'play'|:play}
```

		outlook	temp	humidity	windy	play
	0	overcast	hot	high	FALSE	yes
	1	overcast	cool	normal	TRUE	yes
	2	overcast	mild	high	TRUE	yes
	3	overcast	hot	normal	FALSE	yes
	4	rainy	mild	high	FALSE	yes
	5	rainy	cool	normal	FALSE	yes
	6	rainy	cool	normal	TRUE	no
	7	rainy	mild	normal	FALSE	yes
	8	rainy	mild	high	TRUE	no
	9	sunny	hot	high	FALSE	no
	10	sunny	hot	high	TRUE	no
	11	sunny	mild	high	FALSE	no
	12	sunny	cool	normal	FALSE	yes
	13	sunny	mild	normal	TRUE	yes

df = pd.DataFrame(dataset,columns=['outlook','temp','humidity','windy','play'])

### 2) find the entropy

```
[4] ##1. claculate entropy o the whole dataset
     entropy_node = 0 #Initialize Entropy
     values = df.play.unique() #Unique objects - 'Yes', 'No'
     for value in values:
         fraction = df.play.value_counts()[value]/len(df.play)
         entropy_node += -fraction*np.log2(fraction)
     print(f'Values: {values}')
     print(f'entropy_node: {entropy_node}')

    ∀alues: ['yes' 'no']

     entropy_node: 0.9402859586706311
[5] def ent(df,attribute):
        target_variables = df.play.unique() #This gives all 'Yes' and 'No'
       variables = df[attribute].unique()  #This gives different features in that attribute (like 'Sweet')
       entropy_attribute = 0
for variable in variables:
           entropy_each_feature = 0
           for target_variable in target_variables:
    num = len(df[attribute][df[attribute]=variable][df.play ==target_variable]) #numerator
               den = len(df[attribute][df[attribute]==variable]) #denominato
               fraction = num/(den+eps) #pi
entropy_each_feature += -fraction*log(fraction+eps) #This calculates entropy for one feature like 'Sweet'
           fraction2 = den/len(df)
           return(abs(entropy_attribute))
    a\_{entropy} = \{k:ent(df,k) \ for \ k \ in \ df.keys()[:-1]\}
    a entropy
'temp': 0.9110633930116756,
'humidity': 0.7884504573082889,
     'windy': 0.892158928262361}
```

### 3) find the information gain

'humidity': 0.15183550136234225, 'windy': 0.048127030408270155}

```
[6] def ig(e_dataset,e_attr):
    return(e_dataset-e_attr)
#entropy_node = entropy of dataset
#a_entropy[k] = entropy of k(th) attr
IG = {k:ig(entropy_node,a_entropy[k]) for k in a_entropy}
IG

{'outlook': 0.24674981977443977,
    'temp': 0.029222565658955535,
```

### 4) find the attribute with the max information gain

```
def find_entropy(df):
    Class = df.keys()[-1] #To make the code generic, changing target variable class name
    entropy = 0
    values = df[Class].unique()
    for value in values:
        fraction = df[Class].value_counts()[value]/len(df[Class])
        entropy += -fraction*np.log2(fraction)
    return entropy
def find_entropy_attribute(df,attribute):
 Class = df.keys()[-1] #To make the code generic, changing target variable class name
 target_variables = df[Class].unique() #This gives all 'Yes' and 'No'
variables = df[attribute].unique() #This gives different features in that attribute (like 'Hot', 'Cold' in Temperature)
  entropy2 = 0
  for variable in variables:
      entropy = 0
      for target_variable in target_variables:
          num = len(df[attribute][df[attribute]==variable][df[Class] ==target_variable])
           den = len(df[attribute][df[attribute]==variable])
          fraction = num/(den+eps)
      entropy += -fraction*log(fraction+eps)
fraction2 = den/len(df)
      entropy2 += -fraction2*entropy
  return abs(entropy2)
def find_winner(df):
    Entropy_att = []
    IG = []
    for key in df.keys()[:-1]:
          Entropy_att.append(find_entropy_attribute(df,key))
        {\tt IG.append(find\_entropy(df)-find\_entropy\_attribute(df,key))}
    return df.keys()[:-1][np.argmax(IG)]
def get_subtable(df, node,value):
return df[df[node] == value].reset_index(drop=True)
```

### 5) build the tree

```
def buildTree(df,tree=None):
   Class = df.keys()[-1]  #To make the code generic, changing target variable class name
    #Here we build our decision tree
    #Get attribute with maximum information gain
    node = find_winner(df)
    #Get distinct value of that attribute e.g Salary is node and Low, Med and High are values
    attValue = np.unique(df[node])
    #Create an empty dictionary to create tree
    if tree is None:
        tree={}
        tree[node] = {}
   #We make loop to construct a tree by calling this function recursively.
    #In this we check if the subset is pure and stops if it is pure.
    for value in attValue:
        subtable = get_subtable(df,node,value)
        clValue,counts = np.unique(subtable[Class],return_counts=True)
        if len(counts)==1:#Checking purity of subset
            tree[node][value] = clValue[0]
            tree[node][value] = buildTree(subtable) #Calling the function recursively
    return tree
t = buildTree(df)
import pprint
pprint.pprint(t)
```

# Output:-

## LAB-2

Mse an appropriate datapet forbilldig the decision tour (103). (entropy)

# algorithm: D is data set.

- · Create a root node for the decision true.
- e if all unstances in (D) belong to the same class victum a leaf node labelled with that class.
- · If the attribute set 'A' is empty return a deby node labelled with the majority class in 'D'
- · Calculate the enteropy H(D) of the dataset '0'
- · Calculate difformation gain of clataset and attentionly ext.
- · Select attribute doith highest duformation gain
- · Create a décision mode for attribute (a \*)
  - · create branch from decision three mode labelled deith value 'V'
  - · Return decision thee T.

# Output:

Calculate the lutropy of whole set values: ['yes', 'No']
enteropy-node: 0.9402859.

a-entropy

{ 'Outlook': 0.6935361...
'leap': 0.91166339...
'humidaly': 0.7884504...
'windy': 0.8921589...

1

calculate Suformation gain :l'authork': 0.2467498 .... ' temp': 0.0292225.... (hunddy': 0.1518355 .... (windy): 0.0482170.... get max information gain attributer build tou. f'outlook': f'overcast': 'yes', 'oraning': {"windy": {"talse! 'yes',
"True!! no (Sumy': { 'humidets'; f'nigh'; 'no!,

(homal': 'ye