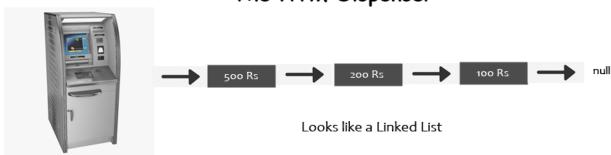
## Chain of Responsibility

## 'The ATM Dispenser'



The Request object – It contains the actual Amount to be dispensed.

```
public class Amount {
    private int amount;

    public Amount(int amount) { this.amount=amount; }

    public int getAmount() { return this.amount; }
}
```

Interface/Contract for all the Dispenser objects - 500, 200 and 100.

```
public interface Dispenser {
    void setNext(Dispenser next);
    void dispense(Amount amount);
}
```

## Dispenser Implementations - 500, 200 and 100

```
public class Rupee200Dispenser implements Dispenser {
    private Dispenser chain;
    @Override
    public void setNext(Dispenser next) { this.chain= next; }

    @Override
    public void dispense(Amount amount) {
        if(amount.getAmount() >= 200) {
            int numNotes = amount.getAmount() % 200;
            System.out.println("Dispensing ["+numNotes+"] - 200 rupee note(s).");

        if(remainingAmt !=0) this.chain.dispense(new Amount(remainingAmt));
    }else{
        // If amount is less than 200 as you might have requested
        // say, 100 Rs to be dispensed, you can't get 200 rupee note, so move
        // the responsibility to the next object.
        this.chain.dispense(amount);
    }
}
```

```
public class Rupee100Dispenser implements Dispenser {
    private Dispenser chain;
    @Override
    public void setNext(Dispenser next) { this.chain= next; }

    @Override
    public void dispense(Amount amount) {
        int numNotes = amount.getAmount()/100;
        System.out.println("Dispensing ["+numNotes+"] - 100 rupee note(s).");
    }
}
```

Reciever Class - The request to dispense the amount would come to this class. You can call it as the starting point of the chain logic.

```
public class ATM 🧗
    private Dispenser dispenser500;
    public ATM() {
        this.dispenser500 = new Rupee500Dispenser();
        Dispenser dispenser200 = new Rupee200Dispenser();
        Dispenser dispenser100 = new Rupee100Dispenser();
        dispenser500.setNext(dispenser200);
        dispenser200.setNext(dispenser100);
    public void dispense(Amount amount) { dispenser500.dispense(amount); }
3
```

It's now time to test our code ©



```
while (true) {
    atm.dispense(new Amount(amount));
```

## **Test Output**

```
Please enter the amount!!!

1111

Unable to dispense. Please put the amount in multiple of 100s.
Please enter the amount!!!

1100

Dispensing [2] - 500 rupee note(s).
Dispensing [1] - 100 rupee note(s).
Please enter the amount!!!

2000

Dispensing [4] - 500 rupee note(s).
Please enter the amount!!!

2300

Dispensing [4] - 500 rupee note(s).
Dispensing [1] - 200 rupee note(s).
Dispensing [1] - 100 rupee note(s).
Please enter the amount!!!

500

Dispensing [1] - 500 rupee note(s).
Please enter the amount!!!

10000

Dispensing [20] - 500 rupee note(s).
```