Getting Started

Hello.java {.row-span-2}

```
public class Hello {
    // main method
    public static void main(String[] args)
    {
        // Output: Hello, world!
        System.out.println("Hello, world!");
    }
}
```

Compiling and running

```
$ javac Hello.java
$ java Hello
Hello, world!
```

Variables

```
int num = 5;
float floatNum = 5.99f;
char letter = 'D';
boolean bool = true;
String site = "cheatsheets.zip";
```

Primitive Data Types {.row-span-2}

Data Type	Size	Default	Range
byte	1 byte	0	-128 ^to^ 127
short	2 byte	0	-2^15^ ^to^ 2^15^-1
int	4 byte	0	-2^31^ ^to^ 2^31^-1
long	8 byte	0	-2^63^ ^to^ 2^63^-1
float	4 byte	0.0f	N/A
double	8 byte	0.0d	N/A
char	2 byte	\u0000	0 ^to^ 65535
boolean	N/A	false	true / false

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Strings

```
String first = "John";
String last = "Doe";
String name = first + " " + last;
System.out.println(name);
```

See: Strings

Loops

```
String word = "CheatSheets";
for (char c: word.toCharArray()) {
   System.out.print(c + "-");
}
// Outputs: C-h-e-a-t-S-h-e-e-t-s-
```

See: Loops

Arrays

```
char[] chars = new char[10];
chars[0] = 'a'
chars[1] = 'b'

String[] letters = {"A", "B", "C"};
int[] mylist = {100, 200};
boolean[] answers = {true, false};
```

See: Arrays

Swap

```
int a = 1;
int b = 2;
System.out.println(a + " " + b); // 1 2

int temp = a;
a = b;
b = temp;
System.out.println(a + " " + b); // 2 1
```

Type Casting

```
// Widening
// byte<short<int<long<float<double
int i = 10;
long l = i;  // 10
// Narrowing</pre>
```

Conditionals

```
int j = 10;

if (j == 10) {
    System.out.println("I get printed");
} else if (j > 10) {
    System.out.println("I don't");
} else {
    System.out.println("I also don't");
}
```

See: Conditionals

User Input

```
Scanner in = new Scanner(System.in);
String str = in.nextLine();
System.out.println(str);
int num = in.nextInt();
System.out.println(num);
```

Java Strings

Basic

```
String str1 = "value";
String str2 = new String("value");
String str3 = String.valueOf(123);
```

Concatenation

```
String s = 3 + "str" + 3;  // 3str3

String s = 3 + 3 + "str";  // 6str

String s = "3" + 3 + "str";  // 33str

String s = "3" + "3" + "23";  // 3323

String s = "" + 3 + 3 + "23";  // 3323

String s = 3 + 3 + 23;  // Incompatible types
```

StringBuilder sb = new StringBuilder(10);



sb.append("QuickRef");



sb.delete(5, 9);



sb.insert(0, "My");



sb.append("!");



Comparison

Manipulation

Information

Immutable

```
String str = "hello";
str.concat("world");

// Outputs: hello
System.out.println(str);
```

```
String str = "hello";
String concat = str.concat("world");

// Outputs: helloworld
System.out.println(concat);
```

Once created cannot be modified, any modification creates a new String

Java Arrays

Declare

```
int[] a1;
int[] a2 = {1, 2, 3};
int[] a3 = new int[]{1, 2, 3};

int[] a4 = new int[3];
a4[0] = 1;
a4[2] = 2;
a4[3] = 3;
```

Modify

```
int[] a = {1, 2, 3};
System.out.println(a[0]); // 1

a[0] = 9;
System.out.println(a[0]); // 9

System.out.println(a.length); // 3
```

Loop (Read & Modify)

```
int[] arr = {1, 2, 3};
for (int i=0; i < arr.length; i++) {
    arr[i] = arr[i] * 2;
    System.out.print(arr[i] + " ");
}
// Outputs: 2 4 6</pre>
```

Loop (Read)

```
String[] arr = {"a", "b", "c"};
for (String a: arr) {
    System.out.print(a + " ");
}
// Outputs: a b c
```

Multidimensional Arrays

```
}
// Outputs: 1 2 3 4 5 6 7
```

Sort

```
char[] chars = {'b', 'a', 'c'};
Arrays.sort(chars);

// [a, b, c]
Arrays.toString(chars);
```

Java Conditionals

Operators {.row-span-2}

- +
- -
- *
- /
- %
- =
- ++
- --
- ! {.marker-none .cols-4}
- ==
- !**=**
- >
- >=
- <
- <= {.marker-none .cols-4}
- &&
- ||
- ?:{data-tooltip="Ternary (shorthand for if-then-else statement)"} {.marker-none .cols-4}
- instanceof {.marker-none}
- ~
- <<
- >>
- >>>
- &
- ^
- | {.marker-none .cols-4}

If else

```
int k = 15;
if (k > 20) {
    System.out.println(1);
} else if (k > 10) {
    System.out.println(2);
} else {
    System.out.println(3);
}
```

Switch {.row-span-2}

```
int month = 3;
String str;
switch (month) {
  case 1:
    str = "January";
    break;
  case 2:
    str = "February";
    break;
  case 3:
    str = "March";
    break;
  default:
    str = "Some other month";
    break;
System.out.println("Result " + str);
```

Ternary operator

```
int a = 10;
int b = 20;
int max = (a > b) ? a : b;

// Outputs: 20
System.out.println(max);
```

Java Loops

For Loop

```
for (int i = 0; i < 10; i++) {
   System.out.print(i);
}
// Outputs: 0123456789</pre>
```

```
for (int i = 0, j = 0; i < 3; i++, j--) {
   System.out.print(j + "|" + i + " ");
}
// Outputs: 0 | 0 -1 | 1 -2 | 2</pre>
```

Enhanced For Loop

```
int[] numbers = {1,2,3,4,5};
for (int number: numbers) {
   System.out.print(number);
}
// Outputs: 12345
```

Used to loop around array's or List's

While Loop

```
int count = 0;
while (count < 5) {
   System.out.print(count);
   count++;
}
// Outputs: 01234</pre>
```

Do While Loop

```
int count = 0;

do {
   System.out.print(count);
   count++;
} while (count < 5);
// Outputs: 01234</pre>
```

Continue Statement

```
for (int i = 0; i < 5; i++) {
   if (i == 3) {
      continue;
   }
   System.out.print(i);
}
// Outputs: 01245</pre>
```

```
for (int i = 0; i < 5; i++) {
   System.out.print(i);
   if (i == 3) {
      break;
   }
}
// Outputs: 0123</pre>
```

Java Collections Framework

Java Collections {.col-span-2}

Collection	Interface	Ordered	Sorted	Thread safe	Duplicate	Nullable
ArrayList	List	Υ	N	N	Υ	Υ
Vector	List	Υ	N	Υ	Υ	Υ
LinkedList	List, Deque	Υ	N	N	Υ	Υ
CopyOnWriteArrayList	List	Υ	N	Υ	Υ	Υ
HashSet	Set	N	N	N	N	One null
LinkedHashSet	Set	Υ	N	N	N	One null
TreeSet	Set	Υ	Υ	N	N	N
CopyOnWriteArraySet	Set	Υ	N	Υ	N	One null
ConcurrentSkipListSet	Set	Υ	Υ	Υ	N	N
HashMap	Мар	N	N	N	N (key)	One null (key)
HashTable	Мар	N	N	Υ	N (key)	N (key)
LinkedHashMap	Мар	Υ	N	N	N (key)	One null (key)
TreeMap	Мар	Υ	Υ	N	N (key)	N (key)
ConcurrentHashMap	Мар	N	N	Υ	N (key)	N
ConcurrentSkipListMap	Мар	Υ	Υ	Υ	N (key)	N
ArrayDeque	Deque	Υ	N	N	Υ	N
PriorityQueue	Queue	Υ	N	N	Υ	N
ConcurrentLinkedQueue	Queue	Υ	N	Υ	Υ	N
ConcurrentLinkedDeque	Deque	Υ	N	Υ	Υ	N
ArrayBlockingQueue	Queue	Υ	N	Υ	Υ	N
LinkedBlockingDeque	Deque	Υ	N	Υ	Υ	N
PriorityBlockingQueue	Queue	Υ	Ν	Y	Υ	N

```
List<Integer> nums = new ArrayList<>();

// Adding
nums.add(2);
nums.add(5);
nums.add(8);

// Retrieving
System.out.println(nums.get(0));

// Indexed for loop iteration
for (int i = 0; i < nums.size(); i++) {
    System.out.println(nums.get(i));
}

nums.remove(nums.size() - 1);
nums.remove(0); // VERY slow

for (Integer value : nums) {
    System.out.println(value);
}</pre>
```

HashMap

```
Map<Integer, String> m = new HashMap<>();
m.put(5, "Five");
m.put(8, "Eight");
m.put(6, "Six");
m.put(4, "Four");
m.put(2, "Two");

// Retrieving
System.out.println(m.get(6));

// Lambda forEach
m.forEach((key, value) -> {
    String msg = key + ": " + value;
    System.out.println(msg);
});
```

HashSet

```
Set<String> set = new HashSet<>();
if (set.isEmpty()) {
    System.out.println("Empty!");
}

set.add("dog");
set.add("cat");
set.add("mouse");
```

```
set.add("snake");
set.add("bear");

if (set.contains("cat")) {
    System.out.println("Contains cat");
}

set.remove("cat");
for (String element : set) {
    System.out.println(element);
}
```

ArrayDeque

```
Deque<String> a = new ArrayDeque<>>();

// Using add()
a.add("Dog");

// Using addFirst()
a.addFirst("Cat");

// Using addLast()
a.addLast("Horse");

// [Cat, Dog, Horse]
System.out.println(a);

// Access element
System.out.println(a.peek());

// Remove element
System.out.println(a.pop());
```

Misc

Access Modifiers {.col-span-2}

Modifier	Class	Package	Subclass	World
public	Υ	Υ	Υ	Υ
protected	Υ	Υ	Υ	Ν
no modifier	Υ	Υ	N	Ν
private	Υ	N	N	N

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Regular expressions

```
String text = "I am learning Java";
// Removing All Whitespace
```

```
text.replaceAll("\\s+", "");

// Splitting a String
text.split("\\|");
text.split(Pattern.quote("|"));
```

See: Regex in java

Comment

```
// I am a single line comment!

/*
And I am a
multi-line comment!
*/

/**
 * This
 * is
 * documentation
 * comment
 */
```

Keywords {.col-span-2}

- abstract
- continue
- for
- new
- switch
- assert
- default
- goto
- package
- synchronized
- boolean
- do
- if
- private
- this
- break
- double
- implements
- protected
- throw
- byte
- else
- import
- public
- throws

- case
- enum
- instanceof
- return
- transient
- catch
- extends
- int
- short
- try
- char
- final
- interface
- static
- void
- class
- finally
- long
- strictfp
- volatile
- const
- float
- native
- super
- while {.marker-none .cols-6}

Math methods

Method	Description
Math.max(a,b)	Maximum of a and b
Math.min(a,b)	Minimum of a and b
Math.abs(a)	Absolute value a
Math.sqrt(a)	Square-root of a
Math.pow(a,b)	Power of b
Math.round(a)	Closest integer
Math.sin(ang)	Sine of ang
Math.cos(ang)	Cosine of ang
Math.tan(ang)	Tangent of ang
Math.asin(ang)	Inverse sine of ang
Math.log(a)	Natural logarithm of a
Math.toDegrees(rad)	Angle rad in degrees
Math.toRadians(deg)	Angle deg in radians

Try/Catch/Finally

```
try {
   // something
} catch (Exception e) {
   e.printStackTrace();
} finally {
   System.out.println("always printed");
}
```