

Q.1)

- a) The ACID Properties violated here are Atomicity and Consistency. As only partial part of the transaction took place, and it did not complete, breaking atomicity. Consistency is violated as well, since the database is now left in an inconsistent state.
- b) The violation happened as the transaction that included the 'driver accept + wallet deduction + confirmation' did not complete a proper atomic commit before the crash. The driver acceptance and wallet deduction were written to the database but before the final ride confirmation, the server crashed leaving the transaction partially executed. This broke Atomicity because the operation did not complete as 'all or nothing' factor/ruling, and it broke consistency as money was deducted even though there was no confirmation of the ride.
- c) A customer books a ride, which starts a single database transaction. The system reserves the payment from the wallet, records the driver's acceptance, and prepares the ride confirmation. All these operations are performed within one atomic transaction. If every step completes successfully, the system will issue a COMMIT & the confirmation will be shown to customer. If for any reason the server crashes, before the commit happens, then the transaction is rolled back during recovery using Log Records. As a result, the wallet balance would be restored, the driver's acceptance would be rolled back (undo) and no confirmation would be sent to the customer. This approach prevents partial updates & ensures that all ACID properties are maintained.

d) The long term business consequences of this would be (if this continues to happen), customers will lose trust in the business due to wrong charges, or missing confirmations. These chargebacks and refunds would increase costs, as well as, an increase in operational overheads. Legal exposure, and negative business image could become a central issue for the business.

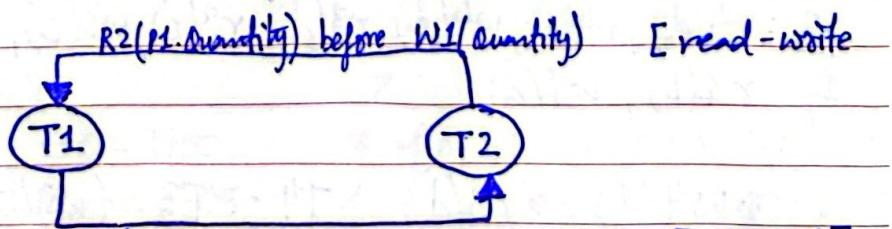
Q.2) a) non-serial schedule: $R1(P1.\text{Quantity})$; $R2(P1.\text{Quantity})$; $W1(P1.\text{Quantity} - \text{sold_units})$; $W2(P1.\text{Quantity} + \text{returned_units})$;

b) operations in order:

- $\hookrightarrow R1(Q)$ [T1]
- $\hookrightarrow R2(Q)$ [T2]
- $\hookrightarrow W1(Q)$ [T1]
- $\hookrightarrow W2(Q)$ [T2]

conflicting pairs

- $\hookrightarrow R1(Q)$ before $W2(Q)$ [$T1 \rightarrow T2$]
- $\hookrightarrow R2(Q)$ before $W1(Q)$ [$T2 \rightarrow T1$]
- $\hookrightarrow W1(Q)$ before $W2(Q)$ [$T1 \rightarrow T2$]



- $W1(P1.\text{Quantity})$ before $W2(P1.\text{Quantity})$ [write-write]
- $R1(P1.\text{Quantity})$ before $W2(P1.\text{Quantity})$ [read-write]

c) The schedule is not conflict serializable, as the precedence graph contains a cycle ($T1 \rightarrow T2$), indicating that there is no equivalent serial order without conflicts.

d) serializing T1 before T2

Corrected Schedule: $R1(P1.\text{Quantity})$; $W1(P1.\text{Quantity} - \text{sold_units})$; $R2(P1.\text{Quantity})$; $W2(P1.\text{Quantity} + \text{returned_units})$;

e) Real world loss from this anomaly could look like losing customer trust, damage to reputation, as the business misrepresents inventory numbers, like displaying ~~overstock~~ overstocking or understocking of products. Ultimately could result in loss ~~of~~ in sales, as customers and clients would be disappointed.

T1	T2	T3	T4
r1(a)	r2(b)	r3(c)	r4(d)
r1(b)	r2(c)	r3(d)	r4(a)
w1(a)	w2(b)	w3(c)	w4(d)

day / date:

(Q.3)

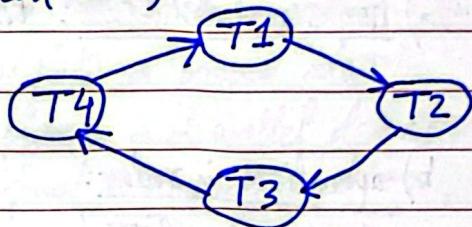
- a) S1: r1(a), r2(b), r3(c), r4(d), r1(b), r2(c), r3(d), r4(a), w2(b), w3(c),
 i) w4(d), w1(a)

$$\begin{array}{lll}
 r4(a) \rightarrow w1(a) & T4 \rightarrow T1 & (\text{read-write}) \\
 r3(d) \rightarrow w4(d) & T3 \rightarrow T4 & (\text{read-write}) \\
 r2(c) \rightarrow w3(c) & T2 \rightarrow T3 & (\text{read-write}) \\
 r1(b) \rightarrow w2(b) & T1 \rightarrow T2 & (\text{read-write})
 \end{array}$$

$$T4 \rightarrow T1 \rightarrow T2 \rightarrow T3 \rightarrow T4$$

↳ cycle exists in S1.

- 2) ↳ S1 is not conflict serializable
 3) ↳ None exist



S2: r4(d), r4(a), w4(d), r3(d), r3(c), w3(c), r2(b), r2(c), w2(b), r1(a),

- i) r1(b), w1(a).

$$\begin{array}{lll}
 w4(d) \rightarrow r3(d) & T4 \rightarrow T3 & (\text{write-read}) \\
 r4(a) \rightarrow w1(a) & T4 \rightarrow T1 & (\text{read-write}) \\
 w2(b) \rightarrow r1(b) & T2 \rightarrow T1 & (\text{write-read}) \\
 w3(c) \rightarrow r2(c) & T3 \rightarrow T2 & (\text{write-read})
 \end{array}$$

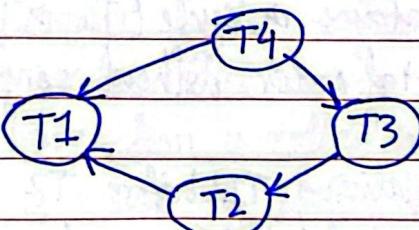
$$T4 \rightarrow T3 \rightarrow T2 \rightarrow T1$$

→ T1

- 2) ↳ Yes, S2 is conflict Serializable,
 as it is Acyclic.

- 3) ↳ equivalent serial schedule:

$$T4 \rightarrow T3 \rightarrow T2 \rightarrow T1$$



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T1: $2000 - 300 = 1700$

T2: $2000 + 800 = 2800$

day / date:

Q.4)

1) The schedule faces the Lost Update problem, as both transactions read the same initial value (2000), before any transaction writes back its update. So when T1 writes 1700, later T2 writes 2800, based on the same initial value, this causes the transactions to overwrite each transaction's update. This is a result of the absence of any synchronization or locking mechanism to prevent the transactions from altering the same data simultaneously.

2) final amount after both transactions finish: 2800
↳ as T2 overwrote T1's 1700.

3) if transactions were correctly executed, $\xrightarrow{\text{serially}}$, $T1 \rightarrow T2$ and $T2 \rightarrow T1$, then.

↳ Case: $T1 \rightarrow T2$

* initial value: 2000

* after T1: $2000 - 300 = 1700$

* after T2: $1700 + 800 = 2500$

↳ final result: 2500

↳ Case: $T2 \rightarrow T1$

* initial val: 2000

* after T2: $2000 + 800 = 2800$

* after T1: $2800 - 300 = 2500$

↳ final result: 2500

Q.5) a) $r_1(x); w_1(x); r_3(x); r_2(x); w_3(x);$

↳ conflicts & edges

$w_1(x) \rightarrow r_3(x)$ $T1 \rightarrow T3 \checkmark$

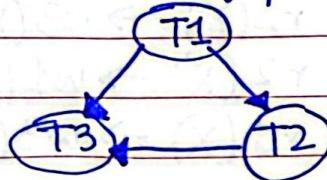
$w_1(x) \rightarrow r_2(x)$ $T1 \rightarrow T2 \checkmark$

$w_1(x) \rightarrow w_3(x)$ $T1 \rightarrow T3$

$r_2(x) \rightarrow w_3(x)$ $T2 \rightarrow T3 \checkmark$

$r_1(x) \rightarrow w_3(x)$ $T1 \rightarrow T3$

precedence graph



no cycle.

↳ Conflict Serializable (Acyclic)

↳ Serial Schedule: $T1 \rightarrow T2 \rightarrow T3$

b) $r_1(x); r_3(x); w_3(x); w_1(x); r_2(x);$

↳ edges & conflicts

$$r_1(x) \rightarrow w_3(x)$$

$$T_1 \rightarrow T_3$$

$$r_3(x) \rightarrow w_1(x)$$

$$T_3 \rightarrow T_1$$

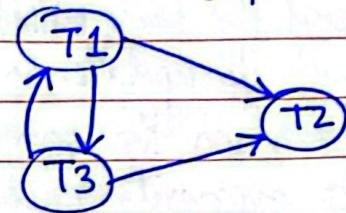
$$w_3(x) \rightarrow r_2(x)$$

$$T_3 \rightarrow T_2$$

$$w_1(x) \rightarrow r_2(x)$$

$$T_1 \rightarrow T_2$$

precedence graph



cycle exist

↳ Not ^{Conflict} serializable (Has cycle)

↳

c) $r_3(x); r_2(x); w_3(x); r_1(x); w_1(x);$

↳ conflicts & edges

$$r_3(x) \rightarrow w_1(x)$$

$$T_3 \rightarrow T_1$$

$$r_2(x) \rightarrow w_3(x)$$

$$T_2 \rightarrow T_3$$

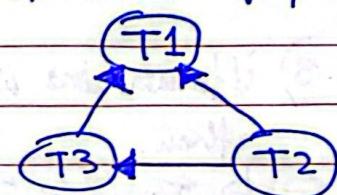
$$w_3(x) \rightarrow r_1(x)$$

$$T_3 \rightarrow T_1 \text{ (same)}$$

$$r_2(x) \rightarrow w_1(x)$$

$$T_2 \rightarrow T_1$$

precedence graph



no cycle (Acyclic)

↳ Conflict Serializable

↳ equivalent serial order: $T_2 \rightarrow T_3 \rightarrow T_1$

d) $r_3(x); r_2(x); r_1(x); w_3(x); w_1(x);$

↳ conflicts & edges

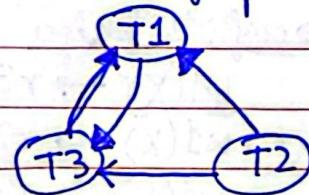
$$r_3(x) \rightarrow w_1(x) \quad T_3 \rightarrow T_1$$

$$r_2(x) \rightarrow w_3(x) \quad T_2 \rightarrow T_3$$

$$r_2(x) \rightarrow w_1(x) \quad T_2 \rightarrow T_1$$

$$r_1(x) \rightarrow w_3(x) \quad T_1 \rightarrow T_3$$

precedence graph



cycle exists

↳ Not conflict Serializable (Has Cycle)



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