Operating Systems - Lab 08 Tasks

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Lab Questions:

Task 1 - a:

Declare three float arrays A, B and C each of size 1e7 (10000000) and perform the operation C = A + B for each element of A, B and C.

a) Write, compile, and run serial code.

```
#include <stdio.h>
#include <stdlib.h>
#include <time.h>
#define N 10000000 //10 million
float A[N], B[N], C[N];
void initalise()
      A[i] = (float)(rand() % 100);
      B[i] = (float)(rand() % 100);
void serial addition()
```

```
double time_taken;
initalise(); //A & B initialised

start = clock(); //start time

serial_addition(); //computation performed here

end = clock(); //end time

time_taken = ((double)(end-start)) / CLOCKS_PER_SEC;

printf("time taken (serial): %.6f secs\n", time_taken);

return 0;
}
```



Task 1 - b:

b) Write concurrent code where 10 worker threads will equally divide the computational workload.

```
#include <stdio.h>
#include <stdlib.h>
#include <pthread.h>
#include <time.h>

#define N 10000000 //10 million
#define NUM_THREADS 10 //num of worker threads

float A[N], B[N], C[N];

typedef struct {
  int start;
```

```
B[i] = (float)(rand() % 100);
void parallel addition(void* arg)
  for(int i = data->start; i < data->end; i++)
  pthread_exit(NULL);
int main()
  pthread t threads[NUM THREADS];
  initalise();
  start = clock();
```

```
{
    th_data[i].start = i * chunk_size;
    th_data[i].end = (i+1) * chunk_size;
    pthread_create(&threads[i], NULL, parallel_addition, &th_data[i]);
}

//joining threads
for (int i = 0; i < NUM_THREADS; i++)
{
    pthread_join(threads[i], NULL);
}

end = clock();

time_taken = ((double)(end - start)) / CLOCKS_PER_SEC;

printf("time taken (parallel w/ %d threads): %.5f seconds\n",
NUM_THREADS, time_taken);

return 0;
}</pre>
```

```
ibrahim-johar@ibrahim-johar-VirtualBox:~/08 Q = - □ ×

ibrahim-johar@ibrahim-johar-VirtualBox:~/08$ gcc -o g1_b q1_b.c -pthread

ibrahim-johar@ibrahim-johar-VirtualBox:~/08$ ./q1_b

time taken (parallel w/ 10 threads): 0.01913 seconds

ibrahim-johar@ibrahim-johar-VirtualBox:~/08$
```

Task 2:

Write a multithreaded program that calculates various statistical values for a list of numbers. This program

will pass a series of numbers on the command line and will then create three separate worker threads. One

thread will determine the average of the numbers, the second will determine the maximum value, and the

third will determine the minimum value. For example, suppose your program is passed the integers. (The array of numbers must be passed as parameter to threads, and the thread must return the calculated value to main thread).

90 81 78 95 79 72 85

The main thread will print:

The average value is 82.

The minimum value is 72.

The maximum value is 95.

```
#include <stdio.h>
#include <stdlib.h>
#include <pthread.h>
#include <limits.h>
typedef struct {
  int *numbers;
  int count;
void* calc_avg(void* arg) //thread func -> average
  int sum = 0;
  for (int i = 0; i < data->count; i++)
       sum += data->numbers[i];
  double* avg = malloc(sizeof(double));
   *avg = (double)sum / data->count;
  return avg;
  int* min = malloc(sizeof(int));
```

```
for (int i = 0; i < data->count; i++)
    if (data->numbers[i] < *min)</pre>
       *min = data->numbers[i];
int* max = malloc(sizeof(int));
   if (data->numbers[i] > *max)
       *max = data->numbers[i];
    printf("Usage: %s <list of numbers>\n", argv[0]);
   return 1;
int nums[count];
```

```
nums[i] = atoi(argv[i+1]);
thread data data;
data.numbers = nums;
data.count = count;
pthread t threads[3];
pthread create(&threads[0], NULL, calc avg, &data);
pthread create(&threads[1], NULL, calc min, &data);
pthread create(&threads[2], NULL, calc max, &data);
double* avg;
pthread_join(threads[0], (void**)&avg);
pthread join(threads[1], (void**)&min);
pthread join(threads[2], (void**)&max);
printf("The average value is %.2f\n", *avg);
printf("The minimum value is %d\n", *min);
printf("The maximum value is %d\n", *max);
free(avg);
free(min);
free(max);
```

