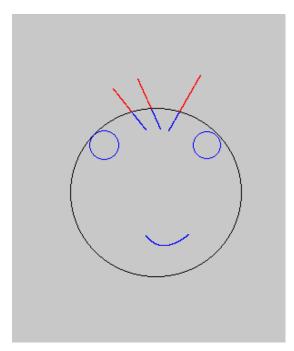
- Input:

Use the mouth clicks to control user input, please follow the below order in taking input

- 1. First two clicks for drawing circle window
- 2. 2 Clicks for first small circle (Right Eye of the shape)
- 3. 2 Clicks for second small circle (left Eye of the shape)
- 4. 3 clicks for quadratic curve (Shape's Smile)
- 5. 2 clicks for line1(Hair of the shape)
- 6. 2 clicks for line 2(Hair of the shape)
- 7. 2 clicks for line 3(Hair of the shape)
- **Note**: Mark any portion of the shapes inside the window (circle) with blue otherwise will be red Mainly we are focus on two points
  - 1. clipping line using circle as a clipping window
  - 2. Derivation and implementation of quadratic curve
  - Output: a Window (circle) with marked shapes
- <u>Hint</u>: Use any algorithm for line, circle, curve and clipping process

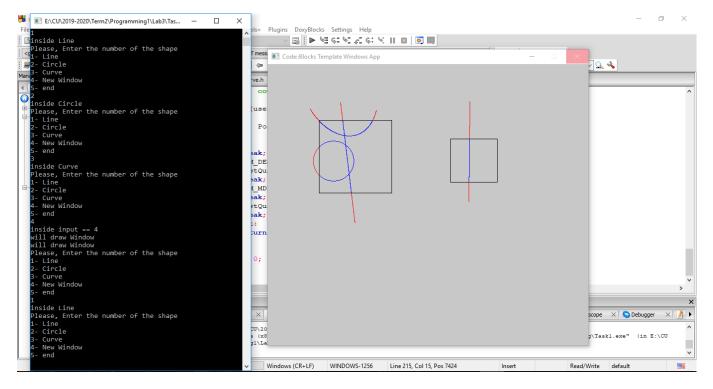


- In this task, you will use a combination between window application and console application.
- Input:

Use the mouth clicks to control user input, please follow the below order in taking input

First two clicks for drawing rectangle window after that a menu will appear in console has **5** options:

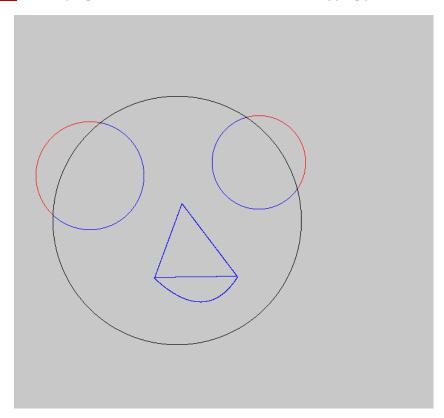
- 1 -> for line drawing, so you will enter 2 mouth clicks.
- 2 -> for circle drawing, so you will enter 2 mouth clicks.
- 3 -> for **cubic curve** drawing, so you will enter 4 mouth clicks.
- 4 -> for new window (rectangle) drawing, so you will enter 2 two mouth clicks.
- 5 -> To close WindowApp.
- Note: Mark any portion of the shapes inside the window (rectangle) with blue otherwise will be red
  - 1. We focus on clipping circles, lines and cubic curves by using a rectangle clipping window
- **Output**: a Window (rectangle) with marked shapes
- <u>Hint</u>: Use any algorithm for line, circle, curve and clipping process.



- Input:

Use the mouth clicks to control user input, please follow the below order in taking input

- 1. First two mouth clicks for drawing circle window
- 2. 2 Clicks for first small circle (Right Eye of the shape)
- 3. 2 Clicks for second small circle (left Eye of the shape)
- 4. 3 clicks for quadratic curve (Shape's Smile)
- 5. 3 points for triangle (Shape's nose)
- **Note**: Mark any portion of the shapes inside the window (circle) with blue otherwise will be red Mainly we are focus on two points
  - 1. clipping circle using other circle clipping window
  - 2. Derivation and implementation of quadratic curve
- **Output**: a Window (circle) with marked shapes
- **<u>Hint</u>**: Use any algorithm to draw line, circle, curve and clipping process

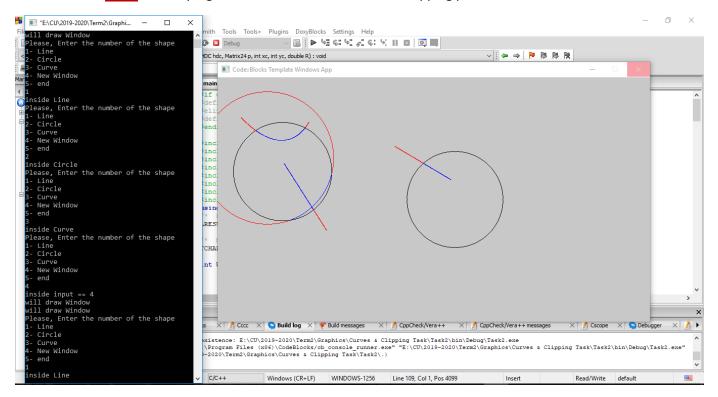


- In this task, you will use a combination between window application and console application.
- Input:

Use the mouth clicks to control user input, please follow the below order in taking input

First two mouth clicks for drawing Circle window after that a menu will appear in console has **5 options**:

- 1 -> for line drawing, so you will enter 2 mouth clicks.
- 2 -> for circle drawing, so you will enter 2 mouth clicks.
- 3 -> for **cubic curve** drawing, so you will enter 4 mouth clicks.
- 4 -> for new window (Circle) drawing, so you will enter 2 mouth clicks.
- 5 -> To close WindowApp..
- <u>Note</u>: Mark any portion of the shapes inside the window (circle) with blue otherwise will be red
  - 1. We focus on clipping circles, lines and cubic curves by using a circle clipping window
- **Output**: a Window (circle) with marked shapes
- **Hint:** Use any algorithm for line, circle, curve and clipping process



- Input:

Use the mouth clicks to control user input, please follow the below order in taking input

- 1. 4 Mouth clicks for drawing first cubic curve.
- 2. 4 Mouth clicks for drawing second cubic curve.
- 3. Draw a line between first points related to first and second curve
- 4. Draw a line between fourth points related to first and second curves.
- Note: Mark any portion of the shapes inside the window (Rectangle) with blue otherwise will be red
  - 1. We focus on clipping polygon consists of lines and curves using rectangle clipping window
- Output: a Window (Rectangle) with marked shapes
- **Hint:** Use any algorithm to draw line, curve and clipping process

