## Wave Equations & Verification of $v^2 \frac{\partial^2 y(x,vt)}{\partial x^2} = \frac{\partial^2 y(x,vt)}{\partial t^2}$

```
y[x_-, t_-] := \operatorname{Exp}[-(x+t)^2] // \operatorname{Quiet}; \text{ ``The equation of the wave, has to have this form: } y(x_, t)_-y(x+vt). \text{ I have put four examples, try whatever comes to your mind*)}
y[x_-, t_-] := \frac{1}{(x+t)^2+1} // \operatorname{Quiet};
y[x_-, t_-] := \operatorname{Exp}[-\operatorname{Abs}[x+t]] // \operatorname{Quiet};
y[x_-, t_-] := \sin[x+t] // \operatorname{Quiet};
\operatorname{HoldForm}[v^2 D[y[x, vt], \{x, 2\}] = \frac{\partial^2 y(x, vt)}{\partial x^2} + \frac{\partial^2 y(x, vt)}{\partial t^2}
v^2 \frac{\partial^2 y(x, vt)}{\partial x^2} \stackrel{?}{=} \frac{\partial^2 y(x, vt)}{\partial t^2}
\operatorname{SameQ}[\operatorname{FullSimplify}[v^2 D[y[x, vt], \{x, 2\}]], \operatorname{FullSimplify}[D[y[x, vt], \{t, 2\}]]] \text{ ``You can test this with different difinitions of } y(x,t)*)
\operatorname{True}
v^2 D[y[x, vt], \{x, 2\}] // \operatorname{FullSimplify}(*\operatorname{If you want to check yourself*)}
D[y[x, vt], \{t, 2\}] // \operatorname{FullSimplify}
2 e^{-(tv-x)^2} v^2 (-1 + 2 (tv + x)^2)
2 e^{-(tv-x)^2} v^2 (-1 + 2 (tv + x)^2)
```

## Animations

```
prt = Table[{i, y[i, cq]}, {i, -5, 5, 1.5}];(*Contact me if u want explaining to the rest :P*)

ll = Table[Arrow[{{prt[j][1], 0}, {prt[j][1], 1}}], {j, 1, prt // Length}];

lk = Table[Arrow[Reverse@{{prt[j][1], -1}, {prt[j][1], 0}}], {j, 1, prt // Length}];

Manipulate[Grid[{{"y(x,t) =" Block[{Plus, Times}}, With[{result = y[x, cVt]}, HoldForm[result] // TraditionalForm]]},

{Legended[Show[Plot[y[x, cq], {x, -10, 10}, ImageSize → Large, Prolog → {Directive[{Thick, Black}], ll, lk}, PlotStyle → Black,

PlotRange → {{-10, 10}, {-2, 2}}, Axes → False, Frame → True, FrameLabel → {"x", "y(x,t)"}],

Graphics[{Red, PointSize[0.035], Point /@ Table[{i, y[i, cq]}, {i, -5, 5, 1.5}]}, PlotRange → {{-10, 10}, {-2, 2}}]],

{LineLegend[{Black}, {"Wave"}], PointLegend[{Directive[Red, PointSize[0.035]]}, {"Particle"}]}]}}, ItemSize → {{Full}}, {Full}}],

{{q, -10, "t"}, -10, 10, AnimationRate → 4 V, Appearance → "Open", ControlType → Animator}, {{V, 1, "v"}, {1, 2}},

, {{c, -1, "Direction"}, {-1 → "To Right", 1 → "To Left"}}, AutorunSequencing → {0, 0}] // Quiet
```



