Object Constraint Language (OCL) Che

Cheat Sheet



 $\begin{array}{cccc} \text{cs} & \text{e op e} \\ \text{id} & \text{e.id} & (7.4.10) \\ \text{self} & \text{e.pt (e, ..., e)} & (7.4.10) \\ & \text{c -> pt (e, ..., e)} & (7.4.10) \\ \end{array}$

ns:: ... ns::id (7.5.7) if pd then e else e endif let id = e : T, id2 = e:T, ... in e2 (7.4.3)

UCL LIBRARI	OCL LIBRARY		
Туре	Examples	Operations	
Integer (11.5.2)	1, -5, 34	i+i2, i-i2, i*i2, i.div(i2), /, i.mod(i), i.abs(), i.max(i2), i.min(i2), <, >, <=, >=, i.toString()	
Real (11.5.1)	1.5, 1.34,	r+r2, r-r2, r*r2, r/r2, r.floor, r.round(), r.max(r2), r.min(r2), <, >, <=, >=, r.toString()	
Boolean (11.5.4)	true, false	not b, b and b2, b or b2, b xor b2, b implies b2, b.toString()	
String (11.5.3)	", 'a chair'	+, s.size(), s.concat(s2), s.substring(i1,i2), s.toInteger(), s.toReal(), s.toUpperCase(), s.toLowerCase(), s.indexOf(s2), s.equalsIgnoreCase(s2), s.at(i), s.characters(), s.toBoolean(), <, >, <=, >=	
Enumeration (7.4.2)	Day::monday, Day::tuesday,	=, <>	
TupleType(x:T1, y:T2, z:T3) (7.5.15) Collection(T) (11.7.1)	Tuple { y = 12 x = true, z:Real= 3.5 }	t.x t.y t.z =, <>, c->size(), c->includes(o), c->excludes(o), c->count(o), c->includesAll(c2)	
, , , ,		c->excludesAll(c2), c->isEmpty(), c->notEmpty(), c->max(), c->min(), c->sum(), c->product(c2), c->selectByKind(ty), c->selectByType(ty), c->asSet(), c->asOrderedSet(), c->asSequence(), c->asBag(), c->flatten(), (11.9.1) c->any(it pd), c->closure(it e), c->collect(it e), c->collectNested(it e), c->exists(it1,it2 pd), c->forall(it1,it2 pd), c->isUnique(it e), c->one(it pd), c->reject(it pd), c->select(it pd), c->sortedBy(it e), c->iterate(e)	
Set(T) (11.7.2) Bag(T) (11.7.4)	Set {1,5,10,3}, Set{} Bag {1,5,5}	st->union(st2), st->union(bg), st->intersection(st2), st->intersection(bg) st - st2, st->including(e), st->excluding(e), st->symmetricDifference(st2) bg->union(bg2), bg->union(st), bg->intersection(bg2), bg->intersection(st)	
_~s(·)(±±·/·¬/	Bag {}	bg->including(e), bg->excluding(e)	
OrderedSet(T) (11.7.13)	OrderedSet{10,4,3} OrderedSet{}	os->append(e), os->prepend(e), os->insertAt(e), os->subOrderedSet(i1,i2), os->at(i), os->indexOf(e), os->first(), os->last(), os->reverse()	
Sequence(T) (11.7.4)	Sequence{5,3,5} Sequence{}	sq->union(sq2), sq->append(e), sq->prepend(e), sq->insertAt(i,o) sq->subSequence(i1,i2), sq->at(i), sq->indexOf(o), sq->first(), sq->last(), sq->including(e), sq->excluding(e), sq->reverse()	
Class		cl.allinstances()	
Global functions		e.ocllsTypeOf(ty), e.ocllsKindOf(ty), e.oclAsType(ty) e.ocllsInState(state), e.ocllsNew()	
i : Integer r : Real b : Boolean s : String	c : Collection(T) st: Set(T) bg : Bag(T) sq : Sequence(T)	os : OrderedSet(T) cs: constant ty : type t : Tuple() pd : predicat it : iterator id: identificateur e : expression cl : classifier pt: property ns: namespace	
<pre>salary > (if age<40 then 1000 else 2000 endif) name = name.substring(1,1).toUpper().concat(name.substring(2,name.size()).toLower()) let s:integer = 2000 in s*s+s Set{3,5,2, 45, 5}-vunion(Set{2,8,2})-size() Sequence{1,2,45,9,3}-vac()+ (if Sequence{1,2,45,2,3,9}-vincludes(45) then 10 else 2) Sequence{1.Set{7,8}-vac()+ vincludes(6) Bag{1,9,9,1} -> count(9) c-vasSet()-vsize() = c-vsize() Tuple{name='bob',age=18}.age Set{2,3}-vaccount(Set{'a','b'})-vincludes(Tuple{first=2,second='b'}) self.children.children.firstnames = Bag{'pierre','paul','marie','paul'} self.children-veslect(age>10 and sexe = Sex::Male) self.children-veslect(age>10 and sexe = Sex::Male) self.children-veslect(p p.children-visEmpty())-vnotEmpty() self.members-vany(title='president') self.children-verall(e : Person e.age < self.age - 7) self.children-verall(e : Person e.age < self.age - 7) self.children-verall(e : Person e.age < self.age - 7) self.children-verall(e : Person e.age < self.age - 7) self.children-verall(e : Person e.age < self.age - 7) self.children-verall(e : Person e.age < self.age - 7) self.children-verall(e : Person e.age < self.age - 7) self.children-verall(e : Person e.age < self.age - 7) self.children-verall(e : Person e.age < self.age - 7) self.children-verall(e : Person e.age < self.age - 7) self.children-verall(e : Person e.age < self.age - 7) self.children-verall(e : Person e.age < self.age - 7) self.children-verall(e : Person e.age < self.age - 7) self.children-verall(e : Person e.age < self.age - 7) self.children-verall(e : Person e.age < self.age - 7) self.children-verall(e : Person e.age < self.age - 7) self.children-verall(e : Person e.age < self.age - 7) self.children-verall(e : Person e.age < self.age - 7) self.children-verall(e : Person e.age < self.age - 7) self.children-verall(e : Person e.age < self.age - 7) self.children-verall(e : Person e.age < self.age - 7) self.children-verall(e : Person e.age < self.age - 7) self.children-verall(e : P</pre>			

```
USE SPECIFICATION LANGUAGE (.use)
model JungleExample
                     ====== Enumerations ==
enum Season {winter, autumn, spring, summer}
class Fruit end
                          -- Classes used below
class ForestThing end
class Animal end
-- Class, Inheritance, Attributes, Operations, Local constraints class Banana < Fruit, ForestThing
    length : Integer /* Integer, Real, Boolean, String */
    growthTime : Season
    -- Tuple, Bag, Set, OrderedSet, Sequence
    goodies : OrderedSet(Bag(Sequence(Set(Tuple(x:Integer,y:Real,z:String)))))
    -- Attribute initialisation
    remainingDays : Integer
       init: 0
    -- Derived attribute
    size : Real
       derived: self.length * self.remainingDays
    -- RESTRICTION/std: No invariants directly declared on attributes
    -- RESTRICTION/std: No cardinality supported for attributes (e.g. String[0..1])
operations
                                  -- operation specified
    wakeUp(n : Integer):String
       helloJungle(): String
                                  -- operation with soil actions
       begin
           declare x : Banana ;
WriteLine('hello') ;
           x := new Banana ;
           self.length := self.length + self.remainingDays*20+3 ;
           result := 'jungle' ;
           destroy x ;
       pre freshEnough: self.remainingDays > 10
    -- invariants
    inv growthSeasons: Set{Season::summer, Season::}->includes(self.growthTime)
end -- end of class Banana
   -- Associations, Roles, Cardinality
association Eats between -- 'association' or 'composition' or 'aggregation'
                         -- could be followed by 'ordered'
    Animal[*] role eater
    Banana[1] role food
                         -- cardinality can be [1..8,10,15..*]
                         -- more roles here for n-ary associations
end
  Association classes
associationclass Dislike between
    Animal [0..1] role animal
    Banana[1..*] role bananas
attributes
                         -- operations can be declared as well
    reason : String
-- Oualified associations
association Prefers between
    Animal [*] role animals qualifier (period:Season)
    Fruit[0..1] role candy
end
 constraints
context Banana
                                                -- Constraints on Classes
    inv atLeastOne: Banana.allInstances()->size()>1
context self:Banana
                                               -- Constraints on Attributes
    inv largeEnough: self.length > 3
context Banana::wakeUp(n:Integer):String
                                               -- Constraints on Operations
    -- Constraints on Operations
    pre justOk: self.length < 1000 and n > 12
post notTiger: result <> 'tiger'
SOIL ACTION LANGUAGE
 open -q background.soil
                                                   -- include a file
                                                                                           Commands:
 ? Set{2,3}->including(7)
                                                   -- OCL query
  b1 := new Banana ; chita := new Animal
                                                  -- object creation
                                                                                              (queries)
  insert(chita, b1) into Eats
                                                   -- link creation
                                                                                              (actions)
 ! d := new Dislike between (chita, b1)
                                                   -- object-link creation (class
                                                                                           open
 association)
                                                                                           check
 ! b1.length := 20
                                                  -- attribute assignment
                                                                                           info vars
 ? b1.smash()+' are nices'
                                                   -- call of a query (defined in OCL)*
                                                                                           info state
 ! destroy d
                                                   -- object/object-link destruction
                                                                                           reset
                                                  -- link destruction
 ! delete (chita,b1) from Eats
                                                                                           help
 ! Write('jungle'+(4+2).toString()) ; WriteLine('')
                                                  -- output
                                                                                           quit
 ! r := ReadLine() ; i := ReadInteger()
 ! if not (b1.length=20) then WriteLine('error1') end -- if then else
                                                                                           \ .(multiline cmd)
 ! for i in Sequence{1..4} do b := new Banana ; insert(chita,b) into Eats end
```