

Ibrahim Burak Tarıkuğlu

21827852

4-

Assuming `rdi` is array ptr. and `rsi` is size.

`rcx` is count and `rax` is sum. `rbx` is pointer

```
mov    rcx, rsi
shl    rcx, 2
mov    rax, 0
mov    rbx, rdi
add    rbx, rcx
Loop:  add    rax, [rbx]
      add    rbx, -4
      loop   Loop
```