## Hacettepe University Computer Engineering Department BBM234 Computer Organization 2019-2020 Spring Term

## Homework 1

**Assigned date** : 06.04.2020

Due date : 13.04.2020 through <u>submit.cs.hacettepe.edu.tr</u> as a single PDF file.

**Questions:** (Each one is 25 points.)

**Q1.** MIPS architecture has some conditional branches and unconditional jumps. We list some of them below. For each instruction type, write the maximum number of instructions between the current program counter (PC) and the target instruction. You should also write the instruction type.

Instruction	Maximum number of instructions that we can jump over	Instruction type
J	2^28	J-Type
JR	2^34	R-Type
JAL	2^28	J-Type
BEQ	2^18	I-Type
BNE	2^18	I-Type

**Q2.** Write the 32-bit machine codes for the MIPS instructions given below. The opcode and function field of each instruction is given in the same line.

First, you should show the instruction format and the content of each field. Then, write the hexadecimal value to the table below.

Instruction Address 0x40000000 add \$7, \$7, \$8 # funct: add = 0x20L1: addi \$7, \$9, -3 # opcode: 0x40000004 addi = 0x080x40000008 bne \$6, \$7, L1 0x40000010 # opcode: bne = 0x05# opcode: jal = 0x030x40000014 jal func

0x4000002C func: ...

0000 0000 1110 1000 0011 1000 0010 0000
0010 0001 0010 0111 1111 1111 1111 1101
0001 0100 1100 0111 1111 1111 1111 1100
0000 1111 1111 1111 1111 1111 1111 1010

Instruction	Hexadecimal value
add \$7, \$7, \$8	0x00E83820
addi \$7, \$9, -3	0x2127FFFD
bne \$6, \$7, L1	0x14C7FFFC
jal func	0x0FFFFFA

a) Write the values of the registers after the following MIPS program finishes its execution. Q3.

lui \$s0, 0x1234 # \$s0 = 0x12340000 ori \$s0, \$s0, 0x0335 # \$s0 = 0x12340335 andi \$s0, \$s0, 0x000F #\$s0 = 0x00000005 sra \$s1, \$s0, 2 # \$s1 = 0x00000001or \$s2, \$s0, \$s1 # \$s2 = 0x00000005slt \$s3, \$s1, \$s2 # \$s3 = 0x00000001 bne \$s1, \$s3, else addi \$s2, \$s2, -1 #\$s2 = 0x00000004 else: sll \$s4, \$s2, 2 #\$s4 = 0x00000010 jr \$ra

s0	s1	<b>s2</b>	<b>s</b> 3	s4
5	1	4	1	16

b) For the given "number" value, what does function f1 do? Write output values (value in s0) for the given number values in the table.

main: addi \$a0, \$0, number addi \$sp, \$sp, -4 sw \$ra, 0(\$sp) jal fl add \$s0, \$v0, \$0 lw \$ra, 0(\$sp) addi \$sp, \$sp, 4 jr \$ra #exit

f1: addi \$t0, \$0, 0 addi \$v0, \$0, 1 bne \$a0, \$0, else

jr \$ra

else: beq \$a0, \$t0, done addi \$t0, \$t0, 1 mul \$v0, \$v0, \$t0

mflo \$v0 j else

done: jr \$ra

Write the description of f1 below:

Basic factorial function. 0! = 1x! = x\*(x-1)\*...\*2\*1

Number	0	3	5
S0	1	6	120

**Q4.** You have four instructions stored in the memory as given in the following table:

Instructions	Address	Instruction
Inst1	0x00400000	0x14100003
Inst2	0x00400004	0x012A4025
Inst3	0x00400008	0x2210FFFB
Inst4	0x0040000C	0x08100000
Inst5	0x00400010	

a) Write the binary values for each instruction. Clearly show which bits corresponds to which field in the instruction format (opcode, rs, rt, rd, etc.).

b) Write down the corresponding MIPS assembly code below for each machine code.

Instructions	MIPS Code
Inst1	beq \$s0, \$0, Inst5
Inst2	or \$t0, \$t1, \$t2
Inst3	addi \$t2, \$t1, -3
Inst4	j Inst1

Name	Register
\$0	0
\$at	1
\$v0-\$v1	2-3
\$a0-\$a3	4-7
\$t0-\$t7	8-15
\$s0-\$s7	16-23
\$t8-\$t9	24-25
\$k0-\$k1	26-27
<b>\$2</b> D	28
\$sp	29
<b>\$f</b> p	30
\$ra	31

Instruction	Oncode
i	000010
ial	000011
beq	000100
bne	000101
addi	001000
slti	001010
andi	001100
ori	001101
xori	001110
lui	001111
lw	100011
sw	101011

Instruction	Funct
sll	000000
srl	000010
sra	000011
ir	001000
div	011010
add	100000
sub	100010
and	100100
or	100101
xor	100110
nor	100111
slt	101011