

CS 1120: Media Computation Spring 2018

Lab 5: Selective color manipulation

Making a color “pop”

Most of you have seen photos that make a color photo nearly completely grayscale EXCEPT for one small feature like a red rose or a pink bow on a dress.

Some examples are below (view these online, a black and white print out won't show the color effect):



In red eye reduction you are looking for every color inside of a box that is very close to a given color and then changing it. Everything in the box but far away from the color, and everything outside of that box, is left alone.

In this color pop problem you are looking for everything inside of a box of a box that is very close to a

given color **and leaving it alone**. Everything in the box but far away from the color, and everything outside of that box, is changed to grayscale. So basically, this technique sounds a lot like the EXACT opposite of red eye reduction. It involves looping through the whole image – but in parts.

Open the rose picture (available on the course website) and, use `explore()` to answer the following questions:

[Q1] What **x** value defines the **left edge** of a box “surrounding” the rose?

[Q2] What **x** value defines the **right edge** of a box “surrounding” the rose?

[Q3] What **y** value defines the **top edge** of a box “surrounding” the rose?

[Q4] What **y** value defines the **bottom edge** of a box “surrounding” the rose?

[Q5] Explore the red values of the rose. Pick a “representative” value from that rose. What are its RGB values?

Make sure you call **setMediaPath()** function from JES (use the command area) – that way you won't have to specify the full path to 'rose.jpg' in your function.

Create a new file for your program: lab5.py. Using the value you just generated, create a function called `rosePop()` that takes no parameters. The function should immediately open the rose picture (make sure you place it into the same folder as your lab5.py file) and change all of the pixels **that are not in the box** around the rose to be grayscale. Your starting code will look like this:

```
def rosePop():
    original = makePicture("rose.jpg")
    roseRed = ???

    # write your loops here that will make everything
    # around the rose be grayscale

    show(original)
    return original
```

There are several techniques that you can use to write the loops that are missing above. I suggest you write a single loop that loops over every pixel in the picture. For each pixel it says “IF the pixel is OUTSIDE of the box, change the pixel to grayscale.

The end result would look like this:

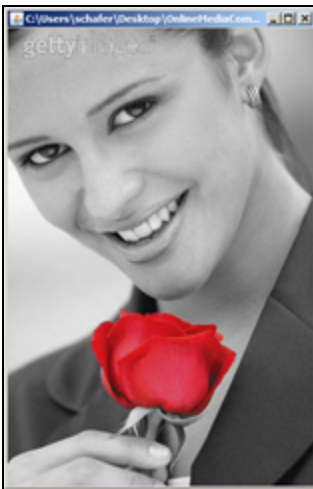


(Note: the black borders are added for emphasis. It is not actually part of the solution.)

Once you have that working you could write a second set of loops that comes after the code you just wrote, but before the show/return code. This code sets up a loop that **ONLY** looks at the pixels inside of the box around the rose. And this code is truly the opposite of what you did with red-eye reduction. As you loop through those pixels you say “IF the color of this pixel is “far away” (rather than close) to the red of the rose, then change it to grayscale”

However, there is a better way. You can do this in the same loop! Can you see it? look at your IF statement...

Make that change and run your code. If you get everything set up correctly you should be able to get an image similar to the following:



And you're done! Save your lab5.py file and submit it to eLearning. Make sure to save your solution for future reference.