BŁAŻEJ WDOWIKOWSKI

Overall Making iOS (and other) apps since 2012. Working with Swift since day one. Passionate about automation and improving development experience.

Work Experience

DATES	September 2021 - currently
POSITION	Owner
EMPLOYER	TombacBits
RESPONSIBILITY	I'm the Swift guy here :)

DATES	September 2021 - October 2022
POSITION	Swift Developer (Remote)
EMPLOYER	NordPass
RESPONSIBILITY	Maintaining, introducing new features. Proposing new angles to improve developer experience.
DATES	
POSITION	September 2021 - January 2022
EMPLOYER	iOS Developer (Remote)
RESPONSIBILITY	AppVerk Sp. z o.o.
	Planed and start implementing transition to a newer network API.
DATES	
POSITION	October 2018 - July 2021
EMPLOYER	Mobile Software Engineer
RESPONSIBILITY	Allegro
	Maintaining, introducing new features using both languages, SwiftUI and Combine in iOS app. I was focused on a purchase and messaging process. Mentoring new employees.
DATES	
POSITION	April 2018 - September 2018
EMPLOYER	iOS Developer (Remote)
RESPONSIBILITY	10Clouds
	Project in Viper and RxSwift. Introduced Bitrise for the team.
DATES	
POSITION	September 2016 - April 2018
EMPLOYER	iOS Developer (Remote)
RESPONSIBILITY	Netguru
	Several apps using RxSwift, Realm, Layout frameworks, Bitrise. Testing using Nimble/Quick. Mainly in Websummit and Inbbbox app. I was responsible for a hiring process. Highly involved in R&D and Meetups. Mentoring new employees.

DATES	July 2017 - March 2018
POSITION	Co-organizer Swift.map
DATES	July 2012 - September 2016
POSITION	iOS/Android Developer
EMPLOYER	Newaxis Sp. Z o.o.
RESPONSIBILITY	Game (with Cocos-2d), BAC app and app for a wine shop. 1 app where iBeacons functionality needed to implement. Several proof of concepts. Making iOS (and other) apps since 2012. In each of my previous positions I was responsible for talking with clients during daily meetings, estimate ongoing tasks, fixing bugs, proposing new solutions, maintaining current and creating new applications from scratch in Swift.

Languages

ENGLISH	B2+
POLISH	Native