

# ARO **CARVALHO**

26, 3D Artist



# **ABOUT ME**

3D artist, graphic designer and programming enthusiast. Always improving my skills and hardwoking to achieve my dream of working in the Game Industry with the bests.



## **EXPERIENCES**

- 3D Prop Artist, InVRsion March 2017 - September 2017
- 3D Artist, **Digital Arts Projekt** November 2017 - March 2018
- 3D/UX/Designer, **MEDx Corporation** September 2018 - July 2019
- Art Supervisor, Labbits Space September 2018 - July 2019
- 3D Animator, Hand Talk July 2019 - Actual
- 3D Generalist, Freelancer 2016 - Actual



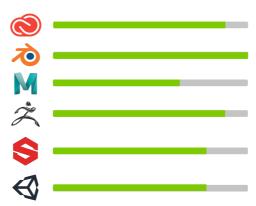
### SKILLS

- 3D Modeling
- Digital Sculpting
- Character Design
- Texturing
- Compositing

- Python
- HTML
- **CSS**
- **JavaScript**
- UI/UX



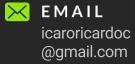
#### SOFTWARES AND EXPERTISES



# INFO







### SOCIAL



IN LINKEDIN linkedin.com/in/icarocarvalho-87a76b140









