

1 Computing Local Information

- Similar to that of available expressions.
- Iterate from bottom of block to top.
- $\text{Copy}(i)$ is a set of quadruples $\langle u, v, i, \text{pos} \rangle$ such that $u \leftarrow v$ is a copy in block i at position pos and neither u nor v is assigned to later in the block (i.e., the copy reaches the exit).
- $\text{Kill}(i)$ is a set of quadruples killed by the block.

2 Propagating Information

- An copy is available only if it is available from each predecessor.
- Similar to that of available expressions.

$$CPin(n_0) = \emptyset$$

$$CPin(n) = \bigcap_{m \in pred(n)} (\underbrace{Copy(m)}_{\text{generated in } m} \cup (\underbrace{CPin(m)}_{\text{on entry to } m} - \underbrace{Kill(m)}_{\text{killed in } m}))$$

3 Propagating copies

- At each use, if a copy is available, use the copied variable.

