Ideas

How to implement moving text:

* Draw only on button press (could be annoying)
* After the button is let up again move the text in a specific speed
* Give user the ability to move the text on his own (another button and drag)

Ideas for without button press:

* Wait a certain amount of time after user set down the pen to move the text further
* Have to find out how much time it takes for the user to add additional strokes to a letter for which he has to set down the pen e.g. “i”, “お”, etc. and move the text only after the letter is finished